KAUSTAV KUNDU

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https://kaustav-kundu.github.io/

(8) Google Scholar

EMPLOYMENT

Senior Applied Scientist, AWS AI

October 2019 — Present

Research Topics

Multi-modal FMs: Generalization preserving fine-tuning, Orchestration, RLHF.

Open set image recognition: Active learning with limited supervision, Self-supervised learning, Backward compabitibility

· Products Delivered

Tech lead (TL): Rekognition Moderation API (v6, v6.1, v7)

Individual contributor (IC): Rekognition Moderation API (v4, v5)

Collaborations: Rekognition Custom Moderation API (v6.1, v7), Titan Image Generator API

Applied Scientist, Amazon Go

March 2018 — October 2019

• Research Topics

Image level: Multi-task learning, Person detection, Semantic Segmentation

Video-level: End-to-end real-time action detection of varying action durations from multiple RGB streams

· Products Delivered

Individual Contributor (IC): Amazon Go RGB only solution (v2)

Tech Lead (TL): End-to-end CV solution for beverage and hot food pick actions

EDUCATION

PhD (ABD) in Computer Science, University of Toronto, Canada

January 2014 — December 2017

Advisors: Raquel Urtasun and Sanja Fidler

Thesis Title: Efficient Search Strategies in 3D for Visual Scene Understanding.

Masters in Computer Science, Toyota Technological Institute at Chicago, USA

September 2012 — December 2013

Advisor: Raquel Urtasun

Thesis Title: Joint Semantic Segmentation and Depth Prediction in 3D Point Cloud.

BTech in Computer Science and Engineering, IIIT Hyderabad, India

August 2008 — May 2012

Advisor: P J Narayanan

Thesis Title: Geometry directed browser for personal photographs.

INTERNSHIPS

Research Intern, Apple (SPG)

June 2016 — September 2016

Mentors: Ruslan Salakhutdinov, Nitish Srivastava, Charlie Tang *Project*: Lane boundary prediction using Deep Structured Models

Research Intern, Apple (SPG)

May 2015 — August 2015

Mentor: Bart Nabbe

Project: Future lane trajectory prediction of vehicles

RESEACH INTEREST

Computer Vision and Machine Learning. Building multi-modal models with limited supervision, which can be used across diverse *in-domain* and *out-of-domain* scenarios and can *reason* with its environment.

AWARDS

- Best paper honorable mention award at CVPR 2017
- Outstanding reviewer at CVPR 2018, CVPR 2021
- IIIT-H all round achievement award for contribution in cultural, sports and academic life (2012)
- IIIT-H dean's academic list (2008-2012)
- Trophies won in basketball (2009-2012), tennis (2001-2004), volleyball (2010)

PUBLICATIONS

Under Review

- Holistic Framwork for actively learning on large scale open-set image recognition. Kaustav Kundu, Ketul Shah, Abhay Mittal, Ritwick Chaudhry, Davide Modolo.
- Towards Omnisupervised Instance Segmentation with Foundation Models. Arnav Das, Ritwick Chaudhry, Kaustav Kundu, Davide Modolo.
- PatchML: Patch Based Learning for Multi-label Image Classification. Lin Zhang, Abhay Mittal, Ritwick Chaudhry, Kaustav Kundu, Davide Modolo.
- Contrastive Learning for 6D Object Pose Estimation. Aditya Deshpande, Yuting Wang, Kaustav Kundu, Dongqing Zhang, Onkar Dabeer

Peer Reviewed

- Hierarchical Self-supervised Representation Learning for Movie Understanding. Fanyi Xiao, Kaustav Kundu, Joseph Tighe, Davide Modolo. CVPR 2022
- Id-Free Person Similarity Learning. Bing Shuai, Xinyu Li, Kaustav Kundu, Joseph Tighe. CVPR 2022
- What to Look at and Where: Semantic and Spatial Refined Transformer for Detecting Human-Object Interactions. ASM Iftekhar, Hao Chen, Kaustav Kundu, Xinyu Li, Joseph Tighe, Davide Modolo. CVPR 2022
- TubeR: Tubelet Transformer for Video Action Detection. Zhao et al. CVPR 2022
- Positive-congruent training: Towards regression-free model updates. Sijie Yan, Yuanjun Xiong, Kaustav Kundu, Shuo Yang, Siqi Deng, Meng Wang, Wei Xia, Stefano Soatto. CVPR 2021 (Oral)
- Exploiting weakly supervised visual patterns to learn from partial annotations. Kaustav Kundu, Erhan Bas, Michael Lam, Hao Chen, Davide Modolo, Joseph Tighe. NeurIPS 2020
- Pose Estimation for Objects with Rotational Symmetry. Enric Corona, Kaustav Kundu, Sanja Fidler. IROS 2018
- SurfConv: Bridging 3D and 2D Convolution for RGBD Images. Hang Chu, Wei-Chiu Ma, Kaustav Kundu, Raquel Urtasun, Sanja Fidler. CVPR 2018
- 3D Object Proposals using Stereo Imagery for Accurate Object Class Detection. Xiaozhi Chen*, Kaustav Kundu*, Yukun Zhu, Humin Ma, Sanja Fidler, Raquel Urtasun. **TPAMI 2017**
- Annotating Object Instances with a Polygon-RNN. Lluís Castrejón, Kaustav Kundu, Raquel Urtasun, Sanja Fidler. CVPR 2017 (Best Paper Honorable Mention Award)
- Exploiting Semantic Information and Deep Matching for Optical Flow. Min Bai*, Wenjie Luo*, Kaustav Kundu, Raquel Urtasun. ECCV 2016
- Monocular 3D Object Detection for Autonomous Driving. Xiaozhi Chen, Kaustav Kundu, Ziyu Zhang, Humin Ma, Sanja Fidler, Raquel Urtasun. CVPR 2016
- 3D Object Proposals for Accurate Object Class Detection. Xiaozhi Chen*, Kaustav Kundu*, Yukun Zhu, Andrew Berneshawi, Humin Ma, Sanja Fidler, Raquel Urtasun. NeurIPS 2015
- Rent3D: Floor-Plan Priors for Monocular Layout Estimation. Chenxi Liu*, Alexander Schwing*, Kaustav Kundu, Raquel Urtasun, Sanja Fidler. CVPR 2015 (Oral)
- Geometry Directed Browser For Personal Photographs. Aditya Deshpande, Siddharth Choudhary, P J Narayanan, Krishna Kumar Singh, Kaustav Kundu, Aditya Singh, Apurva Kumar. ICVGIP 2012 (Oral)

ACTIVITIES

Mentorship

Industry Full time: Yanbei Chen, Rahul Duggal, Chang Liu, Aaditya Singh, Jiarui Cai, Ritwick Chaudhry, Dario Rancati, Abhay Mittal, Yongxin Wang

Industry Interns: Arnav Das, Lin Zhang, Ketul Shah, ASM Iftikhar, Sijie Yan, Hengduo Li, Tao Hu, Yujia Chen

Academia Interns: Enric Corona Conference/Journal Reviewer

Conferences: CVPR 2018 - 2024, ECCV 2018 - 2022, ICCV 2019 - 2023, ICLR 2021 - 2023, ICML 2022 - 2024

Journals: T-PAMI 2018 - present Tutorial/Workshop Organizer

Cross-Model Compatibility in Computer Vision at ICCV 2021

Teaching Assistant

Inference Algorithms and Machine Learning, Intro to ML, Probabilistic Graphical Models, Neural Networks, Intro to Image Understanding, Mathematical Expression and Reasoning for Computer Science, Intro to Visual Computing