

(13) Search in a 2D matrix:

1	3	5	7
10	11	16	20
23	30	34	60

Brute force approach:

loop over every element & then find the req element

Better approach: (binary search)

[1 3 5 7] [10 11 16 20] [23 30 34 60]
↑ ↑
 low high

while (low <= high)

{ int middle = (low + high) / 2;

if (mat[middle/m][middle%m] < target)
 high = middle - 1;

if (mat[middle/m][middle%m] > target)
 low = middle + 1;

else

return true;

}

(16) Pow(x, n)

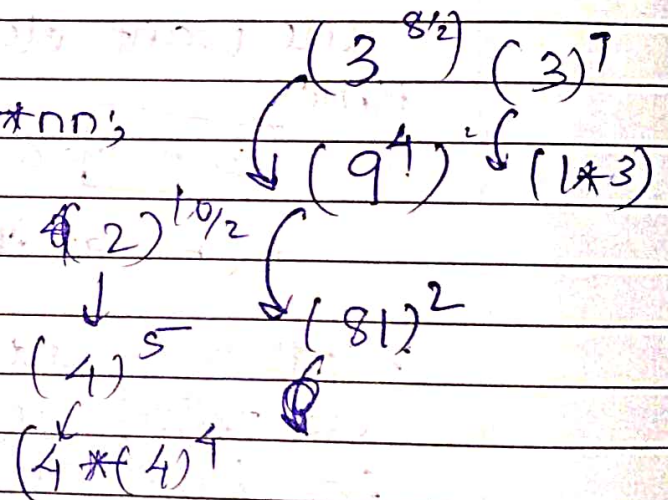
Brute force approach:

```
double ans = 1.0;
for (i = 0; i < n; i++)
{
    ans = ans * x;
}
```

Binary Exponentiation:

double myPow(double x, int n)

```
{
    double ans = 1.0;
    long long nn = n;
    if (nn < 0) nn = -1 * nn;
    while (nn)
    {
        if (nn % 2)
        {
            ans = ans * x;
            nn = nn / 2;
        }
        else
        {
            x = x * x;
            nn = nn / 2;
        }
    }
}
```



if (n < 0) ans = double(1.0) / double(ans);
return ans;

(14)

Find majority element that occurs more than $N/2$
~~Brute force approach:~~

→ Find freq of each element & compare with $N/2$
 if $> N/2$ it is candidate element
 →

Best Approach:

Moore's algorithm of candidate element:

```
int candidate, count=0;
```

```
while(i < n)
```

```
{
```

```
    if (count==0)
```

```
    { candidate = v[i];
```

```
      count++;
```

```
    }
```

```
    else if (candidate == v[i]) count++;
```

```
    else count--;
```

```
}
```

```
int count=0;
```

```
for(i=0; i<n; i++)
```

```
    if (v[i] == candidate) cnt++;
```

```
    if (cnt > (n/2)) return el;
```

```
    return -1;
```

```
}
```


⑫ Find elements that occurs more than $N/3$ times

Brute force:

→ Find freq of element & compare with $N/3$

$\text{If } > N/3$ add to vector (ans)

→

Best approach

extended Boye Moore's Algo:

How many Integers at max be there in an array?

$$n \left\lfloor \frac{8}{3} \right\rfloor = 2$$

we want element > 2 , means at minimum 3 times.

$$\boxed{3 + 3} = 6 + 3 = 9 > 8,$$

↑
So at max there will be 2 elements.

∴ $\text{cnt1} = 0$, $\text{cnt2} = 0$

$\text{ele1} = \text{Int min}$ $\text{ele2} = \text{Int min}$

for ($i = 0 \rightarrow n$)

{ if ($\text{cnt1} == 0$ & $\text{ele2} != \text{arr}[i]$)

{ $\text{cnt1} = 1$; $\text{ele1} = \text{arr}[i]$ }

else if ($\text{cnt2} == 0$ & $\text{ele1} != \text{arr}[i]$)

{ $\text{cnt2} = 1$; $\text{ele2} = \text{arr}[i]$ }

else if ($\text{arr}[i] == \text{ele1}$) $\text{cnt1}++$

else if ($\text{arr}[i] == \text{ele2}$) $\text{cnt2}++$

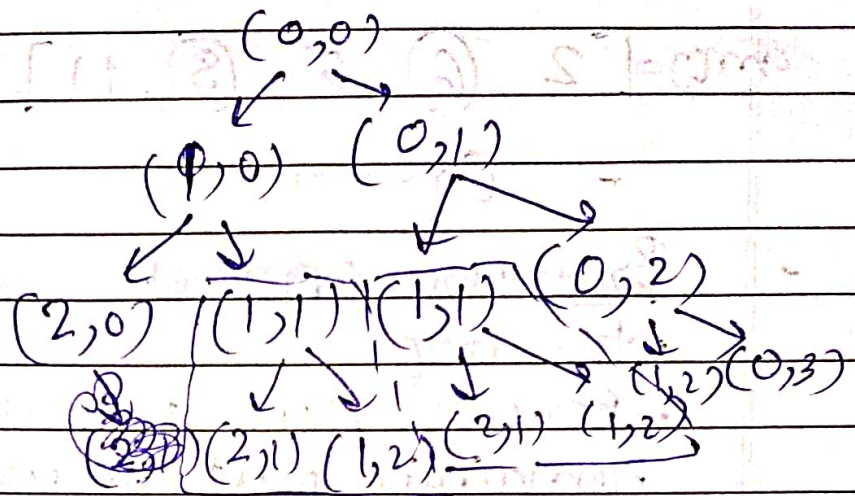
else

{ $\text{cnt1}--$; $\text{cnt2}--$ }

}

(7) Grid Unique path:

(0,0)	(0,1)	(0,2)
(1,0)	(1,1)	(1,2)
(2,0)	(2,1)	(2,2)



Recursive approach:

dp approach:

```

int countPaths(int i, int j, int n, int m, int dp[]) {
    if (i == n-1 && j == m-1) return 1;
    if (i >= n || j >= m) return 0;
    if (dp[i][j] != -1) return dp[i][j];
    else return dp[i][j] = countPaths(i+1, j, n, m, dp)
        + countPaths(i, j+1, n, m, dp);
}
    
```

uniquePaths()

```

vector<vector<int>> dp(m+1, vector<int>(n+1, -1));
int num = countPaths(0, 0, m, n, dp);
if (m == 1 && n == 1)
    return num;
return dp[0][0];
}
    
```


$[40, 25, 19, 12, 9, 6, 2]$

$$i < j \quad \& \quad a[i] \geq 2 \cdot a[j]$$

for ($i \rightarrow 0 \rightarrow n$)

$$\{ \text{for } j = i+1 \rightarrow n-1 \}$$
$$\frac{1}{b}(aC) \sim aC$$

```
3 3 Cmt++;
```

approach:

2, 6, 9, 12, 15
40 2.5 19 12 9

pairs: $1+1$ $1+1$ $1+1$ $1+1$

$12 \rightarrow 2 * 2? \checkmark$

$12 > 2 * 6$

(a) 2 * 4

1972*6

1972*9

10

25/12/2019

3x 2x 1x

4072 米 72 11

(2)

2*19)



10







$$\begin{pmatrix} 2 & 6 & 9 \\ 9 & 6 & 2 \end{pmatrix}$$

$$(6, 9) \quad (2$$

Diagram illustrating the relationship between two points, 'a' and 'b', with arrows indicating a flow or connection from a common point above.

$$9 > 2 * 6 \times$$

5 19 > 2 * 12?

2011

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