

We regularly interact with a lot of people around us and notice problems they face on a day-to-day basis. As a product manager you have a keen eye for such hurdles and acknowledge the need to work on it.

Tell us about a real-world problem that you have observed around you which can be solved using a digital product.

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- Why did you choose this problem and what potential impact can solving it create?
- Which parts of the problem will you solve for first and why?
- How will you use technology to solve it?
- How would you measure whether the chosen solution is working?
- What might be the reasons for this chosen solution to fail?

Problem

20* Cr+ children studying Class I to Class X in rural India

Most of them using parent's smartphone to study

Sometimes disturbed by incoming calls and notifications

5 out of 7** parents not sure if their child is studying or doing timepass on the smartphone

Majority of them not that much concerned about education or not aware about parental control app

Difficult for teachers to oversee what 40+ students are doing during a 60 min online class



Impact of Solving



Assurance to the parents that their child is on the right track



Opportunity for the students to focus on class than incoming calls and notifications



Capability for teachers to focus on teaching without worrying about whether students are digitally distracted or not

Area Under Radar

The interaction of teacher and students during the **online class**



Why?

Since most students use parent's smartphone



We can't reject calls and notifications all the time



It's inappropriate to track smartphone usage all the time



Teacher may mistake parent's phone usage for student's

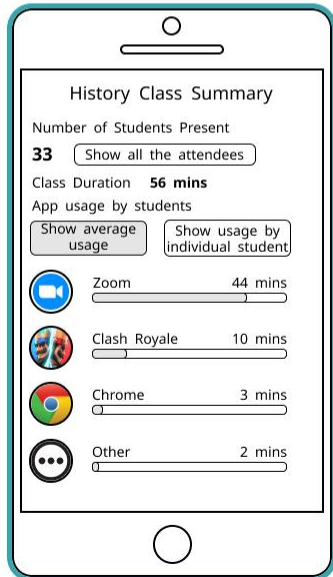


I didn't even opened whatsapp yesterday, still teacher scolded me : (

Solution

We will create an app that:

Tracks student's smartphone usage during the class



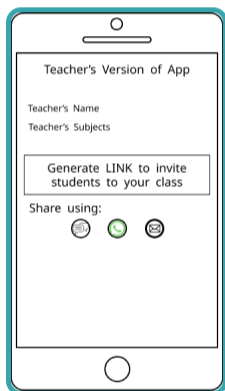
Rejects incoming calls and notifications on student's phone while in the class



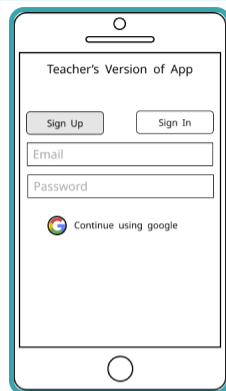
Lets teacher know what students were digitally doing during the class

How will it work?

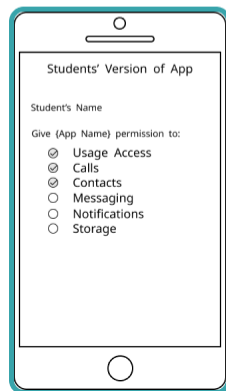
Teacher installs the app, creates an account and authorises app to manage zoom* on the behalf of the teacher



Students install the app, signup, provide zoom id and grant app permission to usage access, calls, messages, contacts, notifications and storage



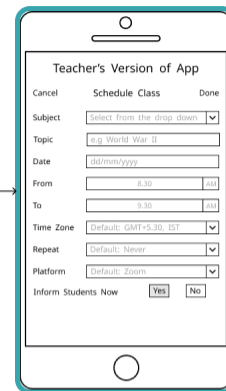
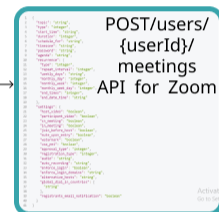
Teacher then sends an invite to install student's version of the app and signup to join the class



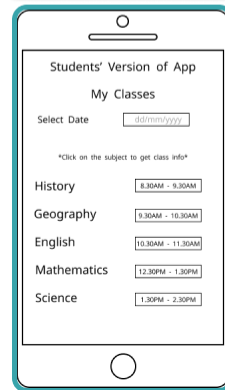
Before the Class

Teacher schedules class(s) on the app itself

The app schedules the class using POST/users/me/meetings and notes the meeting details



Students receive the class link in the app



GET/ meetings/ {meeting Id} API for Zoom



From the time meeting is supposed to start, the app checks the status of the meeting using GET/meetings/{meetingId} every fixed interval till the status changes to "in progress"

If teacher don't start the meeting, then the app checks status till the end time of the meeting

*zoom is taken for the sake of understanding, this will be done with all major videoconferencing platforms

How will it work?

As the status of the meeting changes to "in progress", the app fetches the participants details using GET/metrics/meetings/{meetingId}/participants at the fixed interval

GET/metrics/
meetings/
{meetingId}/
participants
API on Zoom

[illegible]

For all the students who are in the meeting, the app then measures smartphone usage for the entire duration of the meeting along with attendance time of every student

The app also auto rejects all the incoming calls with a message stating the expected time when the caller can call again e.g. 15 mins after the end of the class

Considering the difficult times, the students will also be given the option to turn this feature off to tackle emergency situations

The app also blocks all the notifications from popping up on the smartphone for the duration of the class

Seamless Learning :)



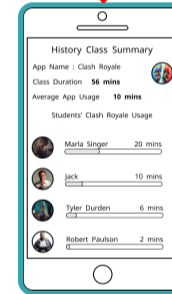
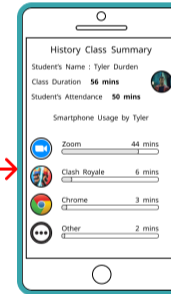
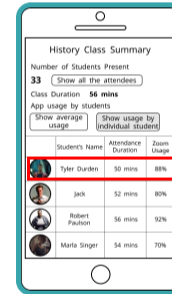
After the Class

The teacher receives summary of the class containing attendance with duration, app-wise summary and aggregate as well as student-wise smartphone apps usage, which can be used by the teacher to correct student's behaviour

Student-wise App Usage Summary

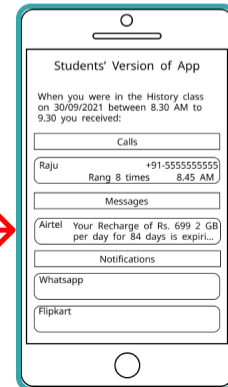
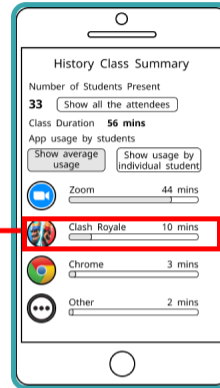
Individual Student App Summary

App-wise Usage Summary



The student receives the rejected calls and blocked notifications, which can be shown to the parents to act upon

Aggregate App Usage



Metrics

North Star Metric | %age of time spent on the core app (here Zoom) while in the class

Reach | Number of teachers reached

Activation | %age of New Teacher's onboarded who completed the first meeting within the first week

Engagement | Number of classes completed per active* teacher per week

Retention | Daily / Weekly / Monthly / Quarterly Active Teachers

Net Promoter Score

*active teacher is someone who has completed at least one class using app in a given period

Possible Failures

Multi Device Login | In case a student has logged into two or more devices, the app may not function as intended

Outliers | Students who use laptop or any other device which the app doesn't support won't be considered by the app to monitor usage

Privacy and Security | Since we are asking teachers to give video conferencing account authorization, some teachers might not use our app over privacy concerns

Smart Students | Some students might deny the usage access. In such cases we can notify the teacher for the intervention.

Future Scope and Improvements

The app can be used to share resources with students

The app can be used to submit exams and homework

The app can be used to minimize plagiarism during exams

Thank You!