LAB10:

AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:tools="http://schemas.android.com/tools"
<uses-permission android:name="android.permission.ACCESS FINE LOCATION"/>
    <uses-permission</pre>
android:name="android.permission.ACCESS COARSE LOCATION"/>
    <uses-permission android:name="android.permission.INTERNET"/>
    <uses-feature android:name="android.hardware.location.gps"/>
    <application
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data extraction rules"
        android:fullBackupContent="@xml/backup rules"
        android:icon="@mipmap/ic launcher"
        android:label="@string/app name"
        android:supportsRtl="true"
        android:theme="@style/Theme.Lab10"
        tools:targetApi="31">
             TODO: Before you run your application, you need a Google Maps
API key.
             To get one, follow the directions here:
                https://developers.google.com/maps/documentation/android-
sdk/get-api-key
             Once you have your API key (it starts with "AIza"), define a
new property in your
             project's local.properties file (e.g. MAPS API KEY=Aiza...),
and replace the
             "YOUR API KEY" string in this file with "${MAPS API KEY}".
        <meta-data
            android:name="com.google.android.geo.API KEY"
            android:value="AIzaSyCBlap-jqb0uC3vp7eBrzJn8iiTKJpxtqM" />
        <activity
            android:name=".MapsActivity"
            android:exported="true"
            android:label="@string/title activity maps">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER"</pre>
/>
            </intent-filter>
        </activity>
    </application>
```

Mainactivity.java

```
package com.example.lab10;
import androidx.annotation.NonNull;
import androidx.core.app.ActivityCompat;
import androidx.fragment.app.FragmentActivity;
import android.content.pm.PackageManager;
import android.location.Location;
import android.location.LocationListener;
import android.location.LocationManager;
import android.os.Bundle;
import android.Manifest;
import com.google.android.gms.maps.CameraUpdateFactory;
import com.google.android.gms.maps.GoogleMap;
import com.google.android.gms.maps.OnMapReadyCallback;
import com.google.android.gms.maps.SupportMapFragment;
import com.google.android.gms.maps.model.LatLng;
import com.google.android.gms.maps.model.MarkerOptions;
import com.example.lab10.databinding.ActivityMapsBinding;
public class MapsActivity extends FragmentActivity implements
OnMapReadyCallback {
    private GoogleMap mMap;
    private ActivityMapsBinding binding;
    private LocationListener locationListener;
    private LocationManager locationManager;
    private final long MIN DIST=5;
    private final long MIN TIME=1000;
    private LatLng latLng;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        binding = ActivityMapsBinding.inflate(getLayoutInflater());
        setContentView(binding.getRoot());
        // Obtain the SupportMapFragment and get notified when the map is
ready to be used.
        SupportMapFragment mapFragment = (SupportMapFragment)
getSupportFragmentManager()
                .findFragmentById(R.id.map);
        mapFragment.getMapAsync(this);
        ActivityCompat.requestPermissions(this, new
String[]{Manifest.permission.ACCESS FINE LOCATION},
PackageManager.PERMISSION GRANTED);
```

```
ActivityCompat.requestPermissions(this, new
String[] {Manifest.permission. ACCESS COARSE LOCATION},
PackageManager. PERMISSION GRANTED);
        /**
         * Manipulates the map once available.
         * This callback is triggered when the map is ready to be used.
         * This is where we can add markers or lines, add listeners or
move the camera. In this case,
         * we just add a marker near Sydney, Australia.
         * If Google Play services is not installed on the device, the
user will be prompted to install
         * it inside the SupportMapFragment. This method will only be
triggered once the user has
         * installed Google Play services and returned to the app.
         */
        @Override
        public void onMapReady (GoogleMap googleMap) {
            mMap = googleMap;
            // Add a marker in Sydney and move the camera
            LatLng sydney = new LatLng(-34, 151);
            mMap.addMarker(new
MarkerOptions().position(sydney).title("Marker in Sydney"));
            mMap.moveCamera(CameraUpdateFactory.newLatLng(sydney));
            locationListener = new LocationListener() {
                @Override
                public void onLocationChanged(@NonNull Location location)
{
                    latLng = new
LatLng(location.getLatitude(),location.getLongitude());
                    mMap.addMarker(new MarkerOptions().position(latLng
).title("My position"));
mMap.moveCamera(CameraUpdateFactory.newLatLng(latLng));
            } ;
            locationManager = (LocationManager)
getSystemService(LOCATION SERVICE);
            try{
locationManager.requestLocationUpdates(LocationManager.GPS PROVIDER,MIN TI
ME,MIN DIST,locationListener);}
            catch (SecurityException e) {
                e.printStackTrace();
            }
        }
}
```

activity_maps.xml

```
<?xml version="1.0" encoding="utf-8"?>
<fragment xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:map="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/map"
    android:name="com.google.android.gms.maps.SupportMapFragment"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MapsActivity" />
```