

Machine Learning Course

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ML Libraries - NumPy

What is NumPy?

The NumPy is the fundamental library for *scientific computing* in Python.

It provides a high-performance multidimensional array object, and tools for working with these arrays.

Developed by: Travis Oliphant & community

An open-source project - written in : Python, C

Key Features

A powerful N-dimensional array object

Sophisticated Broadcasting functions

Tools for integrating C/C++ and Fortran code

Useful Linear algebra, Fourier transform, and random number capabilities

An efficient multi-dimensional container of generic data

Seamless and Speedy integration with a wide variety of databases due to support for arbitrarily defined data-types.

NumPy Arrays

NumPy's main object is the homogeneous multidimensional array.

Array of NumPy is called **ndarray**. It is also known by the alias **array**.

To use NumPy in your program, import the numpy package.

```
import numpy as np
```

Scalar

24

Vector

$\begin{bmatrix} 2 & -8 & 7 \end{bmatrix}$

row

or

column

$\begin{bmatrix} 2 \\ -8 \\ 7 \end{bmatrix}$

Matrix

$\begin{bmatrix} 6 & 4 & 24 \\ 1 & -9 & 8 \end{bmatrix}$

row(s) × column(s)

<code>np.array([1,2,3])</code>	One dimensional array
<code>np.array([(1,2,3),(4,5,6)])</code>	Two dimensional array
<code>np.zeros(3)</code>	1D array of length 3 all values 0
<code>np.ones((3,4))</code>	3 x 4 array with all values 1
<code>np.eye(5)</code>	5 x 5 Identity matrix
<code>np.linspace(0,100,6)</code>	Array of 6 evenly divided values from 0 to 100
<code>np.arange(0,10,3)</code>	Array of values from 0 to less than 10 with step 3
<code>np.full((2,3),8)</code>	2 x 3 array with all values 8
<code>np.random.randn(2)</code>	Generate 2 random numbers between 0 – 1
<code>np.random.rand(4,5)</code>	4 x 5 array of random floats between 0–1
<code>np.random.randint(5,size=(2,3))</code>	2 x 3 array with random ints between 0–4

<code>a.shape</code>	Array Dimensions
<code>len(a)</code>	Length of Array
<code>b.ndim</code>	Number of array dimensions
<code>e.size</code>	Number of array elements
<code>b.dtype</code>	Data type of array elements
<code>b.dtype.name</code>	Name of data type
<code>b.astype(int)</code>	Convert an array to a different type

$a + b$	Addition
<code>np.add(a, b)</code>	
$a - b$	Subtraction
<code>np.subtract(a, b)</code>	
$a * b$	Multiplication
<code>np.multiply(a, b)</code>	
a / b	Division
<code>np.divide(a, b)</code>	
<code>np.random.randn(2)</code>	Generate 2 random numbers between 0 – 1
<code>np.random.rand(4,5)</code>	4 x 5 array of random floats between 0–1
<code>np.random.randint(5,size=(2,3))</code>	2 x 3 array with random ints between 0–4

Arithmetic Operations

<code>a.sum()</code>	Sum of Array elements
<code>a.min()</code>	Minimum of Array elements
<code>a.max()</code>	Maximum of Array elements
<code>a.mean()</code>	Mean / Average
<code>np.median(a)</code>	Median
<code>np.corrcoef(a)</code>	Correlation Coefficient
<code>np.std(a)</code>	Standard Deviation

Subsetting

```
>>> a[2]
3
```

1	2	3
---	---	---

Select the element at the 2nd index

```
>>> b[1,2]
6.0
```

1.5	2	3
4	5	6

Select the element at row 0 column 2
(equivalent to `b[1][2]`)**Slicing**

```
>>> a[0:2]
array([1, 2])
```

1	2	3
---	---	---

Select items at index 0 and 1

```
>>> b[0:2,1]
array([ 2.,  5.])
```

1.5	2	3
4	5	6

Select items at rows 0 and 1 in column 1

```
>>> b[:1]
array([[1.5, 2., 3.]])
```

1.5	2	3
4	5	6

Select all items at row 0
(equivalent to `b[0:1, :]`)

```
>>> c[1,...]
array([[ 3.,  2.,  1.],
       [ 4.,  5.,  6.]])
```

Same as `[1, :, :]`

```
>>> a[: :-1]
array([3, 2, 1])
```

Reversed array `a`**Boolean Indexing**

```
>>> a[a<2]
array([1])
```

1	2	3
---	---	---

Select elements from `a` less than 2**Fancy Indexing**

```
>>> b[[1, 0, 1, 0], [0, 1, 2, 0]]
array([ 4.,  2.,  6.,  1.5])
```

Select elements (1,0), (0,1), (1,2) and (0,0)

```
>>> b[[1, 0, 1, 0]][:,[0,1,2,0]]
array([[ 4.,  5.,  6.,  4.],
       [ 1.5,  2.,  3.,  1.5],
       [ 4.,  5.,  6.,  4.],
       [ 1.5,  2.,  3.,  1.5]])
```

Select a subset of the matrix's rows
and columns

Function	Description
<code>abs</code> , <code>fabs</code>	Compute the absolute value element-wise for integer, floating-point, or complex values
<code>sqrt</code>	Compute the square root of each element (equivalent to <code>arr ** 0.5</code>)
<code>square</code>	Compute the square of each element (equivalent to <code>arr ** 2</code>)
<code>exp</code>	Compute the exponent e^x of each element
<code>log</code> , <code>log10</code> , <code>log2</code> , <code>log1p</code>	Natural logarithm (base e), log base 10, log base 2, and $\log(1 + x)$, respectively
<code>sign</code>	Compute the sign of each element: 1 (positive), 0 (zero), or -1 (negative)
<code>ceil</code>	Compute the ceiling of each element (i.e., the smallest integer greater than or equal to that number)
<code>floor</code>	Compute the floor of each element (i.e., the largest integer less than or equal to each element)
<code>rint</code>	Round elements to the nearest integer, preserving the <code>dtype</code>
<code>modf</code>	Return fractional and integral parts of array as a separate array
<code>isnan</code>	Return boolean array indicating whether each value is NaN (Not a Number)
<code>isfinite</code> , <code>isinf</code>	Return boolean array indicating whether each element is finite (non- <code>inf</code> , non-NaN) or infinite, respectively
<code>cos</code> , <code>cosh</code> , <code>sin</code> , <code>sinh</code> , <code>tan</code> , <code>tanh</code>	Regular and hyperbolic trigonometric functions
<code>arccos</code> , <code>arccosh</code> , <code>arcsin</code> , <code>arcsinh</code> , <code>arctan</code> , <code>arctanh</code>	Inverse trigonometric functions
<code>logical_not</code>	Compute truth value of <code>not x</code> element-wise (equivalent to <code>~arr</code>).

Function	Description
<code>diag</code>	Return the diagonal (or off-diagonal) elements of a square matrix as a 1D array, or convert a 1D array into a square matrix with zeros on the off-diagonal
<code>dot</code>	Matrix multiplication
<code>trace</code>	Compute the sum of the diagonal elements
<code>det</code>	Compute the matrix determinant
<code>eig</code>	Compute the eigenvalues and eigenvectors of a square matrix
<code>inv</code>	Compute the inverse of a square matrix
<code>pinv</code>	Compute the Moore-Penrose pseudo-inverse of a matrix
<code>qr</code>	Compute the QR decomposition
<code>svd</code>	Compute the singular value decomposition (SVD)

Function	Description
seed	Seed the random number generator
permutation	Return a random permutation of a sequence, or return a permuted range
shuffle	Randomly permute a sequence in-place
rand	Draw samples from a uniform distribution
randint	Draw random integers from a given low-to-high range
randn	Draw samples from a normal distribution with mean 0 and standard deviation 1 (MATLAB-like interface)
binomial	Draw samples from a binomial distribution
normal	Draw samples from a normal (Gaussian) distribution
beta	Draw samples from a beta distribution
chisquare	Draw samples from a chi-square distribution
gamma	Draw samples from a gamma distribution
uniform	Draw samples from a uniform [0, 1) distribution

NumPy is Base

ML Libraries are built on its Top.



Thanks!

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