

Kaustubh Uday Kulkarni

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EDUCATION

Arizona State University Master of Science, Computer Science, GPA: 3.8/4.0	Graduating May 2025 Tempe, Arizona
PES Institute of Technology Bachelor of Engineering, Computer Science, GPA: 3.2/4.0	August 2021 Bengaluru, India

SKILLS

Programming Languages: Java, Python, JavaScript, TypeScript, Go, C++, SQL, C, HTML, CSS
Frameworks and Libraries: Django, Flask, React, Next.js, Remix.js, Supabase, Flask, HuggingFace, LangChain, PyTorch
Tools and Technologies: Docker, Kubernetes, AWS (Lambda, API Gateway, DynamoDB, SQS, EC2), GitHub Actions, Generative AI, RAG, MySQL, PostgreSQL, scikit-learn, Machine Learning, Pandas, Numpy
Soft Skills: Cross-Functional Collaboration, Communication, Decision Making, Leadership

PROFESSIONAL EXPERIENCE

Founding Software Development Engineer Prevale	August 2021 - May 2023 Bengaluru
<ul style="list-style-type: none">Led development of a high-performance React application, implementing server-side rendering (SSR) and client-side rendering (CSR) optimizations to enhance performance and SEORefactored and modularized the React component architecture with TypeScript, React Hooks, and Zustand, optimizing state management and cutting re-render overhead by 30% to improve performance and maintainabilityEstablished a unified styling system by integrating TailwindCSS, leading to a maintainable and scalable UI frameworkDesigned and owned a PostgreSQL-based data architecture, leveraging Next.js API routes for efficient data fetching and implementing row-level security for enhanced protectionIntegrated CI/CD with Docker and GitHub Actions, achieving 30% improvement in deployment frequency and eliminating downtime during releases	
Software Developer Intern Global Discovery Academy	December 2020 - April 2021 Bengaluru
<ul style="list-style-type: none">Developed and implemented a scalable REST API system using Django REST Framework, improving API response times by 40% through efficient database query optimization and connection poolingSpearheaded and architected a robust data migration pipeline processing educational data for 7+ schools, implementing automated validation checks and error handling that improved processing speed by 60%Engineered a robust student data processing system using Python and OpenPyXL, handling complex Excel data transformations while maintaining data integrity across multiple school databasesDeveloped secure JWT based user authentication and authorization with multi role access reducing login issues by 80%	

PUBLICATIONS AND PROJECTS

Enhancing Video Diffusion Models for Storytelling Generative AI	January 2024 - April 2024 Tempe
<ul style="list-style-type: none">Designed and developed a hybrid text-to-video generation pipeline combining Stable Diffusion and I2VGenXL, integrating CLIP embeddings and a custom 3D U-Net to improve spatial consistencyEngineered a multi-stage prompt refinement framework using Chain of Thought reasoning with LLMs, extracting detailed narrative elements (characters, settings, and actions) to enhance semantic alignment in video generationImplemented a dual-conditioning mechanism combining first-frame image inputs with text prompts in the I2VGenXL pipeline, improving scene structure retention and motion stability across framesIntegrated AnimateDiff with MotionLoRA for fine-grained motion synthesis, enriching static visuals with dynamic motion patterns while preserving content clarity and narrative coherenceBenchmarked model output using CLIPScore, FVD-UMT, and Inception Score, achieving a 25% improvement in visual quality and reducing content drift in long-form video sequences	
Elastic Cloud Application Web Applications	January 2024 - March 2024 Tempe
<ul style="list-style-type: none">Deployed a low-latency, distributed face recognition pipeline on AWS using EC2 and SQS, integrating built-in fault tolerance for seamless recoveryEngineered an auto-scaling infrastructure using EC2, SQS queues, CloudWatch, efficiently processing 10,000 video frames while maintaining consistent performanceOptimized SQS messaging with tuned visibility timeouts and idempotent frame handling to ensure reliable fault recoveryDesigned and deployed containerized face recognition services on EC2 instances that efficiently processed 100 concurrent video requests within a 300-second timeframe, ensuring reliable performance	