## **BEYOND SYLLABUS**

```
Aim: Create a simple program using RMI.
**AddI.java Code**
import java.rmi.Remote;
public interface AddI extends Remote
       public int add(int x,int y) throws Exception;
**AddC.java Code**
import java.rmi.*;
import java.rmi.server.*;
public class AddC extends UnicastRemoteObject implements AddI
       AddC() throws Exception
               super();
       {
       public int add(int x,int y)
               return x+y;
}
**Server.java Code**
import java.rmi.*;
public class Server
       public static void main(String args[]) throws Exception
{
               AddI obj = new AddC();
       {
               Naming.rebind("Adder",obj);
               System.out.println("Server Started");
       }
}
```

Scanner scan=new Scanner(System.in);

System.out.println("Enter 2 numbers to do addition:");

```
int a=scan.nextInt();
int b=scan.nextInt();
int sum=obj.add(a,b);
System.out.println("Addition :\t" + sum);
}
```

## Output:

## Commands

```
H:\Subjects\Advanced JAVA\Practicals\5\RMI>javac *.java

H:\Subjects\Advanced JAVA\Practicals\5\RMI>rmic AddC

Warning: generation and use of skeletons and static stubs for JRMP
is deprecated. Skeletons are unnecessary, and static stubs have
been superseded by dynamically generated stubs. Users are
encouraged to migrate away from using rmic to generate skeletons and static
stubs. See the documentation for java.rmi.server.UnicastRemoteObject.

H:\Subjects\Advanced JAVA\Practicals\5\RMI>start rmiregistry

H:\Subjects\Advanced JAVA\Practicals\5\RMI>_______
```

## Server

