

Practical 1: Create chat application using either TCP or UDP protocol.

Server Code

```
import java.net.*;
import java.io.*;

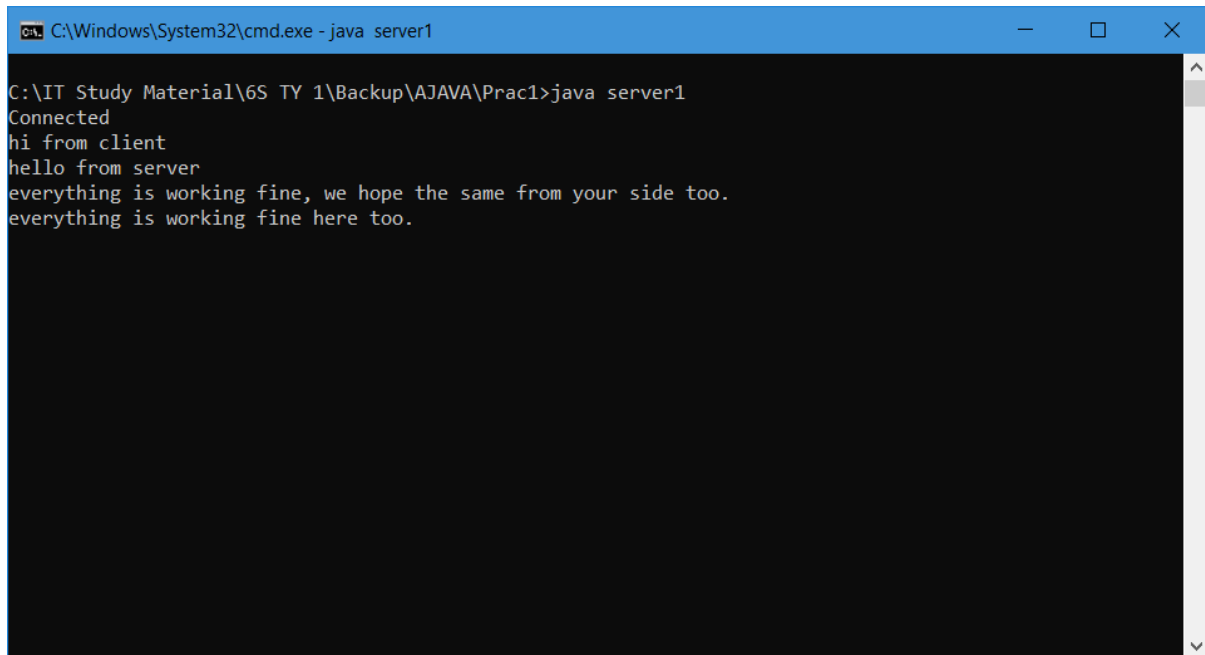
class server1
{
    public static void main(String args[]) throws Exception
    {
        ServerSocket ss = new ServerSocket(7777);
        Socket s = ss.accept();
        System.out.println("Connected");
        PrintStream ps = new PrintStream(s.getOutputStream());
        BufferedReader br = new BufferedReader(new
InputStreamReader(s.getInputStream()));
        BufferedReader kb = new BufferedReader(new InputStreamReader(System.in));
        while(true)
        {
            String str="",str1="";
            while((str=br.readLine())!=null)
            {
                System.out.println(str);
                str1=kb.readLine();
                ps.println(str1);
            }
            ps.close();    br.close();    kb.close();    s.close();    ss.close();
        }
    }
}
```

Client Code

```
import java.net.*;
import java.io.*;

class client1
{
    public static void main(String args[]) throws Exception
    {
        Socket s = new Socket("localhost",7777);
        DataOutputStream dos = new DataOutputStream(s.getOutputStream());
        BufferedReader br = new BufferedReader(new
InputStreamReader(s.getInputStream()));
        BufferedReader kb = new BufferedReader(new InputStreamReader(System.in));
        String str,str1;
        while(! (str=kb.readLine()).equals("exit"))
        {
            dos.writeBytes(str+"\n");
            str1=br.readLine();
            System.out.println(str1);
        }
        dos.close();
        br.close();
        kb.close();s.close();
    }
}
```

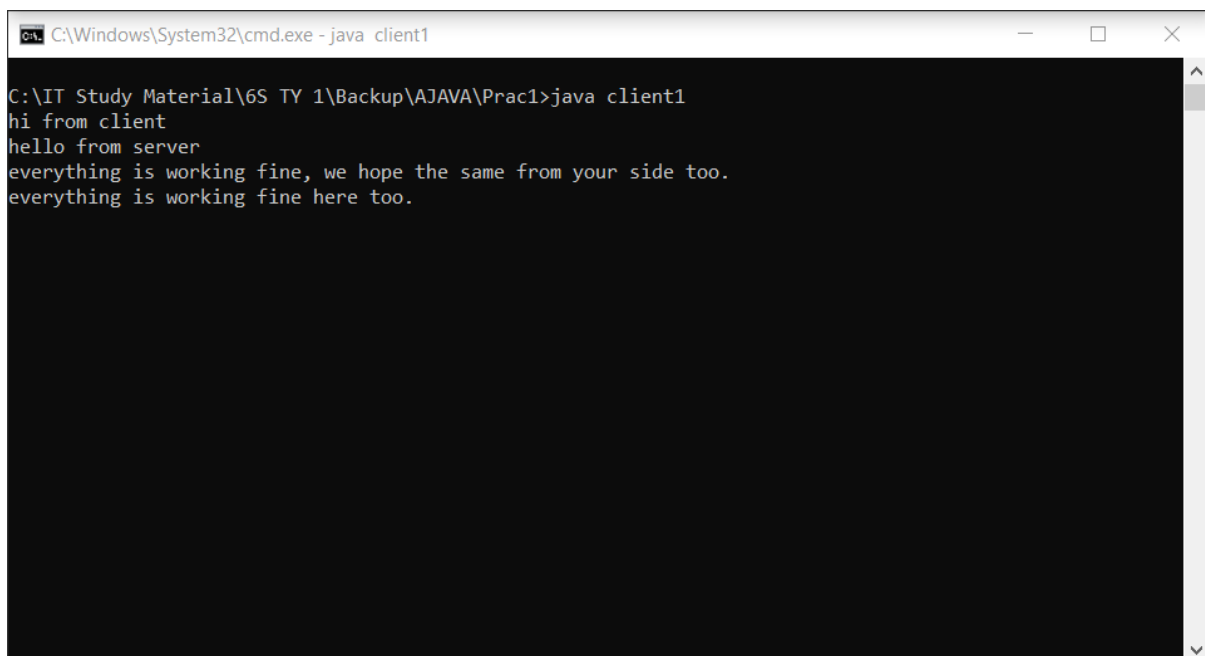
Server Output



```
C:\Windows\System32\cmd.exe - java server1

C:\IT Study Material\6S TY 1\Backup\AJAVA\Prac1>java server1
Connected
hi from client
hello from server
everything is working fine, we hope the same from your side too.
everything is working fine here too.
```

Client Output



```
C:\Windows\System32\cmd.exe - java client1

C:\IT Study Material\6S TY 1\Backup\AJAVA\Prac1>java client1
hi from client
hello from server
everything is working fine, we hope the same from your side too.
everything is working fine here too.
```