PRACTICAL: 6

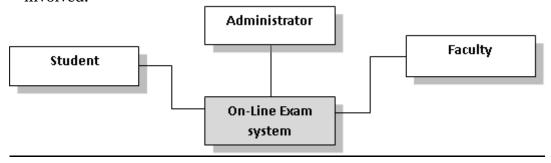
Aim: Documentation of system design

Introduction:

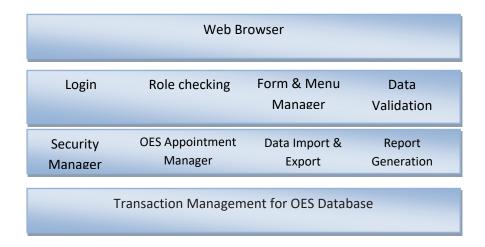
- Design is the abstraction of a solution; it is a general description of the solution to a problem without the details. Design is view patterns seen in the analysis phase to be a pattern in a design phase. After design phase we can reduce the time required to create the implementation.
- In this chapter we are introduce context diagram, models, system architecture, principal system object, design model and object interface.

Context Diagram:

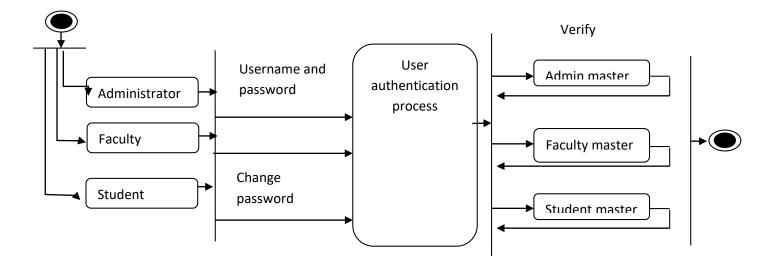
• This diagram represents what are the bounders and scope of **On-Line Exam System** project. It describes the main objective of the system and its entities involved.



System Architecture:



Develop Design model:



Design:

