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#include<stdio.h>

#include<conio.h>

#define MAXN 100

#define ORDER 4

void main()

{
    float ax[MAXN+1], ay [MAXN+1], diff[MAXN+1][ORDER+1], nr=1.0, dr=1.0,x,p,h,yp;

    int n,i,j,k;

    clrscr();

    printf("\nEnter the value of n:\n");

    scanf("%d",&n);

    printf("\nEnter the values in form x,y:\n");

    for (i=0;i<n;i++)

        scanf("%f %f",&ax[i],&ay[i]);

    printf("\nEnter the value of x for which the value of y is wanted: \n");

    scanf("%f",&x);

    h=ax[1]-ax[0];

    for (i=0;i<=n-1;i++)

        diff[i][1] = ay[i+1]-ay[i];

    for (j=2;j<=ORDER;j++)

        for(i=0;i<=n-j;i++)

            diff[i][j] = diff[i+1][j-1] - diff[i][j-1];

    i=0;

    while (!(ax[i]>x))

        i++;

    i--;

    p = (x-ax[i])/h;

    yp = ay[i];
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for (k=1;k<=ORDER;k++)  
{  
    nr *=p-k+1;  
    dr *=k;  
    yp +=(nr/dr)*diff[i][k];  
}  
printf("\nWhen x = %6.1f, corresponding y = %6.2f\n",x,yp);  
getch();  
}
```

Enter the value of n:

4

Enter the values in form x,y:

-1 0

1 2

3 5

5 8

Enter the value of x for which the value of y is wanted:

0

When x = 0.0, corresponding y = 1.20

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