

OEP

```
#include<stdio.h>

#include<conio.h>

#include<graphics.h>

int main()
{
    int i, j = 0, gd = DETECT, gm;

    clrscr();

    initgraph(&gd,&gm,"");

    setviewport(0,0,639,440,1);

    for( i = 0 ; i <= 420 ; i = i + 10, j++ )
    {
        setcolor(255);

        rectangle(50+i,275,150+i,400);

        rectangle(150+i,350,200+i,400);

        circle(75+i,410,10);

        circle(175+i,410,10);

        //setcolor(j);

        delay(100);

        if( i == 420 )
            break;

        clearviewport();
    }

    closegraph();

    return 0;
}
```

Output

