

■ TECHNICAL EXPERIENCE

Associate Designer - Lil 'O' Blossom (Dec 2023 - Present)

- Maintained and updated company website, improving page load times and responsiveness across devices
- Used Adobe Suite and Canva to create, edit, and design social media posts, website images, and product label/cartons
- Analyzed web traffic and engagement data to inform improvements in site layout, social media trends, and email blasts

Computer Science Instructor – Coding Minds (Oct 2023 – Jan 2024)

- Taught students (K-12) programming concepts in Python, Java, and Scratch
- Guided students through the development of functional projects such as a **lottery system**, snake game, and random name generator

Technical Advisor - Girls Who Code (Jun 2024 - Aug 2024)

- Graded projects and explained concepts in Web Development, Data Science & AI, and Cybersecurity
- Debugged JavaScript, HTML/CSS, and Python code during workshops and office hours
- Emphasized problem-solving, clean code practices, and UI/UX fundamentals

Research Assistant - Design & Partnership Lab, UC Irvine (Sep 2022 - Sep 2023)

- Developed web-based tools for the Tustin School District using ReactJS, Tailwind, and DaisvUI
- Translated user research into accessible and responsive interfaces using Figma
- Collaborated with educators and researchers to ensure human-centered design and functionality

Ul Engineering Intern - Gameln (Sep 2022 - Mar 2023)

- Built and styled interactive web pages in ReactJS, integrating backend services hosted on Amazon AWS
- Collaborated with designers to implement user interfaces that enhanced user engagement
- Participated in the full product lifecycle—from wireframes to working front-end features

LTECHNICAL SKILLS

Languages & Frameworks:

JavaScript, HTML, CSS, ReactJS, Java, Python, Bash

Libraries & Tools:

Tailwind CSS, DaisyUl, Bootstrap, Figma, Git, Canva

Concepts:

User Research, Accessibility, Version Control

***EDUCATION**

University of California, Irvine

B.S. Informatics, Minor in Digital Arts 2019 – 2023



Meta Front End Developer Program

In progress (3/9 courses complete)