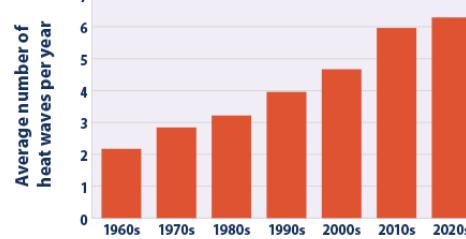


Shade-Optimized Pedestrian Routing to Transit University, City

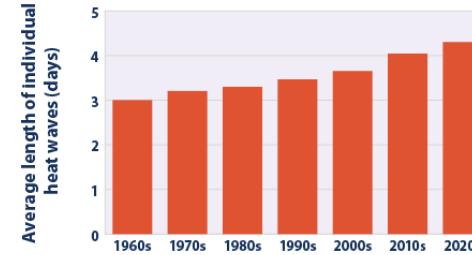
Kavana Raju

Heat Wave Characteristics in the United States by Decade, 1961–2023

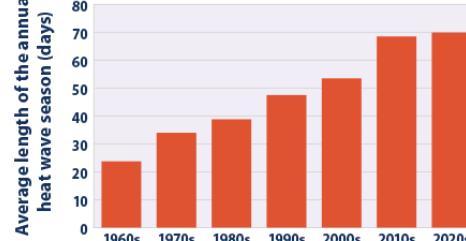
Heat Wave Frequency



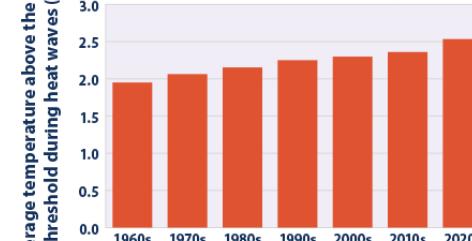
Heat Wave Duration



Heat Wave Season



Heat Wave Intensity



Source: United States Environmental Protection Agency



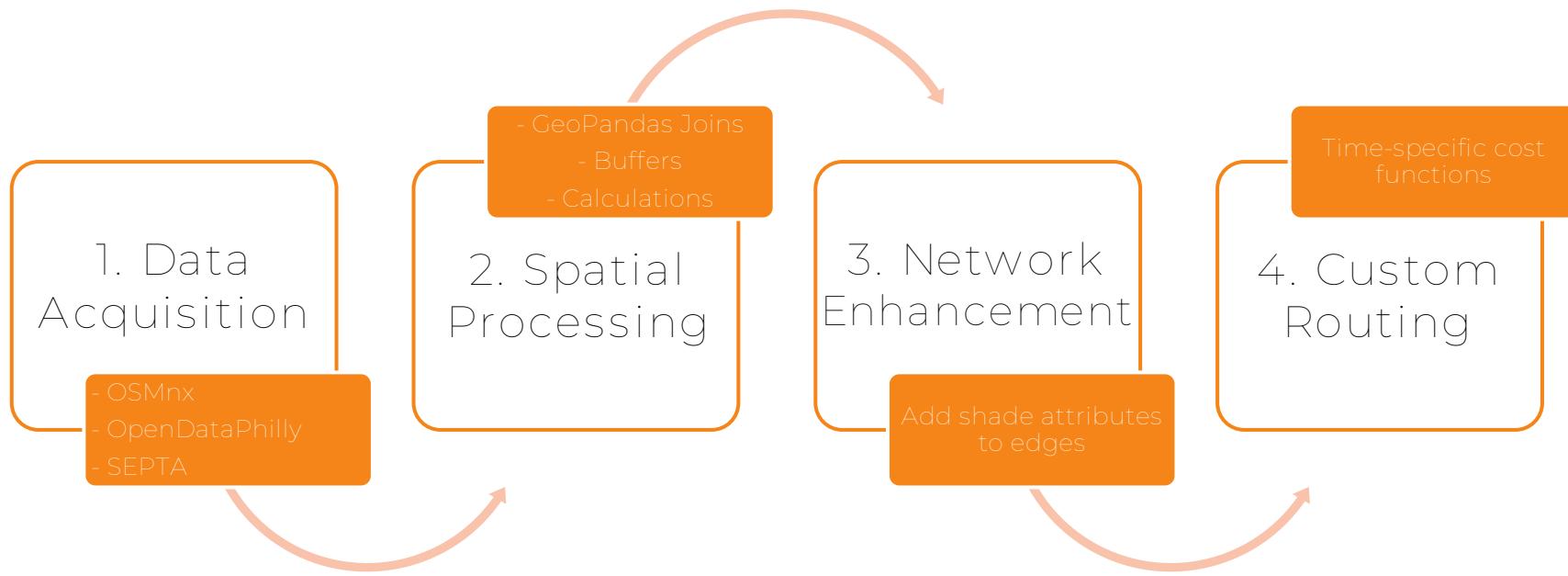
The Problem:
Traditional routing
ignores environment
comfort
There are heat stress
barriers to walking and
transit

Would you walk 5 minutes
longer for shade?

Research Questions

1. How much longer are people willing to walk for shade?
2. How do optimal routes change by time of day?
3. How do seasonal patterns affect route recommendations?

Methodology



Result : Dynamic network with time-varying attributes

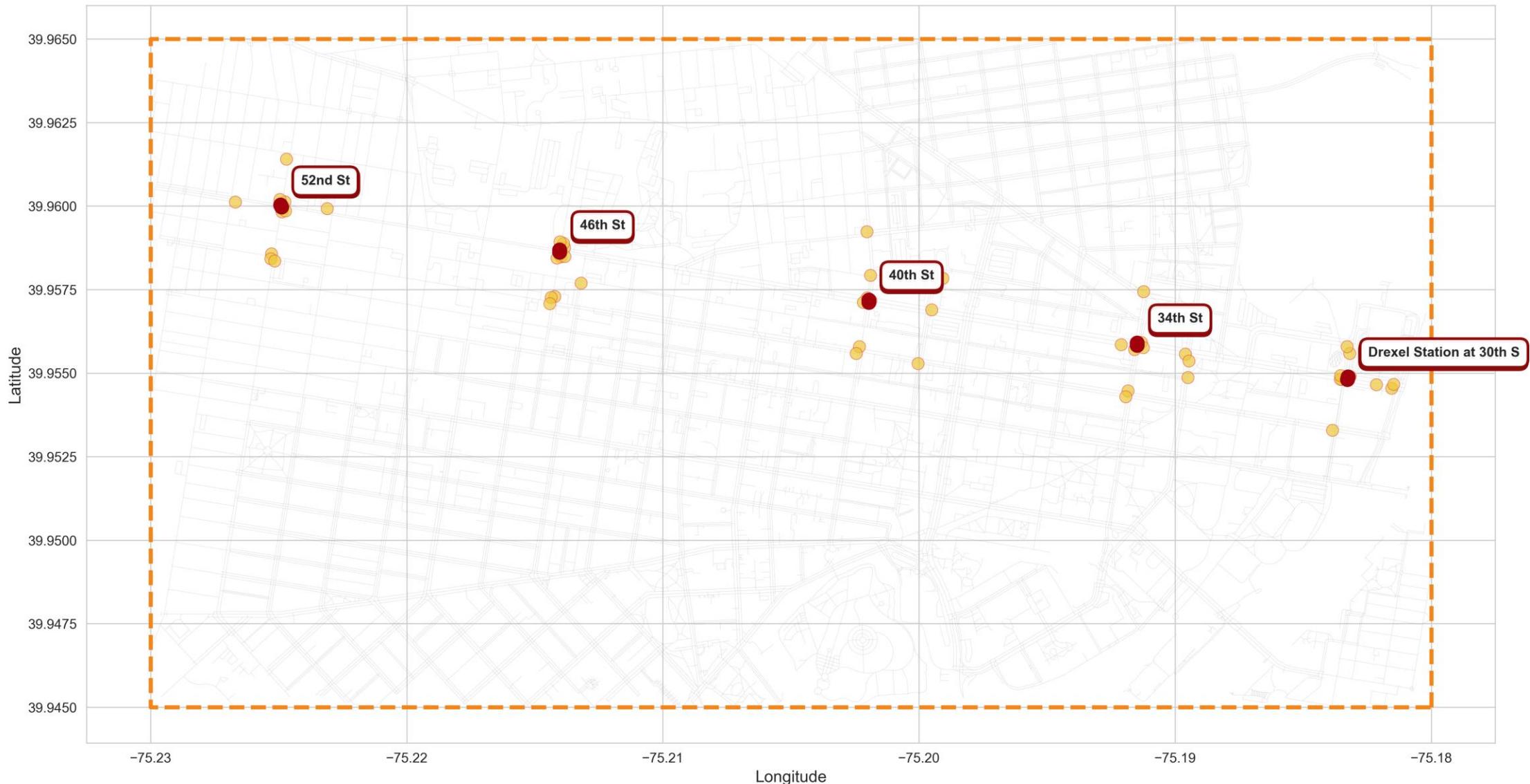
Data Sources

Data	Source	Details
Building Heights	OpenDataPhilly	LiDAR-derived
Tree Canopy	OpenDataPhilly	0.5m resolution
Street Network	OpenStreetMap	Walk-accessible paths
Transit Stops	SEPTA	Locations

Study Area

SEPTA Transit Stops - University City Major Stations + Connecting Bus Stops (60 total)

- Study Area
- Major Transit (10)
- Connecting Bus (50)



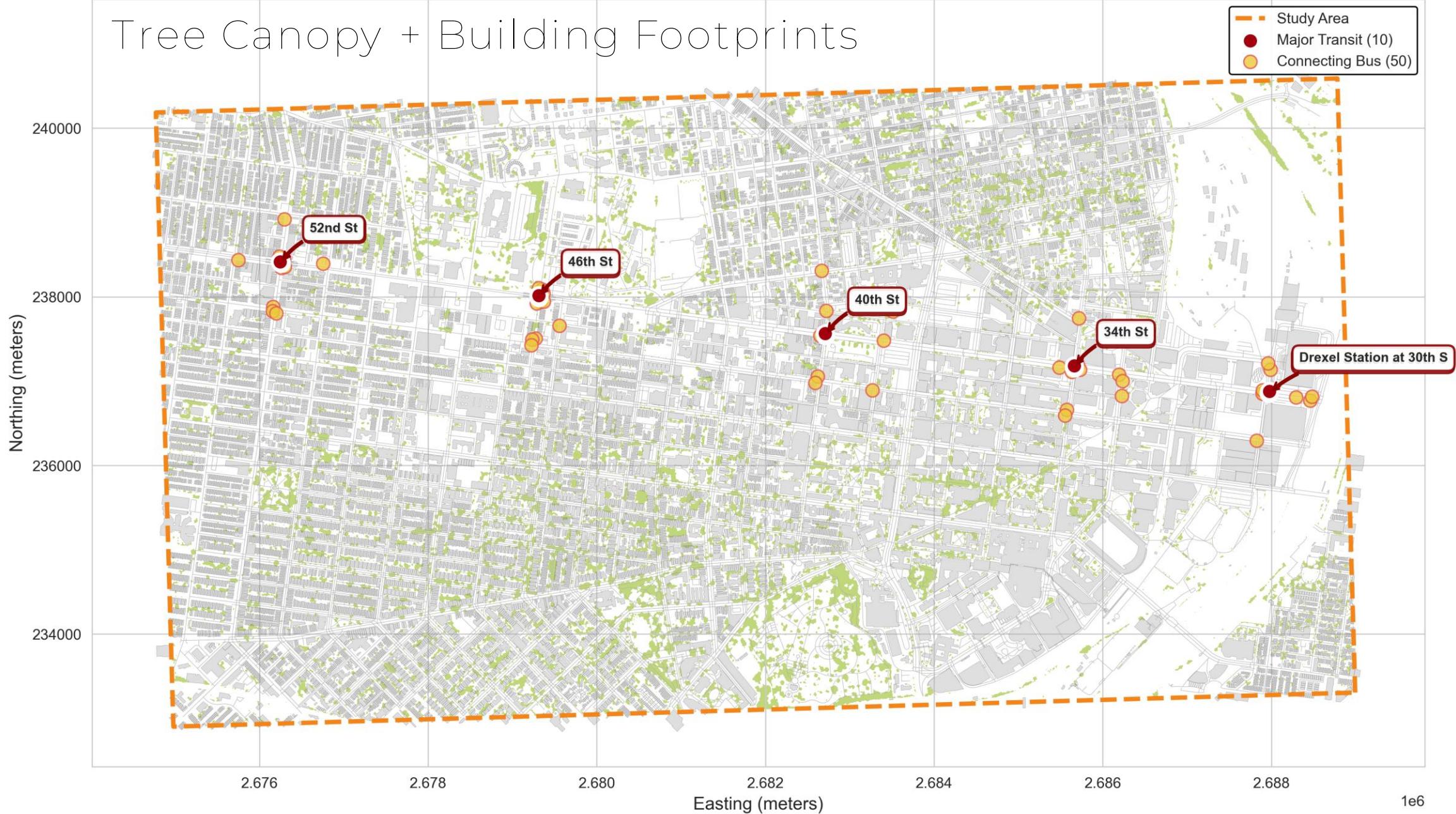
Area : 3.2 sq km

23,486 Street Segments

16,635 Buildings

5 major SEPTA stations

Tree Canopy + Building Footprints



Multi-Scenario Analysis

	Morning	Midday	Evening
Summer	8 am	12pm	5 pm
Winter	8 am	12pm	5 pm
Spring	-	12pm	-
Fall	-	12pm	-

8 sets of network attributes

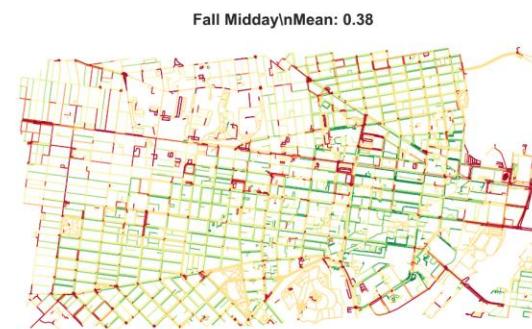
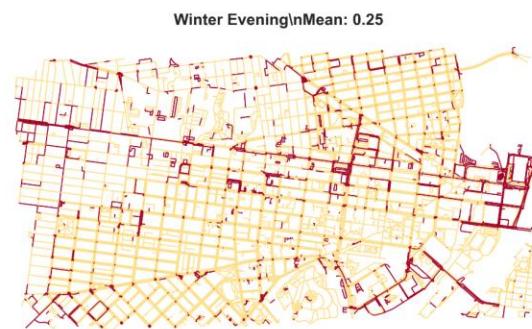
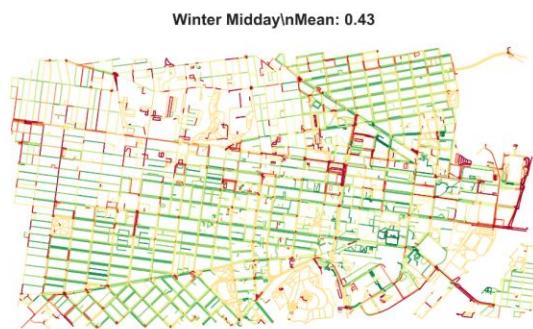
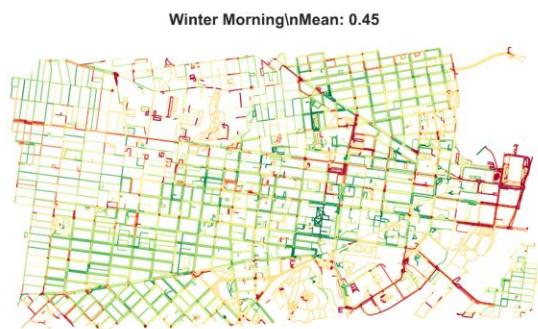
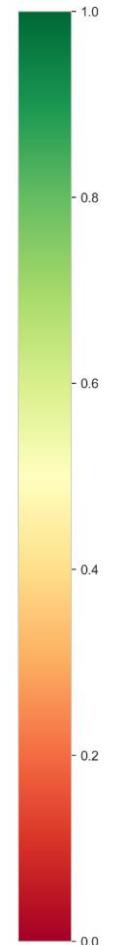
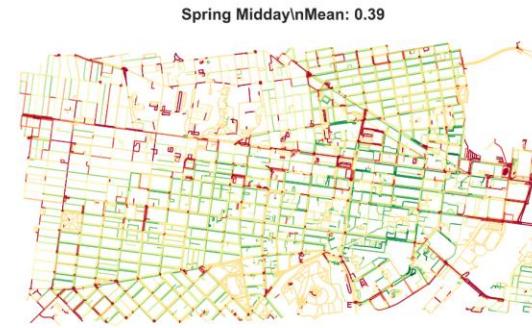
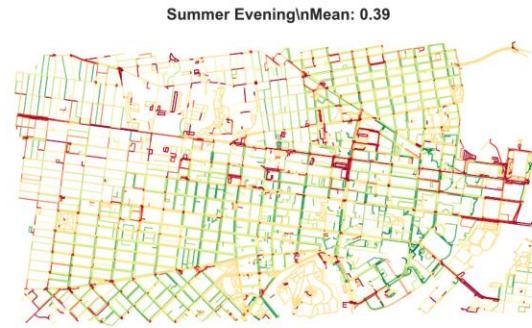
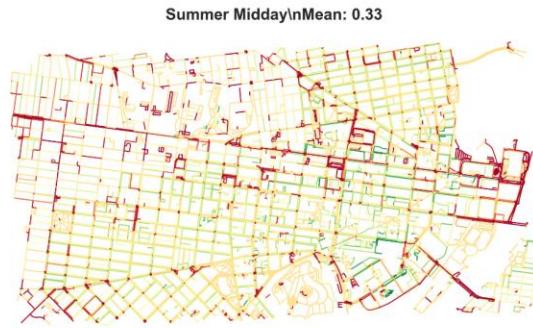
Purpose: Capture time-of-day and seasonal variation

Spatial Integration and Cost Function

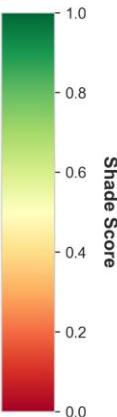
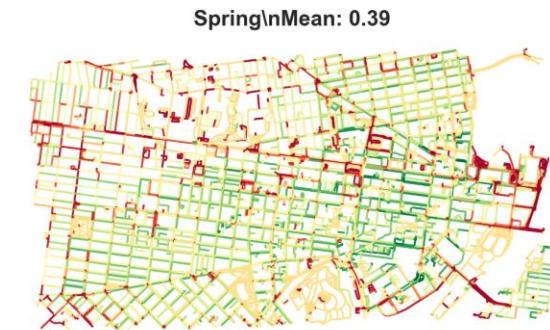
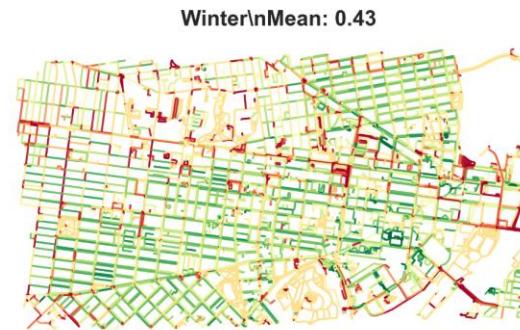
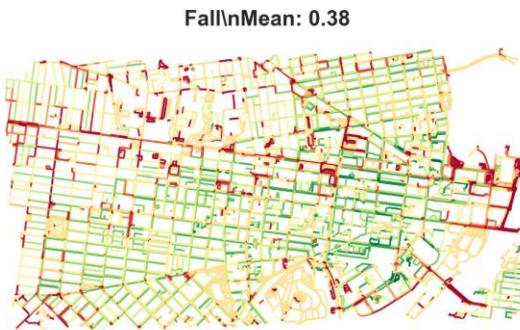
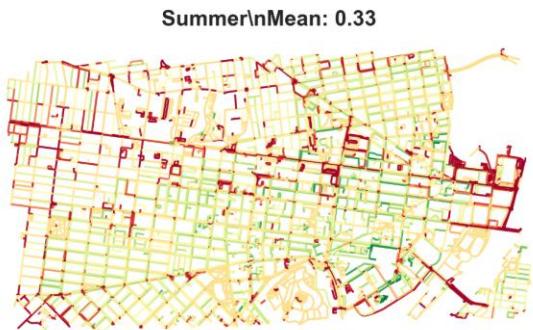
Combined Shade Score = $0.4 \times \text{Tree} + 0.6 \times \text{Building Shadow}$

Walking Cost = $\text{Length} \times (1 - 0.3 \times \text{Shade})$

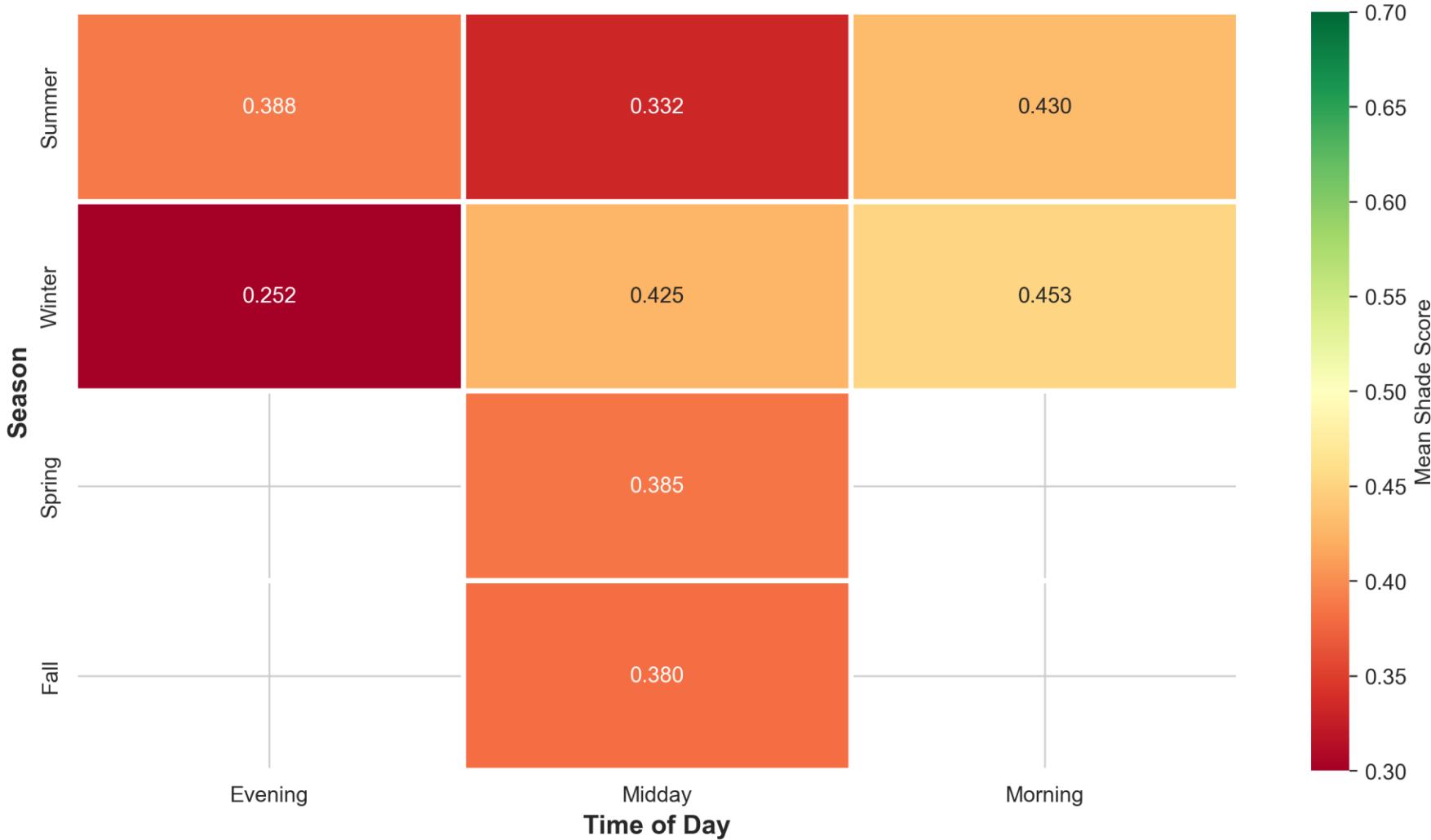
Network Coverage – All Scenarios



Seasonal Comparison - Midday



Shade Score Heatmap



Shade Statistics

Scenario	Mean	Median	Std Dev	High Shade %
Summer Morning	0.43	0.433	0.262	16.00%
Summer Midday	0.332	0.4	0.226	3.00%
Summer Evening	0.388	0.405	0.246	9.30%
Winter Morning	0.453	0.453	0.268	18.50%
Winter Midday	0.425	0.428	0.262	15.40%
Winter Evening	0.252	0.4	0.193	0.00%
Spring Midday	0.385	0.408	0.251	9.60%
Fall Midday	0.38	0.405	0.249	9.20%

Results: Trade-Off Analysis

Three example routes:

Penn to 40th St

- Detour: +95m (12%)
- Shade: +38%
- Efficiency: 3.2 HIGH

Drexel to 34th St

- Detour: +45m (8%)
- Shade: +28%
- Efficiency: 3.5 HIGH

Clark Park to 46th St

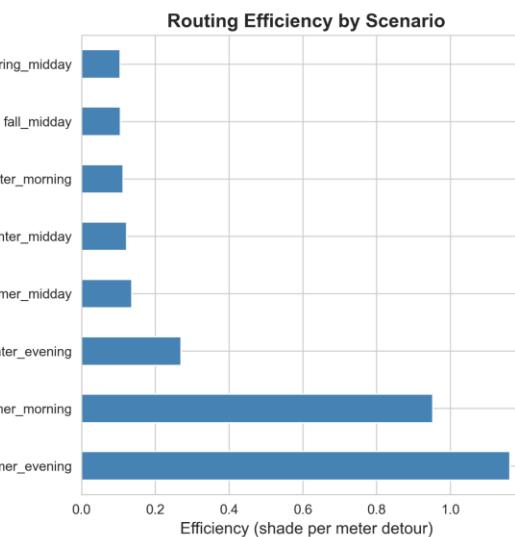
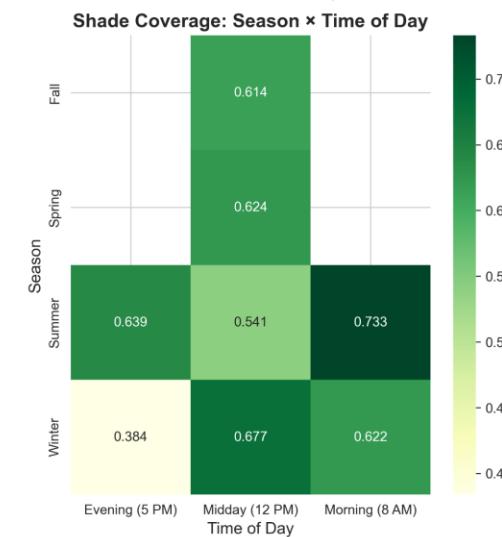
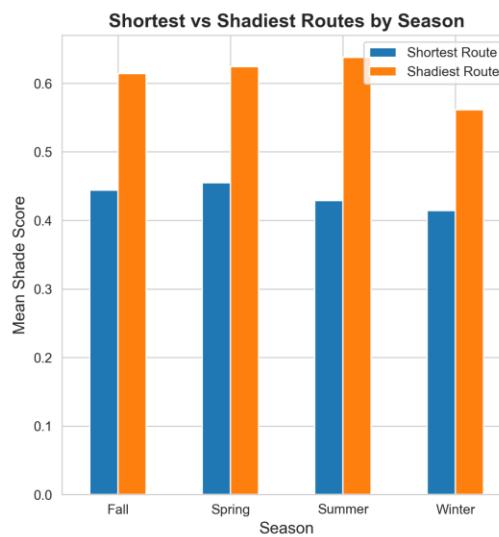
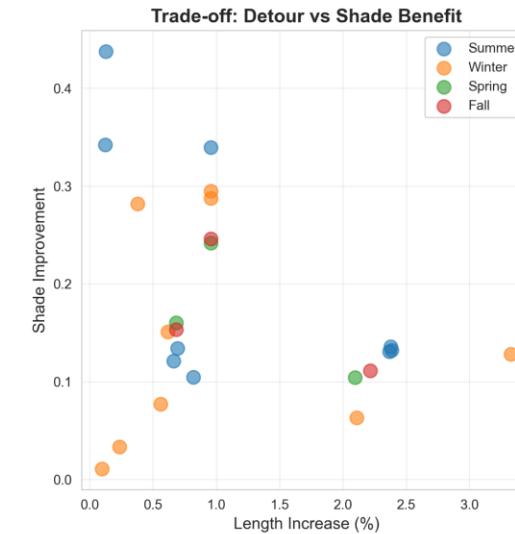
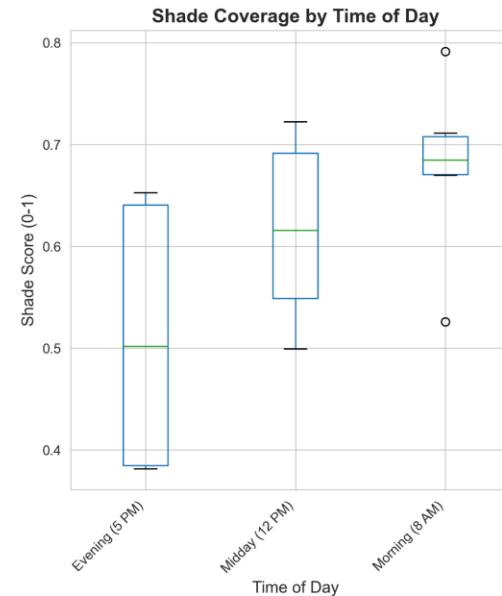
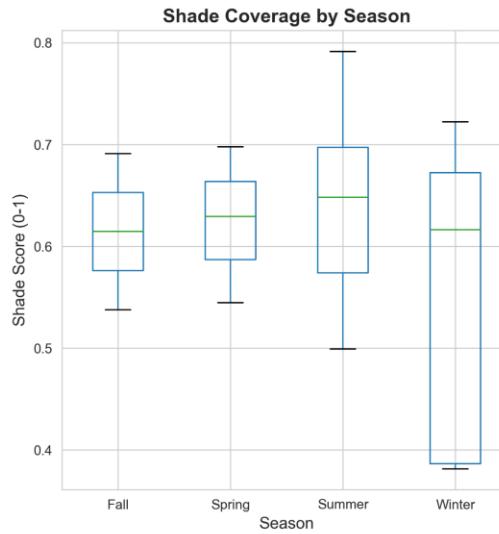
- Detour: +185m (15%)
- Shade: +42%
- Efficiency: 2.8 MODERATE

Key Insight: Most routes offer 25-40% shade gain for 8-15% detour

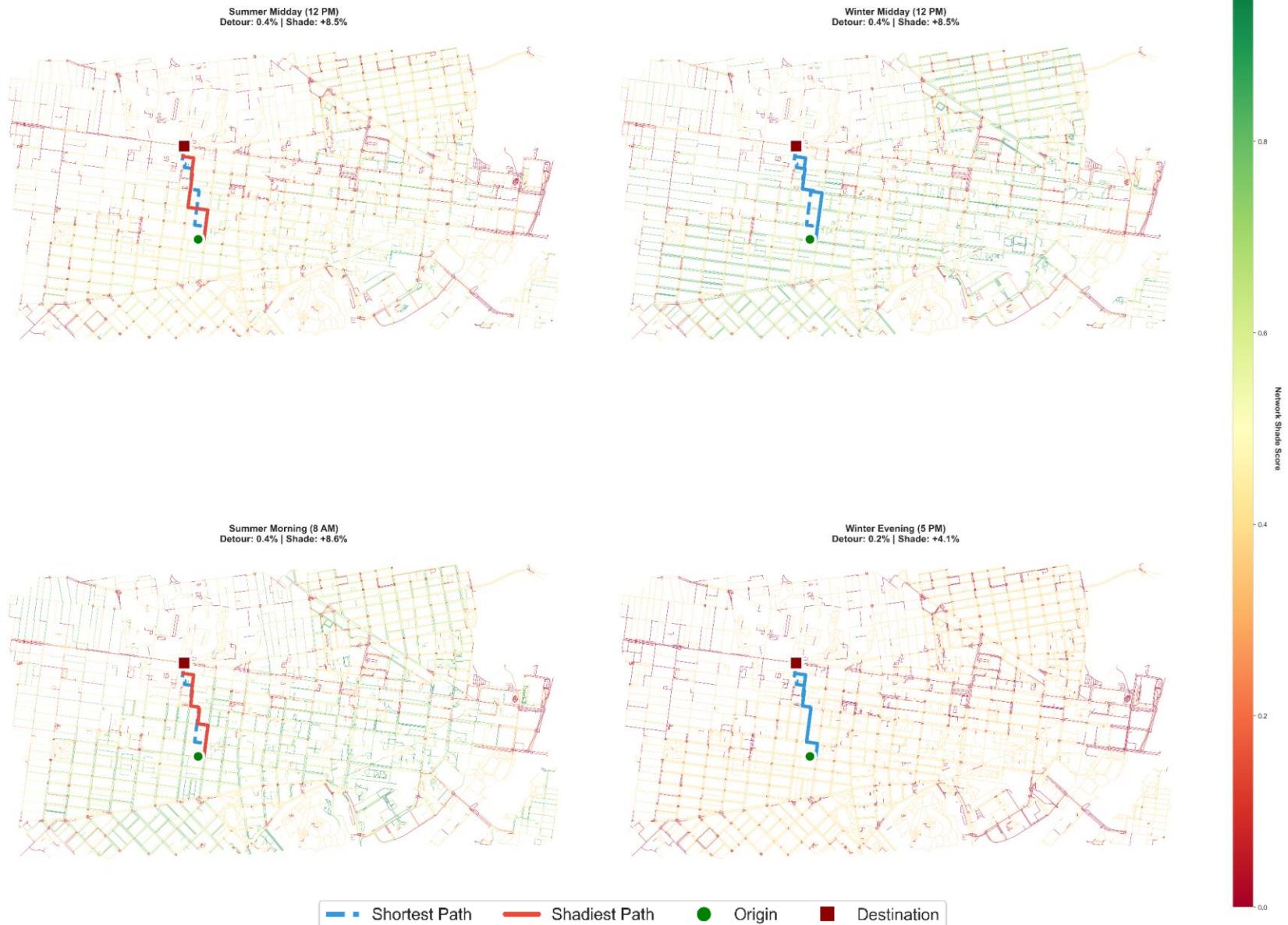
Best and Worst Scenarios

Type	Route	Scenario	Shade Score	Shade Gain	Detour %
BEST	Drexel to 34th St	summer_evening	0.652383757	0.437485294	0.12795336
BEST	Drexel to 34th St	summer_morning	0.791394018	0.34190604	0.122737036
BEST	Drexel to 34th St	summer_midday	0.498926086	0.339188094	0.958269408
BEST	Drexel to 34th St	winter_midday	0.692427031	0.294503159	0.958269408
BEST	Drexel to 34th St	winter_morning	0.52564398	0.28733227	0.958269408
WORST	Penn to 40th St	winter_evening	0.386324375	0.010785089	0.096902299
WORST	Clark Park to 46th St	winter_evening	0.381281128	0.033394776	0.235378999
WORST	Penn to 40th St	winter_morning	0.672236878	0.063008448	2.10946062
WORST	Clark Park to 46th St	winter_morning	0.669605999	0.076871612	0.559754358
WORST	Penn to 40th St	spring_midday	0.697681947	0.104093457	2.096044773

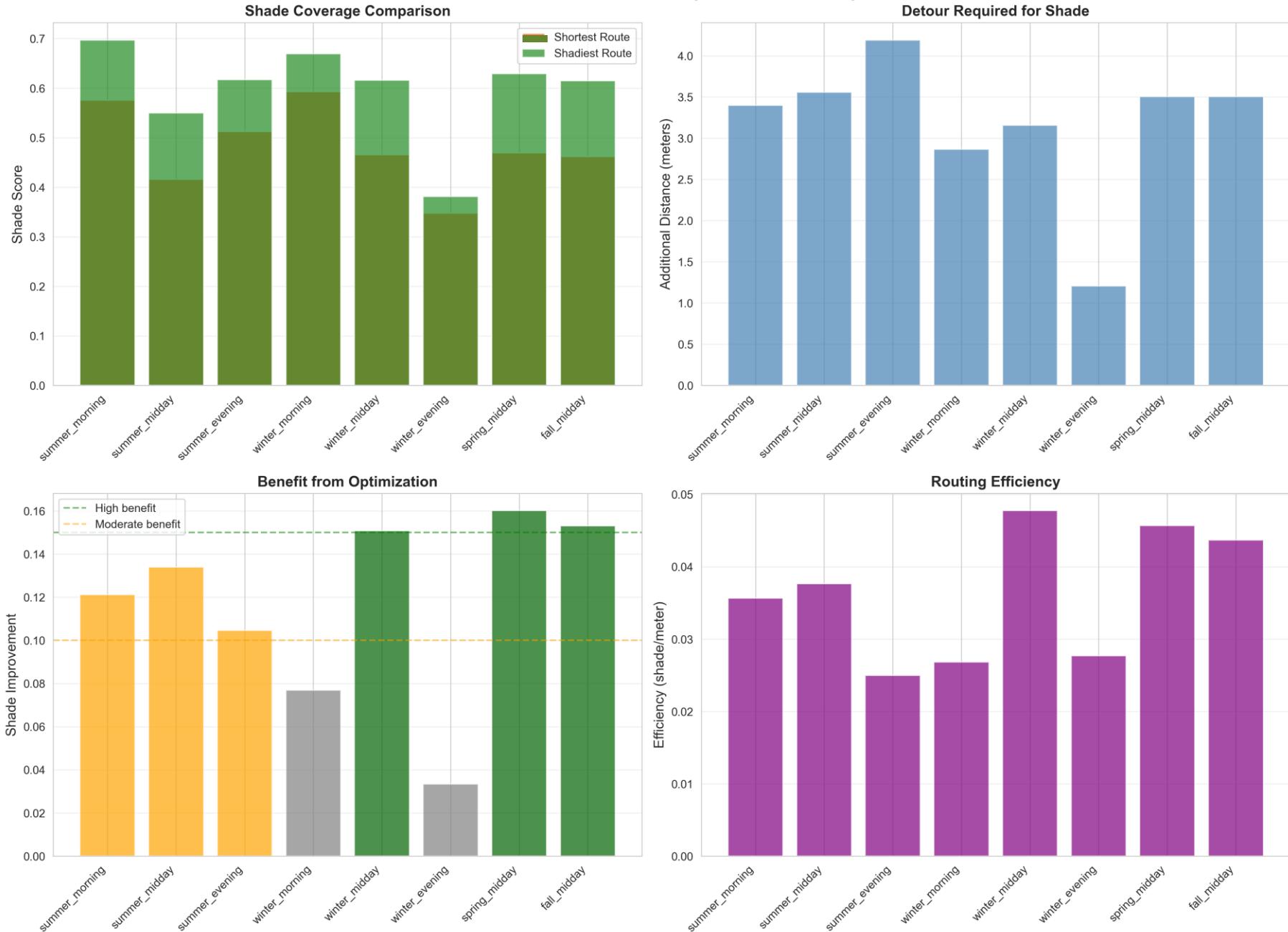
Time of Day: Comparative Analysis



Clark Park to 46th St Station



Clark Park to 46th St: Time-of-Day & Seasonal Analysis



Limitations and Next Steps

- Binary tree canopy data
- Computational intensity
- Single comfort factor focus

Future Enhancements

- Additional environmental factors
- Real-time API development
- Mobile interface
- Seasonal tree modeling
- User preference controls

Thank you!