## **EDUCATION**

University of California, Irvine B.S. in Computer Science

GPA: 3.3

Expected June 2022

#### **SKILLS**

C/C++/C# • Python • MIPS • API • GUI • GIT • React • Typescript • Microsoft Office (Word, PowerPoint, Excel)

#### COURSEWORK

Computational Methods in Computer and Electrical Engineering

Introduction to Programming in Python

Programming with Software Libraries in Python

Intermediate Programming in Python

Introduction to Digital Design Systems

Programming in C/C++ as a Second Language

Introduction to Software

Engineering

Introduction to Computer Organization

Data Structures and Algorithms

## **LINKS**

#### LinkedIn:

linkedin.com/in/kavan-dharia-803861199/

#### GitHub:

github.com/kavandharia

### **EXPERIENCE**

### Summer Learning Academy Extern, AT&T

June 2020 - July 2020 | Orange, CA

- Acquired business and technical acumen along with personal growth and professional development across 80 hours of online learning developed to support students during the 2020 COVID-19 Pandemic.
- Gained insights and advice on business, leadership, and career from business executives and recognized experts.
- Networked with students and AT&T employees and asked questions of nationally renowned speakers.

### Courtesy Clerk, Ralph's Fresh Fare

June 2018 - September 2018 | Anaheim Hills, CA

• Enhanced customer experience by maintaining the store, bagging groceries, and carrying customers' purchases to their vehicles.

# PROJECT(S)

#### **Connect 4 Hoopz**

July 2020 - Present

- Building a game app using C# on unity game engine.
- Combining the functionality of Connect 4 and Basketball to give users a more challenging approach to compete.
- Planning to add more levels to raise difficulty of the game for the users.
- Planning to make the app accessible on IOS and Android platforms.

#### CERTIFICATES

#### **AT&T Summer Learning Academy**

June 2020 - July 2020

• Completed required 80-hours of self-paced learning lessons and activities in human resources, finance, advertising, media and technology, communication, and leadership.

#### JP Morgan Software Engineering Virtual Experience June 2020

• Completed 5-hours of self-paced activities in data analytics and visualization using JP Morgan Chase frameworks.

# **ACTIVITIES**

#### **UCI Men's Rowing Club**

January 2020 - Present

 Acquired time management skills between academics, practices, and competitions against other college-level teams