An Introduction to MPI Programming

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Topics

- Introduction
- Initialising MPI
- Data Types and Tags
- Basic Send/Receive
- Practical 1
- Receive Part 2
- Collective CommunicationsReferences
- Practical 2



Introduction (1 of 4)

- Message Passing evolved in the late 1980's
- Cray was dominate in supercomputing
 - with very expensive shared-memory vector processors
- Many companies tried new approaches to HPC
- Workstation and PC Technology was spreading rapidly
- "The Attack of the Killer Micros"
- Message Passing was a way to link them together
 - many different flavours PVM, PARMACS, CHIMP, OCCAM
- Cray recognised the need to change
 - switched to MPP using cheap DEC Alpha microprocessors (T3E)
- But application developers needed portable software



Introduction (2 of 4)

Message Passing Interface (MPI)

- The MPI Forum was a combination of end users and vendors (1992)
- defined a standard set of library calls in 1994
- Portable across different computer platforms
- Fortran and C Interfaces
- Used by multiple tasks to send and receive data
 - Working together to solve a problem
 - Data is decomposed (split) into multiple parts
 - Each task handles a separate part on its own processor
- Works within SMP and across Distributed Memory Nodes
- Can scale to hundreds of processors
 - Subject to constraints of Amdahl's Law



Introduction (3 of 4)

- The MPI standard is large
 - Well over 100 routines in MPI version 1
 - Result of trying to cater for many different flavours of message passing and a diverse range of computer architectures
 - And an additional 100+ in MPI version 2 (1997)
- Many sophisticated features
 - Designed for both homogenous and heterogeneous environments
- But most people only use a small subset
 - IFS was initially parallelised using Parmacs
 - This was replaced by about 10 MPI routines
 - Hidden within "MPL" library

Introduction (4 of 4)

- This course will look at just a few basic routines
 - Fortran Interface Only
 - MPI version 1.2
 - SPMD (Single Program Multiple Data)
 - As used on the ECMWF IBM
- A mass of useful material on the Web

SPMD

The SPMD model is by far the most common

- Single Program Multiple Data
- One program executes multiple times simultaneously
- The problem is divided across the multiple copies
- Each work on a subset of the data

MPMD

- Multi Program Multiple Data
- Different executable on different processors
- Useful for coupled models for example
- Part of the MPI 2 standard
- Not currently used by IFS



Some definitions

Task

- one running instance (copy) of a program
- same as a process
- IBM Loadleveler talks about tasks not processes
- Basic unit of an MPI parallel execution

Master

- the master task is the first task in a parallel program
- task id is 0

Slave

- all other tasks in a parallel program

The simplest MPI program.....

- Lets start with "hello world"
- Introduces
 - 4 essential housekeeping routines
 - the "use mpi" statement
 - the concept of Communicators



Hello World with MPI

```
program hello
use mpi
implicit none
integer:: ierror,ntasks,mytask
call MPI INIT(ierror)
call MPI COMM SIZE (MPI COMM WORLD, ntasks, ierror)
call MPI COMM RANK(MPI COMM WORLD, mytask, ierror)
print *,"Hello world from task ",mytask," of ",ntasks
call MPI FINALIZE(ierror)
end
```

MPIF.H

use mpi

- The MPI header file
- Always include in any routine calling an MPI function
- Contains declarations for constants used by MPI
- May contain interface blocks, so compiler will tell you if you make an obvious error in arguments to MPI library
 - This is not mandated by the standard so you shouldn't rely on it. You may want to test IBM's mpi to see if it does!
- In Fortran77 use "include 'mpif.h" instead

Hello World with MPI

```
program hello
use mpi
implicit none
integer:: ierror,ntasks,mytask
call MPI_INIT(ierror)
call MPI COMM SIZE (MPI COMM WORLD, ntasks, ierror)
call MPI COMM RANK(MPI COMM WORLD, mytask, ierror)
print *,"Hello world from task ",mytask," of ",ntasks
call MPI FINALIZE(ierror)
end
```

MPI_INIT

```
integer:: ierror
call MPI INIT(ierror)
```

- Initializes the MPI environment
- Expect a return code of zero for ierror
 - If an error occurs the MPI layer will normally abort the job
 - best practise would check for non zero codes
 - we will ignore for clarity but see later slides for MPI_ABORT
- On the IBM all tasks execute the code before MPI INIT
 - this is an implementation dependent feature



Hello World with MPI

```
program hello
use mpi
implicit none
integer:: ierror,ntasks,mytask
call MPI_INIT(ierror)
call MPI COMM SIZE(MPI COMM WORLD, ntasks, ierror)
call MPI COMM RANK(MPI COMM WORLD, mytask, ierror)
print *,"Hello world from task ",mytask," of ",ntasks
call MPI FINALIZE(ierror)
end
```

MPI_COMM_WORLD

- An MPI communicator
- Constant integer value from "use mpi"
- Communicators define subsets of tasks
 - dividing programs into subsets of tasks often not necessary
 - IFS also creates and uses some additional communicators
 - useful when doing collective communications
 - advanced topic
- MPI_COMM_WORLD means all tasks
 - most MPI programs just use MPI_COMM_WORLD



Hello World with MPI

```
program hello
use mpi
implicit none
integer:: ierror,ntasks,mytask
call MPI_INIT(ierror)
call MPI COMM SIZE(MPI COMM WORLD, ntasks, ierror)
call MPI COMM RANK(MPI COMM WORLD, mytask, ierror)
print *,"Hello world from task ",mytask," of ",ntasks
call MPI FINALIZE(ierror)
end
```

MPI_COMM_SIZE

```
integer:: ierror,ntasks
call MPI_COMM_SIZE(MPI_COMM_WORLD, ntasks, ierror)
```

- Returns the number of parallel tasks in ntasks
 - the number of tasks is defined in a loadleveler directive
- Value can be used to help decompose the problem
 - in conjunction with Fortran allocatable/automatic arrays
 - avoid the need to recompile for different processor numbers



Hello World with MPI

```
program hello

use mpi
implicit none
integer:: ierror,ntasks,mytask

call MPI_INIT(ierror)
call MPI_COMM_SIZE(MPI_COMM_WORLD, ntasks, ierror)
call MPI_COMM_RANK(MPI_COMM_WORLD, mytask, ierror)

print *,"Hello world from task ",mytask," of ",ntasks
call MPI_FINALIZE(ierror)
end
```

MPI_COMM_RANK

```
integer:: ierror, mytask
call MPI_COMM_RANK(MPI_COMM_WORLD, mytask, ierror)
```

- Returns the rank of the task in mytask
 - In the range 0 to ntasks-1
 - Easy to make mistakes with this as Fortran arrays normally run 1:n
 - Used as a task identifier when sending/receiving messages

Hello World with MPI

```
program hello
use mpi
implicit none
integer:: ierror,ntasks,mytask
call MPI_INIT(ierror)
call MPI COMM SIZE(MPI COMM WORLD, ntasks, ierror)
call MPI COMM RANK(MPI COMM WORLD, mytask, ierror)
print *,"Hello world from task ",mytask," of ",ntasks
call MPI FINALIZE(ierror)
end
```

MPI_FINALIZE

```
integer:: ierror
call MPI FINALIZE(ierror)
```

- Tell the MPI layer that we have finished
- Any MPI call after this is an error
- Does not stop the task



MPI_ABORT

```
integer:: error_code,ierror
call MPI_ABORT(MPI_COMM_WORLD,error_code,ierror)
```

- Causes all tasks to abort
- Even if only one task makes call
- Input : error_code
 - User defined error code
- Output : ierror
 - MPI returned status did MPI_ABORT fail?!



Basic Sends and Receives

- MPI_SEND
 - sends a message from one task to another
- MPI_RECV
 - receives a message from another task
- A message is just data with some form of identification
 - data can be of various Fortran types
 - data length can be zero bytes to MB's
 - messages have tag identifiers
- You program the logic to send and receive messages
 - the sender and receiver are working together
 - every send must have a corresponding receive

MPI Datatypes

- MPI can send variables of any Fortran type
 - integer, real, real*8, logical,
 - it needs to know the type
- There are predefined constants used to identify types
 - MPI_INTEGER, MPI_REAL, MPI_REAL8, MPI_LOGICAL......
 - Defined by "use mpi"
- Also user defined data types
 - MPI allows you create types created out of basic Fortran types (rather like a Fortran 90 structure)
 - permits send/receive to non contiguous buffers
 - advanced topic



MPI Tags

- All messages are given an integer TAG value
 - standard says maximum value is at least 32768 (2^15)
- This helps to identify a message
- Used to ensure messages are read in the right order
 - standard says nothing about the order of message arrival
- You decide what tag values to use
 - Enables you to keep track of multiple messages
 - Good ideas to use separate ranges of tags eg:
 - 1000, 1001, 1002..... in routine a
 - 2000, 2001, 2002.... in routine b

MPI_SEND

- SBUF
- COUNT
- MPI_TYPE
- DEST
- TAG

the array being sent input
the number of elements to send input
the kind of variable eg MPI_REAL input
the task id of the receiver input
the message identifier input



MPI_RECV

RBUF	the array being received	output
COUNT	the length of RBUF	input
MPI_TYPE	the kind of variable eg MPI_REAL	input
SOURCE	the task id of the sender	input
TAG	the message identifier	input
STATUS	information about the message	output

A simple example

```
subroutine transfer(values,len,mytask)
implicit none
use mpi
integer:: mytask,len,source,dest,tag,ierror,status(MPI_STATUS_SIZE)
real::
          values(len)
tag = 12345
if(mytask.eq.0) then
   dest = 1
   call MPI_SEND(values,len,MPI_REAL,dest,tag,MPI_COMM_WORLD,ierror)
elseif(mytask.eq.1) then
   source = 0
   call MPI RECV(values, len, MPI REAL, source, tag, MPI COMM WORLD, status, ierror)
endif
end
```

Compiling an MPI Program

Use mpxlf90_r compiler

- automatically finds mpi "use" file and loads appropriate libraries

```
$ mpxlf90_r -c hello.f
```

\$ mpxlf90_r hello.o -o hello

Loadleveler and MPI

Define your task requirements as loadleveler directives

```
#@ job_type = parallel
#@ class = np
#@ network.MPI = csss,,us
\#@ node = 2
#@ total tasks = 64
or
\#@ node = 2
#@ tasks_per_node = 32
```

First Practical

- Copy all the practical exercises to your account:
 - cd \$HOME
 - mkdir mpi_course ; cd mpi_course
 - cp -r ~trx/mpi.2010/*.
- Exercise1a
 - A simple message passing exchange based on "hello world"
- See the README for details

More on MPI RECV

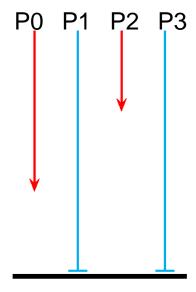
- MPI_RECV will block waiting for the message
 - if message never sent then deadlock
 - task will wait until it hits cpu limit
- The source and tag can be less specific
 - MPI ANY SOURCE means any sender
 - MPI ANY TAG means any tag
 - Used to receive messages in a more random order
 - helps smooth out load imbalance
 - May require over-allocation of receive buffer
- status(MPI_SOURCE) will contain the actual sender
- status(MPI_TAG) will contain the actual tag

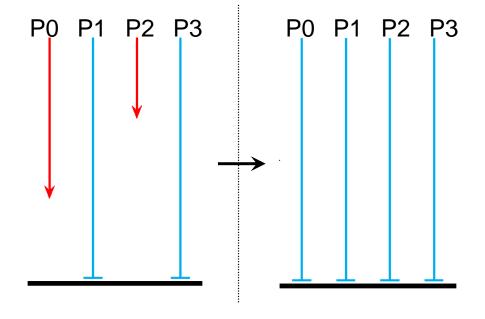


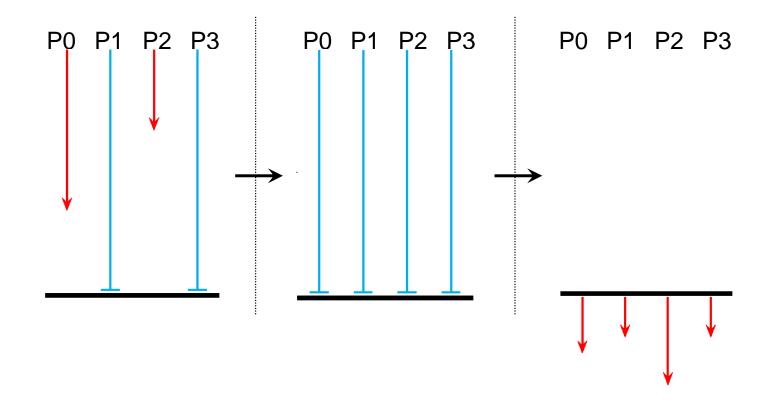
```
integer:: ierror
call MPI_BARRIER(MPI_COMM_WORLD,ierror)
```

- Forces all tasks to synchronise
 - for timing points
 - to improve output of prints
 - to separate different communications phases
- A task waits in the barrier until all tasks reach it
- Then every task completes the call together
- Deadlock if one task does not reach the barrier
 - program will loop until it hits cpu limit









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Collective Communications

- MPI contains Collective Communications routines
 - called by all tasks together
 - replace multiple send/recv calls
 - easier to code and understand
 - can be more efficient
 - the MPI library may optimise the data transfers
- We will look at MPI_Broadcast and MPI_Gather
- Other routines will be summarised
- IFS uses some collective routines

FORTRAN_TYPE:: buff

integer:: count, root, ierror

call MPI_BCAST(buff,count,MPI_TYPE,root,MPI_COMM_WORLD,ierror)

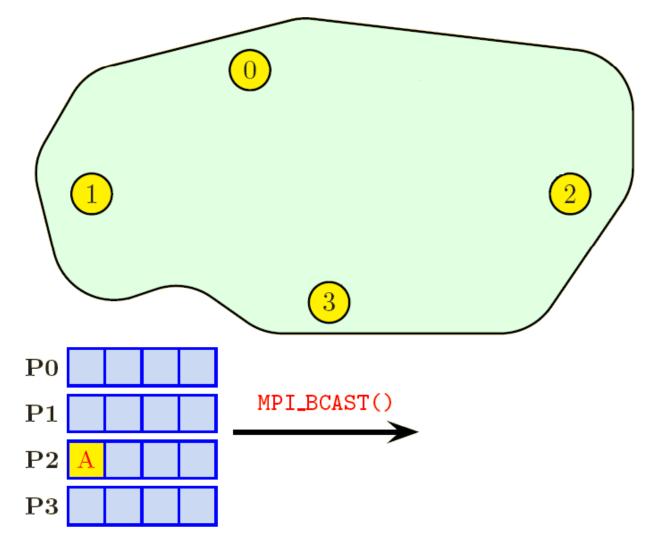
ROOT task doing broadcast input

BUFF array being broadcast input/output

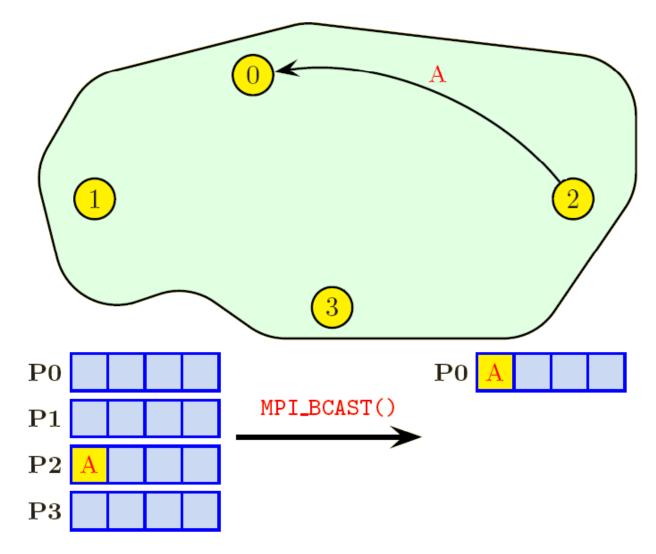
COUNT the number of elements input

MPI_TYPE the kind of variable input

The contents of buff are sent from task id root to all other tasks. Could be done by putting MPI_Send in a loop.

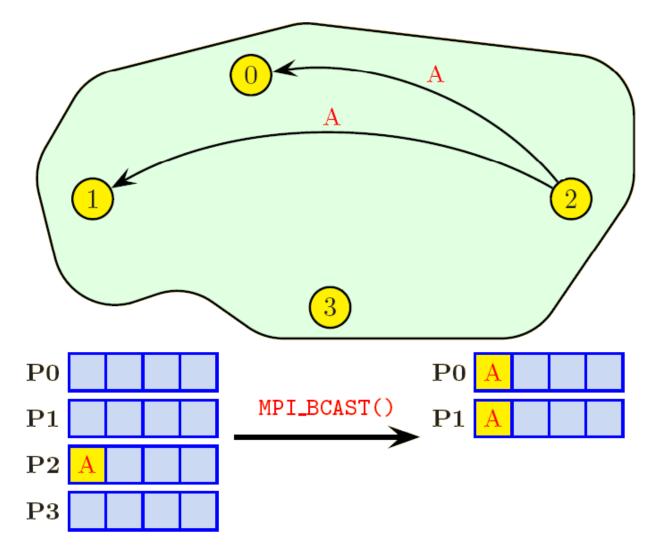




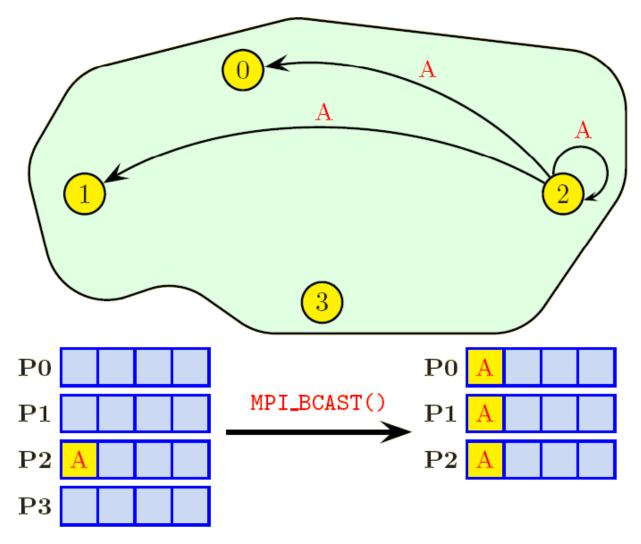


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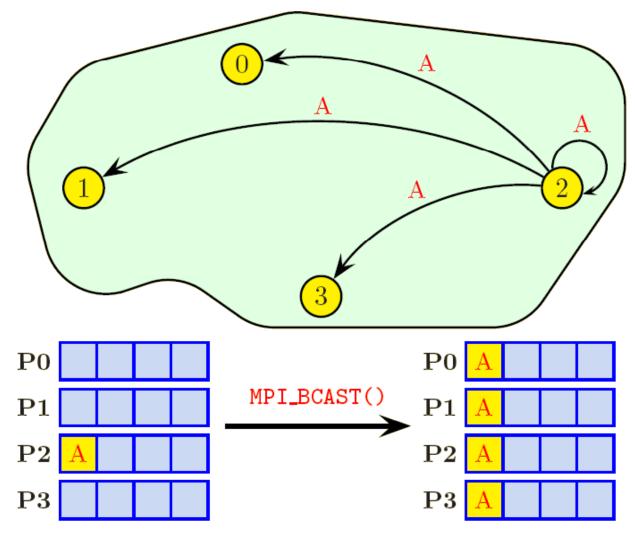




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ROOT	task doing gather	input
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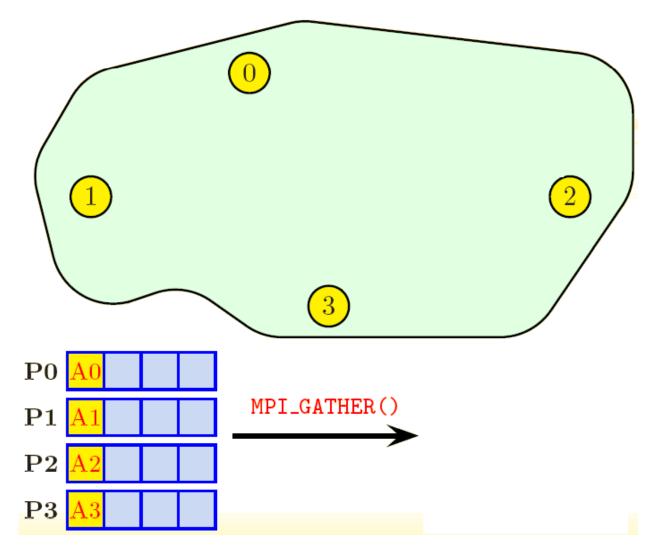
SBUFF	array being sent	input
U _ U		

array being received outp	RBUFF	array being received	output
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COUNT	number of items from	input
	I- (I-	

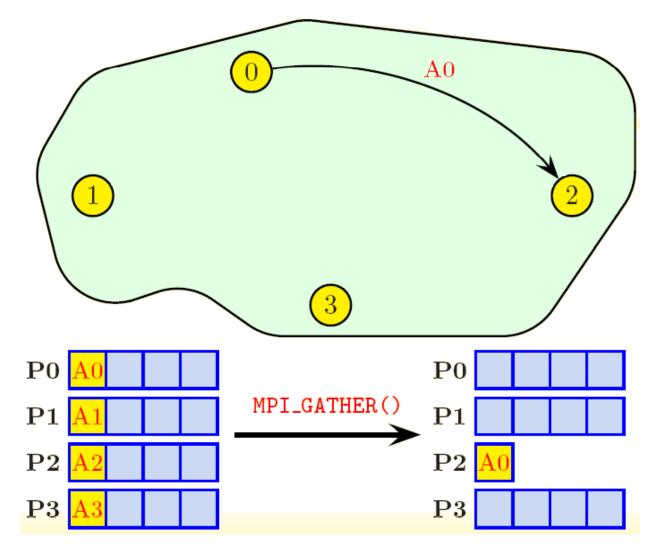
each task

The contents of sbuff are sent from every task to task id root and received (concatenated in rank order) in array rbuff. Could be done by putting MPI_Recv in a loop.



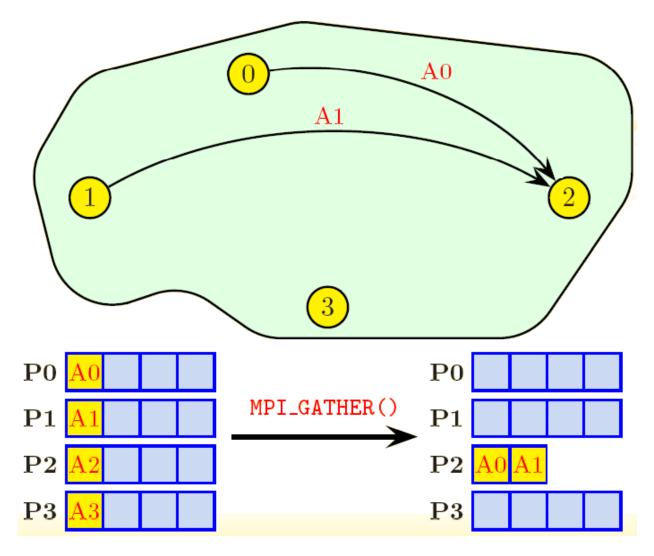
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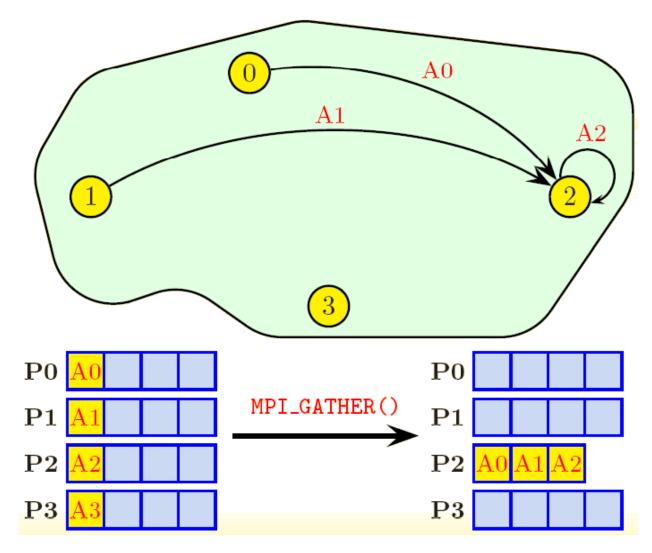
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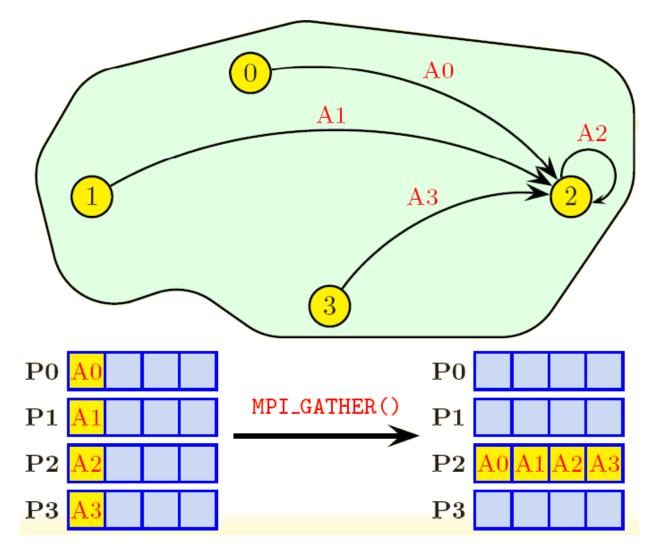
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Gather Routines

MPI_ALLGATHER

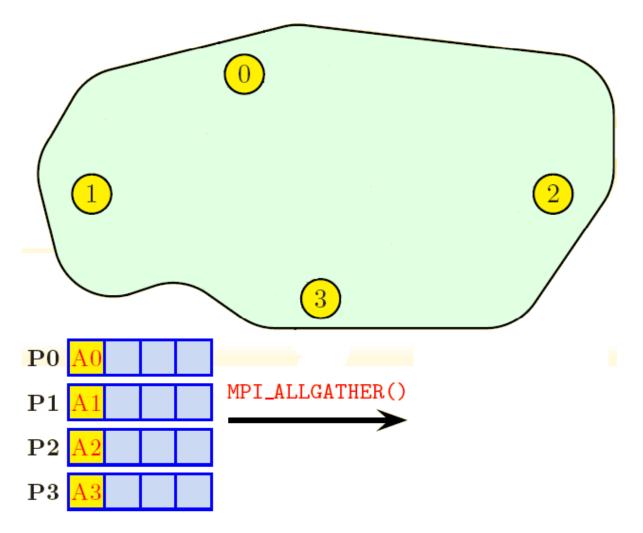
- gather arrays of equal length into one array on <u>all</u> tasks

MPI_GATHERV

- gather arrays of different lengths into one array on one task

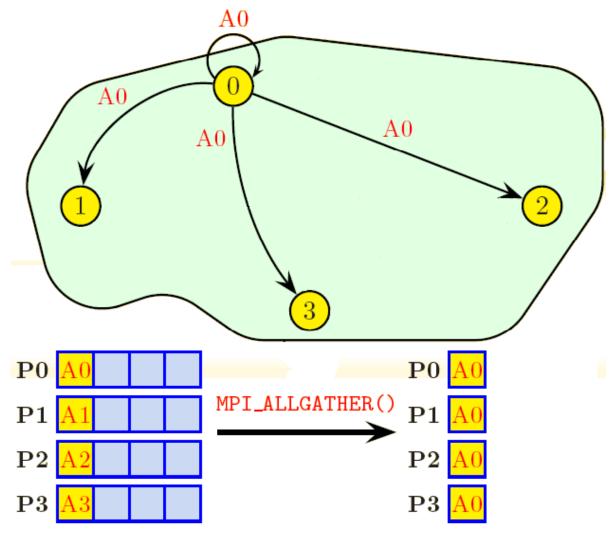
MPI_ALLGATHERV

- gather arrays of different lengths into one array on <u>all</u> tasks

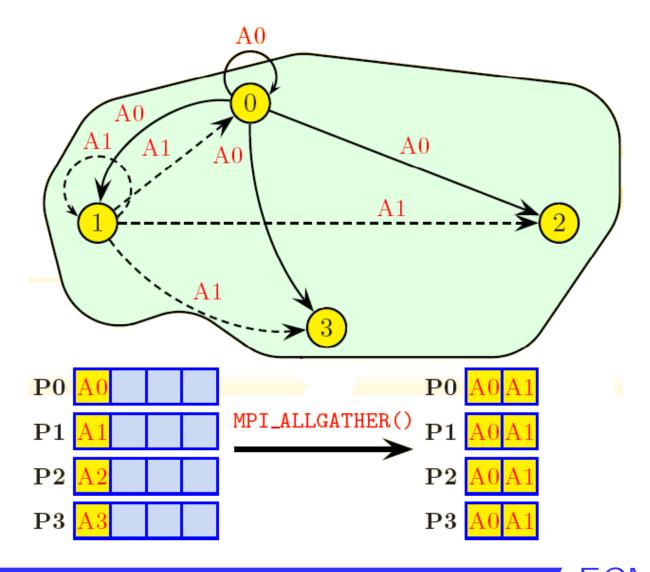


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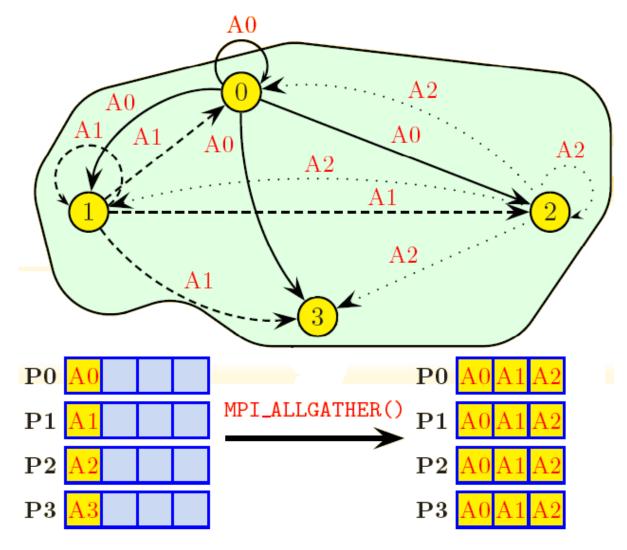






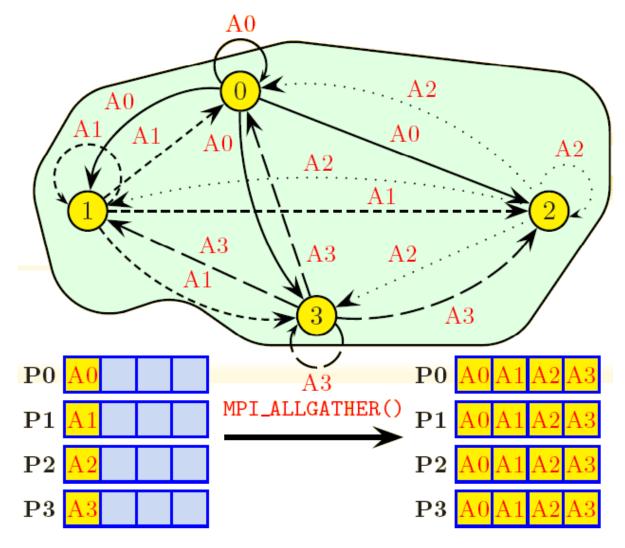






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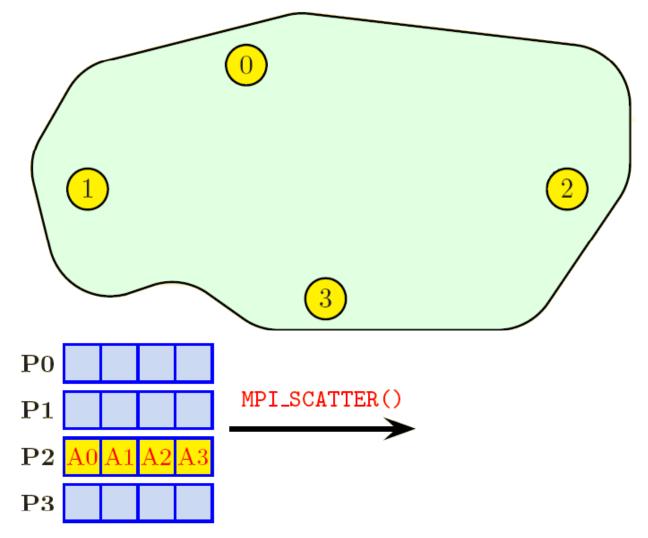


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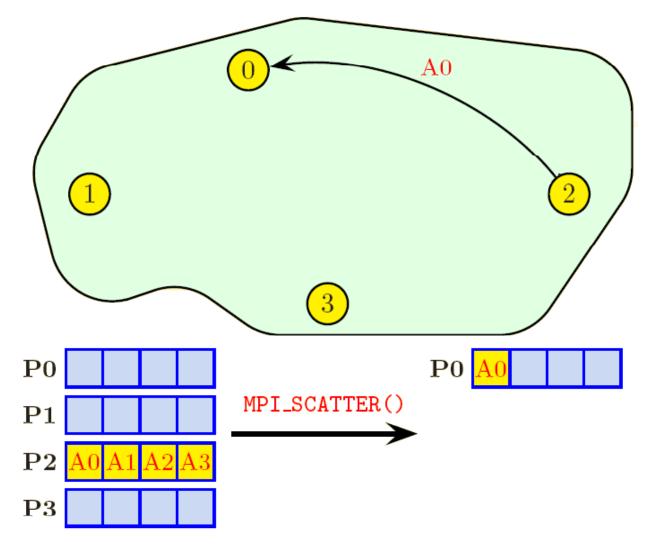


Scatter Routines

- MPI_SCATTER
 - divide one array on one task equally amongst all tasks
- MPI_SCATTERV
 - divide one array on one task unequally amongst all tasks

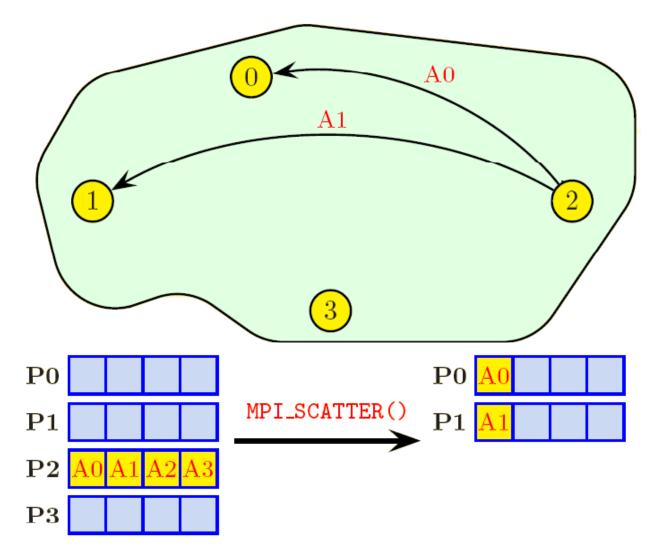






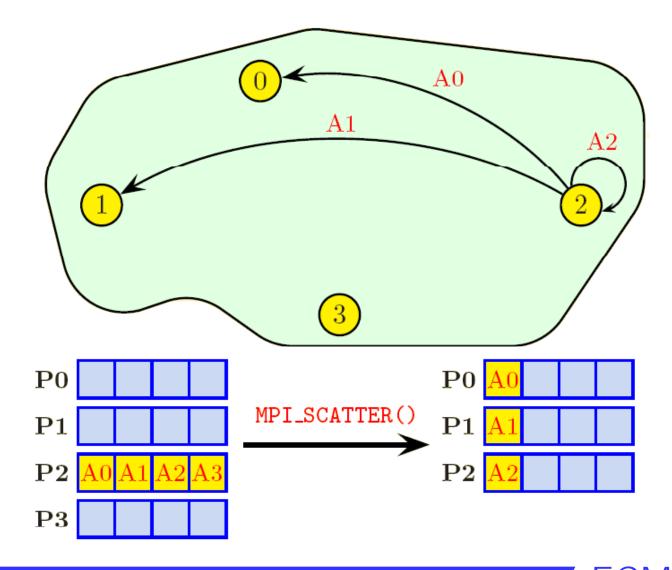
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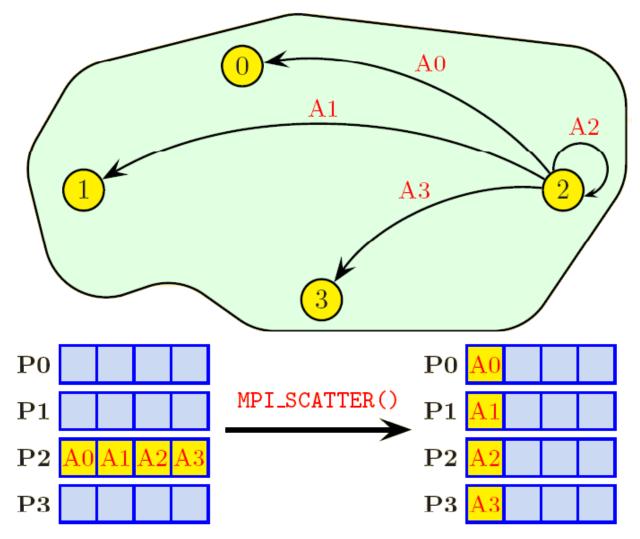


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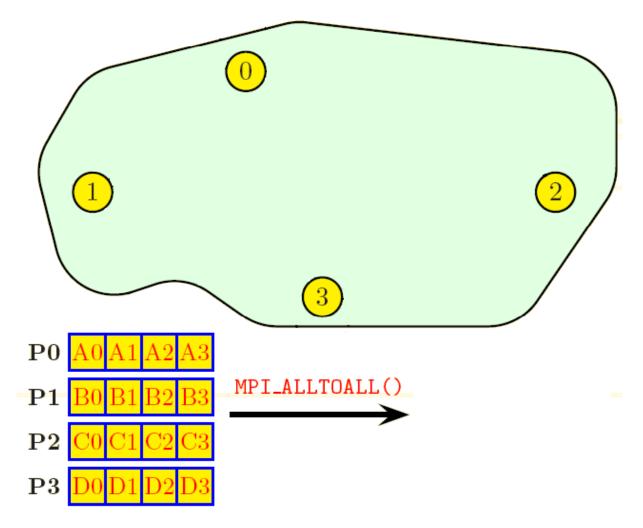
All to All Routines

MPI_ALLTOALL

- every task sends equal length parts of an array to all other tasks
- every task receives equal parts from all other tasks

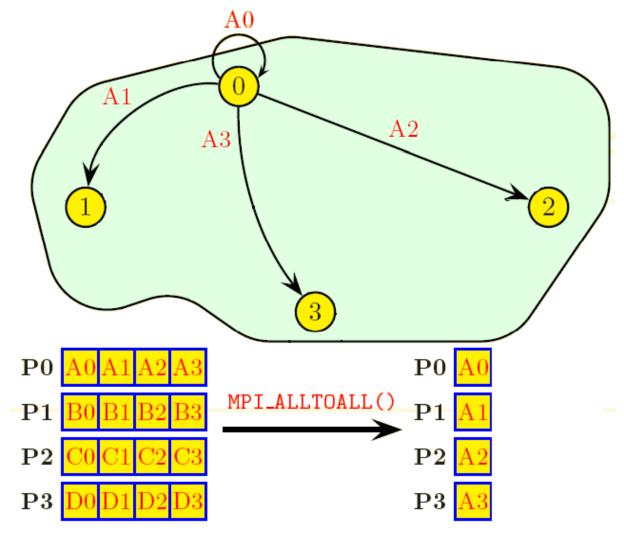
MPI_ALLTOALLV

- as above but parts are different lengths

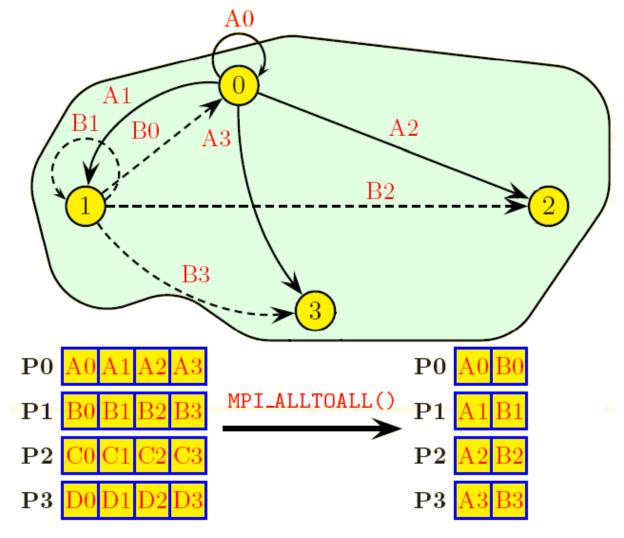


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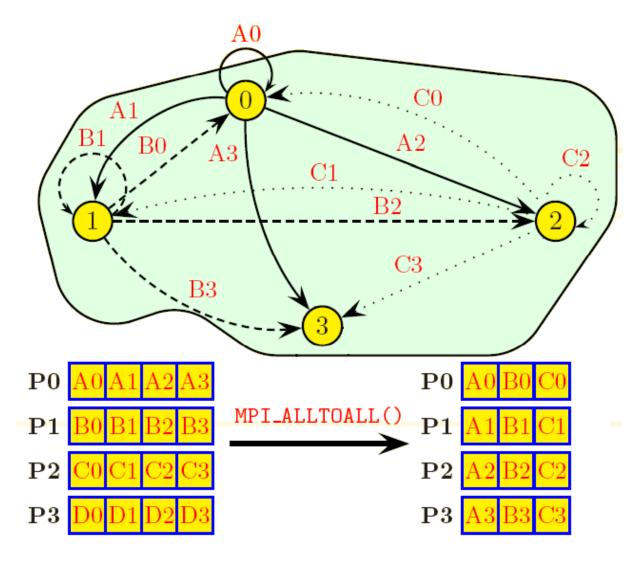






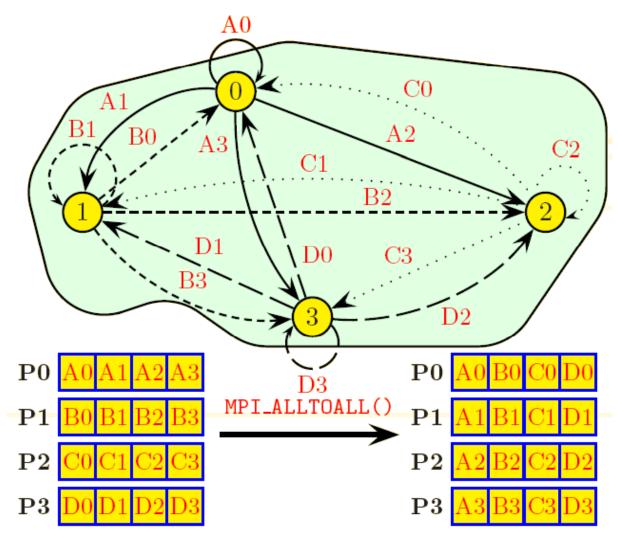






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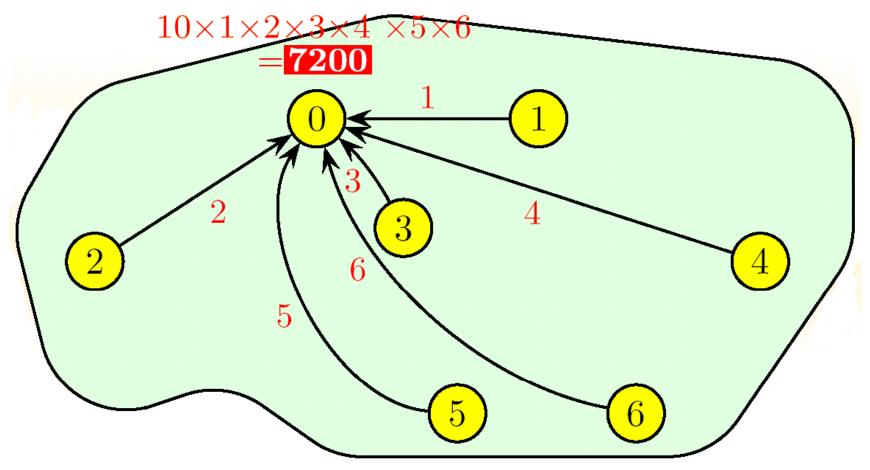




Reduction routines

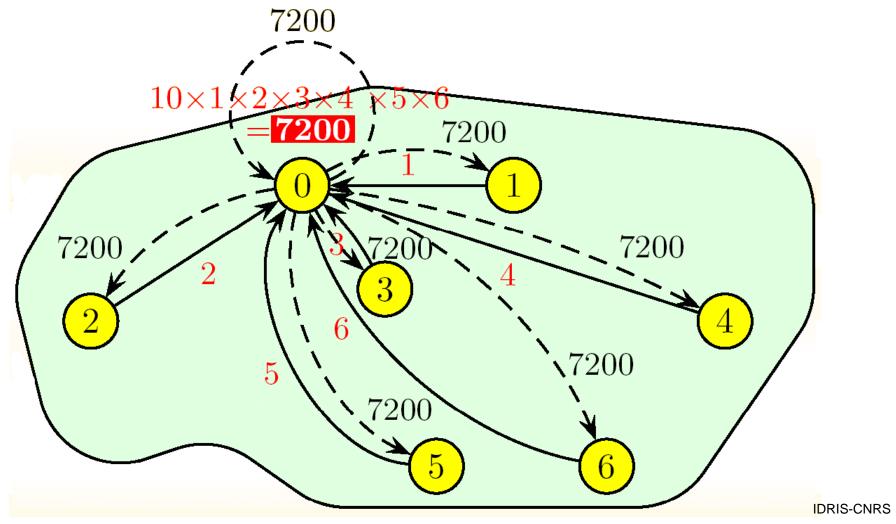
- Do both communications and simple math
 - Global sum, min, max,
- Beware reproducibility
 - MPI makes no guarantee of reproducibility
 - Eg. Summing an array of real numbers from each task
 - May be summed in a different order each time
 - You may need to write your own order preserving summation if reproducibility is important to you.
- MPI_REDUCE
 - every task sends and result is computed on one task
- MPI_ALLREDUCE
 - every task sends, result is computed and broadcast to all

MPI_REDUCE





MPI_ALLREDUCE





MPI References

- Using MPI (2nd edition) by William Gropp, Ewing Lusk and Anthony Skjellum; Copyright 1999 MIT; MIT Press ISBN 0-262-57132-3
- The Message Passing Interface Standard on the web at

www-unix.mcs.anl.gov/mpi/index.html

IBM Parallel Environment for AIX Manuals

www.ibm.com/servers/eserver/pseries/library/sp_books/pe.html

- IBM PE Hitchhikers Guide (sample programs also available)
- MPI Programming Guide
- MPI Subroutine Reference
- Further Training Material

www.epcc.ed.ac.uk/computing/training/document_archive/

- Decomposing the Potentially Parallel
- MPI Course



Second Practical

- exercise1b
- See the README for details