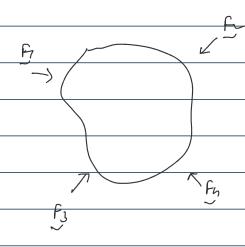
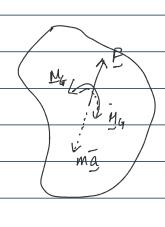
Planar Kinetics

Sunday, 14 April 2024 12:15 AM





Free body diagram

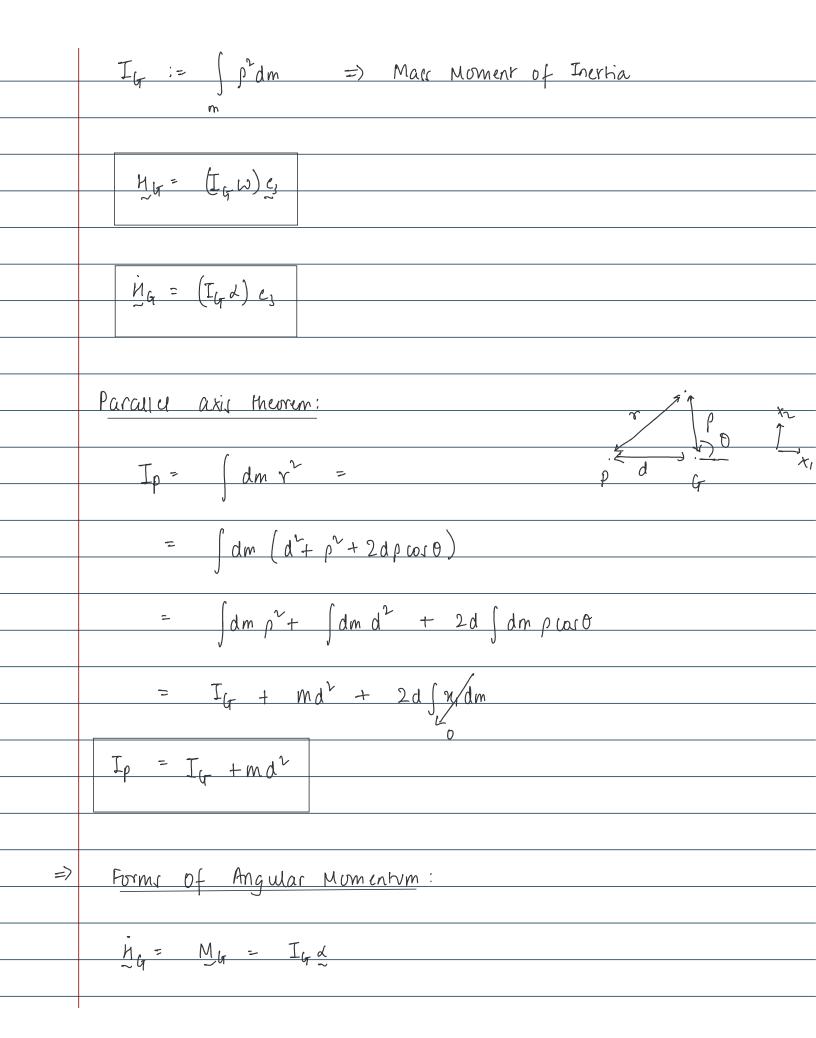
Kinchic diagram

Anguar Momentum:

$$\frac{H_{G}}{m} = \int_{M} \mathcal{L} \times (dm \dot{\mathcal{L}})$$

For planar motion, p = per w= we,

=
$$\omega \left(\int_{m} \rho^{2} dm \right) e_{y}$$



$\dot{H_0} = M_0 = I_0 \lambda$
Mp = Hp + Px map -> Mp = Ipd + Px map
(π_{i}) of π_{i} or analysis and π_{i} for π_{i}
(Think of it as applying a prevdo force in P's frame leads to a moment about P => Mp - [x map = Ipd)
For planar kinemanics
(i) Translation (ii) Rotation (iii) Combined translation & rotation
(i) Pur branjarion:
$\omega = d = 0 \Rightarrow \Sigma M_p = \left(\overline{p} \times m \overline{a}_p \right)$
$\sum_{n=1}^{\infty} \sum_{n=1}^{\infty} \sum_{n$
6.3 A
(ii) Pure rotation: \[\sum_{F} = m\tau_{\text{a}} \]
W ₁ d / G
$= m(-\omega^2 \rho er + \lambda \rho e_0)$
: Reactions at 0 are unknown, balance of angular momentum
io generally applied at D-

	$IM_0 = I_0 \chi = (I_4 + m \bar{\rho}^2) \chi$
	(iii) Combined Rotation 4 Translation
	Velocity of G: Q acceleration of G: Q
	IF = Mā
	$\Sigma M_{4} = I_{4} \lambda$; $\Sigma M_{0} = I_{0} \lambda$
	EMp = Igd + (px ma) where Vp: V - wxp
	$= I_{p} x + \left(\bar{p} x m a_{p} \right) \qquad q_{p} = \bar{q} - w x \left(w x \bar{p} \right)$
	$-\lambda \lambda \overline{\rho}$
=)	Work Energy Theorem:
	For a particle: W = AK.E. Workdone = change in
	Link dione change in
	by external forces kinetic energy
	by activities proof along
	W = AVg + AVsp + DKE
	Work dime
	by forus other than gravity and spring.

by forus other than gravity and spring.
1) Translation: V = V
$KE = \int dm v \cdot v = m \overline{v}^2$
1 2 2 m
2 Rotation:
$KE = \int \frac{1}{2} dm \left(v \cdot v \right) = \int \frac{1}{2} dm \left(w \times r \right) \cdot \left(w \times r \right)$
m m m m
$= \left(\frac{1}{2} \operatorname{dm} \left \omega_{XY} \right ^{2} \right) = \left(\frac{1}{2} \operatorname{dm} \left \omega^{2} \right ^{2}\right)$
= Iow2 D: Center of rotation.
2
3 General Motion: y = V + wxp
$\frac{\mathbf{v} \cdot \mathbf{v} = \mathbf{v} ^2 + 2 \mathbf{v} \cdot (\mathbf{w} \times \mathbf{p}) + \mathbf{w}^2 \mathbf{p}^2}{\mathbf{v} \cdot \mathbf{v} \cdot \mathbf{v} \cdot \mathbf{v}}$
$KE = \frac{1}{2}m\overline{v}^2 + \frac{1}{2}I_F\omega^2 + \left(\frac{1}{2}m\overline{v}\cdot(\omega \times \rho)\right)$
$\frac{KE}{2} = \frac{1}{2} \frac{m \vec{v}^2}{m^2} + \frac{1}{2} I_4 \vec{w}^2 = \vec{v} \cdot (\vec{w} \times \vec{d} + d$
2 2 T
= KE of translation + KE of rotation
ME OF CHAMINATION + KRUS TOWNION