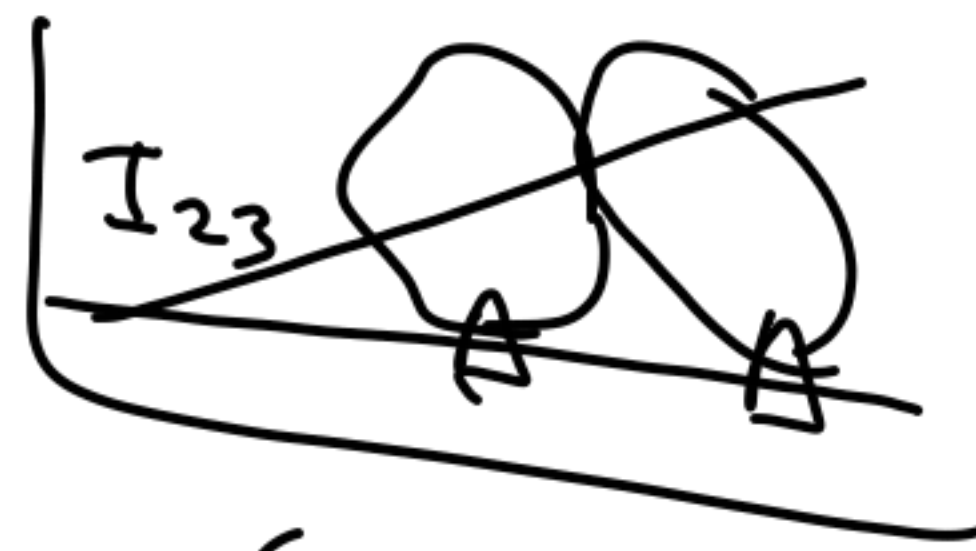


Gears;



Law of gearing (principle of conjugate action)

$$\frac{\omega_3}{\omega_2} = \frac{O_2 I_{23}}{O_3 I_{23}} \left. \begin{array}{l} I_{23} \text{ i.e.} \\ \text{pitch point} \\ \text{should remain} \\ \text{same.} \end{array} \right\}$$

One option:

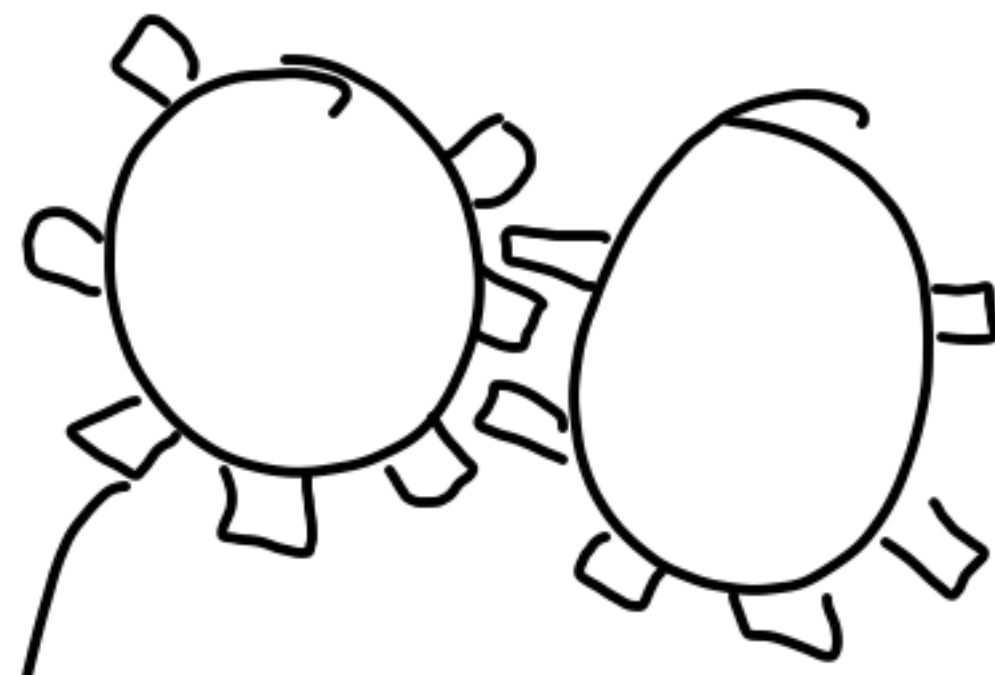
Gear same.



No slippage

$$\omega_2 r_2 = \omega_3 r_3$$

$$\frac{\omega_3}{\omega_2} = \frac{r_2}{r_3}$$



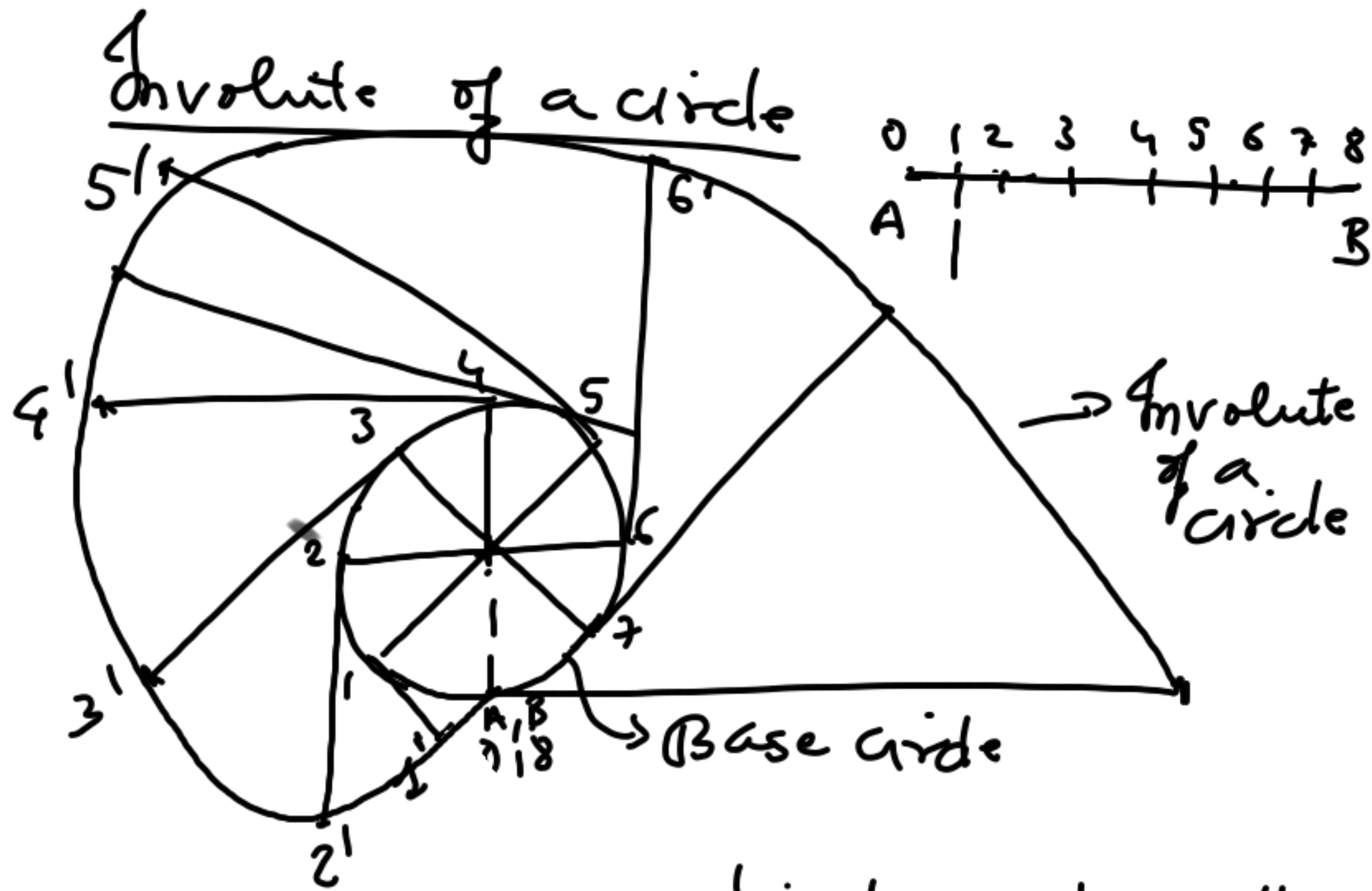
Toothed wheel
Same module

$$m = \frac{\text{Dia. of di. or wheel}}{\text{No. of teeth}}$$

Positivedrive

In general, law of gearing is not satisfied by any arbitrary tooth profile.

Involute Profile Engineering curve



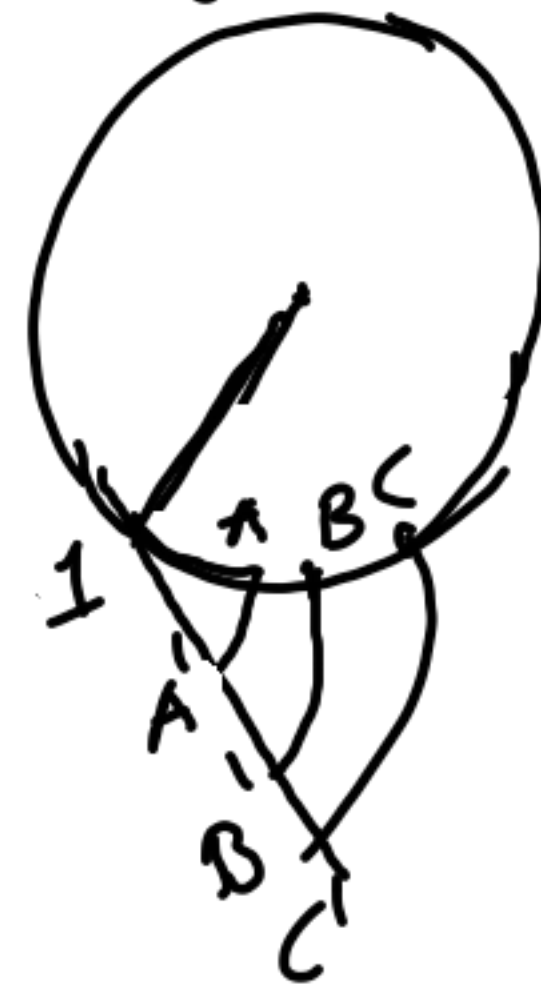
Property: $66'$ is tangent to the circle

CC' is normal to the involute

With G as the Centre of curvature.

During construction, the string undergoes rotation and translation

As per the construction, string is rotating in the clockwise direction.

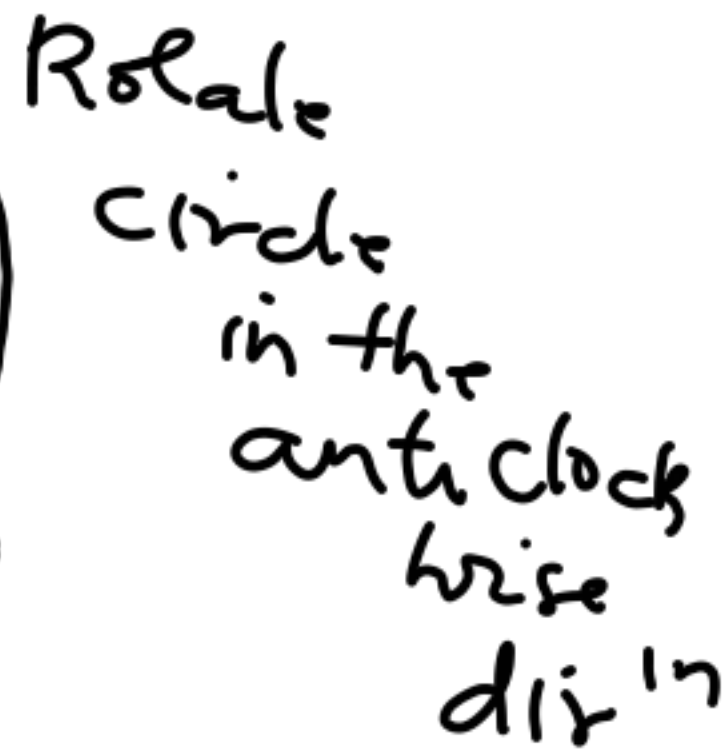


$$\widehat{1A} = 1A'$$

$$\widehat{1B} = 1B'$$

$$\widehat{1C} = 1C'$$

AA', BB', CC'
→ Involute Profile

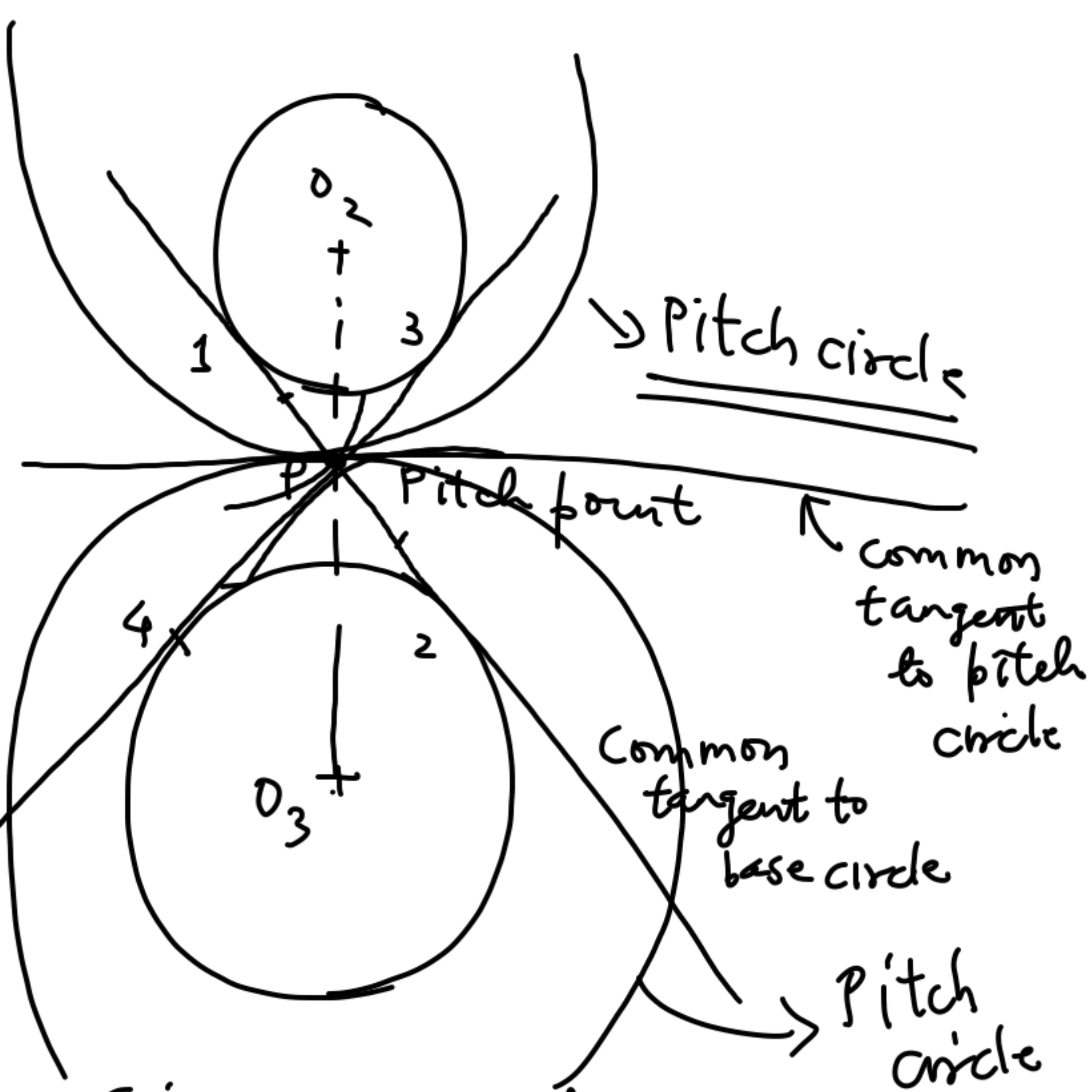


T } Intersection
of involute
and the
tangent
line

→ Tangent line



By the property
of involutes,
the common
tangent to
the base circle
is normal to the
involute.



Since O_2O_3 and common tangent are fixed in space, their intersection P

will satisfy the Law of gearing

At pitch point

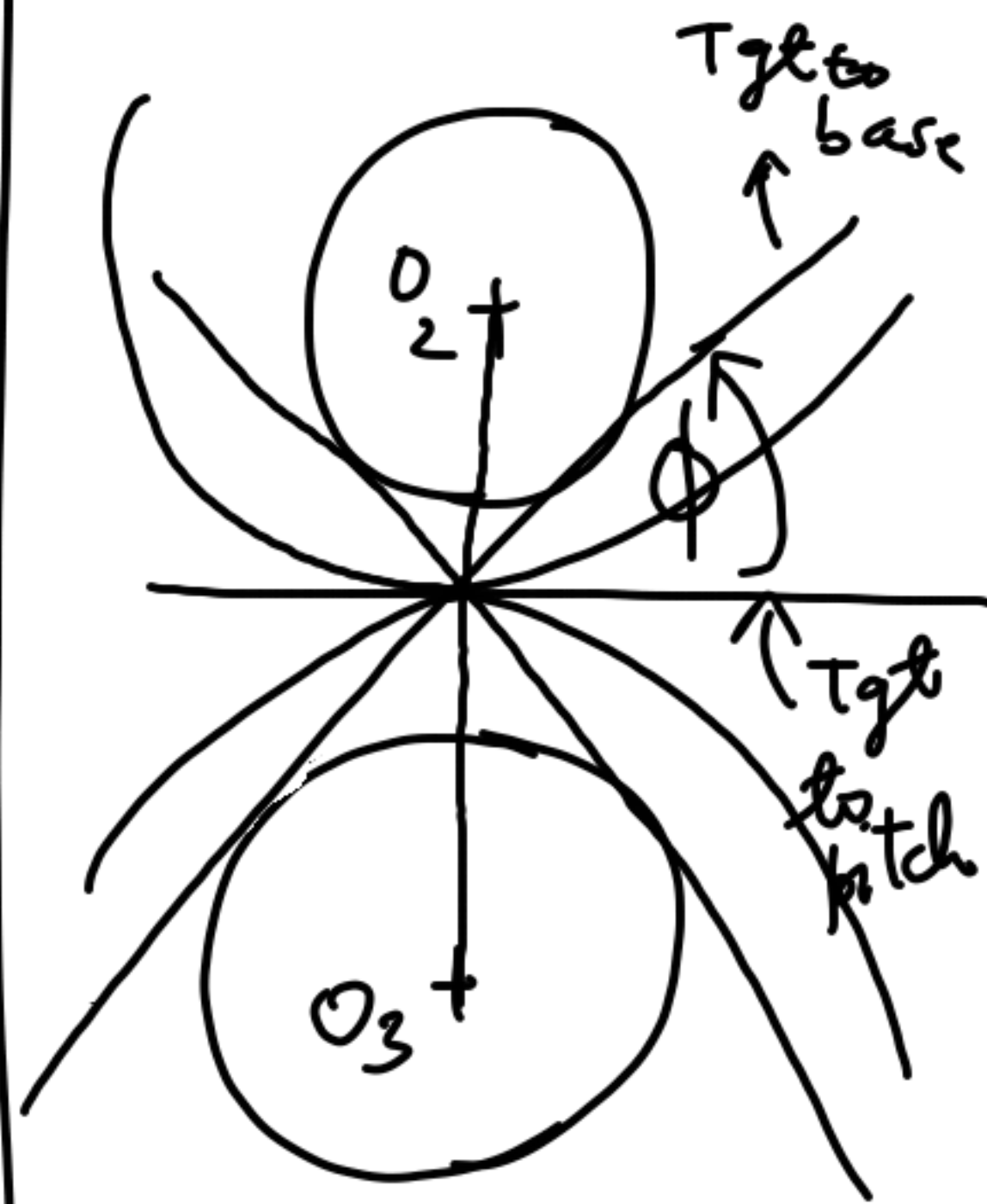
$$P_1 \quad V_P \text{ (Top circle)} = V_P \text{ (Bottom circle)}$$

$$\therefore \omega_2 (O_2P) = \omega_3 (O_3P)$$

$$\frac{\omega_3}{\omega_2} = - \frac{O_2P}{O_3P}$$

-ve sign indicates reversal of direction

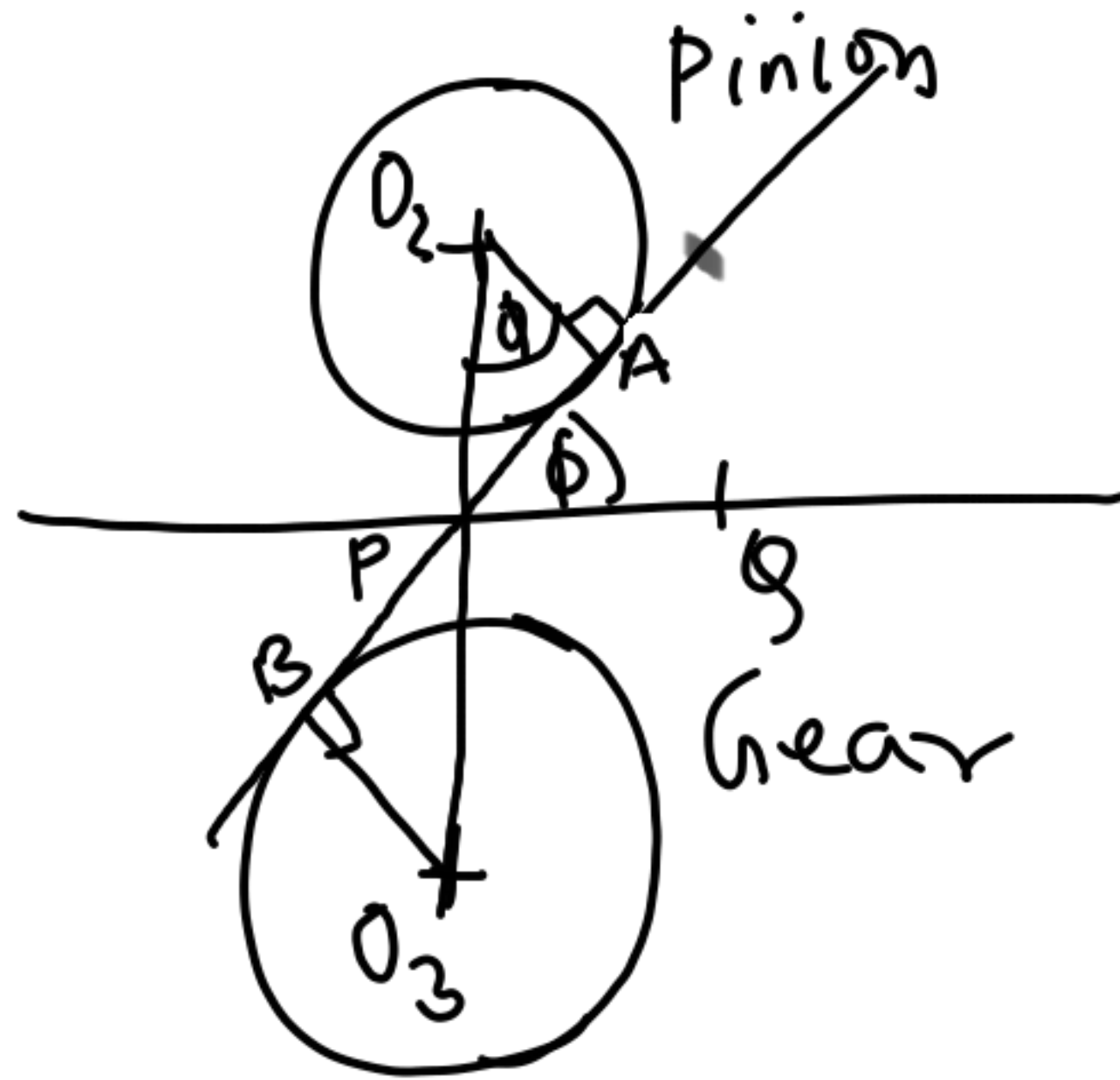
(1-2) and (3-4) are the two common tangents;



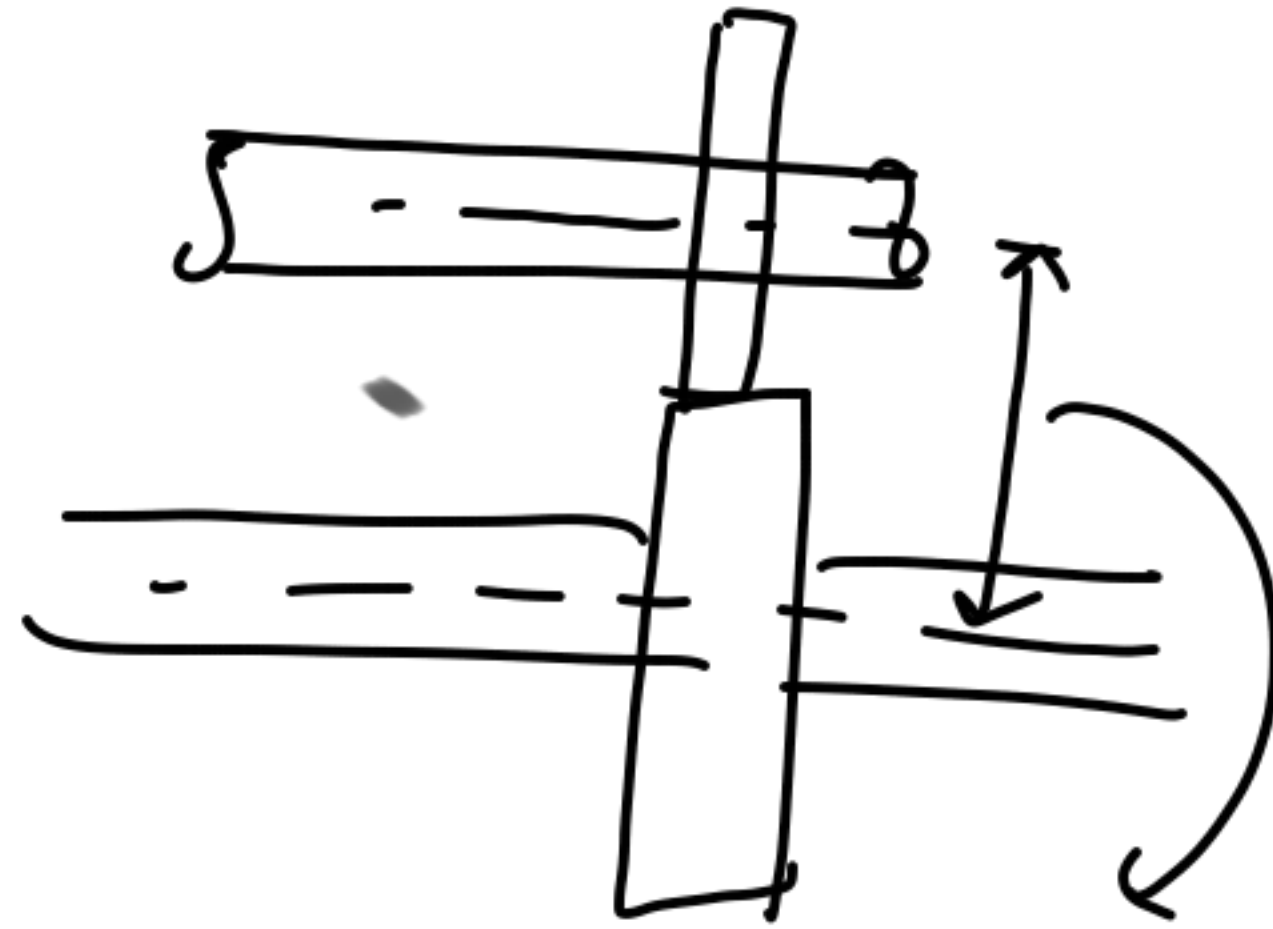
ϕ = Pressure angle

Pressure angle is the angle between common tangent to base and pitch circle.

Gears : $\phi = 14.5^\circ \text{ or } 20^\circ$



Centre to centre distance O_2O_3



Same as centre to centre distance O_2O_3

$$O_2O_3 = O_2P + PO_3$$

$$O_2O_3 = r_p + r_g$$

In $\triangle PO_2A$

$$O_2A = O_2P \cos \phi$$

$$r_B^{(p)} = r_p \cos \phi$$

$$r_B^{(g)} = r_g \cos \phi$$

Relationship betⁿ base circle radius & pitch circle radius