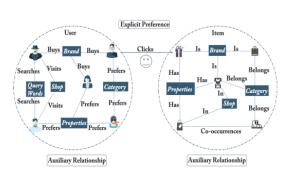
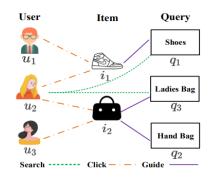
Sparse Representation Method for Whole Graph Embedding

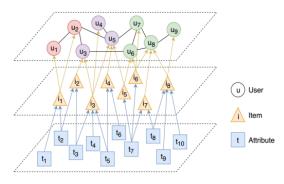
Oral Comprehensive Exam Kaveen Liyanage

Dr. Bradley Whitaker
Dr. Rob Maher

Graphs are helpful



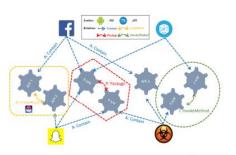




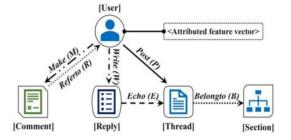
- (a) E-commerce recommendation HG [20].
- (b) Intent recommendation HG [19].

(c) User Profiling HG [126].

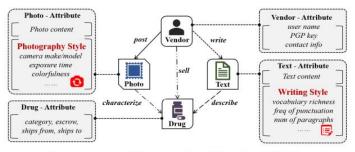
Fig. 3: The representative HGs in E-commerce.



(a) Malware detection [7].



(b) Key player identification [99].



(c) Drug trafficker identification [101].

Fig. 4: The representative HGs in cybersecurity applications.

Overview

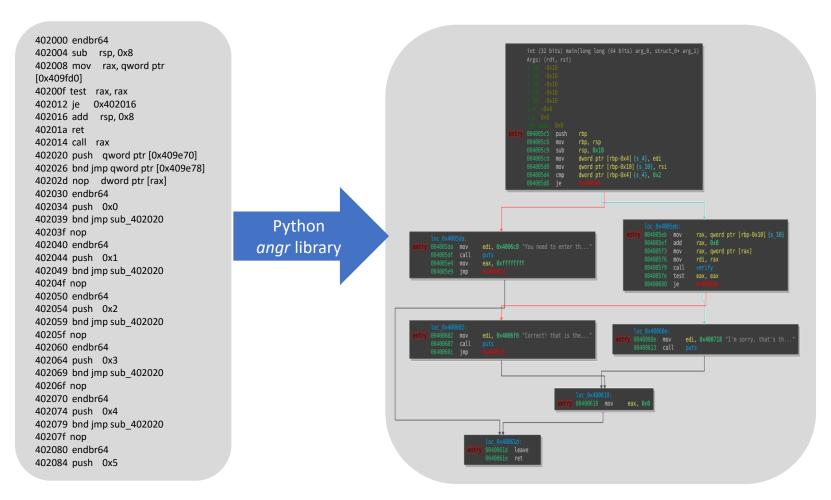
Introduction Motivation / Problem Goal **Objectives** Background

Graph embedding Sparse representation Feature ranking

Workflow

Preliminary work Proposed timeline **Future directions**

Malware detection by Control Flow Graphs (CFG) of binary files



Binary File

Control Flow Graph (CFG)

Graph embedding is an important process

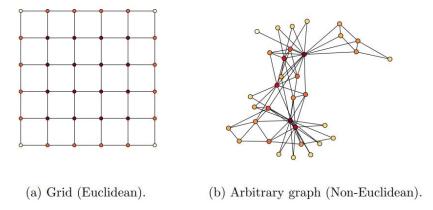
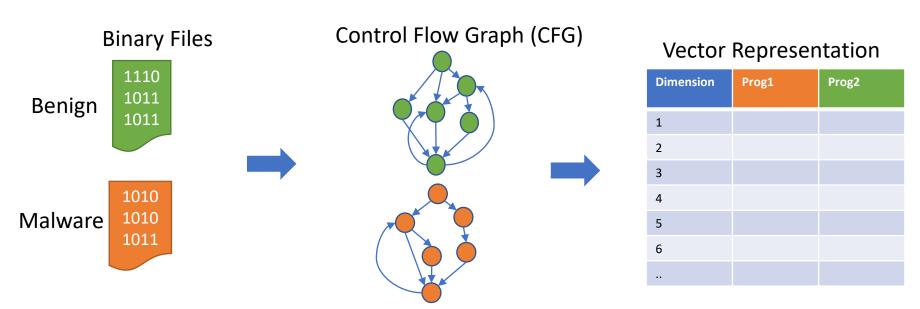
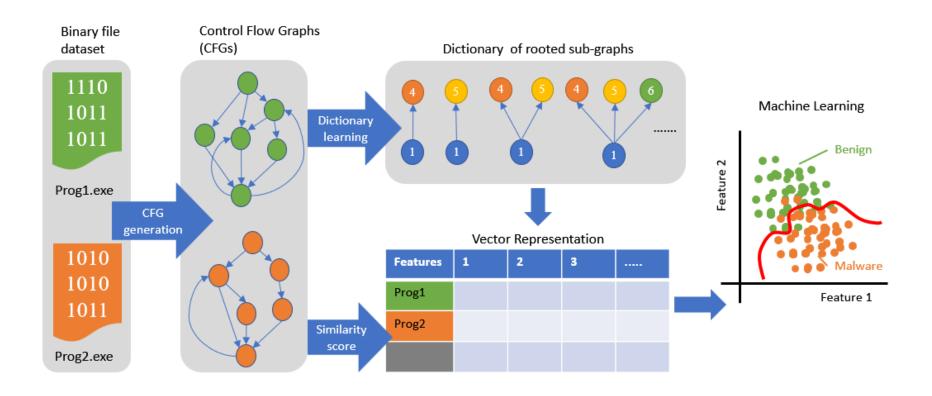


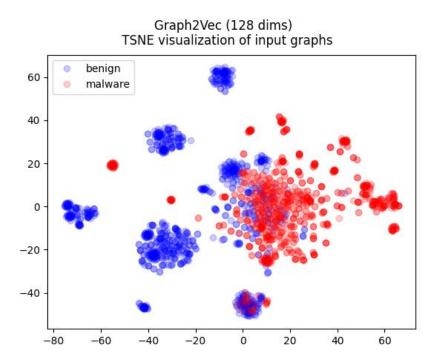
Figure 1: An illustration of Euclidean vs. non-Euclidean graphs.

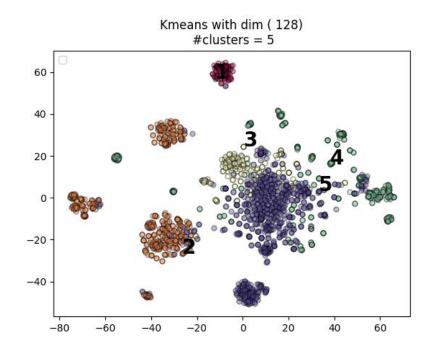


Overview of binary file analysis using CFGs



Unsupervised clustering of binary files using CFGs





Goal

Incorporate Sparse representation and its features for whole graph embedding.

A Graph is represented as one sparse vector and two graphs with similar sub-structure are embedded to be closer.

The Graph can be

Directed

Cyclic

Have node feature

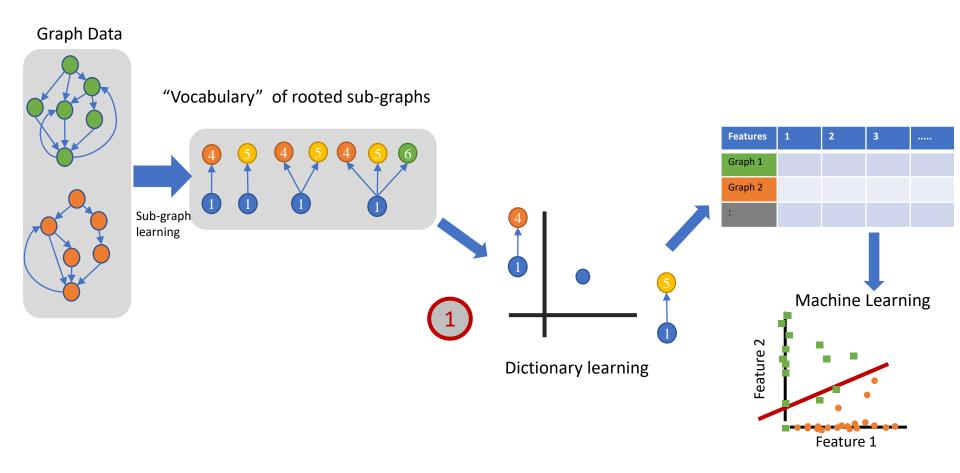
Objectives

 To develop a sub-tree pattern based sparse graph embedding method WL+KSVD

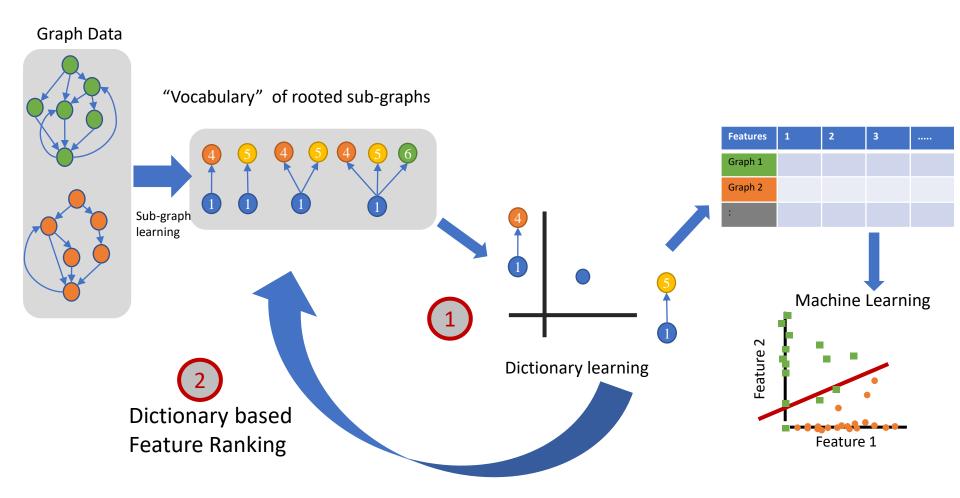
2. Framework for Identifying important sub-tree patterns

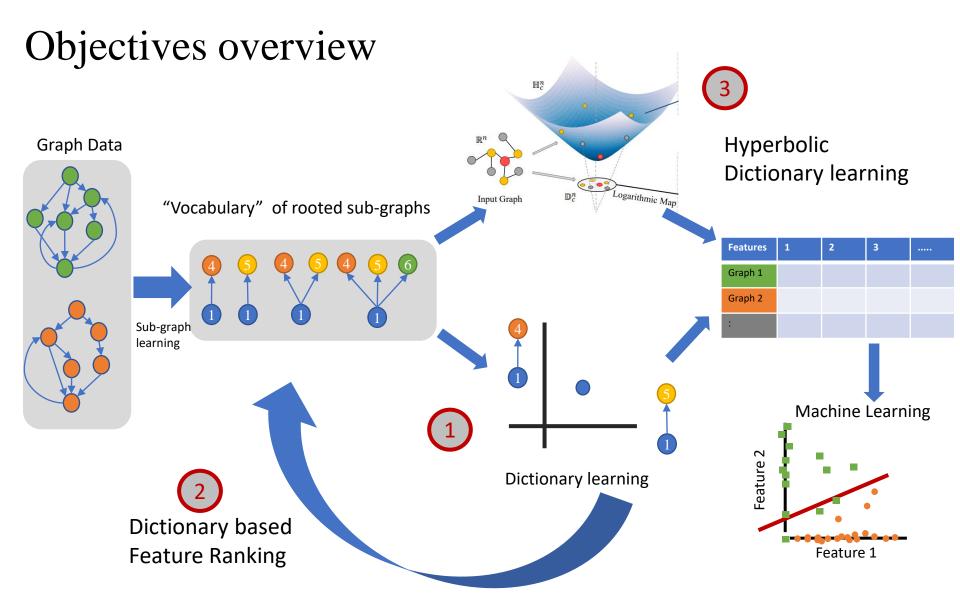
3. Develop a sparse graph representation in hyperbolic space

Objectives overview



Objectives overview





Overview

Introduction Motivation / Problem Goal Objectives

Background

Graph embedding
Sparse representation
Feature ranking

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Graph embedding

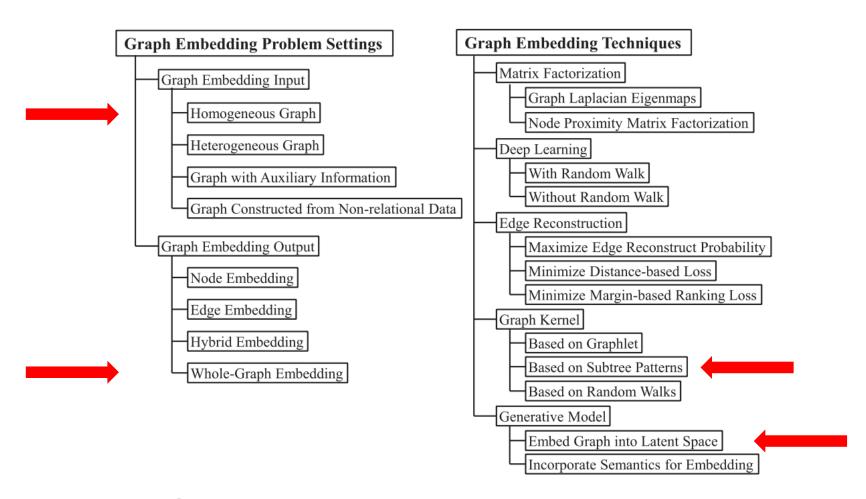
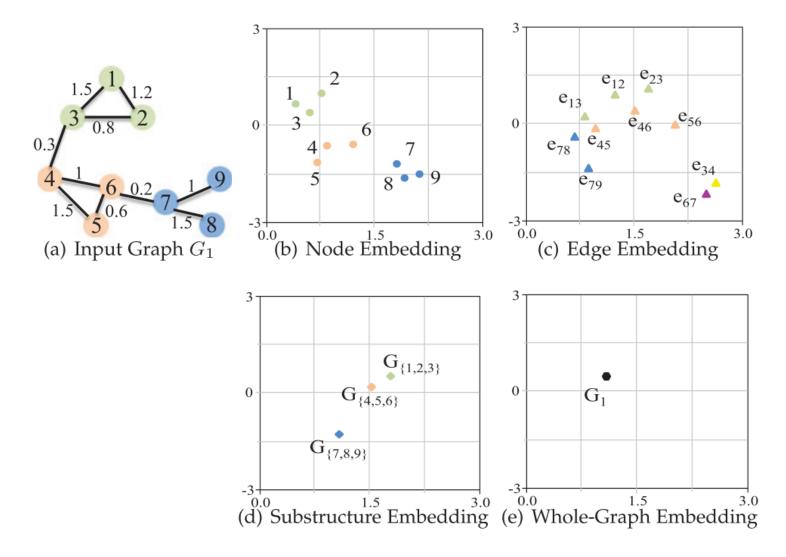
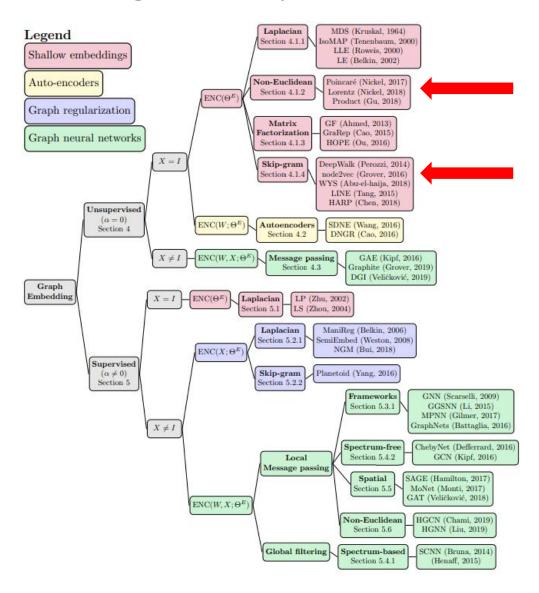


Fig. 2. Graph embedding taxonomies by problems and techniques.

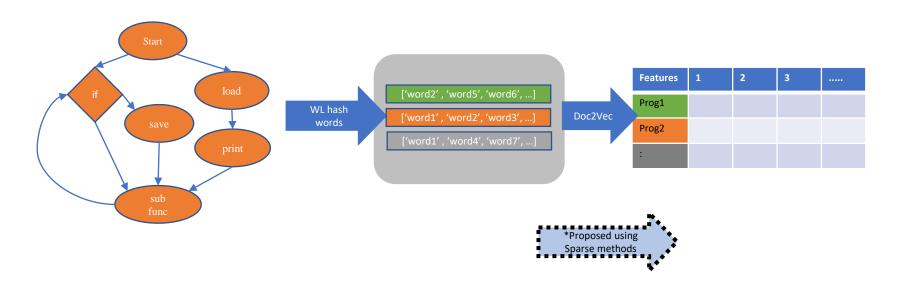
Graph embedding types



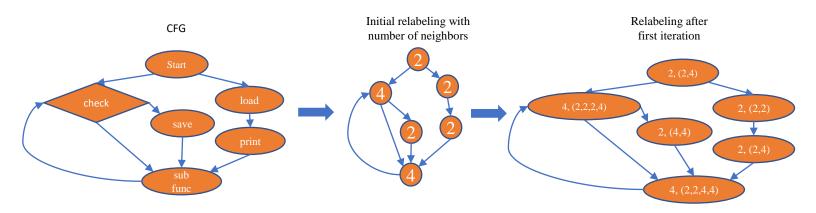
Graph embedding techniques



Graph2Vec overview

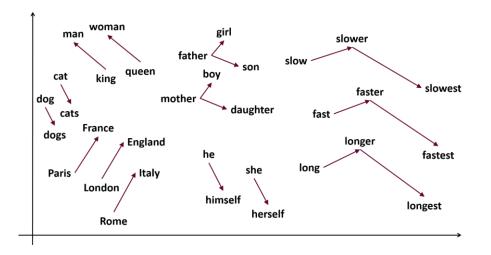


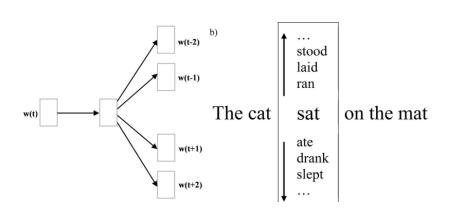
Weisfeiler-Lehman subtree hash



Node	Word
Start	2, hash(2,4)
check	4, hash(2,2,2,4)
Load	2, hash (2,2)
Save	2, hash(4,4)
Print	2, hash(2,4)
Sub_func	4, hash(2,2,4,4)

Word2Vec





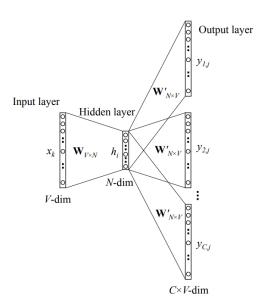
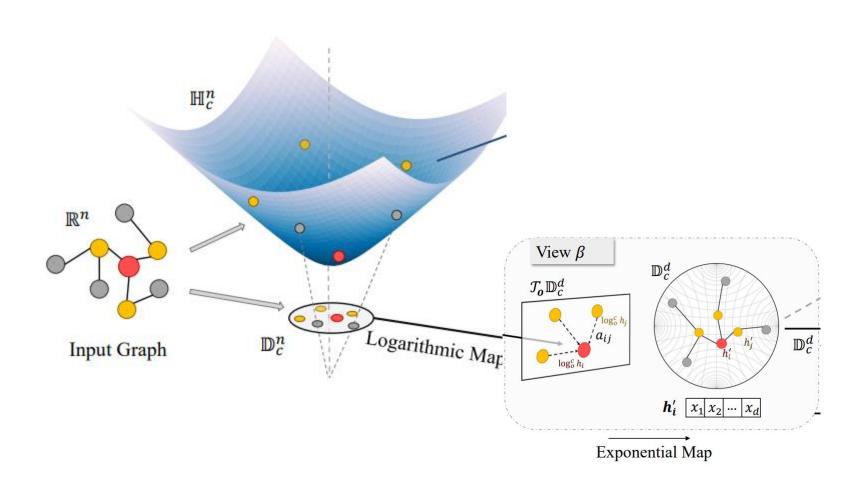


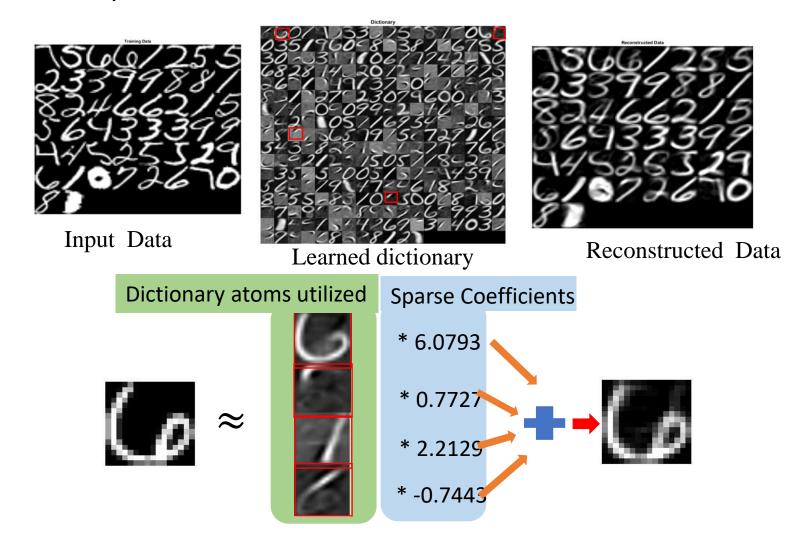
Figure 3: The skip-gram model.

https://ronxin.github.io/wevi/

Poincare map



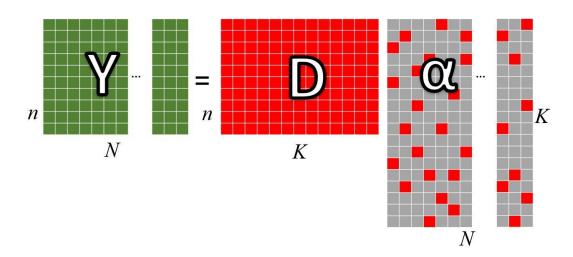
Sparse Representation



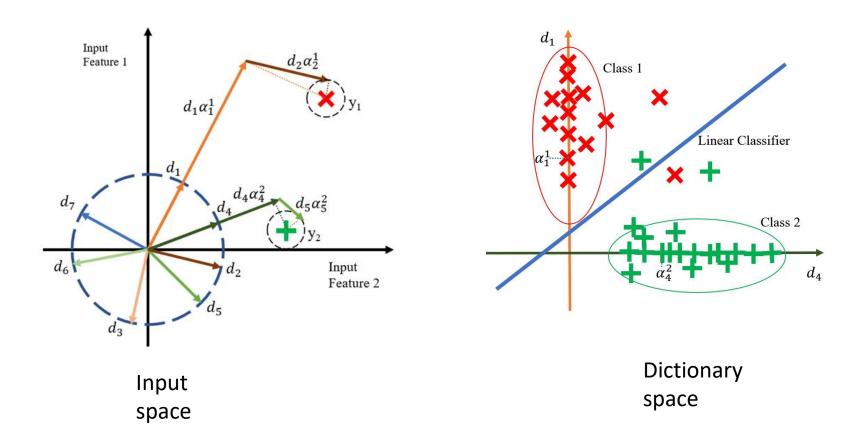
Sparse Representation

- Input signals : $Y = [y_1, y_2, ..., y_N] \in R^{n \times N}$
- Dictionary elements : $d_i \in \mathbb{R}^n$
- Dictionary : $\mathbf{D} = [d_1, d_2, ..., d_K] \in \mathbb{R}^{n \times K}$
- Resulting signal : $\alpha = [\alpha_1, \alpha_2, ..., \alpha_N] \in R^{K \times N}$
- Sparsity : *S*

$$\underset{D,\alpha}{\operatorname{argmin}} ||\mathbf{Y} - \mathbf{D}\alpha||_2^2 \ s.t. \forall i, ||\alpha_i||_0 \le S,$$



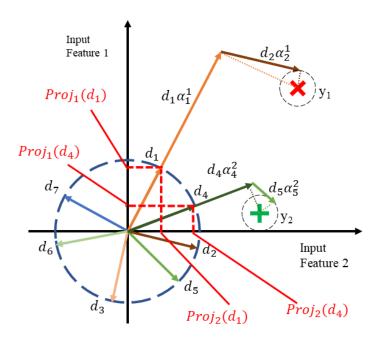
Learned dictionary is in the same input space



Dictionary based Feature Ranking metrics

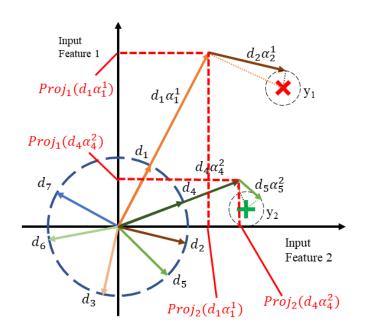
Dictionary mapping

$$\mathbf{D}_{\text{map}}(j) = \sum_{i=1}^{m} \text{Proj}(D_i)^2 = \sum_{i=1}^{m} \mathbf{D}_{(j,i)}^2$$



Dictionary utilization

$$\mathbf{D}_{\mathrm{util}}(j) = \sum_{i=1}^{m} \operatorname{Proj}_{j}(D_{i} \cdot \sum_{k=1}^{n} |\alpha_{j,k}|)$$



Sparse coding-based FR

Pros

Model agnostic

Calculated Sparse coefficients can be used with different models

Simple relationship

More intuitive mapping

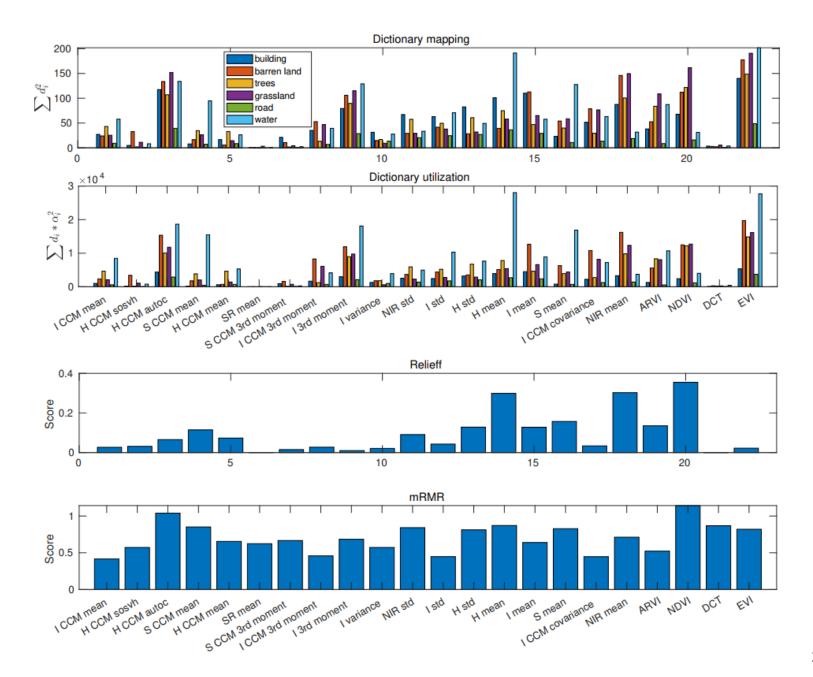
Non-myopic manner

Take into consideration correlations and redundancies

Cons

Time must be spent to compute the sparse coefficients

Time spent learning sparse coefficients is not wasted



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Objectives

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Sparse representation

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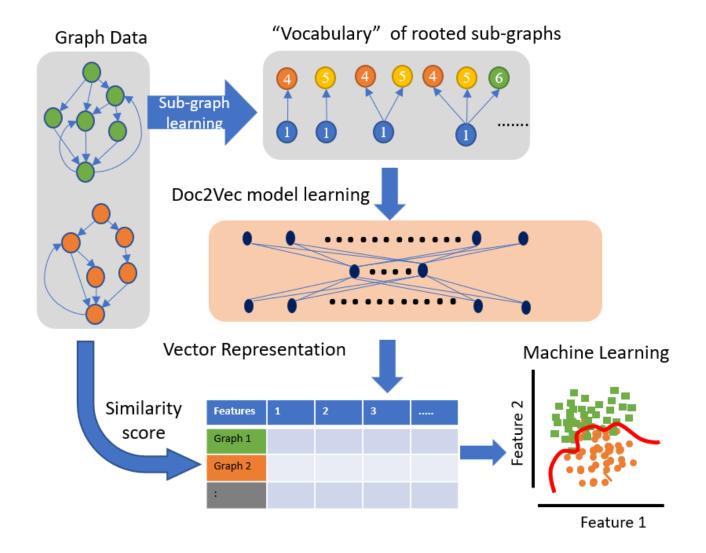
Workflow

Preliminary work

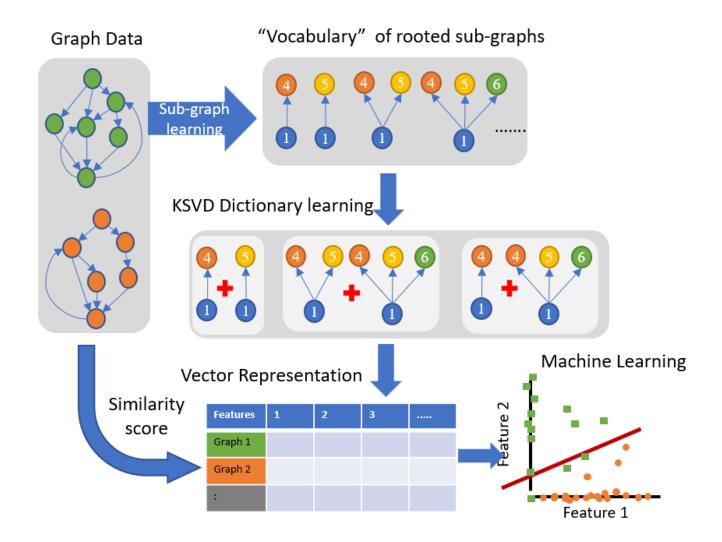
Proposed timeline

Future directions

Graph2Vec



WL+KSVD



Preliminary results

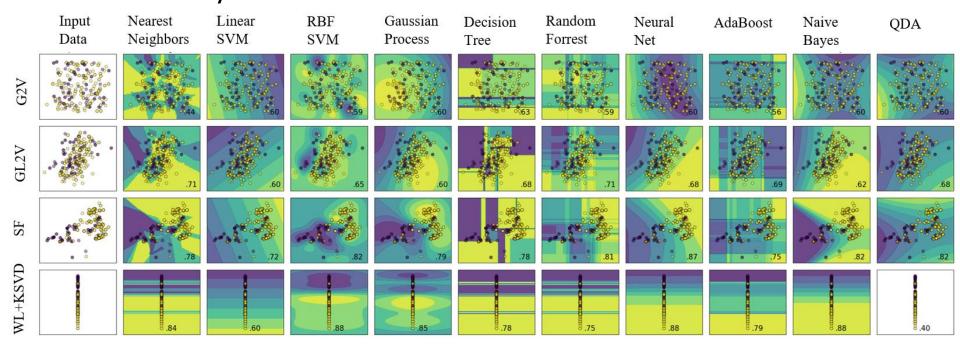
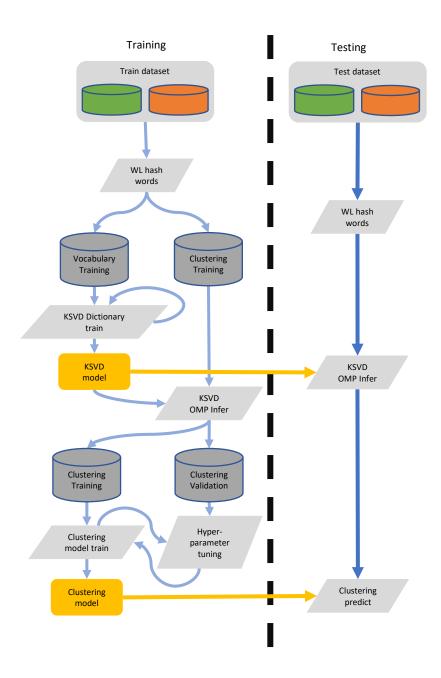


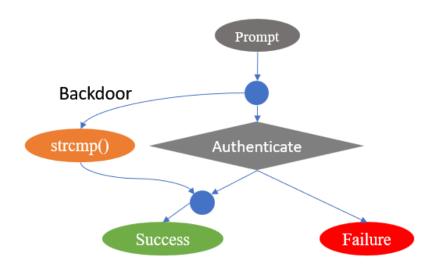
Table 2. Linear SVM accuracy with N=1024 embedding

	MU	PTC	PROT	NCI1	NCI109
G2V	68.55	55.23	67.30	59.30	56.46
	± 10.03	±5.9	± 0.87	± 4.46	± 2.82
GL2V	74.92	52.04	69.09	64.52	62.98
	±7.8	±6.5	±1.38	±1.99	± 2.97
SF	83.47	57.59	70.98	61.90	61.96
	± 4.15	±9.34	± 1.00	± 3.24	± 2.40
WL+	72.38	54.36	64.60	64.16	62.93
KSVD	± 3.20	± 2.31	±2.00	±2.19	± 0.24

Pipeline



Identifying vulnerable subtree structures



Conceptual authentication bypass vulnerability

Hyperbolic space

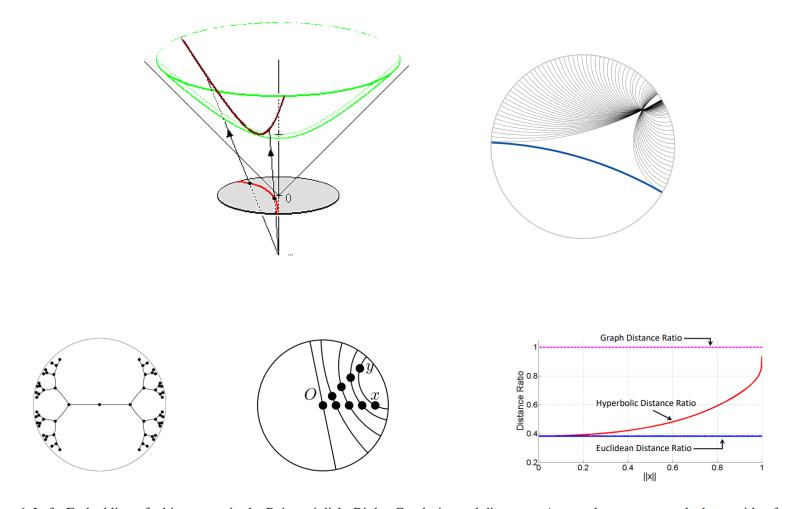
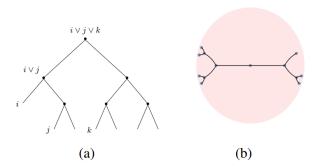


Figure 1. Left: Embedding of a binary tree in the Poincaré disk. Right: Geodesics and distances. As x and y move towards the outside of the disk (i.e., letting $||x||, ||y|| \to 1$), the distance $d_H(x, y)$ approaches $d_H(x, O) + d_H(O, y)$.

Hyperbolic space dictionary learning

Subtree embedding in Hyperbolic

Chami, I., Gu, A., Chatziafratis, V. and Ré, C., 2020. From trees to continuous embeddings and back: Hyperbolic hierarchical clustering. *Advances in Neural Information Processing Systems*, 33, pp.15065-15076.



SVD in hyperbolic

Onn, R., Steinhardt, A.O. and Bojanczyk, A., 1989, August. The hyperbolic singular value decomposition and applications. In *Proceedings of the 32nd Midwest Symposium on Circuits and Systems*, (pp. 575-577). IEEE.

K-means in hyperbolic

Djeddal, H., Touzari, L., Giovanidis, A., Phung, C.D. and Secci, S., 2021. Hyperbolic K-means for traffic-aware clustering in cloud and virtualized RANs. *Computer Communications*, *176*, pp.258-271.

Pursuit algorithms in hyperbbolic

Tabaghi, P. and Dokmanić, I., 2020, August. Hyperbolic distance matrices. In *Proceedings of the 26th ACM SIGKDD International Conference on Knowledge Discovery & Data Mining* (pp. 1728-1738).

Q&A Summary

Objectives

Sparse dictionary learning on subtree patterns Feature ranking of subtree patterns Sparse representation on Hyperbolic space

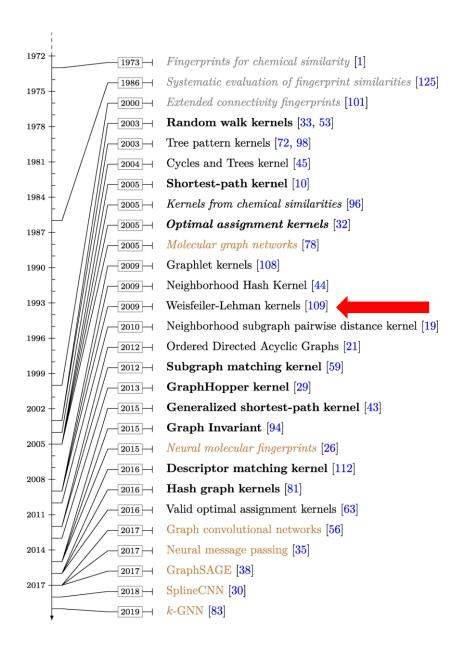
Advantage

Linear relationship Simpler (Low order) ML model Intuitive

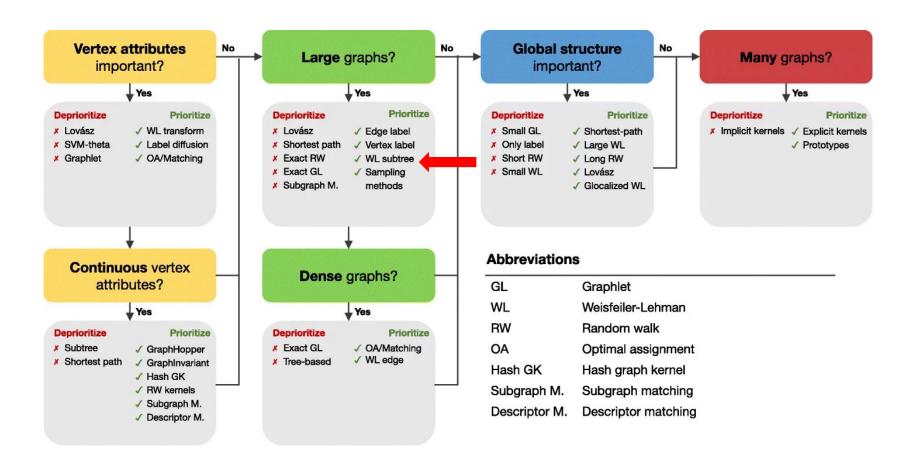
Outcomes

Publicly available python package

Graph Kernels



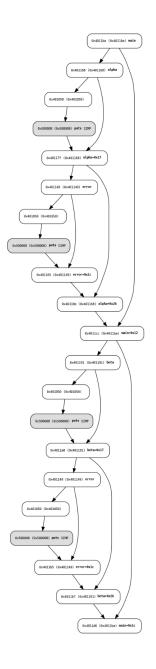
Graph Kernel selection guideline



Guidelines for prioritizing kernels for consideration based on known properties of the graph learning problem.

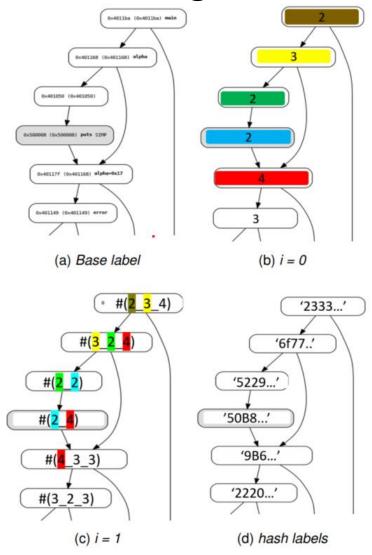
Typical CFG for a given program

```
void error(char *error)
  puts(error);
void alpha()
 puts("alpha");
 error("alpha!");
void beta()
 puts("beta");
 error("beta!");
void main()
 alpha();
 beta();
```



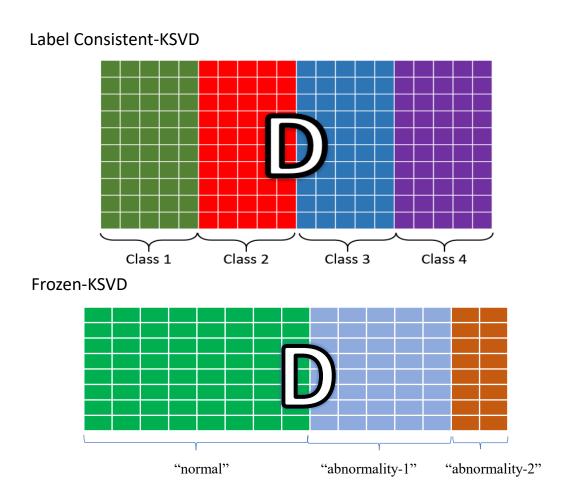
Conceptual authentication bypass vulnerability

WL subtree hash relabeling

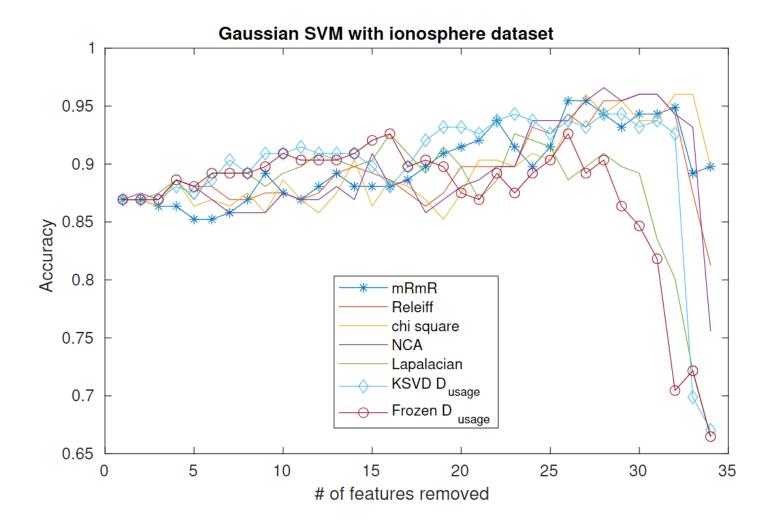


WL graph hash algorithms' first iteration in the context of CFG

Supervised dictionary learning



Feature selection



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