# Class 10: Property-Based Testing

March 28



sort :: [Int] -> [Int]

<u>inputs</u> <u>outputs</u>

[2, 1, 3]

[]

[3, 3, 1, 1] [1, 1, 3, 3]

[-16, 13, 20, 11, 0, 11, -8, -14, -16, 20, 3, 12, -3, 18, 19, 14]

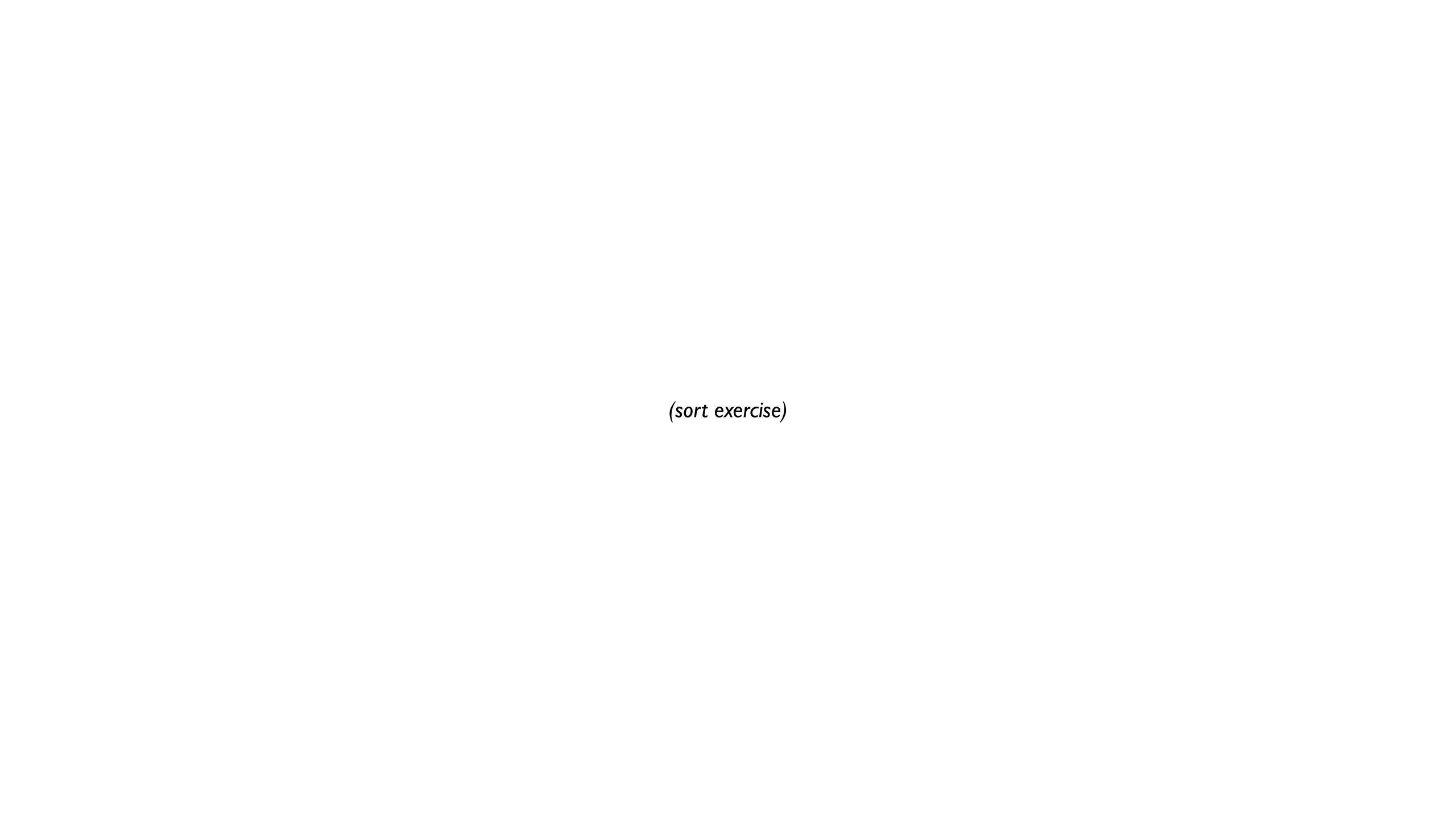
```
prop_sort :: [Int] -> Bool
prop_sort xs = ____ (sort xs)
```

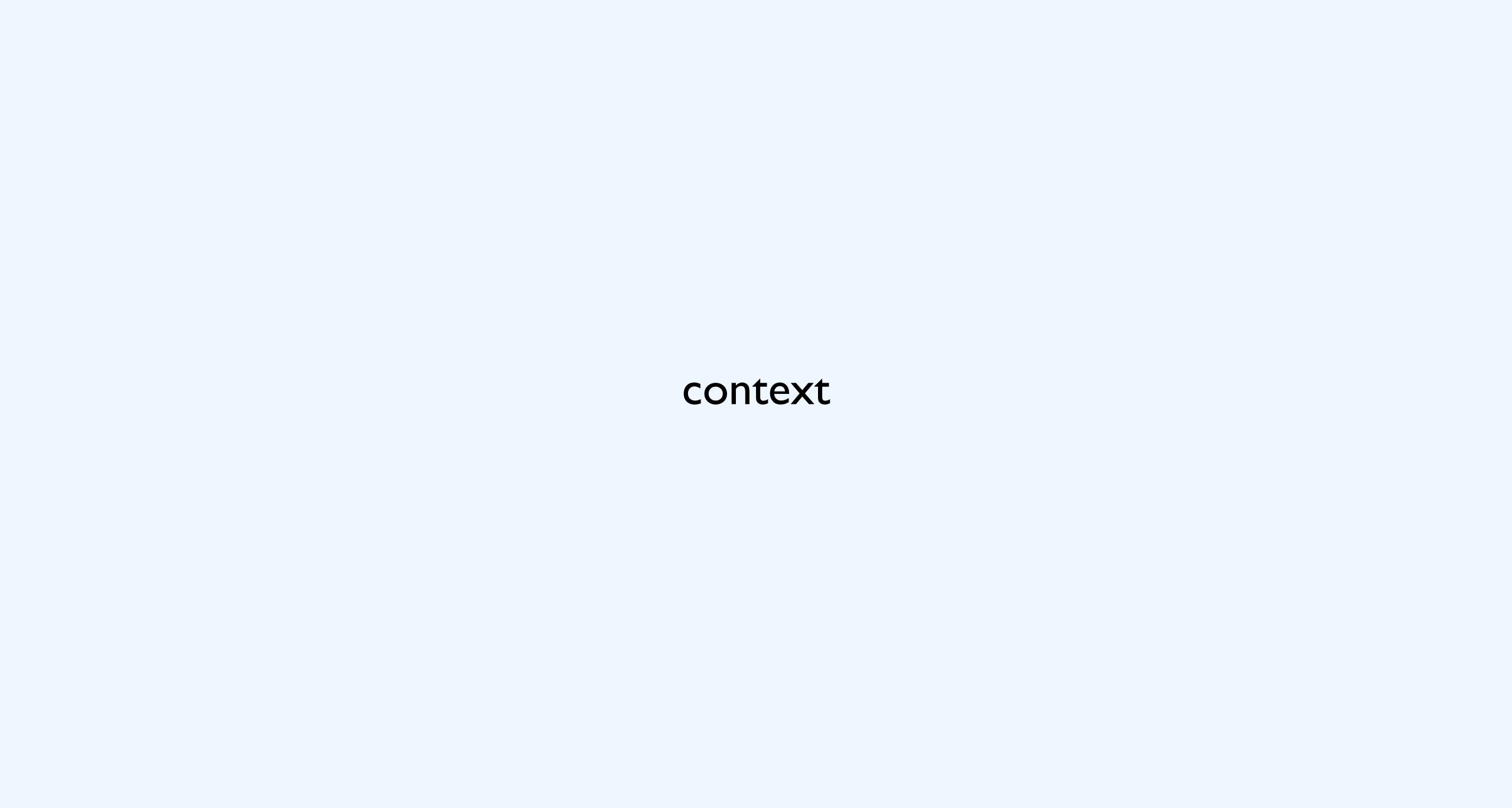
```
prop_sort :: [Int] -> Bool
prop_sort xs = ordered (sort xs)

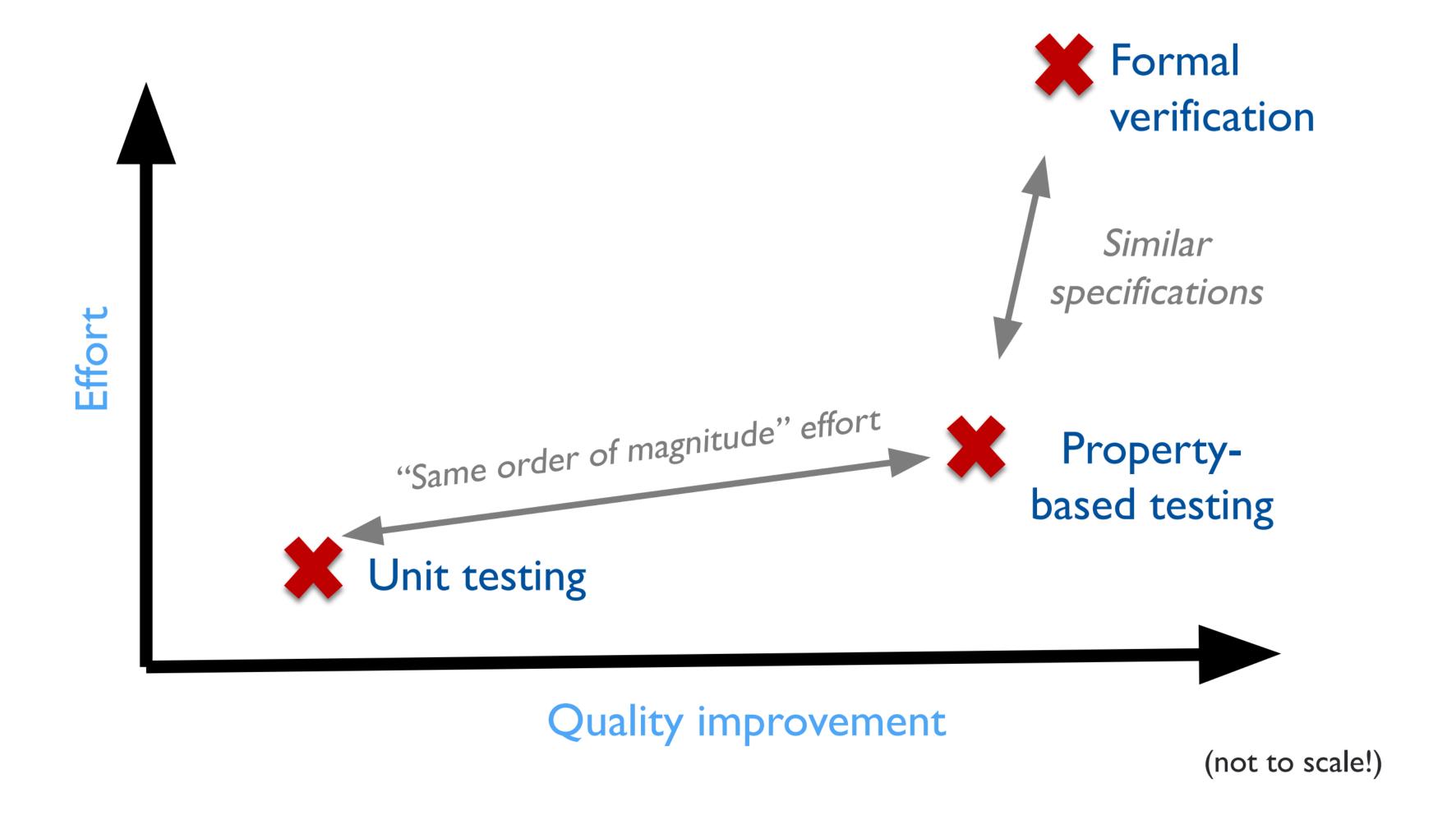
ordered :: [Int] -> Bool
ordered [] = True
ordered [x] = True
ordered (x1 : x2 : xs) = x1 <= x2 && ordered (x2 : xs)</pre>
```

```
prop_sort :: [Int] -> Bool
prop_sort xs = ordered (sort xs)
```

```
ordered :: [Int] -> Bool
ordered [] = True
ordered [x] = True
ordered (x1 : x2 : xs) = x1 <= x2 && ordered (x2 : xs)</pre>
```

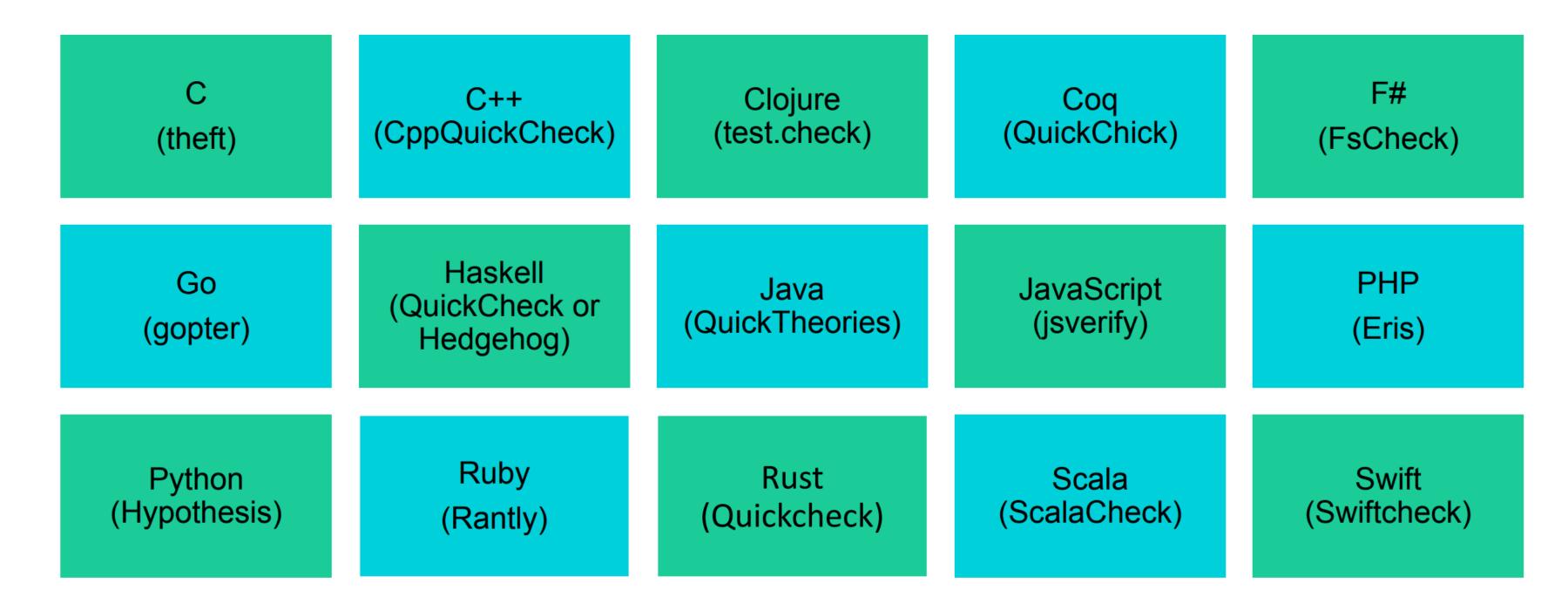






source: Benjamin Pierce's slides

# QuickCheck Family



And more!

generating random data

```
return :: a -> Gen a
```

```
(>>=) :: Gen a -> (a -> Gen b) -> Gen b
```

```
return :: a -> Gen a
return a = Gen (\_ -> a)
(>>=) :: Gen a -> (a -> Gen b) -> Gen b
```

```
return :: a -> Gen a

return a = Gen (\_ -> a)

(>>=) :: Gen a -> (a -> Gen b) -> Gen b

Gen fa >>= k = Gen (\r ->
```

```
return :: a -> Gen a
return a = Gen (\_ -> a)

(>>=) :: Gen a -> (a -> Gen b) -> Gen b
Gen fa >>= k = Gen (\r ->
  let (r1, r2) = split r
)
```

```
return :: a -> Gen a
return a = Gen (\_ -> a)

(>>=) :: Gen a -> (a -> Gen b) -> Gen b
Gen fa >>= k = Gen (\r ->
  let (r1, r2) = split r
  Gen fb = k (fa r1)
)
```

genBool :: Gen Bool
genBool = return True

```
oneof :: [Gen a] -> Gen a

genBool :: Gen Bool
genBool = oneof [return True, return False]
```

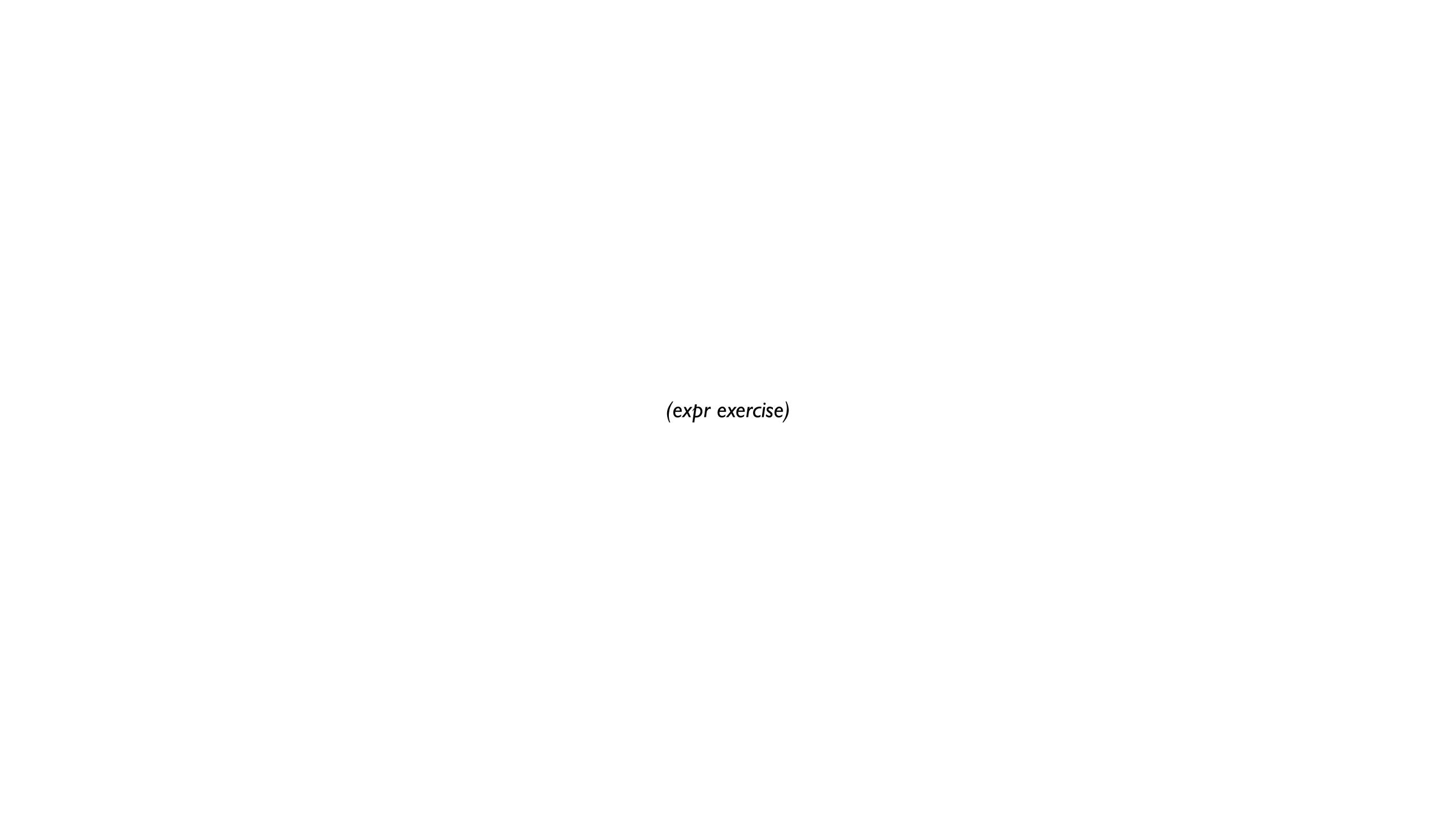
```
genTwoBool :: Gen (Bool, Bool)
genTwoBool = do
  b1 <- genBool
  b2 <- genBool
  return (b1, b2)</pre>
```

class Aribtrary a where arbitrary :: Gen a

```
instance Aribtrary Bool where
    arbitrary :: Gen Bool
    arbitrary = oneof [return True, return False]
```

```
instance (Arbitrary a, Arbitrary b) => Aribtrary (a, b) where
arbitrary :: Gen (a, b)
arbitrary = do
    a <- (arbitrary :: Gen a)
    b <- (arbitrary :: Gen b)
    return (a, b)</pre>
```

```
instance Arbitrary a => Aribtrary [a] where
   arbitrary :: Gen [a]
   arbitrary =
      oneof
      [ return [],
            do
            x <- arbitrary
            xs <- arbitrary
            return (x : xs)
      ]</pre>
```



data Gen a = Gen (Rand -> Int -> a)

```
genNum :: Gen Expr
genNum = do
   n <- arbitrary
   return (Num n)</pre>
```

```
genExpr :: Int -> Gen Expr
```

```
genNum :: Gen Expr
genNum = do
  n <- arbitrary
  return (Num n)</pre>
```

```
genExpr :: Int -> Gen Expr
genExpr 0 = genNum
```

```
genNum :: Gen Expr
genNum = do
   n <- arbitrary
   return (Num n)</pre>
```

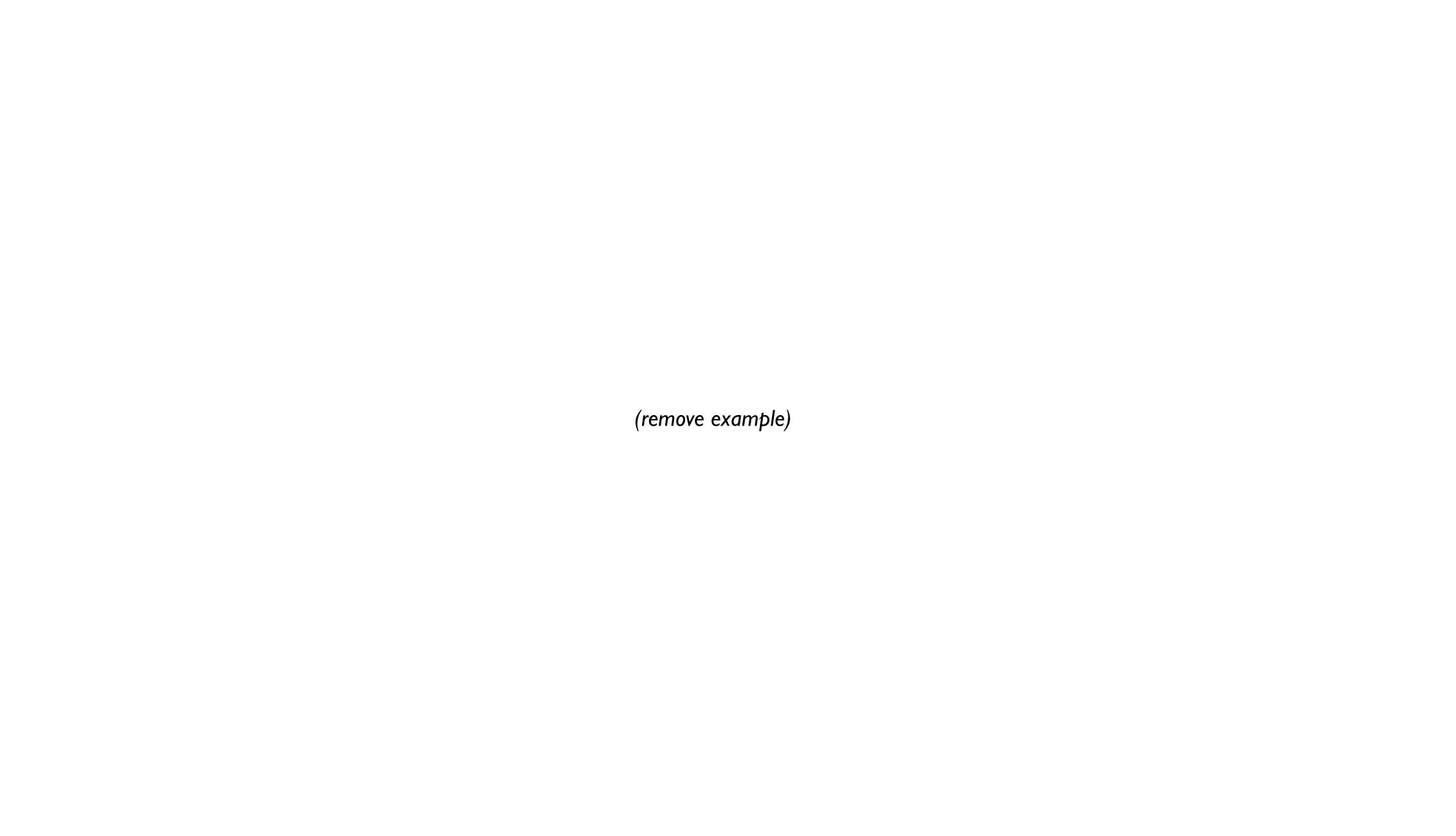
```
genExpr :: Int -> Gen Expr
genExpr 0 = genNum
genExpr n =
  frequency
    [(1, genNum),
     (4, do
       e1 <-
       e2 <-
       return (Add e1 e2)
genNum :: Gen Expr
genNum = do
  n <- arbitrary</pre>
  return (Num n)
```

```
genExpr :: Int -> Gen Expr
genExpr 0 = genNum
genExpr n =
  frequency
    [(1, genNum),
     (4, do
       e1 <- genExpr (n `div` 2)
       e2 <- genExpr (n `div` 2)
       return (Add e1 e2)
     )]
genNum :: Gen Expr
genNum = do
  n <- arbitrary</pre>
  return (Num n)
```

writing properties

quickCheck :: Testable prop => prop -> IO ()

```
instance Testable Bool
instance (Arbitrary a, Show a, Testable prop)
    => Testable (a -> prop)
```



PBT at Penn



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# **Parsing Randomness**

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# Some Problems with Properties

A Study on Property-Based Testing in Industry

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