

# Virtual Key for Repositories

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This document contains the following sections:

- [Core Concepts used in project](#)
- [Flow of the Application](#)
- [Product capabilities and source code](#)
- [Unique Selling point of the Application](#)
- [Conclusion](#)

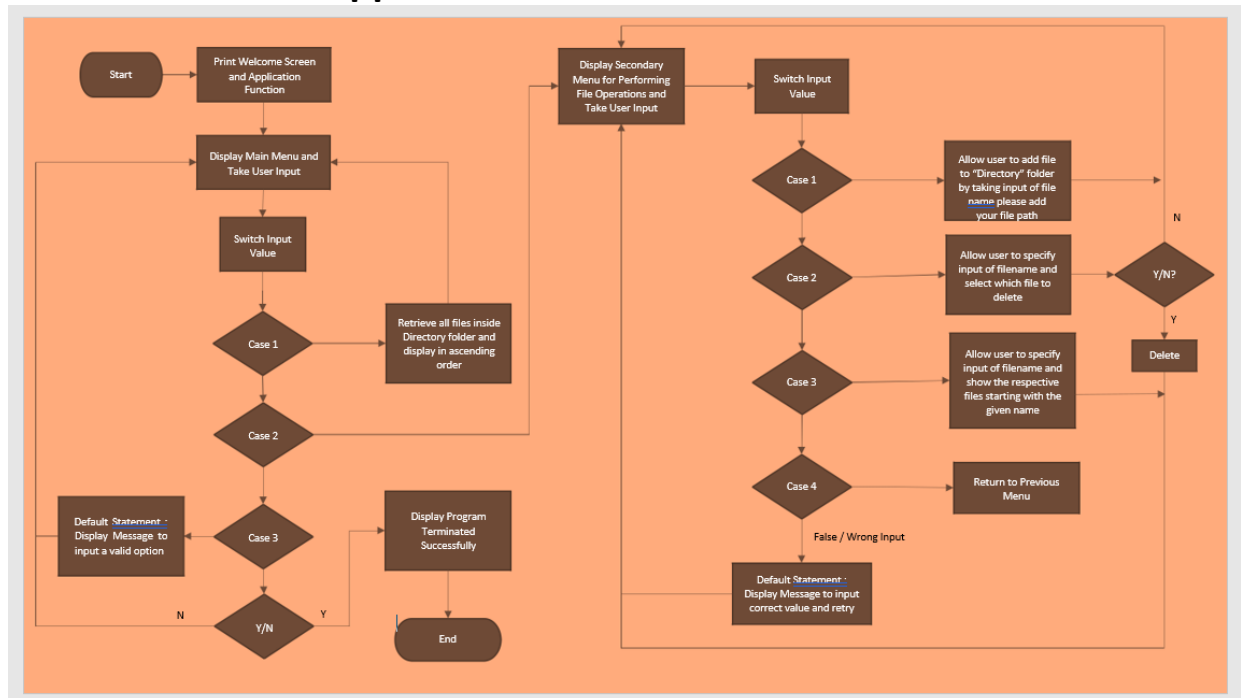
## **Sprint Planning and Task Completion**

The task assumed to be completed are:

### **Core Concepts Used in the Project**

- Collection Framework
- Flow control
- Recursion
- File Handling
- Exception Handling
- Sorting Algorithm Merge Sort time Complexity  $n\log(n)$

## Flow Chart of the Application



## Product Capabilities

Display Screen contain these options.

1. [Show files](#) – shows files from the directory in ascending order (Sorted).
2. [Show files menu](#) – shows the following file operations:
  - 2.1. Add a file – adds files to the directory.
  - 2.2. Delete a file – deletes files from the directory.
  - 2.3. Search for a file – searches for file in the directory.
  - 2.4. Return to main menu -Returns to main menu.
3. [Exit the application.](#)

Source code for each of the function with output is shown below:

## Welcome Screen of the Application:

```
package VirtualKeyForRepositories;

public class Main {
    public static void main(String[] args) {
        WelcomeScreen welcome = new WelcomeScreen();
        welcome.Intro();
        welcome.MainMenu();
    }
}
```

```
Main [Java Application] C:\Users\abhbbhatn\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86
*****
* Welcome to the Virtual Key For Your Repositories applicaiton! *
* Developer: Abhijeet bhatnagar *
* Description: IT engineer, try to learn everyday
*****

Main Menu
1.Show files
2.File Options Menu
3.Exit the application
```

## Show files:

```
System.out.println("\nMain Menu");
System.out.println("1.Show files\n2.File Options Menu\n3.Exit the
application\n");
boolean running = true;
Scanner option = new Scanner(System.in);
do {
    try {
        int input = option.nextInt();
        switch (input) {
            case 1:
                this.ShowFiles();
                this.MainMenu();
                break;
            case 2: //pending
                FileOptionsMenu FileMenu = new FileOptionsMenu();
                FileMenu.show();
                break;
            case 3:
                System.out.println("Quit the application...");
                System.out.println("Are you sure? Type 'Y' for yes and 'N'
for no");

                Scanner sure = new Scanner(System.in);
                String s = sure.nextLine();
                if(s.equals("y") || s.equals("Y")) {
                    System.out.println("Applicaiton terminated");
```

```

        running = false;
        System.exit(0);}
    else {
        MainMenu();
    }
    default:
        System.out.println("Invalid option,please check the
Input");
        break;
    }
} catch (Exception e) {
    System.out.println(e.getClass().getName() + ": Please enter a valid
option");
    MainMenu();
}
}
while (running == true) ;
}

private void ShowFiles() {
    Directory obj = new Directory(); //Retrieve files from directory
    obj.GetFiles();
}
}

```

## Output:

```

2
|
File Options Menu
1. Add a File
2. Delete a file
3. Search a file
4. Return to Main Menu

```

## File Options Menu: (Add, delete, search, return)

```

private Directory dir = new Directory();
public void MenuHandler() {
    System.out.println("""
        1. Add a File
        2. Delete a file
        3. Search a file
        4. Return to Main Menu""");
    boolean running = true;
    Scanner option = new Scanner(System.in);
    do {
        try {
            int input = option.nextInt();
            switch (input) {
                case 1: //Adds file to directory

```

```

        this.AddFile();
        this.show();
        break;
    case 2: // Deletes file from directory
        this.DeleteFile();
        this.show();
        break;
    case 3: // search for file in directory
        this.SearchFile();
        this.show();
        break;
    case 4: // return to main menu
        WelcomeScreen obj = new WelcomeScreen();
        obj.MainMenu();
        break;
    default:
        System.out.println("Invalid Option");
        break;
    }
} catch (InputMismatchException e) {
    System.out.println(e + ": Please select a valid option");
    this.MenuHandler();
}
}
while (running);
}

public void show() {
    System.out.println("\nFile Options Menu");
    MenuHandler();
}

private String getInputSting() {
    Scanner in = new Scanner(System.in);
    return (in.nextLine());
}

private void AddFile() {
    System.out.println("Enter file name:");
    String filename = this.getInputSting();
    System.out.println("Adding file:" + filename);
    try {
        Path path = FileSystems.getDefault().getPath(Directory.pathName +
filename).toAbsolutePath();
        File file = new File(dir.getPathName() + filename);
        if (file.createNewFile()) {
            System.out.println("File added: " + file.getName());
            dir.ListFiles().add(file);
        } else {
            System.out.println("File already Exists");
        }
    } catch (IOException e) {
        System.out.println(e);
    }
}

private void DeleteFile() {
    Directory obj = new Directory();
    obj.GetFiles();
    System.out.println("Enter filename to delete:");
    String filename = this.getInputSting();

```

```

        System.out.println("Deleting file: " + filename + "\nAre you sure?
(Y/N)");
        String sure = this.getInputSting();
        if(sure.equals("y") || sure.equals("Y")) { //asks sure?
            Path path = FileSystems.getDefault().getPath(Directory.pathName +
filename).toAbsolutePath();
            File file = path.toFile();
            if (file.delete()) {
                System.out.println("Deleted file: " + file.getName());
                dir.ListFiles().remove(file);
            } else {
                System.out.println("Failed, file not found");
            }
        }
        else
        {
            return;
        }
    }
    private void SearchFile() {
        boolean found = false;
        System.out.println("Enter file name:");
        String fileName = this.getInputSting();
        System.out.println("Searching for file: " + fileName);

        ArrayList<File> files = dir.ListFiles();
        for (File file : files) {
            if (file.getName().equals(fileName)) {
                System.out.println("Found " + fileName);
                found = true;
            }
        }
        if (!found) {
            System.out.println("File not found");
        }
    }
}

```

## Output:

### FileMenu output:

```
2
|
File Options Menu
1. Add a File
2. Delete a file
3. Search a file
4. Return to Main Menu

Enter file name:
abhijeet.txt
Adding file:abhijeet.txt
File added: abhijeet.txt

File Options Menu
1. Add a File
2. Delete a file
3. Search a file
4. Return to Main Menu

3
Enter file name:
abhijeet.txt
Searching for file: abhijeet.txt
Found abhijeet.txt

File Options Menu
1. Add a File
2. Delete a file
3. Search a file
4. Return to Main Menu
```

> <

```

2
Existing files:
abh.txt
abhiyeet.txt
Enter filename to delete:
abh.txt
Deleting file: abh.txt
Are you sure? (Y/N)
y
Deleted file: abh.txt

File Options Menu
1. Add a File
2. Delete a file
3. Search a file
4. Return to Main Menu

```

```

4. Return to Main Menu
4

Main Menu
1.Show files
2.File Options Menu
3.Exit the application

3
Quit the application....
Are you sure? Type 'Y' for yes and 'N' for no
y
Applicaition terminated

```

## Unique Selling Points of the Application:

- The first option should return the current file names in ascending order. The root directory can be either empty or contain few files or folders in it
- The second option should return the details of the user interface such as options displaying the following:
  - Add a file to the existing directory list
    - You can ignore the case sensitivity of the file names
  - Delete a user specified file from the existing directory list
    - You can add the case sensitivity on the file name in order to ensure that the right file is deleted from the directory list
    - Return a message if FNF (File not found)
  - Search a user specified file from the main directory
    - You can add the case sensitivity on the file name to retrieve the correct file
    - Display the result upon successful operation
    - Display the result upon unsuccessful operation
  - Option to navigate back to the main context



- There should be a third option to close the application

## **Conclusion:**

Further improvements to the application can be done According to the requirement