

Refer VGA for Error 487 to troubleshoot 488

Does this solve the problem?

1] Yes

2] No

3] I don't know

- **Explanation**

The errors 487, 488 and 489 are identical. Refer VGA for 487 to troubleshoot error 488 and 489.

487 - Pitching to run fault blade 1 - V82

488 - Pitching to run fault blade 2 - V82

489 - Pitching to run fault blade 3 - V82

Refer VGA Guide

[487 - Pitching to run fault blade 1 - V82](#)