

Boundary Value Problems

①

with b.c.

$$u'' = f(x, u), \quad a \leq x \leq b$$

① B.C of 1st kind

$$u(a) = r_1, \quad u(b) = r_2$$

② 2nd kind $u(a) = r_1, \quad u'(b) = r_2$

③ Third kind (mixed kind)

$$a_0 u(a) - a_1 u'(a) = r_1$$

$$b_0 u(b) + b_1 u'(b) = r_2$$

where a_0, a_1, b_0, b_1 are constants such that

$$a_0 a_1 \geq 0, \quad |a_0| + |a_1| \neq 0$$

$$b_0 b_1 \geq 0, \quad |b_0| + |b_1| \neq 0 \text{ and } |a_0| + |b_0| \neq 0$$

Shooting Method

Consider linear 2nd order differential eq of the form

$$-u'' + p(x)u' + q(x)u = r(x) \quad a < x < b \quad \text{--- ①}$$

subject to boundary conditions. We assume that $p(x), q(x) \geq 0$ and $r(x)$ is continuous on $[a, b]$ so that bvp has unique solution.

The general solution of ① can be written as

$$u(x) = u_0(x) + \mu_1 u_1(x) + \mu_2 u_2(x) \quad \text{--- ②}$$

where $u_0(x)$ is a particular solution of the non-homogeneous equation ① and $u_1(x)$ and $u_2(x)$ are two linearly independent solutions of corresponding homogeneous equation

$$-u'' + p(x)u' + q(x)u = 0$$

Thus we have

$$-u_0'' + p(x)u_0' + q(x)u_0 = r(x) \quad \text{--- (3)}$$

$$-u_1'' + p(x)u_1' + q(x)u_1 = 0 \quad \text{--- (4)}$$

and $-u_2'' + p(x)u_2' + q(x)u_2 = 0 \quad \text{--- (5)}$

Now first we discuss B.C. of 1st kind

i.e., $u(a) = r_1, \quad u(b) = r_2 \quad \text{--- (6)}$

Case (i) Let $r_1 \neq 0$ then we choose

$$u_0(a) = u_1(a) = u_2(a) = r_1 \quad \text{--- (7)}$$

and $u_0'(a) = 0, \quad u_1'(a) = 1, \quad u_2'(a) = 0 \quad \text{--- (8)}$

other choices of linearly independent values can be taken.

Now we consider following three initial value problems

I $-u_0'' + p(x)u_0' + q(x)u_0 = r(x)$
 $u_0(a) = r_1, \quad u_0'(a) = 0$

II $-u_1'' + p(x)u_1' + q(x)u_1 = 0$
 $u_1(a) = r_1, \quad u_1'(a) = 1$

III $-u_2'' + p(x)u_2' + q(x)u_2 = 0$
 $u_2(a) = r_1, \quad u_2'(a) = 0$

We solve all these IVPs using some initial value methods with same step length and obtain $u_0(b), u_1(b)$ and $u_2(b)$.

Proof

(3)

The general soln $u(x)$ of non-homogeneous eq (1) is given by

$$u(x) = u_0(x) + M_1 u_1(x) + M_2 u_2(x) \quad \text{--- (9)}$$

Now at $x=a$ $u(a) = r_1$ implies (from (9))

$$r_1 = u(a) = u_0(a) + M_1 u_1(a) + M_2 u_2(a) \quad \text{--- (10)}$$

$$r_1 = r_1 + M_1 r_1 + M_2 r_1$$

$$\text{or } M_1 + M_2 = 0 \quad \text{--- (i)}$$

and at $x=b$

$$r_2 = u(b) = u_0(b) + M_1 u_1(b) + M_2 u_2(b)$$

$$\text{from (i)} \quad \boxed{M_1 = -M_2}$$

$$r_2 = u_0(b) - M_2 (u_1(b) - u_2(b))$$

$$r_2 - u_0(b) = M_2 (u_2(b) - u_1(b))$$

$$\text{or } \boxed{M_2 = \frac{r_2 - u_0(b)}{u_2(b) - u_1(b)}} \quad \text{provided } u_2(b) \neq u_1(b)$$

So M_1 & M_2 are known then $u(x)$ is known.

Case 2 $u(a) = r_1 = 0$ $u(b) = r_2$

Then we take following set of initial conditions

$$\begin{array}{c|c|c} u_0(a) = 0 & u_1(a) = 1 & u_2(a) = 0 \\ u_0'(a) = 0 & u_1'(a) = 0 & u_2'(a) = 1 \end{array}$$

Then we solve three IVPs

I $-u_0'' + p(x)u_0' + q(x)u_0 = r(x)$
 $u_0(a) = 0, u_0'(a) = 0$

II $-u_1'' + p(x)u_1' + q(x)u_1 = 0$
 $u_1(a) = 1, u_1'(a) = 0$

III $-u_2'' + p(x)u_2' + q(x)u_2 = 0$
 $u_2(a) = 0, u_2'(a) = 1$

Solve these IVPs for same step length

The general form
 $u(x) = u_0 + M_1 u_1(x) + M_2 u_2(x)$

at $x = a$

$0 = u(a) = u_0(a) + M_1 u_1(a) + M_2 u_2(a)$

$0 = 0 + M_1 + 0 \Rightarrow \underline{M_1 = 0}$

at $x = b$

$r_2 = u(b) = u_0(b) + M_1 \overset{\rightarrow 0}{u_1(b)} + M_2 u_2(b)$

$r_2 - u_0(b) = M_2 u_2(b)$

$M_2 = \frac{r_2 - u_0(b)}{u_2(b)}$

provided $u_2(b) \neq 0$.

Boundary conditions of 2nd kind

$$u'(a) = r_1, \quad u'(b) = r_2 \quad \text{--- (1)}$$

Here since $u'(a)$ is given so we guess value for $u(a)$.

Case ① $r_1 \neq 0$

$$u'_0(a) = u'_1(a) = u'_2(a) = r_1$$

$$u_0(a) = 0, \quad u_1(a) = 1, \quad u_2(a) = 0$$

and solve following three IVPs

$$\text{I} \quad \begin{aligned} -u_0'' + p(x)u_0' + q(x)u_0 &= r(x) \\ u_0(a) &= 0, \quad u_0'(a) = r_1 \end{aligned}$$

$$\text{II} \quad \begin{aligned} -u_1'' + p(x)u_1' + q(x)u_1 &= 0 \\ u_1(a) &= 1, \quad u_1'(a) = r_1 \end{aligned}$$

$$\text{III} \quad \begin{aligned} -u_2'' + p(x)u_2' + q(x)u_2 &= 0 \\ u_2(a) &= 0, \quad u_2'(a) = r_1 \end{aligned}$$

Now the general solⁿ will be written as

$$u(x) = u_0(x) + M_1 u_1(x) + M_2 u_2(x)$$

at $x=a$ and at $x=b$ provides

$$M_1 + M_2 = 0 \quad \text{--- (i)}$$

$$M_2 = \frac{r_2 - u_0'(b)}{u_2'(b) - u_1'(b)} \quad u_1'(b) \neq u_2'(b)$$

Case ② $r_1 = 0$ then we take following set of initial values

$$\begin{array}{ccc} u_0(a) = 0 & u_1(a) = 1 & u_2(a) = 0 \\ u_0'(a) = 0 & u_1'(a) = 0 & u_2'(a) = 1 \end{array}$$

$$u(x) = u_0(x) + M_1 u_1(x) + M_2 u_2(x)$$

$$M_2 = 0,$$

$$M_1 = \frac{r_2 - u_0'(b)}{u_1'(b)} \quad u_1'(b) \neq 0$$

Boundary condition of 2nd kind

$$a_0 u(a) - a_1 u'(a) = r_1 \quad \text{--- (i)}$$

$$b_0 u(b) + b_1 u'(b) = r_2 \quad \text{--- (ii)}$$

we consider following set of initial conditions

$$\begin{array}{ccc|ccc} u_0(a) = 0 & & u_1(a) = 1 & & u_2(a) = 0 \\ u_0'(a) = 0 & & u_0'(a) = 0 & & u_2'(a) = 1 \end{array}$$

and general solⁿ is written by

$$u(x) = u_0(x) + M_1 u_1(x) + M_2 u_2(x) \quad \text{--- (1)}$$

Now at $x=a$ & at $x=b$ (1) satisfies (i) & (ii) which will give two equations in M_1 & M_2

So M_1 & M_2 can be determined.

Shooting method

(1)

Prob Using the shooting method, solve the bvp

$$u'' = u + 1, \quad 0 < x < 1$$

— (1)

$$u(0) = 0,$$

$$u(1) = e - 1$$

— (2)

Soln

We will consider three IVPs as follows

$$\text{I} \quad u_0'' = u_0 + 1, \quad u_0(0) = 0, \quad u_0'(0) = 0 \quad \text{— (3)}$$

$$\text{II} \quad u_1'' = u_1, \quad u_1(0) = 1, \quad u_1'(0) = 0 \quad \text{— (4)}$$

$$\text{III} \quad u_2'' = u_2, \quad u_2(0) = 0, \quad u_2'(0) = 1 \quad \text{— (5)}$$

We first write (3) (4) & (5) as following systems

$$u_0'' = u_0 + 1 \quad \begin{matrix} u_0(0) \Rightarrow y_0(0) = 0 \\ u_0'(0) \Rightarrow z_0(0) = 0 \end{matrix}$$

$y_0 = u_0, \quad z_0 = u_0'$
 $u_0 = y_0, \quad u_0' = z_0 \Rightarrow y_0' = z_0$

$$z_0' = u_0'' = u_0 + 1 \Rightarrow z_0' = y_0 + 1$$

$$\begin{pmatrix} y_0 \\ z_0 \end{pmatrix}' = \begin{pmatrix} z_0 \\ 1 + y_0 \end{pmatrix} \quad \text{with} \quad \begin{pmatrix} y_0(0) \\ z_0(0) \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad \text{— (6)}$$

Similarly for (4) & (5) we get—

$$\begin{pmatrix} y_1 \\ z_1 \end{pmatrix}' = \begin{pmatrix} y_1 \\ z_1 \end{pmatrix} \quad \begin{pmatrix} y_1(0) \\ z_1(0) \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \text{where} \quad \begin{matrix} y_1 = u_1 \\ z_1 = u_1' \end{matrix} \quad \text{— (7)}$$

$$\begin{pmatrix} y_2 \\ z_2 \end{pmatrix}' = \begin{pmatrix} y_2 \\ z_2 \end{pmatrix} \quad \begin{pmatrix} y_2(0) \\ z_2(0) \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad \text{— (8)}$$

$y_2 = u_2$
 $z_2 = u_2'$

Euler-Cauchy method

$$u_{j+1} = u_j + \frac{1}{2} (k_1 + k_2)$$

$$k_1 = h f(x_j, u_j), \quad k_2 = h f(x_j + h, u_j + k_1)$$

$$= +h_1$$

for 1st system (6)

$$y_0' = z_0$$

$$y_0(0) = 0$$

$$y_0' = f(x, y_0, z_0)$$

$$z_0' = 1 + y_0$$

$$z_0(0) = 0$$

$$z_0' = g(x, y_0, z_0)$$

$$f = z_0, \quad g = 1 + y_0$$

$$f = z_0$$

$$\left. \begin{aligned} k_1 &= h f(x_n, y_{0,n}, z_{0,n}) \\ k_2 &= h f(x_n + h, y_{0,n} + k_1, z_{0,n} + l_1) \end{aligned} \right\}$$

$$k_1 = h z_{0,n}$$

$$k_2 = h f(x_n + h, y_{0,n} + k_1, z_{0,n} + l_1)$$

$$= h(z_{0,n} + l_1)$$

$$= h[z_{0,n} + h(1 + y_{0,n})]$$

$$= h z_{0,n} + h^2(1 + y_{0,n})$$

$$l_1 = h g(x_n, y_{0,n}, z_{0,n})$$

$$l_2 = h g(x_n + h, y_{0,n} + k_1, z_{0,n} + l_1)$$

$$l_1 = h(1 + y_{0,n})$$

$$l_2 = h g(x_n + h, y_{0,n} + k_1, z_{0,n} + l_1)$$

$$= h(1 + y_{0,n} + k_1)$$

$$= h(1 + y_{0,n} + h z_{0,n})$$

$$y_{0,n+1} = y_{0,n} + \frac{1}{2} [h z_{0,n} + h z_{0,n} + h^2(1 + y_{0,n})]$$

$$= y_{0,n} \left(1 + \frac{h^2}{2}\right) + z_{0,n} \left(\frac{h}{2} + \frac{h}{2}\right) + \frac{h^2}{2}$$

$$y_{0,n+1} = \left(1 + \frac{h^2}{2}\right) y_{0,n} + h z_{0,n} + \frac{h^2}{2}$$

$$z_{0,n+1} = z_{0,n} + \frac{1}{2} (l_1 + l_2)$$

$$z_{0,n+1} = z_{0,n} + \frac{1}{2} [h(1 + y_{0,n}) + h(1 + y_{0,n} + h z_{0,n})]$$

(9)

Shooting method

(3)

$$z_{0,n+1} = z_{0,n} + \frac{1}{2} [y_{0,n}(2h) + z_{0,n}(h^2) + 2h]$$

$$= z_{0,n} + h y_{0,n} + \frac{h^2}{2} z_{0,n} + h$$

$$z_{0,n+1} = h y_{0,n} + (1 + \frac{h^2}{2}) z_{0,n} + h$$

(10)

Now from (9) & (10)

$$\begin{bmatrix} y_{0,n+1} \\ z_{0,n+1} \end{bmatrix} = \begin{bmatrix} 1 + \frac{h^2}{2} & h \\ h & 1 + \frac{h^2}{2} \end{bmatrix} \begin{bmatrix} y_{0,n} \\ z_{0,n} \end{bmatrix} + \begin{bmatrix} \frac{h^2}{2} \\ h \end{bmatrix} \quad \text{--- (11)}$$

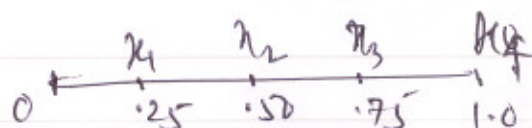
with $y_{0,0} = 0, z_{0,0} = 0$ as initial conditions.

The system (2) & (3) immediately can be written as

$$\begin{bmatrix} y_{1,n+1} \\ z_{1,n+1} \end{bmatrix} = \begin{bmatrix} B(h) \end{bmatrix} \begin{bmatrix} y_{1,n} \\ z_{1,n} \end{bmatrix} \quad y_{1,0} = 1, z_{1,0} = 0$$

$$\begin{bmatrix} y_{2,n+1} \\ z_{2,n+1} \end{bmatrix} = \begin{bmatrix} B(h) \end{bmatrix} \begin{bmatrix} y_{2,n} \\ z_{2,n} \end{bmatrix} \quad y_{2,0} = 0, z_{2,0} = 1$$

Take $h = 0.25$



$$\begin{bmatrix} y_{0,n+1} \\ z_{0,n+1} \end{bmatrix} = \begin{bmatrix} 1.03125 & 0.25 \\ 0.25 & 1.03125 \end{bmatrix} \begin{bmatrix} y_{0,n} \\ z_{0,n} \end{bmatrix} + \begin{bmatrix} .03125 \\ .25 \end{bmatrix}$$

$$y_{0,0} = 0, z_{0,0} = 0$$

$$u_0(.25) = y_{01} = 0.03125$$

$$u_0'(0.25) = z_{01} = 0.25$$

$$u_0(.50) = y_{02} = 0.12598$$

$$u_0'(0.50) = z_{02} = 0.51563$$

$$u_0(.75) = y_{03} = 0.29007$$

$$u_0'(0.75) = z_{03} = 0.81324$$

$$u_0(1.0) = y_{04} = 0.53369$$

$$u_0'(1.0) = z_{04} = 1.16117$$

Next for II IVP we have

$$\begin{bmatrix} y_{1,n+1} \\ z_{1,n+1} \end{bmatrix} = \begin{bmatrix} 1.03125 & 0.25 \\ 0.25 & 1.03125 \end{bmatrix} \begin{bmatrix} y_{1,n} \\ z_{1,n} \end{bmatrix}$$

with $y_{1,0} = 1$, $z_{1,0} = 0$

$$u_1(0.25) = y_{11} = 1.03125$$

$$u_1'(0.25) = z_{11} = 0.25$$

$$u_1(0.50) = y_{12} = 1.12598$$

$$u_1'(0.50) = z_{12} = 0.51563$$

$$u_1(0.75) = y_{13} = 1.29107$$

$$u_1'(0.75) = z_{13} = 0.81324$$

$$u_1(1.0) = y_{14} = 1.53369$$

$$u_1'(1.0) = z_{14} = 1.16117$$

Next for III IVP we have

$$\begin{bmatrix} y_{2,n+1} \\ z_{2,n+1} \end{bmatrix} = \begin{bmatrix} 1.03125 & 0.25 \\ 0.25 & 1.03125 \end{bmatrix} \begin{bmatrix} y_{2,n} \\ z_{2,n} \end{bmatrix}$$

$$y_{2,0} = 0, \quad z_{2,0} = 1$$

$$u_2(0.25) = y_{21} = 0.25$$

$$u_2'(0.25) = z_{21} = 1.03125$$

$$u_2(0.50) = y_{22} = 0.51563$$

$$u_2'(0.50) = z_{22} = 1.12598$$

$$u_2(0.75) = y_{23} = 0.81324$$

$$u_2'(0.75) = z_{23} = 1.29107$$

$$u_2(1.0) = y_{24} = 1.16117$$

$$u_2'(1.0) = z_{24} = 1.53369$$

$$u(n) = u_0(n) + M_1 u_1(n) + M_2 u_2(n)$$

$$u(0) = 0, \quad u(1) = e - 1$$

$$u(0) = 0 \Rightarrow u_0(0) + M_1 u_1(0) + M_2 u_2(0) = 0$$

$$\Rightarrow 0 + M_1 \cdot 1 + M_2 \cdot 0 = 0 \Rightarrow M_1 = 0$$

Shooting method

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~~$x=1$~~ $u(1) = e-1 \Rightarrow$

$$e-1 = u_0(1) + M_1 u_1(1) + M_2 u_2(1) \Rightarrow$$

but $M_1 = 0 \Rightarrow$

$$(e-1) = u_0(1) + M_2 u_2(1)$$

or $M_2 = \frac{(e-1) - u_0(1)}{u_2(1)}$

$$M_2 = \frac{(e-1) - u_0(1)}{u_2(1)} = \frac{e-1 - 0.53369}{1.1617}$$

Thus $M_2 = 1.02017$

$u(x) = u_0(x) + 1.02017 u_2(x)$

x_n	$u(x_n)$	$u(1) = e-1$
0.25	0.20629	=
0.50	0.65201	
0.75	1.11971	
1.0	1.71828	