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JAVA PROGRAMMING

Task:9

Abstraction:

Shape:

```
package org.object;

public abstract class Shape {
    protected String name = "shape";
    protected String colour = "yellow";
    protected boolean filled = false;
    public abstract double Area();
    public Shape() {

    }

    public Shape(String name, String colour, boolean filled) {
        this.name = name;
        this.colour = colour;
        this.filled = filled;
    }

    public void setName(String name) {
        this.name = name;
    }

    public void setColour(String colour) {
        this.colour = colour;
    }

    public void setFilled(Boolean filled) {
        this.filled = filled;
    }

    public String getName() {
        return this.name;
    }
}
```

```

    }

    public String getColour(String colour) {
        return this.colour;
    }

    public boolean getFilled() {
        return this.filled;
    }
}

```

Circle:

```

package org.object.round;

import org.object.Shape;

public class Circle extends Shape {
    protected double radius = 1.0;
    final private static double PI = 3.14;

    public Circle() {
    }

    public Circle(String name, String colour, boolean filled, double radius) {
        super(name, colour, filled);
        this.radius = radius;
    }

    public void setRadius(double radius) {
        this.radius = radius;
    }

    public double getradius() {
        return this.radius;
    }

    public double Area() {
        double area = PI * this.radius * this.radius;
        return area;
    }
}

```

Cylinder:

```
package org.object.round;

import org.object.round.Circle;

public class Cylinder extends Circle {
    protected double height = 1.0;

    public Cylinder() {

    }

    public Cylinder(String name, String colour, boolean filled, double radius, double height) {
        super(name, colour, filled, radius);
        this.height = height;
    }

    public void setHeight(double height) {
        this.height = height;
    }

    public double getHeight() {
        return this.height;
    }

    public double Area() {
        double area = super.Area() * height;
        return area;
    }

}
```

Triangle:

```
package org.object.tri;

import org.object.Shape;

public class Triangle extends Shape {
    private double breath = 1.0;
    private double height = 1.0;

    public Triangle(String name, String colour, boolean filled, double height, double breath) {
        super(name, colour, filled);
        this.breath = breath;
        this.height = height;
    }

}
```

```

    }

    public void setbreath(double breath) {
        this.breath = breath;
    }

    public double getbreath() {
        return this.breath;
    }

    public void setHeight(double height) {
        this.height = height;
    }

    public double getHeight() {
        return this.height;
    }

    public double Area() {
        double area = (0.5) * (height * breath);
        return area;
    }

```

```

}

```

Rectangle:

```

package org.object.square;

import org.object.Shape;

public class Rectangle extends Shape {
    private double length = 1.0;
    private double breath = 1.0;

    public Rectangle(String name, String colour, boolean filled, double length, double breath) {
        super(name, colour, filled);
        this.length = length;
        this.breath = breath;
    }

    public void setbreath(double breath) {
        this.breath = breath;
    }

    public double getbreath() {
        return this.breath;
    }

```

```

    }

    public void setlength(double length) {
        this.breath = breath;
    }

    public double getlength() {
        return this.length;
    }

    public double Area() {
        double area = length * breath;
        return area;
    }
}

```

Square:

```

package org.object.square;

import org.object.Shape;

public class Rectangle extends Shape {
    private double length = 1.0;
    private double breath = 1.0;

    public Rectangle(String name, String colour, boolean filled, double length, double breath) {
        super(name, colour, filled);
        this.length = length;
        this.breath = breath;
    }

    public void setbreath(double breath) {
        this.breath = breath;
    }

    public double getbreath() {
        return this.breath;
    }

    public void setlength(double length) {
        this.breath = breath;
    }

    public double getlength() {
        return this.length;
    }
}

```

```

        public double Area() {
            double area = length * breath;
            return area;
        }
    }
}

```

Solution:

```

package org.main;
import org.object.Shape;
import org.object.round.Circle;
import org.object.round.Cylinder;
import org.object.square.Rectangle;
import org.object.tri.Triangle;
import org.object.square.Square;

public class Solution{
    public static void main(String arg[]){
        Shape shape[] = new Shape [5];
        shape[0] = new Circle("circle","pink",true,2.0);
        shape[1] = new Rectangle("rectangle","yellow",true,3,4);
        shape[2] = new Triangle("triangle","white",true,3,4);
        shape[3] = new Cylinder("cylinder","pink",true,4.0,2.0);
        shape[4] = new Square("square","pink",true,4);
        System.out.println("AREA OF CIRCLE  :"+shape[0].Area());
        System.out.println("AREA OF RECTANGLE:"+shape[1].Area());
        System.out.println("AREA OF TRIANGLE :"+shape[2].Area());
        System.out.println("AREA OF CYLINDER :"+shape[3].Area());
        System.out.println("AREA OF SQUARE  :"+shape[4].Area());
    }
}

```

output:

```

AREA OF CIRCLE  :12.56
AREA OF RECTANGLE:12.0
AREA OF TRIANGLE :6.0
AREA OF CYLINDER :100.48
AREA OF SQUARE  :16.0

```