Operating system

11. Multithreading

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Code:
#include <stdio.h>
#include <pthread.h>
void* print_message(void* ptr) {
  char* message = (char*) ptr;
  printf("%s\n", message);
  return NULL;
}
int main() {
  pthread_t thread1, thread2;
  pthread create(&thread1, NULL, print message, "Thread 1: Hello");
  pthread_create(&thread2, NULL, print_message, "Thread 2: World");
  pthread_join(thread1, NULL);
  pthread join(thread2, NULL);
  return 0;
}
Output:
Thread 1: Hello
Thread 2: World
12. FIFO Paging
Code:
#include <stdio.h>
int main() {
  int pages[50], n, frames[10], f, i, j = 0, k, pageFaults = 0, found;
  printf("Enter number of pages: ");
  scanf("%d", &n);
  printf("Enter the pages: ");
  for(i = 0; i < n; i++) scanf("%d", &pages[i]);
  printf("Enter number of frames: ");
  scanf("%d", &f);
```

```
for(i = 0; i < f; i++) frames[i] = -1;
  for(i = 0; i < n; i++) {
     found = 0;
     for(k = 0; k < f; k++) {
        if(frames[k] == pages[i]) {
          found = 1;
          break;
       }
     }
     if(!found) {
        frames[j] = pages[i];
       j = (j + 1) \% f;
        pageFaults++;
     }
  printf("Total Page Faults: %d\n", pageFaults);
  return 0;
}
Output:
Enter number of pages: 12
Enter the pages: 1 2 3 4 1 2 5 1 2 3 4 5
Enter number of frames: 3
Total Page Faults: 9
13. LRU Paging
Code:
#include <stdio.h>
int findLRU(int time[], int n) {
  int i, min = time[0], pos = 0;
  for(i = 1; i < n; ++i) {
     if(time[i] < min) {</pre>
        min = time[i];
        pos = i;
     }
  }
```

```
return pos;
}
int main() {
  int pages[50], frames[10], time[10], n, f, i, j, pos, pageFaults = 0, counter = 0,
found;
  printf("Enter number of pages: ");
  scanf("%d", &n);
  printf("Enter the pages: ");
  for(i = 0; i < n; i++) scanf("%d", \&pages[i]);
  printf("Enter number of frames: ");
  scanf("%d", &f);
  for(i = 0; i < f; ++i) {
     frames[i] = -1;
     time[i] = 0;
  }
  for(i = 0; i < n; ++i) {
     found = 0;
     for(j = 0; j < f; ++j) {
        if(frames[j] == pages[i]) {
          counter++;
          time[j] = counter;
          found = 1;
          break;
       }
     }
     if(!found) {
        pos = findLRU(time, f);
        counter++;
        frames[pos] = pages[i];
        time[pos] = counter;
        pageFaults++;
     }
  }
  printf("Total Page Faults: %d\n", pageFaults);
  return 0;
}
Output:
```

Enter number of pages: 12

Enter the pages: 1 2 3 4 1 2 5 1 2 3 4 5

Enter number of frames: 3

Total Page Faults: 10

14. Optimal Paging

for(i = 0; i < n; i++) {

```
Code:
#include <stdio.h>
int predict(int pages[], int frames[], int pn, int index, int fn) {
  int res = -1, farthest = index;
  for(int i = 0; i < fn; i++) {
     int j;
     for(j = index; j < pn; j++) {
        if(frames[i] == pages[j]) {
           if(j > farthest) {
             farthest = j;
             res = i;
           }
           break;
        }
     }
     if(j == pn)
        return i;
  return (res == -1) ? 0 : res;
}
int main() {
  int pages[50], frames[10], n, f, i, j, hit = 0, found;
  printf("Enter number of pages: ");
  scanf("%d", &n);
  printf("Enter the pages: ");
  for(i = 0; i < n; i++) scanf("%d", &pages[i]);
  printf("Enter number of frames: ");
  scanf("%d", &f);
  int index = 0;
  for(i = 0; i < f; i++) frames[i] = -1;
```

```
found = 0;
     for(j = 0; j < f; j++) {
        if(frames[j] == pages[i]) {
           hit++;
          found = 1;
           break;
        }
     }
     if(!found) {
        if(index < f)
          frames[index++] = pages[i];
        else {
           int pos = predict(pages, frames, n, i + 1, f);
          frames[pos] = pages[i];
       }
     }
  printf("Total Page Faults: %d\n", n - hit);
  return 0;
}
Output:
Enter number of pages: 12
Enter the pages: 1 2 3 4 1 2 5 1 2 3 4 5
Enter number of frames: 3
Total Page Faults: 7
15. Sequential File Allocation
Code:
#include <stdio.h>
struct File {
  int startBlock;
  int length;
};
int main() {
  int memory[100] = \{0\}, i, j, n;
  struct File files[10];
```

```
printf("Enter number of files: ");
  scanf("%d", &n);
  for(i = 0; i < n; i++) {
     int start, len;
     printf("Enter start block and length for file %d: ", i+1);
     scanf("%d%d", &start, &len);
     int allocated = 1;
     for(j = \text{start}; j < \text{start} + \text{len}; j++) {
        if(memory[j] == 1) {
           allocated = 0;
           break;
        }
     }
     if(allocated) {
        for(j = start; j < start + len; j++)
           memory[j] = 1;
        files[i].startBlock = start;
        files[i].length = len;
        printf("File %d allocated.\n", i+1);
     } else {
        printf("File %d cannot be allocated.\n", i+1);
     }
  }
  return 0;
Output:
Enter number of files: 3
Enter start block and length for file 1: 2 3
Enter start block and length for file 2: 5 2
Enter start block and length for file 3: 3 2
File 1 allocated.
File 2 allocated.
File 3 cannot be allocated.
```

}