MAIN PROJECT - ABSTRACT

TOPIC : QUICK PAY-Online payment system

Technology To Be Used: Python,Django

The Project "QUICK PAY- Online payment system" gives us the information about all the service providers and also customer can do all the payments like mobile recharge, dish by using a single website with the help of a wallet. It also contains credit card payment method. It contains 3 major modules that are Admin, User and Service providers. Admin module contains all the details of the users and service providers like when it was created and what all the transactions done by the user, detailed information of the user can be accessed or can be manipulated by the administrator. User module consists of how to create the user and how to access the service provider and any time he can have the complete information of his account, when he had updated his balance and how the balance has been utilized that can be viewed in the form of reports. Service provider is the module where he can visit the website and can have the complete information of all the transactions based on that service, also he can add offers for recharges.

MODULES

1. **ADMIN: performs the following activities:** Login, Approve and reject registered service providers and users, view the transaction history, view and remove complaints, view commission details.

2. **USER : performs the following activities:** Registration and login, Can recharge mobile, dth by using wallet or stripe payment gateway. View wallet balance and can add money to his/her own wallet, Add complaints and view the replays, View the recharge history ,Can search recharge history by using date and amount , View offers and amounts.

3. **SERVICE PROVIDER :performs the following activities:** Registration and login, view recharge requests and search transaction history by using date and amount, View complaints and post reply, Add and remove offers, Edit profile.