MAIN PROJECT - ABSTRACT
TOPIC : QUICK PAY-Online payment system

Technology To Be Used: Python,Django

The Project "QUICK PAY" gives us the information about all the service providers and also customer can do all the payments like mobile recharge ,water ,electricity ,dish by using a single website. This application provides us the complete information in a service provider wise. It contains 3 major modules that are Admin, User and Service providers. Admin module contains all the details of the users like when it was created and what all the transactions done by the user, detailed information of the user can be accessed or can be manipulated by the administrator. User module consists of how to create the user and how to access the service provider and any time he can have the complete information of his account, when he had updated his balance and how the balance has been utilized that can be viewed in the form of reports. Service provider is the module where he can visit the proposed system and can have the complete information of all the transactions based on that service.

MODULES

1. **ADMIN:** Admin performs the following activities:

Login, approve or reject registration of service provider, deletes the approved service providers, delete the registered users, view the transaction history, view the complaints and post reply,payment commision

2. **USER :** User performs the following activities:

Registration and login, Can recharge mobile, electricity, water, dish, Add money to his/her own wallet from bank account, Add complaints and view the reply, View the recharge history,download bills

3. **SERVICE PROVIDER :** Service Provider performs the following activities:

Registration and login, accept and reject the service
requests and its history ,view complaints,bill generation