## Malla Kavya Mrudula | CS14B046

Indian Institute of Technology Madras



Indian Institute of Technolog (91) 9176480704   satprathra.19	4
EDUCATION	The state of the s
Current 2014	B.Tech/ M.Tech Dual Degree in Computer Science & Engineering Indian Institute of Technology, Madras Minor: Operations Research CGPA: 8.34
2014 2012	XII   Andhra Pradesh State Board Sri Chaitanya Junior College, Visakhapatnam, Andhra Pradesh Score: 98.5%
2012 2008	X   Andhra Pradesh State Board Mahathi Model High School, Visakhapatnam, Andhra Pradesh CGPA: 10
SCHOLASTIC ACHIEVEMENT	rs
2014	Secured AIR 1419 in IIT-JEE Advanced.
2015	Received Prathibha Award from Government of Andhra Pradesh.
2014	Selected for Kishore Vaigyanik Protsahana Yojana (KVPY) in SX Stream
2014	Received Success@Vizag 2014 by the Times of India, Visakhapatnam
COURSE WORK	
Core & Electives	Computer OrganisationDiscrete Mathematics for CSArtificial IntelligenceBasic Graph TheorySwitching Theory and Digital DesignOperating SystemsModern CompilersData Structure and AlgorithmsNetworksReinforcement LearningSoftware Engineering
SKILLS	
Programming Languages	Proficient in C, C++, Java, Python, Javascript, and a beginner in Matlab
Markup Languages	Proficient in HTML, CSS3 & decent knowledge in LaTeX
Frameworks	Worked extensively using React.js & Redux
Softwares	Adobe Photoshop, Unity3D, Blender
Conversational Languages	Proficient in English, Hindi & Telugu
PROFESSIONAL EXPERIENC	E
July, 2016 May, 2016	FrontEnd Intern   SportsCafe.in  Mentor: Sudhakar Krishnamurthy (sudhakar@sportscafe.in)  — Worked extensively to make significant upgrade to their User Interface

May, 2016 - Worked extensively to make significant upgrade to their User Interface

Used frameworks like React.js and Redux to improve the UI of their website

## PROJECTS ...

## **Hackathons:**

Developed a web extension in TeleStax Restcomm Hackathon

- Developed a personalised note taking extension **YouTubeNotes** for youtube which will be helpful in maintaining track of important points of video lectures hosted on

Youtube like NPTEL Courses and so on.

Developed a game in Microsoft Code.Fun.do

Developed an arcade game Planet Switch using Unity3D in a team of 4

<b>Course Projects:</b>	
Jan, 2017 May, 2017	<ul> <li>Developed a software <b>Proxy</b> which acts as an attendance assistant in a team of 4.</li> <li>It uses face detection and tries to mark attendance from uploaded class pictures automatically.</li> <li>Various options like manual marking of attendance, uploading student pictures and raising queries in case of any discrepancies were also provided.</li> <li>Different softwares and Frameworks were used like, Face++ Cognition Services, React.js, Django.</li> </ul>
Jan, 2017 May, 2017	<b>Optimizing Compiler</b> for subset of Java (Burito Java) which does various analysis like Constant Propagation, Alias Analysis, Function Inlining and some Loop Optimizations in Java.
Nov, 2016	Coded a bot to play the game of <b>Othello</b> in C++ in a team of 2
Oct, 2016	Created a mini terminal with support for all the bash commands in C++ in a team of 2
April, 2016	Regex Verifier & Regex Matcher in C++
April, 2016	Huffman Coding for Data Compression in C++ in a team of 2.
March, 2016	<b>Graph Visualization</b> for Reverse Delete Algorithm in Python in a team of 2.
June, 2015	Basic Scientific Calculator in C
Oct, 2014	<b>Electronic Odometer</b> to calculate speed and distance travelled by a bicycle using Arduino in a team of 3.
POSITIONS OF RESPONSIBI	LITIES
May, 2016 Aug, 2015	Hostel Volunteer for Sports Secretary
CO-CURRICULAR ACTIVITIES	
Current 2015	Active member of WiCS-IITM(Women in CS, IITM), a community dedicated to encourage girls in exploring more of CS.
2011 2008	Won First Prize in National Hindi Test conducted by Samata Hindi Prachar Vibhag for four consecutive years at school level.
EXTRA CURRICULAR ACTIVI	
April, 2016	Won First Prize in Tech-Soc 3D-Modelling Event in a team of 2.
2007	Won First Prize in Logo Contest conducted by Department of Indian Posts-India, Andhra Pradesh Circle.
Interests	Cycling, Sketching, Reading books and playing Tennis, Chess & Badminton for recreation.
OBJECTIVE	
To utilize this oppurtur as to solve new challer	nity in improving my skill set and to explore and understand areas unknown to me, so nges in them.
DECLARATION	

DECLARATION \_\_\_\_\_

I hereby declare that all the information given above is true to the best of my knowledge as on April 16, 2017.