

Revision is the most crucial part of mathematics preparation in Civil Services Examination. For that purpose, I had prepared short notes on each topic of the syllabus which I am sharing here. I would suggest aspirants to use this as just a reference for quick revision and not as your primary source. This optional requires good understanding of the topic which cannot be derived from short notes.

It is the process of preparing such notes that gives a candidate confidence about his or her preparation and brings conceptual clarity. Hence I would encourage aspirants to do this exercise themselves even if it is time consuming.

All the best!

Regards,
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AIR 8 - CSE 2015

Vector Analysis

①

If \vec{P} & \vec{Q} are parallel, $\vec{P} \times \vec{Q} = 0$

$$\vec{P} \times \vec{Q} = \begin{vmatrix} i & j & k \\ P_1 & P_2 & P_3 \\ Q_1 & Q_2 & Q_3 \end{vmatrix}$$

②

If $\vec{a} \cdot \vec{c} = \vec{b} \cdot \vec{c}$ then either $\vec{a} = \vec{b}$
or $\vec{a} - \vec{b}$ is \perp to \vec{c}

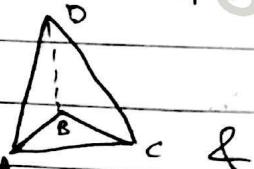
③

Scalar triple product $a \cdot (\vec{b} \times \vec{c}) = [a \ b \ c] = [b \ c \ a]$
 $= [c \ a \ b] = -[c \ b \ a]$

$$= \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$\vec{a}, \vec{b}, \vec{c}$ are coplanar $\Leftrightarrow [a \ b \ c] = 0$

If $\vec{a}, \vec{b}, \vec{c}$ are adjacent sides of a parallelopiped
then $\text{vol}^m = [a \ b \ c]$



A tetrahedron has 4 triangular faces.

Vol^m of tetrahedron

$$= \frac{1}{6} [\vec{AB} \ \vec{AC} \ \vec{AD}]$$

④

Vector Triple Product

$$(\vec{a} \times \vec{b}) \times \vec{c} = (a \cdot c) \vec{b} - (b \cdot c) \vec{a}$$

$$\vec{a} \times (\vec{b} \times \vec{c}) = (a \cdot c) \vec{b} - (a \cdot b) \vec{c}$$

Tip to remember, however be the bracket, vector
B (middle vector) component is always +ve & other
vector in bracket component is -ve.

$$(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d}) = \begin{vmatrix} \vec{a} \cdot \vec{c} & \vec{a} \cdot \vec{d} \\ \vec{b} \cdot \vec{c} & \vec{b} \cdot \vec{d} \end{vmatrix}$$

one row to \vec{a} & \vec{b} each.
one column to \vec{c} & \vec{d} each

(4) Reciprocal system of vectors

Set of vectors $(\vec{a}, \vec{b}, \vec{c})$ & $(\vec{a}', \vec{b}', \vec{c}')$ are reciprocal if $\vec{a} \cdot \vec{a}' = \vec{b} \cdot \vec{b}' = \vec{c} \cdot \vec{c}' = 1$.

$$\text{&} \quad \vec{a} \cdot \vec{b}' = \vec{a}' \cdot \vec{b} = \vec{b} \cdot \vec{c}' = \vec{b}' \cdot \vec{c} = \vec{a} \cdot \vec{c}' = \vec{a}' \cdot \vec{c} = 0$$

$$a' = \frac{\vec{b} \times \vec{c}}{[\vec{a} \vec{b} \vec{c}]} \quad b' = \frac{\vec{c} \times \vec{a}}{[\vec{a} \vec{b} \vec{c}]} \quad c' = \frac{\vec{a} \times \vec{b}}{[\vec{a} \vec{b} \vec{c}]}$$

(5) Scalar field :- At each point, a scalar value is defined $\phi(x, y, z)$

Vector field : At each point a vector value is defined $\vec{F}(x, y, z)$.

(6) Let $\vec{A}, \vec{B}, \vec{C}$ be diff. vector function of parameters t & ϕ a scalar function of t . Then

$$(1) \frac{d}{dt} (\phi \vec{A}) = \frac{d\phi}{dt} \vec{A} + \phi \frac{d\vec{A}}{dt}$$

$$(2) \frac{d}{dt} [\vec{A} \vec{B} \vec{C}] = \left[\frac{d\vec{A}}{dt} \vec{B} \vec{C} \right] + \left[\vec{A} \frac{d\vec{B}}{dt} \vec{C} \right] + \left[\vec{A} \vec{B} \frac{d\vec{C}}{dt} \right]$$

$$(3) \frac{d}{dt} [\vec{A} \times (\vec{B} \times \vec{C})] = \frac{d\vec{A}}{dt} \times (\vec{B} \times \vec{C}) + \vec{A} \times \left(\frac{d\vec{B}}{dt} \times \vec{C} \right) + \vec{A} \times \left(\vec{B} \times \frac{d\vec{C}}{dt} \right)$$

(7) 2 ways of representing a curve

(a) Intersection of 2 surfaces $F_1(x, y, z) = 0$
 $\& F_2(x, y, z) = 0$

(b) Parametric representation $x = f_1(t)$ $y = f_2(t)$ $z = f_3(t)$

(8) Vector eq. of a line passing through point \vec{a} & direction \vec{t}

$$\vec{r} = \vec{a} + b\vec{t} \quad b \in \mathbb{R}$$

(9) Plane curve :- lies in a single plane
 Twisted curve :- Not lying in a single curve plane.

(10) Unit tangent Vector $\vec{T} = \frac{d\vec{s}}{ds}$ (s is curve length)

$$\therefore \frac{ds}{dt} = \left| \frac{d\vec{s}}{dt} \right|$$

(11) Serret Frenet Formula

Let T be unit tangent vector & N unit principle normal.

How to find plane of N ? \rightarrow It is osculating plane
 Osculating Plane - To find osc. plane at a point a on

curve C , consider 3 points on the curve

$a, a-st$ & $a+st$. Consider plane

Passing through these 3 points say P_{st}

Osculating Plane $= \lim_{st \rightarrow 0} P_{st}$

Bisectorial

Bisector $B = TXN$. Remember of $TANB$ ($TANi$)

$TXN = B$

Now, the formulae are

$$\frac{dT}{ds} = k N \quad \frac{dB}{ds} = -\gamma N \quad \frac{dN}{ds} = \gamma B - k T$$

k = curvature - measure of curve (here also NBT order)

γ = torsion - measure of how much curve is going out of current plane

$\Gamma = \frac{1}{\gamma}$ = radius of torsion

$R = \frac{1}{k}$ = radius of curvature

cyclic to TNB
 $\frac{dN}{ds} = TANi + RT BNTi$

12) Obv. $\left| \frac{dT}{ds} \right| = k$ & $\left| \frac{dB}{ds} \right| = \gamma$

Given $\vec{r} = f_1(t) \hat{i} + f_2(t) \hat{j} + f_3(t) \hat{k}$

Then $T = \frac{d\vec{r}}{dt} / \left| \frac{d\vec{r}}{dt} \right|$

then $\frac{dT}{ds} = \frac{dT}{dt} / \frac{ds}{dt}$ & we know $\frac{ds}{dt} = \left| \frac{d\vec{r}}{dt} \right|$

\therefore we know $\frac{dT}{ds}$ so $\left| \frac{dT}{ds} \right| = k$

& $\frac{\hat{T}}{\left| \frac{dT}{ds} \right|} = N$ (unit vector)

& $B = T \times N$.

now, $k = \frac{\left[\frac{dr}{dt} \times \frac{d^2r}{dt^2} \right]}{\left(\frac{dr}{dt} \right)^3}$

$$\gamma = \frac{\left[\frac{dr}{dt}, \frac{d^2r}{dt^2}, \frac{d^3r}{dt^3} \right]}{\left| \frac{dr}{dt} \times \frac{d^2r}{dt^2} \right|^2}$$

As k & γ are dimensionless, so are above formulae. This helps in remembering denominators. Also term in numerator has power 1 & has higher terms. Denominator has more than 1 power.

Proof is very easy. Please wait.

GRADIENT / DIVERGENCE / CURL

Date _____
Page _____

① Let $\vec{r} = f(x, y, z)$ then total differential is given by

$$d\vec{r} = \frac{\partial r}{\partial x} dx + \frac{\partial r}{\partial y} dy + \frac{\partial r}{\partial z} dz$$

② Vector differential operator ∇

$$\nabla = \frac{\partial}{\partial x} \mathbf{i} + \frac{\partial}{\partial y} \mathbf{j} + \frac{\partial}{\partial z} \mathbf{k}$$

We can treat it like a simple vector operator for the 3 main operations gradient / divergence / curl

$$\text{Gradient } \nabla f = \frac{\partial f}{\partial x} \mathbf{i} + \frac{\partial f}{\partial y} \mathbf{j} + \frac{\partial f}{\partial z} \mathbf{k} \quad (f \text{ is scalar})$$

$$\begin{aligned} \text{Divergence } \nabla \cdot \vec{F} &= \left(\frac{\partial}{\partial x} \mathbf{i} + \frac{\partial}{\partial y} \mathbf{j} + \frac{\partial}{\partial z} \mathbf{k} \right) (f_1 \mathbf{i} + f_2 \mathbf{j} + f_3 \mathbf{k}) \\ &= \frac{\partial f_1}{\partial x} + \frac{\partial f_2}{\partial y} + \frac{\partial f_3}{\partial z} \end{aligned}$$

$$\text{Curl } \nabla \times \vec{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ f_1 & f_2 & f_3 \end{vmatrix} :$$

$$\text{Laplacian } \phi \text{ scalar} \rightarrow \nabla^2 \phi = \frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2}$$

$$\vec{F} \text{ vector} \rightarrow \nabla^2 \vec{F} = \frac{\partial^2 \vec{F}}{\partial x^2} + \frac{\partial^2 \vec{F}}{\partial y^2} + \frac{\partial^2 \vec{F}}{\partial z^2}$$

$$\text{Laplace equation } \nabla^2 \phi = 0$$

function that satisfies Laplace eq. is harmonic function.

(3) Properties of Gradient

(1) A scalar function is constant $\Leftrightarrow \nabla \phi = 0$

(2) $\nabla(fg) = f \nabla g + g \nabla f$

(3) $\nabla\left(\frac{f}{g}\right) = \frac{g \nabla f - f \nabla g}{g^2}$

(4) Divergence $\nabla \cdot \vec{F} = \sum i \cdot \frac{dF}{dx}$

(curl) $\nabla \times \vec{F} = \sum i \times \frac{\partial F}{\partial x}$

Try to use Σ form for solving some questions as it can be more efficient than actual arithmetic

(5) Solenoidal vector $\nabla \cdot \vec{F} = 0$

Irrotational vector $\nabla \times \vec{F} = 0$

(6) Regarding questions involving functions of $\vec{r} = \hat{i}x + \hat{j}y + \hat{k}z$
or $r = |\vec{r}|$

Remember this trick $r^2 = x^2 + y^2 + z^2$

$$\frac{dr}{dx} = \frac{x}{r}, \quad \frac{dr}{dy} = \frac{y}{r}, \quad \frac{dr}{dz} = \frac{z}{r}$$

(7) Divergence Properties :- (4 properties)

Φ scalar A & B vector function

$$(a) \nabla \cdot (\Phi \vec{A}) = \nabla \Phi \cdot \vec{A} + \Phi (\nabla \cdot \vec{A})$$

$$(b) \nabla \times (\Phi \vec{A}) = (\nabla \Phi) \times \vec{A} + \Phi \text{curl } A$$

$$(c) \text{div}(A \times B) = B \cdot \text{curl } A - A \cdot \text{curl } B$$

$$(d) \text{curl}(A \times B) = (\nabla \cdot B + B \cdot \nabla) A - (\nabla \cdot A + A \cdot \nabla) B$$

Generally in $\nabla \cdot (\)$ or $\nabla \times (\)$ questions, Σ are more efficient.

(8) curl of a gradient is zero. (^{since} rotational)
 Divergence of a curl is zero.

(9) $\vec{r} \cdot \frac{d\vec{r}}{dt} = 0 \Leftrightarrow \vec{r}(t)$ has constant magnitude
 $\vec{r} \times \frac{d\vec{r}}{dt} = 0 \Leftrightarrow \vec{r}(t)$ has constant direction.

(10) Level Surface
 Given by $f(x, y, z) = C$ (constant)

∇f is a vector normal to the surface
 $f(x, y, z) = C$

(11) Directional Derivative in direction \hat{a} is given by $\frac{df}{ds} = \nabla f \cdot \hat{a}$

$$\text{Grad } f = \frac{df}{ds} \hat{n}$$

So, grad f is in direction where maximum value of directional derivative $\frac{df}{ds}$ occurs.

(12) Equation of tangent plane ~~at~~ is given by

$(R - r_0) \cdot \nabla f = 0$ where r_0 is a point on ~~the~~ ^{Surface} at which tangent plane is being drawn & ∇f is gradient at r_0 .

Equation of normal at r_0 to a given surface

$$(R - r_0) \times \nabla f = 0$$

INvariance

(13)

Under rotation of axes with origin remaining same,
 ∇ (del) vector operator remains invariant.

(a) If scalar function ϕ is invariant under rotation
 $\rightarrow \text{grad } \phi$ is invariant

(b) If vector function V is invariant under rotation,
 $\rightarrow \text{div. } V$ is invariant.
 $\rightarrow \text{curl } V$ is invariant

As scalar or vector function is defined at a point,
obviously it shouldn't matter on your frame of
reference for how the function value is changing in
space.

(14)

Jacobian in changing coordinates & finding ds

Say from (x, y) to (r, θ)

$$J = \frac{\partial(x, y)}{\partial(r, \theta)} = \begin{vmatrix} \frac{\partial x}{\partial r} & \frac{\partial x}{\partial \theta} \\ \frac{\partial y}{\partial r} & \frac{\partial y}{\partial \theta} \end{vmatrix} = \sigma$$

$$\therefore dx dy = \sigma dr d\theta$$

(15)

In questions asking relationship betⁿ curl, grad, div etc., sometimes
using just basic defⁿ also works!

e.g. Prove $\nabla \times (\nabla \times A) = -\sigma^2 A + \nabla(\nabla \cdot A)$

Use basic defⁿ of curl = $\begin{vmatrix} i & j & k \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_1 & A_2 & A_3 \end{vmatrix}$ then again apply it.

You get the answer.

Torsion Frenet-Serret Formula

$$\text{i) } \frac{dT}{ds} = kN$$

$$\text{ii) } \frac{dB}{ds} = -\gamma N$$

$$\text{iii) } \frac{dN}{ds} = \gamma B - kT$$

→ Concept used is if magnitude of \vec{R} moving on a curve is constant; then $\vec{R} \cdot \frac{d\vec{R}}{ds} = 0$ (quite intuitive)

We also use that

B lies in osculating plane $\& B \parallel T$

& $\frac{dT}{ds}$ lies in osculating plane $\& T \cdot \frac{dT}{ds} = 0 \quad (\because |T|=1)$

Third result ($\frac{dN}{ds}$) comes directly by using $N = B \times T$ & taking derivative.

Very simple

$$\rightarrow \frac{dT}{ds} = T \quad \& |T|=1 \quad \therefore T \cdot \frac{dT}{ds} = 0 \quad (\text{constant magnitude}) \quad \text{①}$$

We know $\frac{dT}{ds}$ lies in osculating plane & from ① it is \perp to T .

∴ it is parallel to $N \quad \therefore \frac{dT}{ds} = kN$. By convention we take $k < 0$.

$$\rightarrow B \cdot T = 0 \quad \text{taking derivative} \quad \left(\frac{dB}{ds} \cdot T \right) + (B \cdot \frac{dT}{ds}) = 0$$

$$\therefore \left(\frac{dB}{ds} \cdot T \right) + (B \cdot kN) = 0 \quad \therefore \cancel{\frac{dB}{ds} \cdot T = 0}$$

$$\text{but } B \cdot N = 0 \quad \therefore \frac{dB}{ds} \cdot T = 0$$

$\therefore \frac{dB}{ds} \perp \text{to } T$ ($\&$ already) lies in osculating plane $\therefore \parallel$ to N .

Convention $\frac{dB}{ds} = -\gamma N$.

$$\rightarrow N = B \times T \quad \therefore \frac{dN}{ds} = \left(B \times \frac{dT}{ds} \right) + \left(\frac{dB}{ds} \times T \right) = (B \times kN) - (-\gamma N \times T) \\ = -kT - (-\gamma B) \\ = \gamma B - kT$$

So simple.

GREEN / GAUSS / STROKE THM

classmate

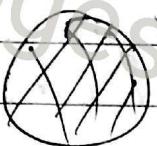
Date

Page

63

① Simply Connected Region:- If any closed curve in the region can be contracted to a point without going out of region, then it is simply connected.

Otherwise it is multiply connected region.



Simply Connected

Multiply Connected

② Line integral $\int \mathbf{F} \cdot d\mathbf{r} = \int F_x dx + F_y dy + F_z dz$

Flux = $\iint_S \mathbf{F} \cdot \mathbf{n} dS$ flux of \mathbf{F} over surface S

direction of differential surface $d\vec{S}$ is same as \vec{n}
& remember it is given by $\text{grad } \Phi$ for level surface

$$\text{so } \iint_S \mathbf{F} \cdot \mathbf{n} dS = \iint_R \mathbf{F} \cdot \mathbf{n} \frac{dxdy}{|\mathbf{n}|}$$

where R is projection of surface S on plane XY.

Although we are now working in projection R, don't assume Z becomes 0 in integrand. It's just that you have to express Z in terms of x & y and take appropriate limits on x & y.

i.e. say you have to find integral on hemisphere $x^2 + y^2 + z^2 = 1$ above xy-plane, then you take projection on plane XY & if Z appears in $\mathbf{F} \cdot \mathbf{n}$, you put it as $\sqrt{1 - x^2 - y^2}$

Only when the Surface intersects with $Z=0$ plane can we say putting $Z=0$ gives projection on XY plane.

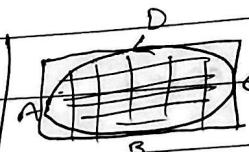
(3) GREEN'S THM In 2-D

$$\oint P dx + Q dy = \iint_S \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dx dy$$

All 3 proofs of Green / Stoke / Gauss are based on same funda of cutting given curve or surface in 2 halves.

& calculate same upper curve (surface) as

function over it say $f(x)$ & lower as $g(x)$



Then finding higher level integral (always start with double integral for Green / triple for Gauss) boils down to one level below on above curve (surface) as you are reducing y as $f(x)$ or $g(x)$.

& then you get your equation.

Green's thm is Special condition of Stoke's thm

$$\oint_C F \cdot d\mathbf{r} = \iint_S (\nabla \times F) \cdot \mathbf{k} ds$$

(4) Area enclosed by simple curve using Green's thm

$$\oint_C \frac{x dy - y dx}{2} \quad \left(\because = \iint_S ds = \text{area} \right)$$

(5) GAUSS DIVERGENCE THM

$$\iiint_V \nabla \cdot \vec{F} dV = \iint_S \vec{F} \cdot \hat{n} dS$$

i.e. $\iiint \left(\frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y} + \frac{\partial F_3}{\partial z} \right) dx dy dz = \iint (F_1 dy dz + F_2 dx dz + F_3 dx dy)$

STOKE'S THM

$$\oint_C \vec{F} \cdot d\vec{r} = \iint_S (\nabla \times \vec{F}) \cdot \hat{n} dS$$

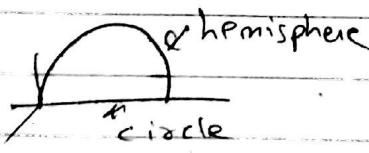
Using Stoke & Gauss to simplify life.

for Gauss we need a closed region & Stokes has an open surface with boundary.

If we consider a closed region & surfaces

$$\iint_S (\nabla \times \vec{F}) \cdot \hat{n} dS = \iiint_V \text{div} \cdot (\nabla \times \vec{F}) dV = \iiint_V 0 dV = 0 : \quad (\text{By Gauss})$$

So, if we have to find $\iint (\nabla \times \vec{F}) \cdot \hat{n} dS$ over a difficult surface, rather find it on a simple surface that forms a closed region with this surface



So, instead of hemisphere over XY plane, choose circle in XY plane & use

$$\iint_{\text{hemisphere}} \vec{F} \cdot \hat{n} dS = - \iint_{\text{circle}} \vec{F} \cdot \hat{n} dS \quad ($$

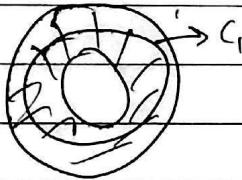
(Be careful of sign of \hat{n} , it is outward always)

Potential / Conservative vector field

- ① The line integral $\int_C f dx + g dy + h dz$ is independent of path iff. integrand is an exact differential iff $\text{curl } \vec{F} = 0$ where $\vec{F} = f\hat{i} + g\hat{j} + h\hat{k}$
- i.e. $\oint_C \vec{F} \cdot d\vec{r} = 0$ for any closed curve
- i.e. \vec{F} is a conservative vector field
- i.e. \vec{F} is irrotational

- ② There region R for which C is boundary must be simply connected. O/w above results don't hold.

e.g. $\vec{F} = -\frac{y}{x^2+y^2}\hat{i} + \frac{x}{x^2+y^2}\hat{j}$ (undefined at origin)



so $\oint_{C_1} \vec{F} \cdot d\vec{r} = 2\pi$ & not 0 due to problem at origin.

- ③ Sample Question

Check if following form is exact & if yes find the potential

a) $x dx - y dy + z dz$

\rightarrow let $\vec{F} = x\hat{i} - y\hat{j} + z\hat{k}$

then

$$\nabla \times \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x & -y & z \end{vmatrix} = 0 \quad \therefore \text{conservative}$$

let $\frac{d\phi}{dx} = x \quad \therefore \quad \phi = \frac{x^2}{2} + f(y, z)$ — ①

$$\frac{\partial \phi}{\partial y} = -y$$

$$\phi = \frac{-y^2}{2} + f_2(x, z)$$

(2)

$$\frac{\partial \phi}{\partial z} = z$$

$$\phi = \frac{z^2}{2} + f(y, x)$$

(3)

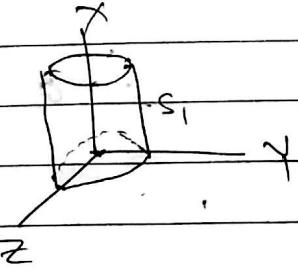
①, ② & ③ gives. $\phi = \frac{x^2 - y^2 + z^2}{2}$

Q. Verify divergence theorem for $A = 2x^2 \hat{i} - y^2 \hat{j} + 4xz^2 \hat{k}$ in first octant region bounded by $y^2 + z^2 = 9$ & $x=2$

→ Calculating $\iiint \nabla \cdot A \, dV$ simple.

Now for $\iint A \cdot dS$; ideally there are five surfaces for given 1st octant region.

$x=0, x=2, y=0, z=0$ & curved surface S_1 .



Now, for some reason, Sir doesn't consider $y=0$ & $z=0$ planes.

Could be bcoz they are not part of original surface of cylinder.

Luckily in this question, $A \cdot n$ comes 0 for both these.

So in exam, first find $\iiint \nabla \cdot A \, dV$.

There will be no ambiguity here!

Then first find surface integral for 3 surfaces that we anyways have to consider i.e. $x=0, x=2$ & curved surface.

Add these 3 & if it matches div. good.

Or check $y=0$ & $z=0$ surfaces also.

Different Coordinate Systems

Date _____
Page _____

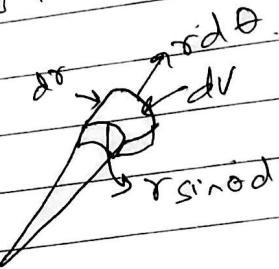
$r = \text{radial distance}$ $\theta = \text{polar angle}$ $\phi = \text{azimuthal angle}$

① Polar coordinates

$$x = r \sin \theta \cos \phi$$

$$y = r \sin \theta \sin \phi$$

$$z = r \cos \theta$$



$dr = r^2 \sin \theta \, dr \, d\theta \, d\phi$ easily imaginable
& dS would depend on which surface we are talking about.

If it is spherical surface, then $r = \text{constant}$

$$\therefore dS = r \sin \theta \, d\phi \cdot r \, d\theta = r^2 \sin \theta \, d\theta \, d\phi$$

① If it is cone, then $\theta = \text{constant}$

$$\text{then } dS = r \sin \theta \, d\phi \cdot dr = r \sin \theta \, dr \, d\phi$$

② If it is plane through origin then $\phi = \text{constant}$
(z-axis)

$$\text{then } dS = r \, dr \, d\theta$$

③ If it is simply understanding what are differential lengths in each direction i.e. dr , $r d\theta$, $r \sin \theta d\phi$

The unit vectors in this coordinate system is given by

$\hat{e}_r = \text{vector normal to surface } r = \text{constant}$

$\hat{e}_\theta = \text{vector normal to surface } \theta = \text{constant}$

$\hat{e}_\phi = \text{vector normal to surface } \phi = \text{constant}$

- ② Cylindrical coordinates (Should use ρ instead of r)
 $x = r \cos \theta \quad y = r \sin \theta \quad z = z$
 (S) (S)

so differential lengths in each direction are

$$dr, r d\theta \text{ & } dz$$

∴ differential volume becomes $dV = r dr d\theta dz$

Surface differentials

① If it is in XY plane or $\Rightarrow z = \text{constant}$

$$dS = r dr d\theta \quad \text{i.e. } dS = \rho d\rho d\theta$$

② If it is plane passing through origin i.e. $\theta = \text{constant}$ (z axis)

then

$$dS = d\rho dz$$

③ If it is curved surface of a cylinder i.e. $\rho = \text{constant}$

$$\text{then } dS = \rho d\phi dz$$

Same as polar coordinates, e_x, e_y, e_ϕ is given by

normals to corresponding constant surfaces.

(3) Ellipsoid $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$

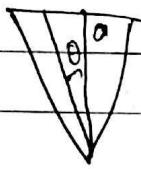
use $x = a r \sin \theta \cos \phi$

$y = b r \sin \theta \sin \phi$

$z = c r \cos \theta$

$dr = abc r^2 \sin \theta dr d\theta d\phi$

(4) A cone capped on top by $z = \text{constant}$ say a .
Let cone be $x^2 + y^2 = z^2$.



In this case limits will be given by
 $r^2 \tan^2 \theta / \cos \phi$

$$\int \int \int_{0}^{r^2 \tan^2 \theta / \cos \phi} dr d\theta d\phi$$

GREEN'S IDENTITIES : Very simple

(1) Green's thm or Green's 2nd identity. (comes from Gauss divergence)
For well behaved Φ, Ψ (cont. etc.)

$$\iiint_V (\Psi \nabla^2 \Phi - \Phi \nabla^2 \Psi) dr = \iiint_S (\Psi \nabla \Phi - \Phi \nabla \Psi) \cdot n ds$$

(so elegant & simple!! Similar to Gauss divergence).

Consider $F = \Phi \nabla \Psi$.

Divergence theorem gives

$$\iiint_V (\Phi \nabla^2 \Psi + (\nabla \Phi) \cdot (\nabla \Psi)) dr = \iint_S (\Phi \nabla \Psi) \cdot n ds . -①$$

Green's First Identity

Interchanging ϕ & Ψ ; get

$$\iiint (\Psi \nabla^2 \phi + (\nabla \phi) \cdot (\nabla \Psi)) dV = \iint (\Psi \nabla \phi) \cdot n dS \quad (2)$$

$\textcircled{1} - \textcircled{2}$ gives

(GREEN'S SECOND IDENTITY)

$$\iiint (\Psi \nabla^2 \phi - \phi \nabla^2 \Psi) dV = \iint (\Psi \nabla \phi - \phi \nabla \Psi) \cdot n dS$$

$\textcircled{2}$ now $\nabla \Psi = \frac{\partial \Psi}{\partial n} \cdot n \therefore \nabla \Psi \cdot n = \frac{\partial \Psi}{\partial n}$

\therefore Green's 2nd identity is also shown as

$$\iiint (\Psi \nabla^2 \phi - \phi \nabla^2 \Psi) dV = \iint \left(\Psi \frac{\partial \phi}{\partial n} - \phi \frac{\partial \Psi}{\partial n} \right) dS$$

$\textcircled{3}$ Some very simple problems.

P.T. $\iiint \nabla \phi dV = \iint \phi n dS$ (ϕ is scalar
 \therefore can't use Gauss directly)

\rightarrow let $F = \phi \vec{C}$ (C is a constant vector)

$$\therefore \nabla \cdot F = \vec{C} \cdot \nabla(\phi \vec{C}) = \nabla \phi \cdot \vec{C} + \phi \cdot \nabla \vec{C} = \nabla \phi \cdot \vec{C} (\nabla \vec{C} = 0)$$

& then apply Gauss div. & take out C .

Similarly proving

$$\iiint \nabla \times B dV = \iint n \times B dS.$$

\rightarrow Here take $F = B \times C$ (C is arbitrary constant vector)

$$\nabla \cdot F = \text{curl } B \cdot C - B \cdot \text{curl } C = (\text{curl } B) \cdot C \text{ & so on}$$