Computer Architecture Assignment-2

Course Name: EGC 223, Computer Architecture Memory Design

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1 Introduction

- In this assignment we are building a set associative cache. We have four parts included in this assignment.
- In our code, we have implemented a cache simulation using object oriented approach in python. We have made various classes.
- The BlockLine class represents a block in the cache which tracks last access time to implement LRU policy, valid bit and tag.
- The EachSet class represents a line or set in the cache. It contains a list of BlockLine objects. We have implemented methods get $_{l}ru\_indexandeach\_block\_accesstodeterminetheleastrecentlyusedblockandforupdating\ access\ ti$

- The code initializes several trace files and loads them into memory.
- The user selects a part of the program to execute and the code includes a check for invalid user input, ensuring the user selects an appropriate part ('a', 'b', 'c', or 'd').
- Part a : We designed a 4-way set associative cache of size 1024kilobytes, Block size: 4 bytes.

  Part b: In this part we are changing the cache size from 128kB to 4096 kB.

  Part c: Here we are changing the block size from 1 byte to 128 bytes.

  Part d: We are changing the number of ways from 1 way to 64 ways.
- Note: all the changes in the number of cache sizes, block sizes and associativities are done in powers of 2 between the provided ranges.
- We find miss and hit rates for each trace file while varying the parameters specified. We plot the graphs and tables as mentioned in the problem statement.

2 Parts

2.1 a) 4-way Set-Associative cache

- We are given a cache size of 1024 kilobytes and block size of 4 bytes
- Number of bytes in one cacheLine= block size * number of ways=4*4=16 bytes
- number of cache lines= cache size(in bytes)/number of bytes in one cache line=1024 *1024/16=65,536

```
Read the instructions below:
For the hit and miss rates of each trace file, enter: a
For results on varying cache size, enter: b
For results on varying block size, enter: c
For results on varying associativity, enter: d
Input= a

Results for Part A:
+-------------+--------------+------------+-------------+
| Trace       | Config       |   Hit Rate |   Miss Rate |
+=============+==============+============+=============+
| gcc.trace   | Fixed Config |   93.8356  |     6.16445 |
+-------------+--------------+------------+-------------+
| gzip.trace  | Fixed Config |   66.8694  |    33.1306  |
+-------------+--------------+------------+-------------+
| swim.trace  | Fixed Config |   92.7343  |     7.26567 |
+-------------+--------------+------------+-------------+
| twolf.trace | Fixed Config |   98.8868  |     1.11324 |
+-------------+--------------+------------+-------------+
| mcf.trace   | Fixed Config |    4.12345 |    95.8765  |
+-------------+--------------+------------+-------------+
PS D:\sem3\ca_assgn>
```

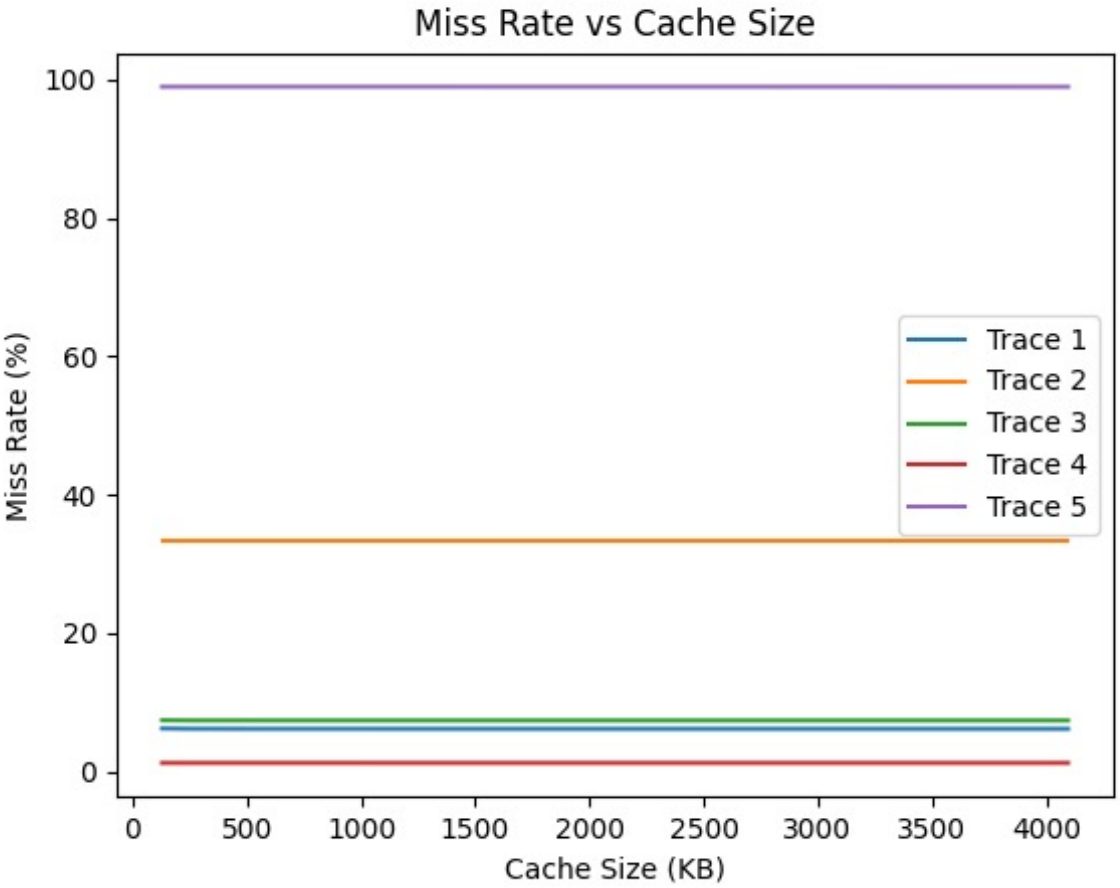
Observations:

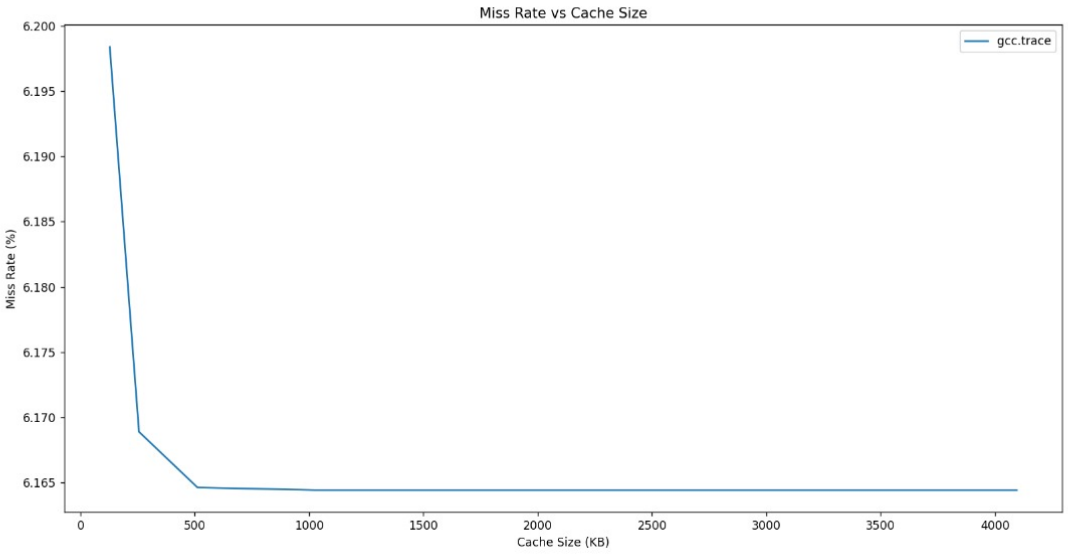
- **The above table shows the hit and miss rates of each trace file.**

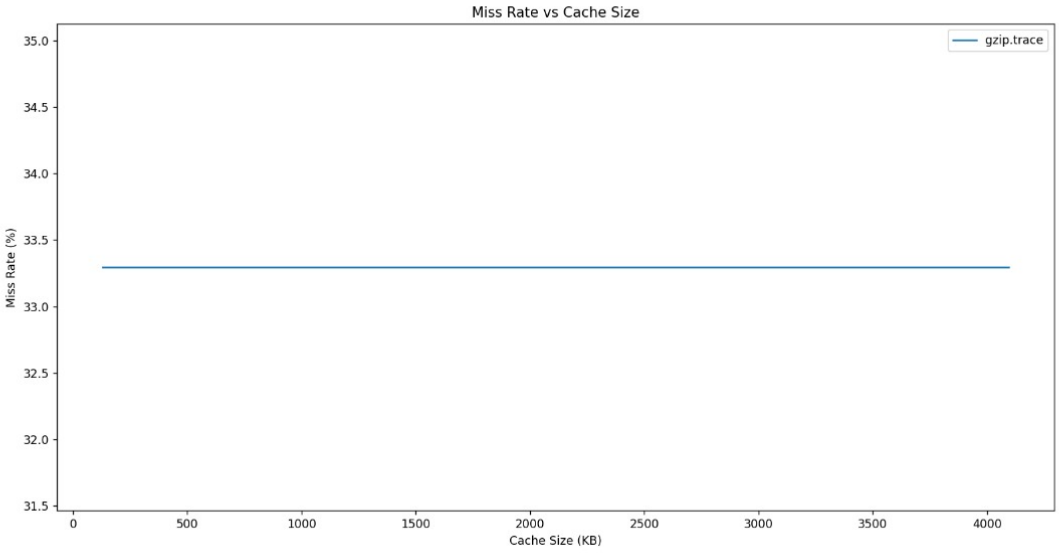
- **Descending order of hit rates:** $twolf.trace > gcc.trace > swim.trace > gzip.trace > mcf.trace$)

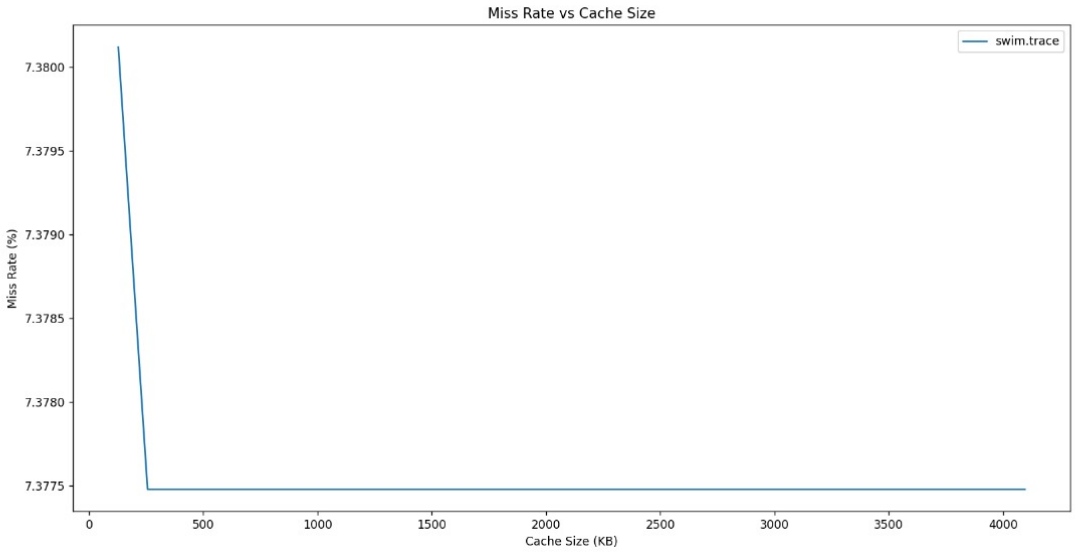
2.2 b) 4-way set-associative cache with varying cache size

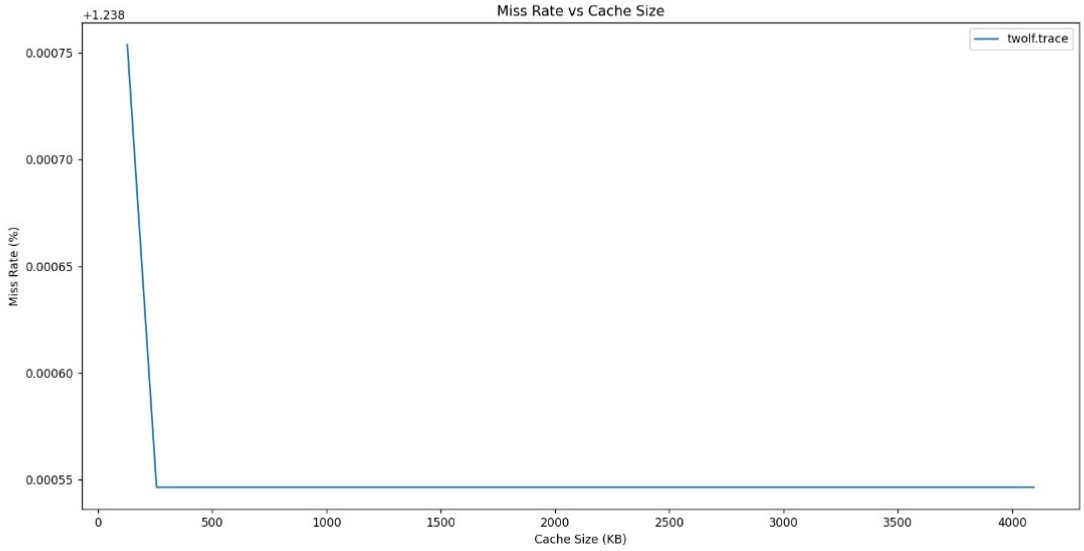
- **In this experiment, the cache size was varied from 128 kB to 4096 kB to observe the effect on cache performance, specifically the miss rate.**
- **The goal was to analyze how increasing cache size impacts the cache's ability to store more data and reduce the number of misses.**
- **The simulation was run across multiple trace files, and the miss rate for each trace was recorded and plotted.**

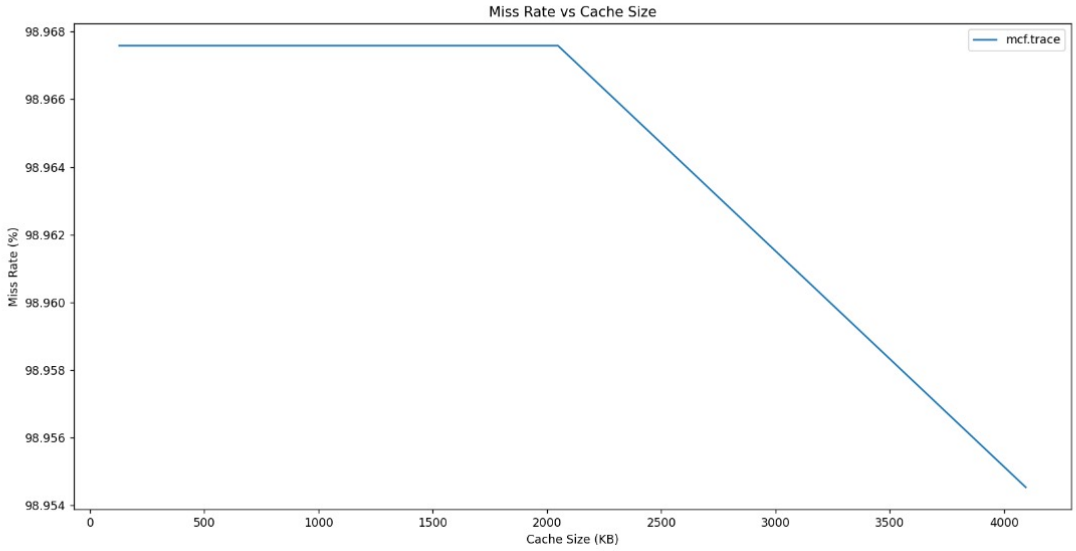

Miss Rate vs Cache Size
Miss Rate (%)
Cache Size (KB)
Trace 1
Trace 2
Trace 3
Trace 4
Trace 5
0
20
40
60
80
100
0
500
1000
1500
2000
2500
3000
3500
4000


Miss Rate vs Cache Size
gcc.trace
Miss Rate (%)
Cache Size (KB)
6.200
6.195
6.190
6.185
6.180
6.175
6.170
6.165
0
500
1000
1500
2000
2500
3000
3500
4000


Miss Rate vs Cache Size
gzip.trace
Miss Rate (%)
35.0
34.5
34.0
33.5
33.0
32.5
32.0
31.5
0
500
1000
1500
2000
2500
3000
3500
4000
Cache Size (KB)


Miss Rate vs Cache Size
swim.trace
Miss Rate (%)
7.3800
7.3795
7.3790
7.3785
7.3780
7.3775
0
500
1000
1500
2000
2500
3000
3500
4000
Cache Size (KB)





Observations:

- **All the traces do not behave the same way. We can see that even after varying the cache size, changes in miss rates are very minute.**
- **This indicates that the cache is not exploiting temporal and spatial locality to a large extent.**
- **Hence, we have put individual graphs highlighting these minute differences in the miss rates.**

```
Read the instructions below:
For the hit and miss rates of each trace file, enter: a
For results on varying cache size, enter: b
For results on varying block size, enter: c
For results on varying associativity, enter: d
Input= b

Results for Part B:
```

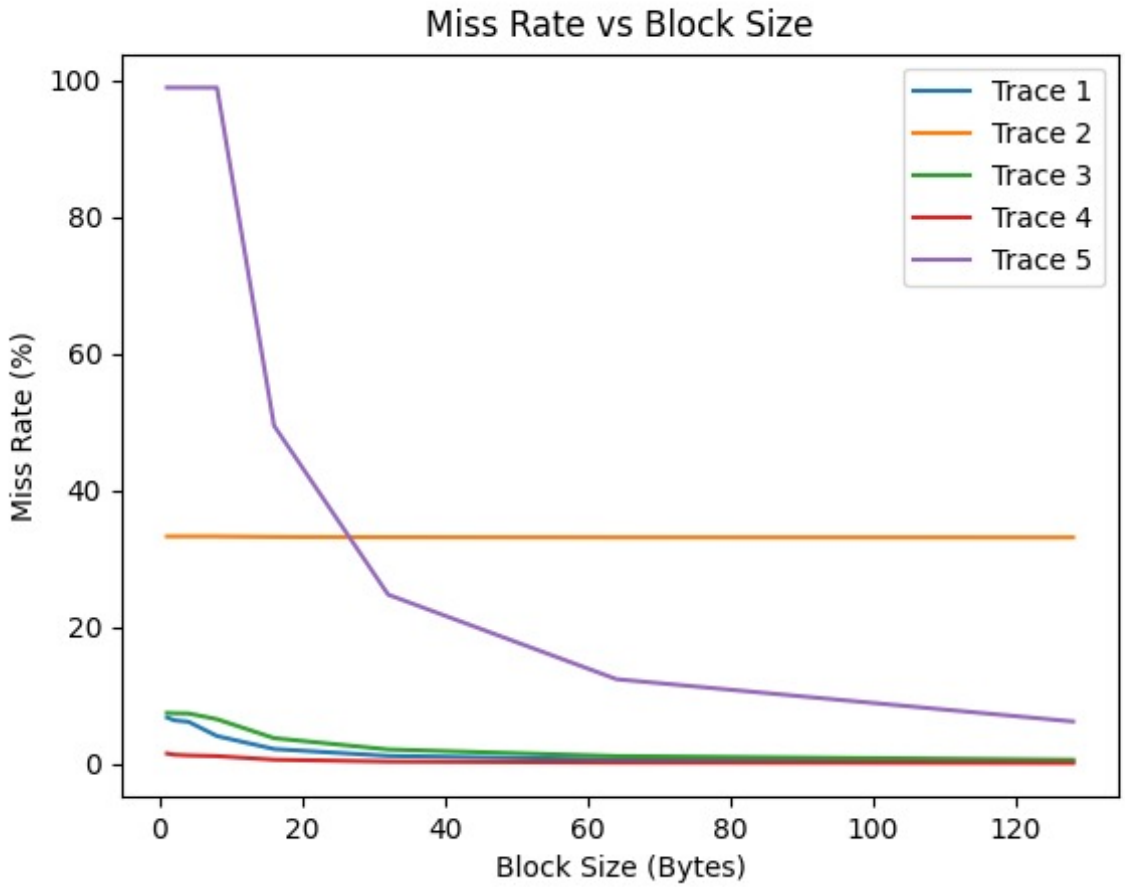
Trace	Config	Hit Rate	Miss Rate
gcc.trace	Cache Size: 128 KB	93.8016	6.19838
gcc.trace	Cache Size: 256 KB	93.8311	6.16891
gcc.trace	Cache Size: 512 KB	93.8354	6.16464
gcc.trace	Cache Size: 1024 KB	93.8355	6.16445
gcc.trace	Cache Size: 2048 KB	93.8355	6.16445
gcc.trace	Cache Size: 4096 KB	93.8355	6.16445
gzip.trace	Cache Size: 128 KB	66.7055	33.2945
gzip.trace	Cache Size: 256 KB	66.7055	33.2945
gzip.trace	Cache Size: 512 KB	66.7055	33.2945
gzip.trace	Cache Size: 1024 KB	66.7055	33.2945
gzip.trace	Cache Size: 2048 KB	66.7055	33.2945
gzip.trace	Cache Size: 4096 KB	66.7055	33.2945

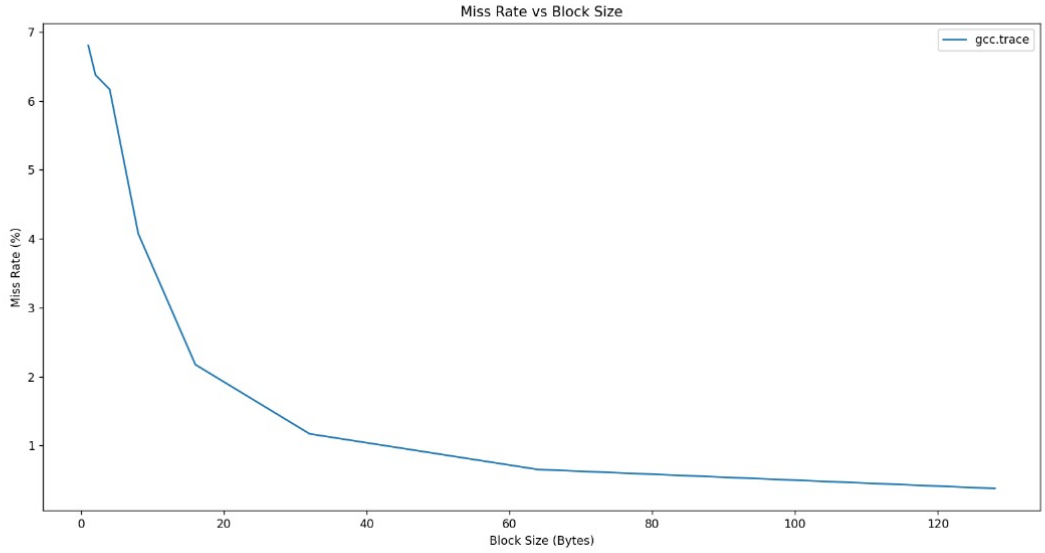
swim.trace	Cache Size: 128 KB	92.6199	7.38012
swim.trace	Cache Size: 256 KB	92.6225	7.37748
swim.trace	Cache Size: 512 KB	92.6225	7.37748
swim.trace	Cache Size: 1024 KB	92.6225	7.37748
swim.trace	Cache Size: 2048 KB	92.6225	7.37748
swim.trace	Cache Size: 4096 KB	92.6225	7.37748
twolf.trace	Cache Size: 128 KB	98.7613	1.23875
twolf.trace	Cache Size: 256 KB	98.7614	1.23855
twolf.trace	Cache Size: 512 KB	98.7614	1.23855
twolf.trace	Cache Size: 1024 KB	98.7614	1.23855
twolf.trace	Cache Size: 2048 KB	98.7614	1.23855
twolf.trace	Cache Size: 4096 KB	98.7614	1.23855
mcf.trace	Cache Size: 128 KB	1.03241	98.9676
mcf.trace	Cache Size: 256 KB	1.03241	98.9676
mcf.trace	Cache Size: 512 KB	1.03241	98.9676
mcf.trace	Cache Size: 1024 KB	1.03241	98.9676
mcf.trace	Cache Size: 2048 KB	1.03241	98.9676
mcf.trace	Cache Size: 4096 KB	1.04547	98.9545

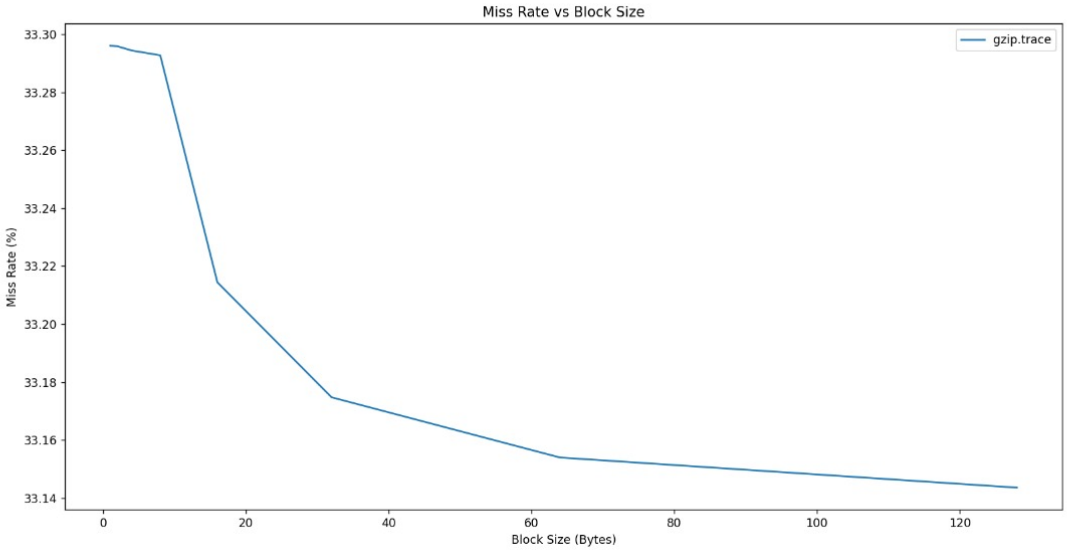
PS D:\sem3\ca_assgn>

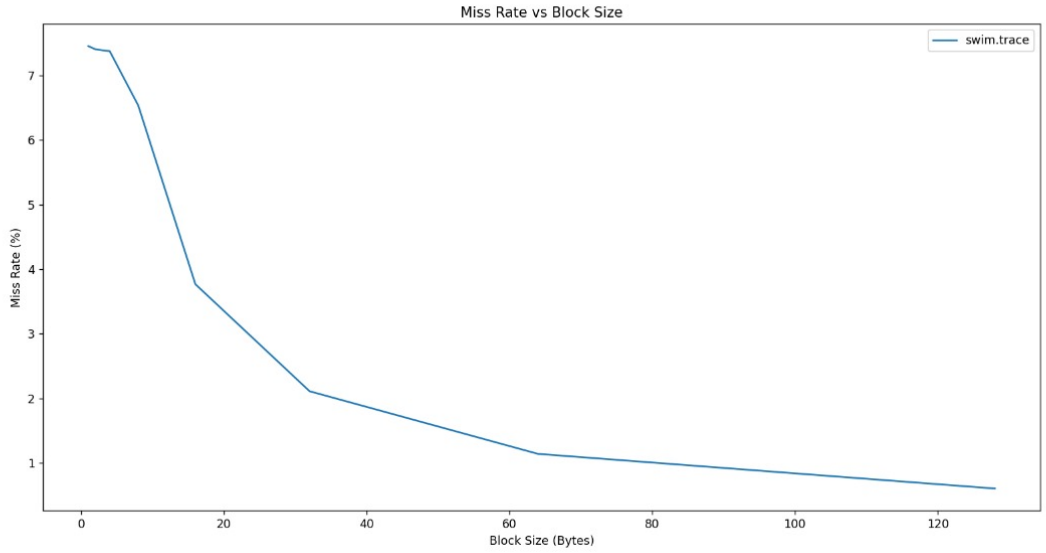
2.3 c) 4-way set-associative cache with varying blockSize

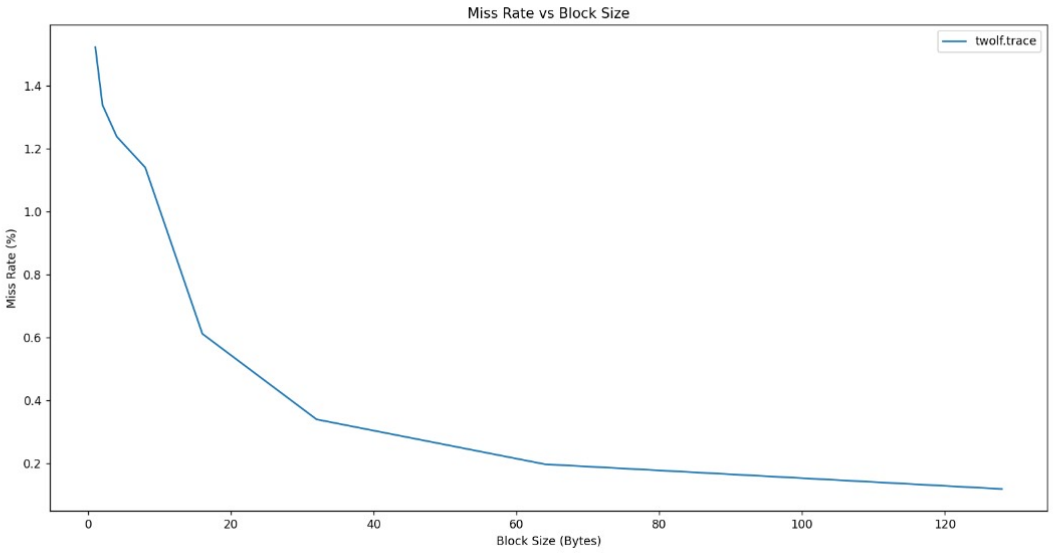
- In this experiment, the **cache size was fixed at 1024 kB**, and the block size was varied from **1 byte to 128 bytes**.
- The purpose was to study how changing the block size affects the miss rate, considering that larger block sizes reduce the number of cache lines available.
- The simulation was repeated for all trace files, and the miss rates were plotted against block size for each trace.

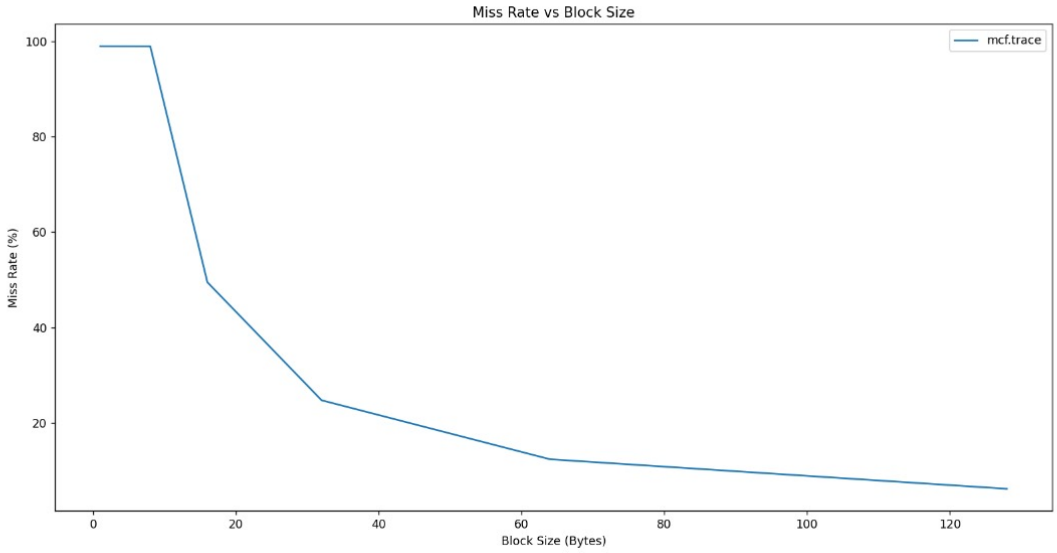



Miss Rate vs Block Size
gcc.trace
Miss Rate (%)
Block Size (Bytes)
7
6
5
4
3
2
1
0
20
40
60
80
100
120


Miss Rate vs Block Size
gzip.trace
Miss Rate (%)
Block Size (Bytes)
33.30
33.28
33.26
33.24
33.22
33.20
33.18
33.16
33.14
0
20
40
60
80
100
120


Miss Rate vs Block Size
swim.trace
Miss Rate (%)
Block Size (Bytes)
0
20
40
60
80
100
120
1
2
3
4
5
6
7


Miss Rate vs Block Size
twolf.trace
Miss Rate (%)
Block Size (Bytes)
0
20
40
60
80
100
120
0.2
0.4
0.6
0.8
1.0
1.2
1.4

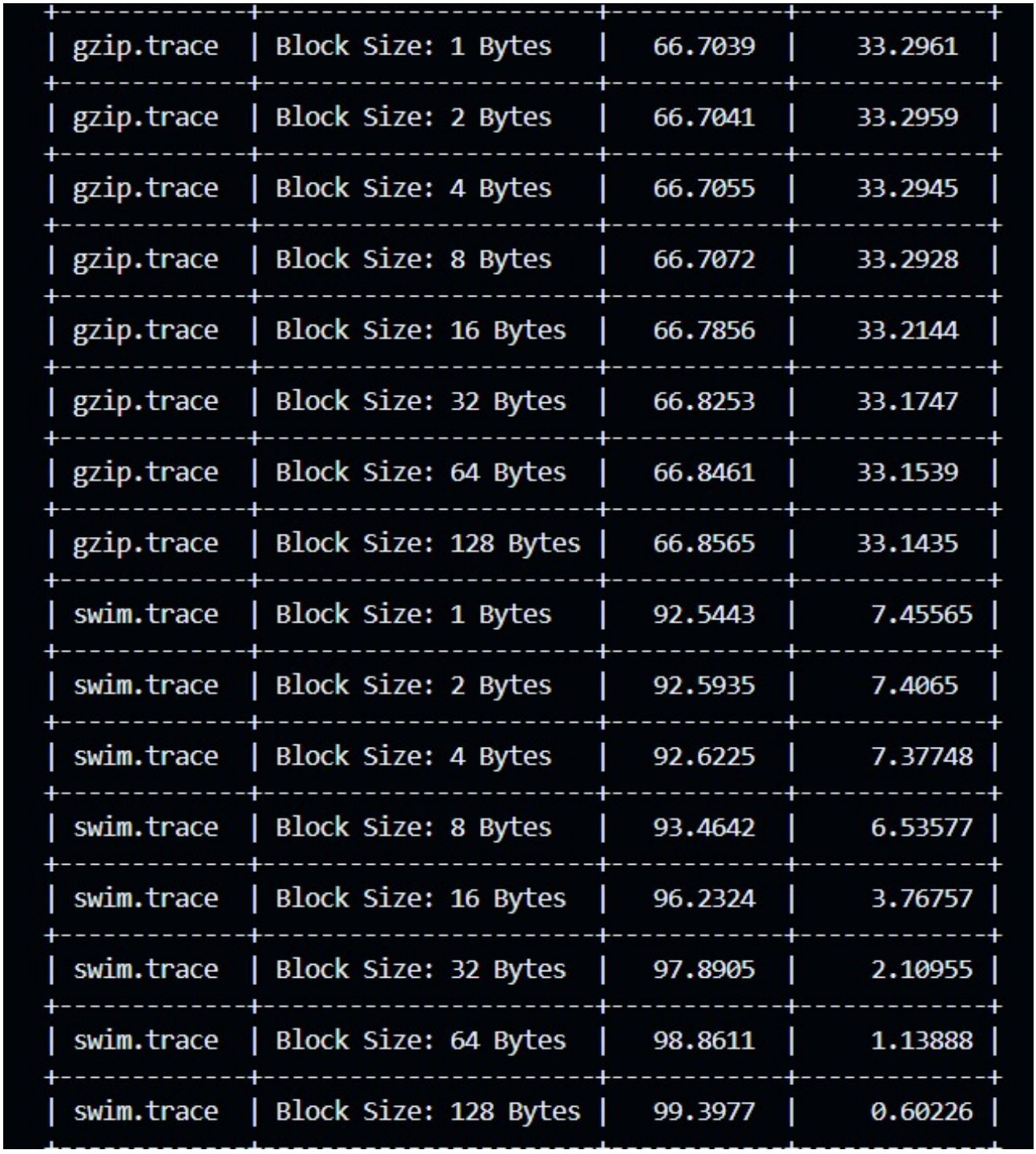

Miss Rate vs Block Size
mcf.trace
Miss Rate (%)
100
80
60
40
20
0
20
40
60
80
100
120
Block Size (Bytes)

```
Read the instructions below:
For the hit and miss rates of each trace file, enter: a
For results on varying cache size, enter: b
For results on varying block size, enter: c
For results on varying associativity, enter: d
Input= c

Results for Part C:
```

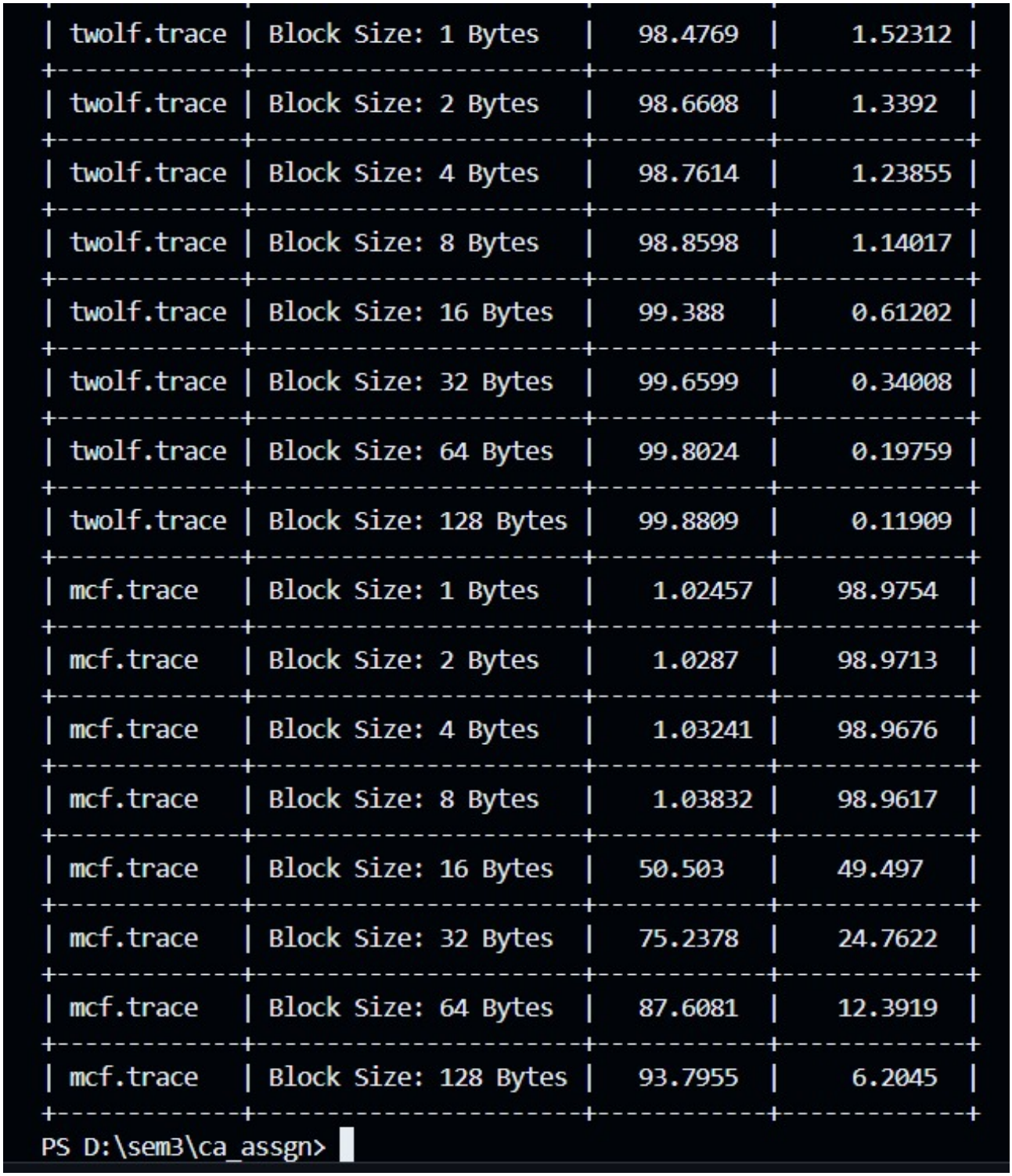
Trace	Config	Hit Rate	Miss Rate
gcc.trace	Block Size: 1 Bytes	93.1989	6.80108
gcc.trace	Block Size: 2 Bytes	93.6248	6.37523
gcc.trace	Block Size: 4 Bytes	93.8355	6.16445
gcc.trace	Block Size: 8 Bytes	95.9266	4.07343
gcc.trace	Block Size: 16 Bytes	97.825	2.17498
gcc.trace	Block Size: 32 Bytes	98.8289	1.17107
gcc.trace	Block Size: 64 Bytes	99.3459	0.65408
gcc.trace	Block Size: 128 Bytes	99.6209	0.37911

Enter Caption



gzip.trace	Block Size: 1 Bytes	66.7039	33.2961
gzip.trace	Block Size: 2 Bytes	66.7041	33.2959
gzip.trace	Block Size: 4 Bytes	66.7055	33.2945
gzip.trace	Block Size: 8 Bytes	66.7072	33.2928
gzip.trace	Block Size: 16 Bytes	66.7856	33.2144
gzip.trace	Block Size: 32 Bytes	66.8253	33.1747
gzip.trace	Block Size: 64 Bytes	66.8461	33.1539
gzip.trace	Block Size: 128 Bytes	66.8565	33.1435
swim.trace	Block Size: 1 Bytes	92.5443	7.45565
swim.trace	Block Size: 2 Bytes	92.5935	7.4065
swim.trace	Block Size: 4 Bytes	92.6225	7.37748
swim.trace	Block Size: 8 Bytes	93.4642	6.53577
swim.trace	Block Size: 16 Bytes	96.2324	3.76757
swim.trace	Block Size: 32 Bytes	97.8905	2.10955
swim.trace	Block Size: 64 Bytes	98.8611	1.13888
swim.trace	Block Size: 128 Bytes	99.3977	0.60226

Enter Caption



twolf.trace	Block Size: 1 Bytes	98.4769	1.52312
twolf.trace	Block Size: 2 Bytes	98.6608	1.3392
twolf.trace	Block Size: 4 Bytes	98.7614	1.23855
twolf.trace	Block Size: 8 Bytes	98.8598	1.14017
twolf.trace	Block Size: 16 Bytes	99.388	0.61202
twolf.trace	Block Size: 32 Bytes	99.6599	0.34008
twolf.trace	Block Size: 64 Bytes	99.8024	0.19759
twolf.trace	Block Size: 128 Bytes	99.8809	0.11909
mcf.trace	Block Size: 1 Bytes	1.02457	98.9754
mcf.trace	Block Size: 2 Bytes	1.0287	98.9713
mcf.trace	Block Size: 4 Bytes	1.03241	98.9676
mcf.trace	Block Size: 8 Bytes	1.03832	98.9617
mcf.trace	Block Size: 16 Bytes	50.503	49.497
mcf.trace	Block Size: 32 Bytes	75.2378	24.7622
mcf.trace	Block Size: 64 Bytes	87.6081	12.3919
mcf.trace	Block Size: 128 Bytes	93.7955	6.2045

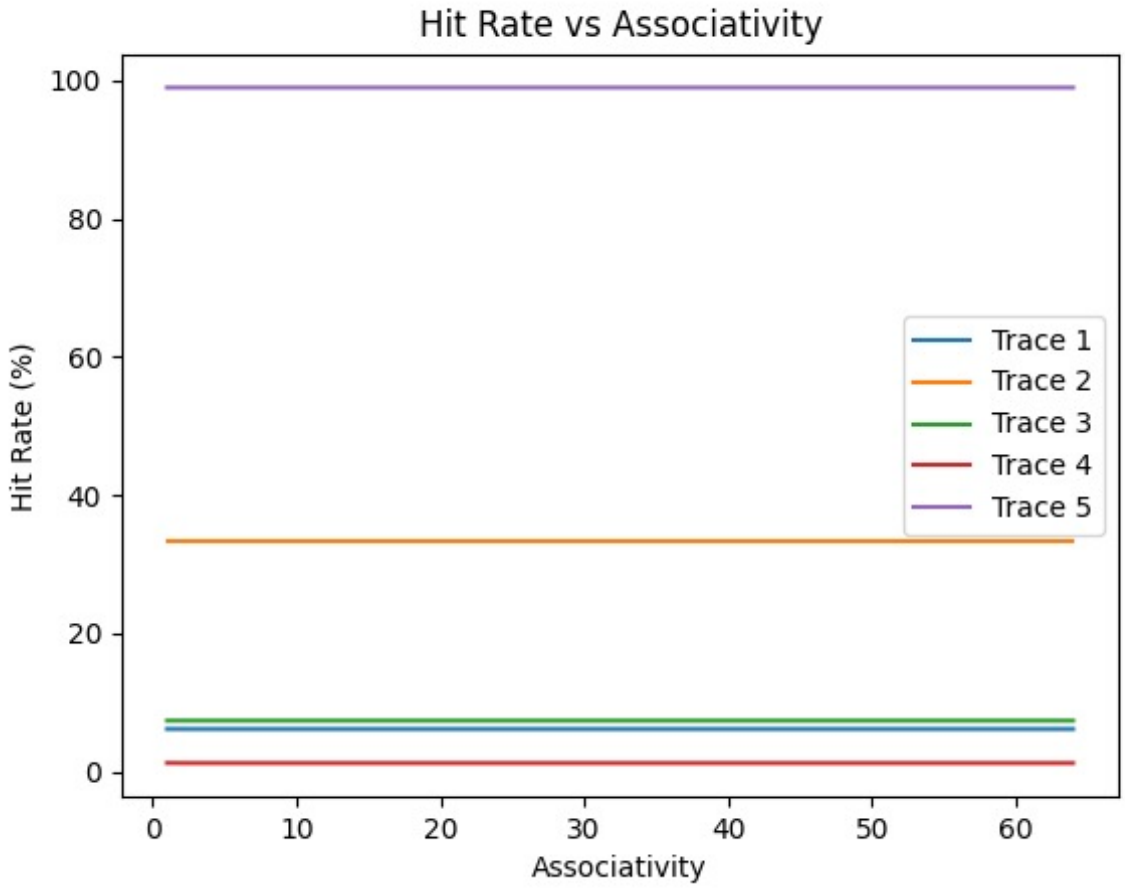
PS D:\sem3\ca_assgn>

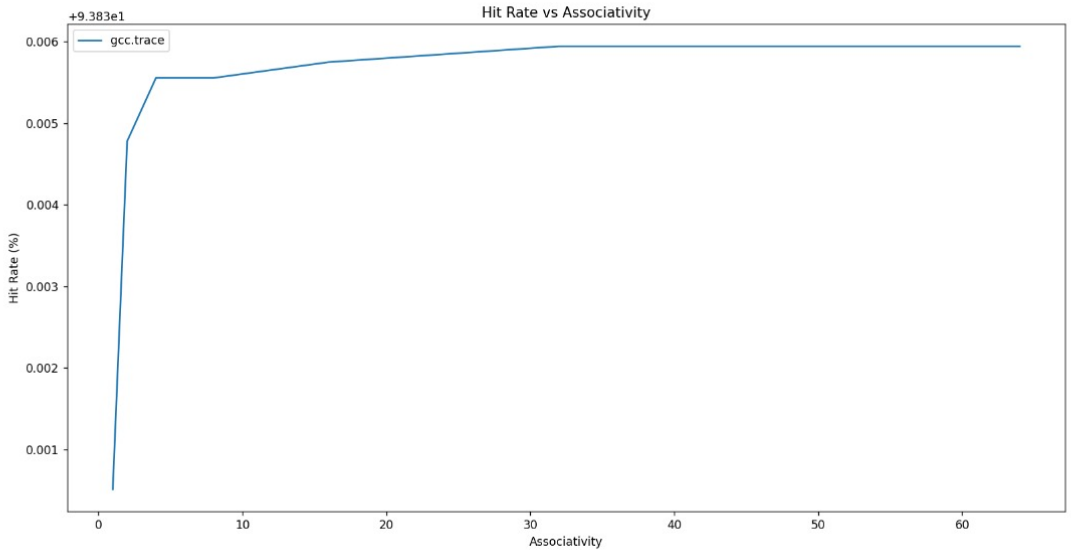
Observations:

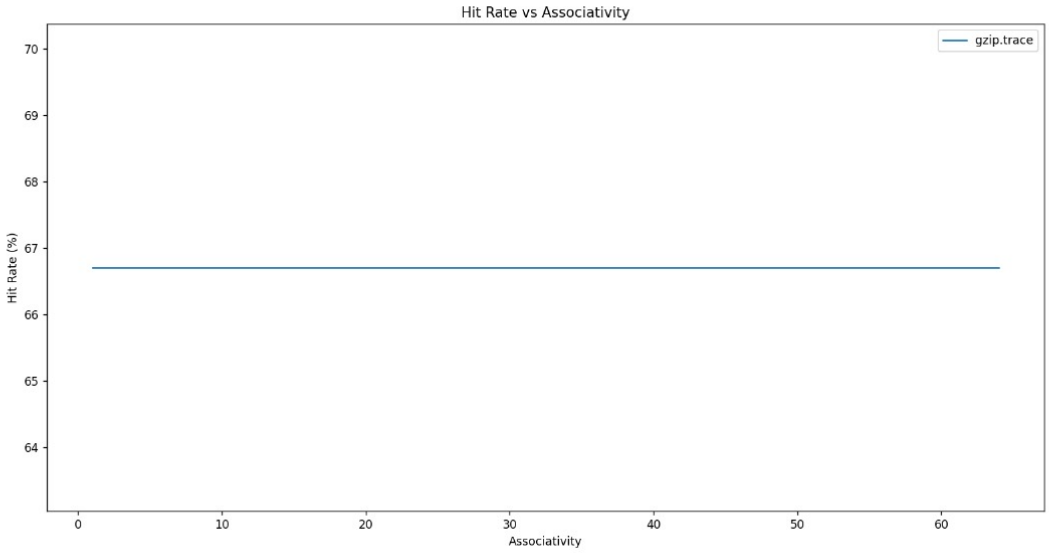
- **The traces behave the same way and the miss rates decrease as we increase block size.**
- **Thus by increasing the block size we are taking advantage of spatial locality (which means consecutive bytes need not be fetched again)**
- **From the table we infer that hit rates increase for a particular trace file very slightly**

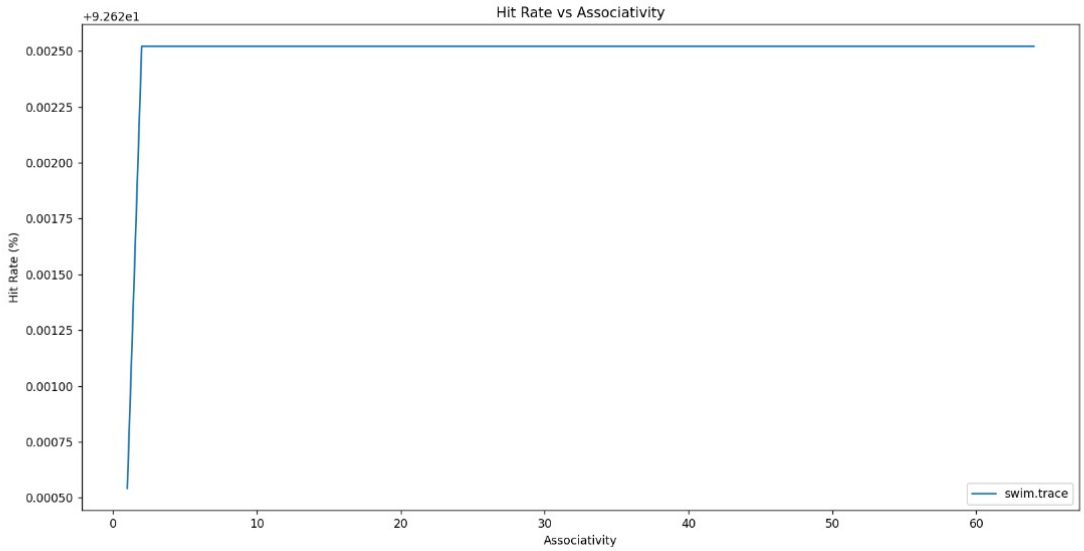
2.4 d) set-associative Cache with varying number of ways :

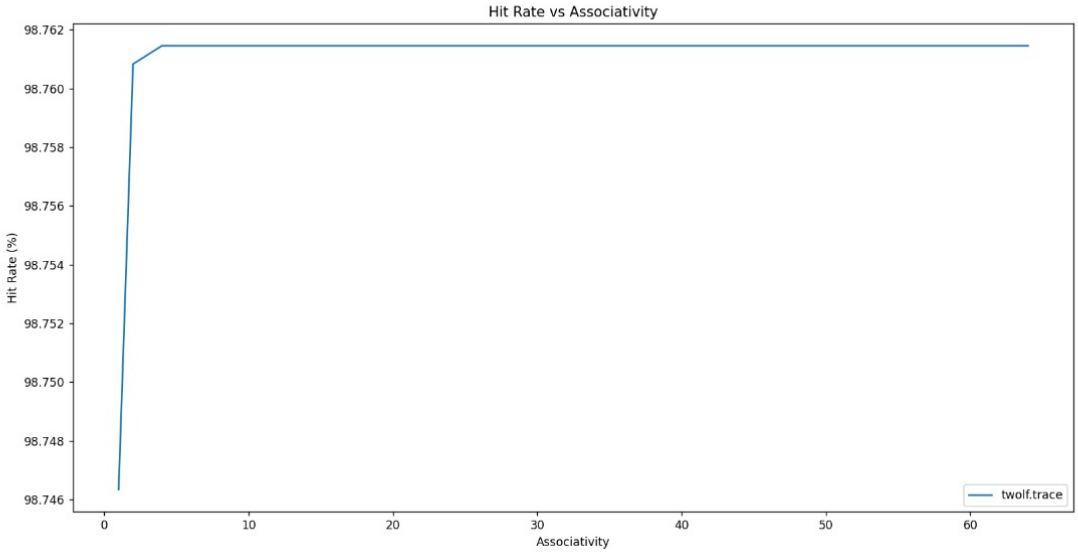
- **To analyze the effect of cache associativity on the performance of the cache system, we fixed the cache size at 1024kB and systematically varied the associativity levels from 1-way (direct-mapped) to 64-way associative.**

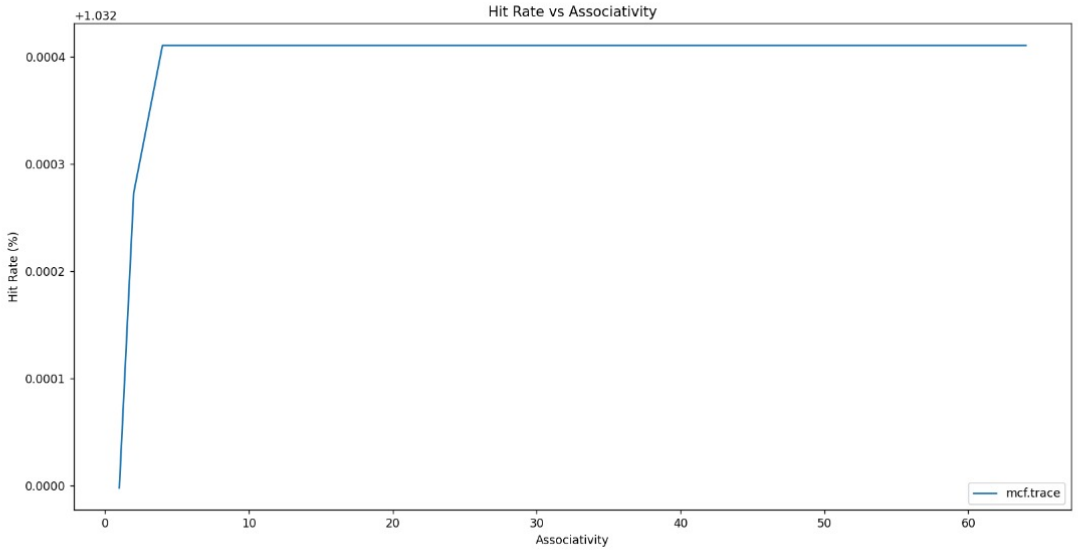





Hit Rate vs Associativity
gzip.trace
Hit Rate (%)
70
69
68
67
66
65
64
0
10
20
30
40
50
60
Associativity


Hit Rate vs Associativity
+9.262e1
0.00250
0.00225
0.00200
0.00175
0.00150
0.00125
0.00100
0.00075
0.00050
Hit Rate (%)
swim.trace
0
10
20
30
40
50
60
Associativity


Hit Rate vs Associativity
98.762
98.760
98.758
98.756
98.754
98.752
98.750
98.748
98.746
Hit Rate (%)
0
10
20
30
40
50
60
Associativity
twolf.trace

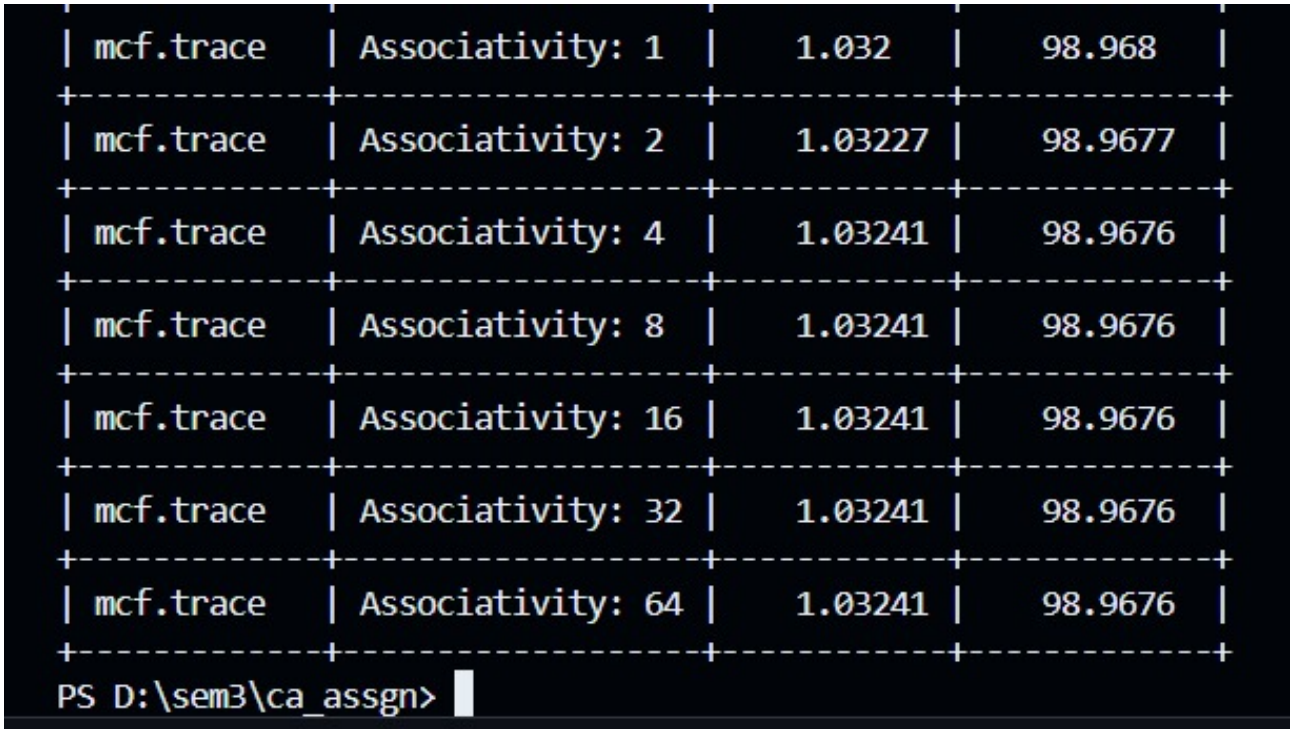

Hit Rate vs Associativity
+1.032
0.0004
0.0003
0.0002
0.0001
0.0000
Hit Rate (%)
0
10
20
30
40
50
60
Associativity
mcf.trace

```
Read the instructions below:
For the hit and miss rates of each trace file, enter: a
For results on varying cache size, enter: b
For results on varying block size, enter: c
For results on varying associativity, enter: d
Input= d

Results for Part D:
```

Trace	Config	Hit Rate	Miss Rate
gcc.trace	Associativity: 1	93.8305	6.16949
gcc.trace	Associativity: 2	93.8348	6.16522
gcc.trace	Associativity: 4	93.8355	6.16445
gcc.trace	Associativity: 8	93.8355	6.16445
gcc.trace	Associativity: 16	93.8358	6.16425
gcc.trace	Associativity: 32	93.8359	6.16406
gcc.trace	Associativity: 64	93.8359	6.16406
gzip.trace	Associativity: 1	66.7055	33.2945
gzip.trace	Associativity: 2	66.7055	33.2945
gzip.trace	Associativity: 4	66.7055	33.2945
gzip.trace	Associativity: 8	66.7055	33.2945
gzip.trace	Associativity: 16	66.7055	33.2945
gzip.trace	Associativity: 32	66.7055	33.2945
gzip.trace	Associativity: 64	66.7055	33.2945

swim.trace	Associativity: 1	92.6205	7.37946
swim.trace	Associativity: 2	92.6225	7.37748
swim.trace	Associativity: 4	92.6225	7.37748
swim.trace	Associativity: 8	92.6225	7.37748
swim.trace	Associativity: 16	92.6225	7.37748
swim.trace	Associativity: 32	92.6225	7.37748
swim.trace	Associativity: 64	92.6225	7.37748
twolf.trace	Associativity: 1	98.7463	1.25367
twolf.trace	Associativity: 2	98.7608	1.23917
twolf.trace	Associativity: 4	98.7614	1.23855
twolf.trace	Associativity: 8	98.7614	1.23855
twolf.trace	Associativity: 16	98.7614	1.23855
twolf.trace	Associativity: 32	98.7614	1.23855
twolf.trace	Associativity: 64	98.7614	1.23855



Observations:

- **gzip.trace input file graph obtained is different from other four graphs.**
- **Generally hit rates increases while increasing associativity but it depends on different input files.**
- **Thus the file gzip.trace is behaving differently due to its memory access patterns that does not cause many conflicts between indexes.**