

Q2.

a.

$P_{x,y}(t)$  is initial probability of  $(x,y)$  containing target.

Since  $(x,y)$  is blocked,  $P_{x,y}(t+1) = 0$

$$P_{i,j}(t+1) = \frac{P_{i,j}(t)}{1 - P_{x,y}(t)} \quad \leftarrow \text{answer}$$

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b. Initial assumption in agent's gridworld is that all the cells are unblocked. So if we enter a cell  $(x,y)$  and find it unblocked, it will not affect other cells because this doesn't give any information on the position of the target.

So  $P_{i,j}(t+1) = P_{i,j}(t)$  for all  $(i,j)$   $\leftarrow$  answer

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c, d, e.

All of the calculations are for  $t+1$ , we know  $P_{i,j}(t)$  of all cells.

i. When  $(i,j) \neq (x,y)$  :

A: Target in  $(i,j)$

B: Failed to find target at  $(x,y)$ , here  $(x,y) \neq (i,j)$

Let terrain type of  $(x,y)$  be  $T$ , where  $T = \text{"flat", "hilly", "forrest"}$

We need to calculate  $P(A|B)$  for parts c,d,e

$$P(A|B) = \frac{P(A) * P(B|A)}{P(B)}$$

$P(A) = P_{i,j}(t) \rightarrow$  We already know the initial probabilities  $---$ (1)

$P(B|A) = P(\text{Failed to find target at } (x,y) \mid (i,j) \text{ contains target}) = 1$   $---$ (2)

$P(B) = P(\text{Failed to find target at } (x,y))$

$= \sum_{(i,j)=\text{All } (i,j), (x,y)} P(\text{Failed to find target at } (x,y) \text{ AND target is in } (i,j))$

$= \sum_{(i,j)=\text{All } (i,j)} P(\text{Target in } (i,j)) * P(\text{Failed to find target in } (x,y) \mid \text{Target in } (i,j)) +$   
 $P(\text{Failed to find target in } (x,y) \mid \text{Target in } (x,y))$

$P(B) = \sum_{(i,j)=\text{All } (i,j)} P(\text{Target in } (i,j)) * 1 + P_{x,y}(t) * FN(x,y)$   $---$ (3)

Using (1),(2),(3) we can calculate  $P(A|B)$  for all  $(i,j)$  where  $(i,j) \neq (x,y)$

$$P_{i,j}(t+1) = \frac{P_{i,j}(t)}{\sum_{\text{all } (i,j)} P_{i,j}(t) + P_{x,y} * FN(x,y)} \quad \leftarrow \text{answer}$$

ii. When  $(i,j) = (x,y)$

A: Target in  $(x,y)$

B: Failed to find target at  $(x,y)$

Everything is same except  $P(B|A)$ , which is  $FN(x,y)$  now.

So

$P(A) = P_{x,y}(t)$

$P(B|A) = FN(x,y)$

$P(B) = \sum_{(i,j)=\text{All } (i,j)} P(\text{Target in } (i,j)) * 1 + P_{x,y}(t) * FN(x,y)$

So we can calculate  $P(A|B)$  for  $(x,y)$  using above equations.

$$P_{x,y}(t+1) = \frac{P_{x,y}(t) * FN(x, y)}{\sum_{all(i,j)} P_{i,j}(t) + P_{x,y} * FN(x, y)} \quad \leftarrow \text{answer}$$


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f. If we find target at  $(x,y)$  the  $P_{x,y}(t+1) = 1$  all other  $P_{i,j}(t+1) = 0$

Ans 3.

a,b,c.  $P_{x,y}(\text{finding the target in cell } (x,y)) = ?$

$$P_{x,y}(\text{finding the target in cell } (x,y)) = P_{x,y}(t) * (1 - FN(x,y))$$

if  $x,y$  is

$$\text{hilly} \rightarrow P_{x,y}(t) * (1 - 0.5) = P_{x,y}(t) * (0.5) \quad \leftarrow \text{answer}$$

$$\text{flat} \rightarrow P_{x,y}(t) * (1 - 0.2) = P_{x,y}(t) * (0.8) \quad \leftarrow \text{answer}$$

$$\text{forrest} \rightarrow P_{x,y}(t) * (1 - 0.8) = P_{x,y}(t) * (0.2) \quad \leftarrow \text{answer}$$

d.  $P(\text{finding target in } (x,y) \text{ where } (x,y) \text{ is unvisited})$

$$P(\text{finding target in cell } (x,y)) = \sum_{all t} P(\text{finding target in cell } (x,y) \text{ AND terrain} = t)$$

$$= \sum_{all t} P(\text{terrain} = t) P(\text{finding target in cell } (x,y) \mid \text{terrain} = t)$$

$$= P(\text{terrain} = \text{flat}) P(\text{finding target in } (x,y) \mid (x,y) \text{ is flat}) + P(\text{terrain} = \text{hilly}) P(\text{finding target in } (x,y) \mid (x,y) \text{ is hilly}) + P(\text{terrain} = \text{forrest}) P(\text{finding target in } (x,y) \mid (x,y) \text{ is forrest})$$

$$= 0.7 * 1/3 * P_{x,y}(t) * (1 - 0.2) + 0.7 * 1/3 * P_{x,y}(t) * (1 - 0.5) + 0.7 * 1/3 * P_{x,y}(t) * (1 - 0.8)$$

$$= 0.35 * P_{x,y}(t) \quad \leftarrow \text{answer}$$