## **Project Documentation: User Management System**

## 1. Project Overview

The User Management System is a web-based application designed to manage users efficiently. The system allows administrators to add, edit, delete, and view users dynamically. The application uses modern web technologies like HTML, CSS, JavaScript, and Bootstrap for a responsive and user-friendly interface.

#### 2. Features

#### 2.1 Core Functionalities

- Add Users: Administrators can add new users by filling in a form with their name, email, and role.
- Edit Users: Existing user details can be edited dynamically through the interface.
- **Delete Users**: Users can be removed from the system with a confirmation prompt.
- View Users: A dynamically populated table displays all users in the system.

#### 2.2 Additional Features

- Local Storage Integration: All user data is saved in the browser's local storage, ensuring persistence across sessions.
- Responsive Design: Built using Bootstrap to ensure compatibility across various devices and screen sizes.
- **Confirmation Prompts**: Added alerts and prompts for user deletion to prevent accidental actions.

# 3. Technologies Used

# 3.1 Frontend Technologies

- **HTML**: For structuring the application's content.
- CSS & Bootstrap: For styling and making the application visually appealing.
- JavaScript: For implementing dynamic functionalities such as adding, editing, and deleting users.

### 3.2 Data Storage

Local Storage: Used to persist user data in the browser.

# 4. Project Structure

## project-folder/

|-- index.html # Main HTML file

|-- style.css # Custom CSS styles

|-- script.js # JavaScript logic

|-- README.md # Project README

## 5. Installation & Setup

# **Prerequisites**

- A modern web browser (Google Chrome, Firefox, etc.)
- Basic knowledge of HTML, CSS, and JavaScript

# **Steps to Run the Project**

- 1. Download or clone the project repository.
- 2. Open the index.html file in your web browser.
- 3. The application will load, and you can start managing users immediately.

# 6. Code Walkthrough

### **6.1 HTML Structure**

The HTML file contains:

- A form for adding/editing user details.
- A Bootstrap-styled table for displaying the list of users.

# 6.2 JavaScript Logic

### Adding Users:

- Users are added via a form submission event.
- Data is stored in local storage.

## Editing Users:

- On clicking the "Edit" button, the selected user's details are loaded into the form for editing.
- The updated data is saved back to local storage.

# Deleting Users:

- o A confirmation prompt ensures safe deletion.
- o Users are removed from local storage and the table is updated dynamically.

# 6.3 CSS Styling

- Custom styles are added to improve the appearance of forms, tables, and buttons.
- Bootstrap is used for responsive design and consistent styling.

### 7. Future Enhancements

### 7.1 Additional Features

- Authentication: Add user registration and login functionality.
- Search & Filter: Implement a search bar to filter users by name or role.
- Pagination: Add pagination for better handling of large datasets.

# 7.2 Backend Integration

• Use a database (e.g., MySQL, MongoDB) and server-side scripting (e.g., Node.js, Python) for data persistence.

## 8. Screenshots

#### 8.1 Add User Form

A screenshot showcasing the user form.

### 8.2 User List

A screenshot showcasing the dynamically populated user table.

#### 9. Conclusion

The User Management System provides an intuitive interface for managing users efficiently. With further enhancements, it can serve as a robust foundation for more advanced applications.

### 10. Acknowledgements

Special thanks to the open-source community for resources like Bootstrap and JavaScript libraries.