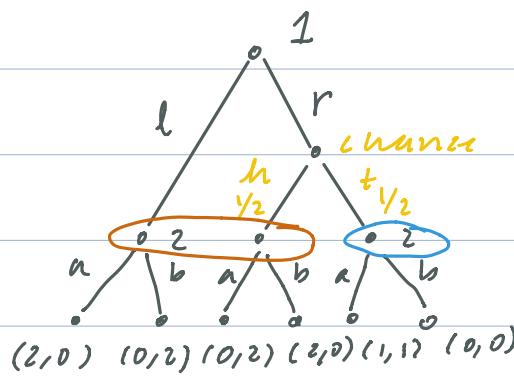


Extensive-Form GameKnowledge Necessary:

(1) sequence

(2) what they know about the game

(3) what they know about previous moves

utility: $U_i : \text{terminal histories} \rightarrow \mathbb{R}$ **strategy:** $s_i : i\text{'s info set} \rightarrow \text{actions}$

\Downarrow
 reaction, assuming simultaneous play and
 strategy determined at beginning

Normal-Form Game

	ac	ad	bc	bd
l	2	0	2	0
r	0.5	1.5	0	1

Strategies are given. $S = \prod_{i \in N} S'_i$ i 's strategy s'_i .**strategy profile** $s = (s_i)_{i \in N} = (s_i, s_{-i}) \in S$ **utility** $U_i : \text{strategy profile} \rightarrow \mathbb{R}$ Best ResponsesUtility functions $U_i(s_i, s_{-i})$

belief β_{-i} : prob distribution over what other players will do
 $\beta_{-i} \in \Delta S_{-i}$

- When a player holds a belief, they assess wrt expected utility

s_i is best response to β_{-i}

$$\text{if } \nexists s_i \in \Delta S_{-i} \quad \text{such that} \quad E[U_i(s_i, s_{-i})] \geq E[U_i(s'_i, s_{-i})]$$

independent randomization
not necessary

one player may depend on another

$\beta_{-i}(s_{-i})$ = probability of facing s_{-i} strategy over β_{-i} distribution

$$\sum_{s_{-i}} \beta_{-i}(s_{-i}) U_i(s_i, s_{-i})$$

By definition,
risk neutral in utility space
but not in wealth space.

Mixed strategy

Allow players to randomize?

Mixed strategy $\sigma_i \in \Delta S_i$, meaning of the pure strategies
equivariant in notation

$$U_i(s_i, \beta_{-i})$$

$U_i(s_i, \sigma_{-i})$ is an independent belief for each opponent

$U_i(\sigma_i, s_{-i})$ for each strat, will play strat with

prob s_i against known opponent strategy

$$= \sum_{s_i} \sigma_i(s_i) U_i(s_i, s_{-i})$$

Mixed stat is like steady stat over population

- randomization

Prisoner's Dilemma

	C	D
C	75 75	25 85
D	85 30	30 30

s_i
 A strategy s_i strictly dominates strategy s'_i if $\forall s_{-i}$, $u_i(s_i, s_{-i}) > u_i(s'_i, s_{-i})$

Some strategies are strictly dominated by mixed strategies and not pure

X:	L	R
T	2	-1
M	0	0
B	-1	2

can dominate M by randomizing over T and B (0.5 prob T, 0.5 prob B)

propn cooperate 37% of the time

strict dominance versus utility

Thm: Suppose b is finite.

In some normal-form game b , s_i is strictly dominant.

$\neg \exists \beta_{-i}$ s.t. s_i is a best response to β_{-i} .

\hookrightarrow no specific justification

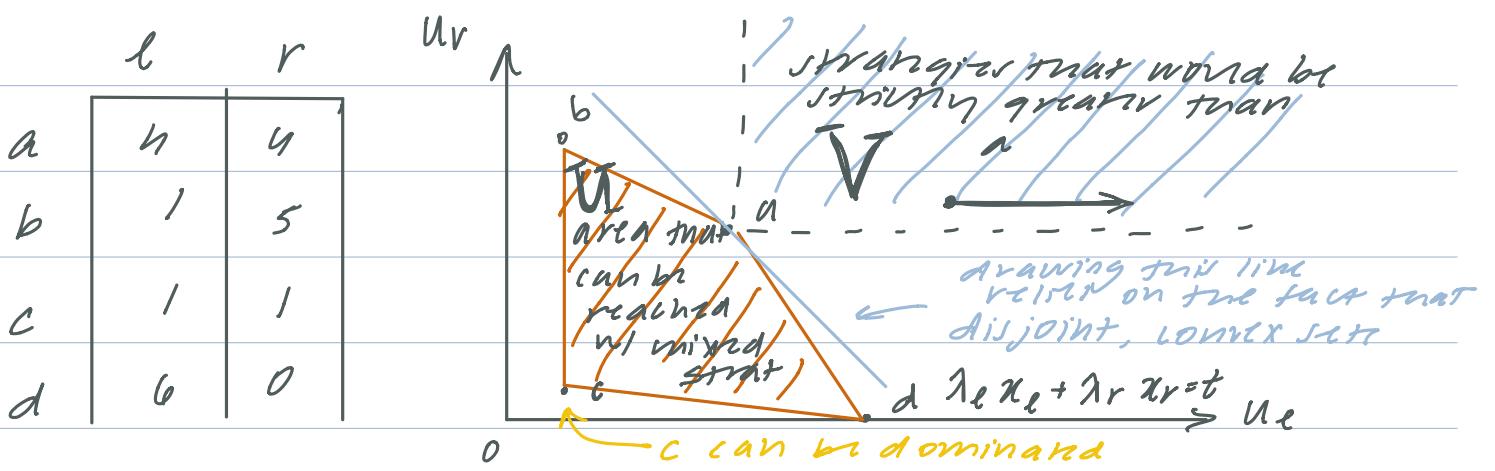
If s_i strictly dominates s_j , then $u_i(s_i, s_{-i}) > u_i(s_j, s_{-i})$

$$E_{\beta_{-i}}[u_i(s_i, s_{-i})] > E_{\beta_{-i}}[u_i(s_j, s_{-i})]$$

$\forall s_{-i}$

Pf.

row player's utility



Separating hyperplane theorem:

If $U, V \subseteq \mathbb{R}^n$ and are nonempty, convex, and disjoint,

∃ vector $\lambda \in \mathbb{R}^n$ & $t \in \mathbb{R}$ s.t. $\nexists u \in U$ and $v \in V$:

$$\lambda \cdot u \leq t \leq \lambda \cdot v$$

$$\lambda \neq 0$$

For some player i , $u_i(s_i) = \begin{pmatrix} u_i(s_i, s_{-i}^1) \\ u_i(s_i, s_{-i}^2) \\ \vdots \\ u_i(s_i, s_{-i}^l) \end{pmatrix}$

Similarly, $u_i(\sigma_i)$ for mixed σ_i

$$U = \{x \in \mathbb{R}^n : \exists \sigma_i : u_i(\sigma_i) = x\}$$

Suppose s_i is not strictly dominated.

$$V = \{x \in \mathbb{R}^n : x > u_i(s_i)\}$$

Closed upwards

Separating hyperplane theorem implies:

For separating hyperplane (λ, t) , & columns $\lambda_n : \lambda_n \geq 0$

we can choose (λ, t) so $\sum_n \lambda_n = 1$

$$\underbrace{\lambda \cdot u_i(s_i)}_{\in U} \leq t \leq \lambda \cdot (\underbrace{u_i(\sigma_i) + \varepsilon}_{\in V}) \quad \varepsilon > 0$$

$$\lambda \cdot u_i(s_i) = t \geq \lambda \cdot u_i(\sigma_i) \quad \text{QED.}$$

Show that big criteria has more some belief
that justifies my strategy

is same as little criteria (is there mixed strat
that dominates pure strategy?)

Pecking Prisoner's Dilemma

If payoff = money, then the information shouldn't
matter.

C if C: 16% of subj population] not altruistic
C if D: 3% of subj population]

Def.

Si weakly dominant s_i' if $\nexists s_{-i}$:

$u_i(s_i, s_{-i}) \geq u_i(s_i', s_{-i}) \quad \& \quad \exists s_{-i} \text{ s.t. inequality is strict.}$

How should you play in a second-price auction?

Bid the value v of the prize

- bidding at value is agent-independent?

Google view: similar to ascending auction

- set of strategies is \$ you wish to quit at
- reduced normal form of ascending auction =
second-price auction