## Dynamic Programming, continued

Requirements:

- what is being computed
- · Clearly Within + stand recursion \* very important
- · Analysis (runtime and space)

## Continued

activate -> carrat

$$D[i,j] = min \left( D(i-1,j)rc_D \right)$$

$$D(i,j-1) + C_{I}$$

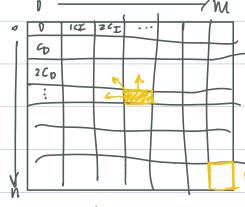
$$D(i-1,j-1) + C_{R}$$

$$r = place$$

$$matca$$

$$D(i-1, j-1) + Cm if$$

## Memorizing / away filling



D(0,i): Instrtions

D(i, 0) = deletions

time

D(nm) algorithm: tach cell loom at const#

or ormer (ells, o(1) per (ells)

O(nm) space: O(n) or O(m) we aptimitation

```
All pairs shornst path
(positive edge weights)
 D(i,j): shornst path from i to j
 Do (i, i): priginal distance matrix
Duli, j]: Showst parn from i toj vsing only vertiles
           11,2,...,K3 at intermedian points
Deli,j] = min | De-1[i,j] when k is not on path for k= i,j)

De-1[i,k] + De-1[k,j] nhen k is on path
 for 1c=1 ton! O(n3) running time
     for 1:1 to u:
        for j = 1 to n:
           Dk[i,j]= min ( Dk-1[i,j], Dk-1[i,K]+ Dk-1[k,j])
Traveling Salusman Problem (TSP)
 n cities, diz = distances >0
 "tour" that visits all n cities and returns home of minimal
 length
Drmmy solvtin: ty all tours, (n-1)! tours -> 2
DP Solvhon:
    shortest path from i to & that must pass through additional
```

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