

Partner Project w/ 2 parts

$$s_a = s_b = [0, \infty) \quad \text{effort on project}$$

$$U_a(s_a, s_b) = \theta \alpha(s_a) \beta(s_b) - s_a$$

$$U_b(s_a, s_b) = \theta \alpha(s_a) \beta(s_b) - s_b$$

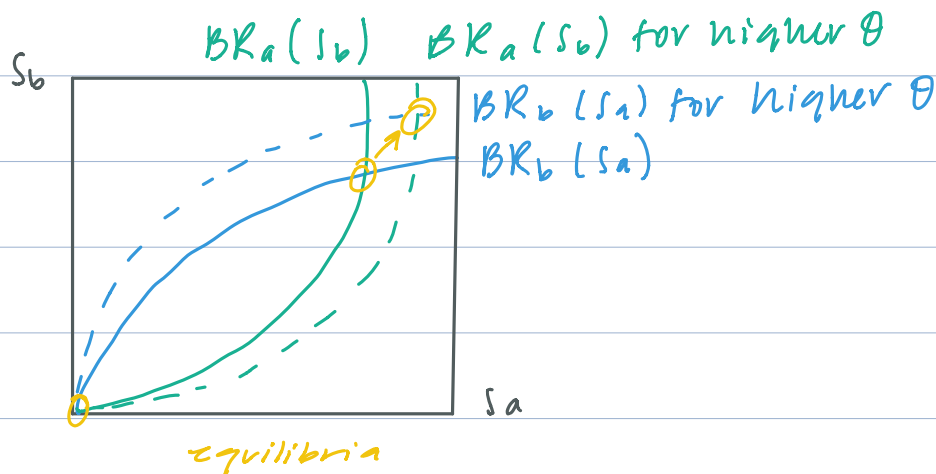
$$\theta \geq 0, \quad \alpha(\cdot) \text{ and } \beta(\cdot) \text{ increasing} \in [0, 1]$$

↳ probability of success

$$U_a(s_a + \Delta, s_b) - U_a(s_a, s_b) = \underbrace{\theta(\alpha(s_a + \Delta))}_{\geq 0} \underbrace{\beta(s_b)}_{\geq 0} - \Delta$$

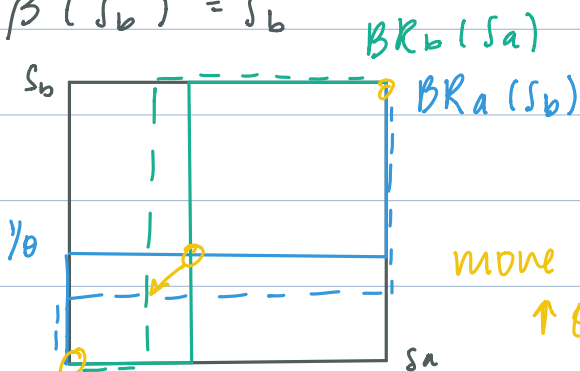
Mat and differentiable

$$\alpha(s_a) = s_a^{1/3} \quad \left. \begin{array}{l} \text{no need} \\ \text{for} \\ \text{differentiable} \end{array} \right\} \quad \begin{array}{l} BR_a(s_b) = (\theta/3)^{3/2} s_b^{1/2} \\ BR_b(s_a) = (\theta/3)^{2/2} s_a^{1/2} \end{array}$$

linear

$$\alpha(s_a) = s_a \quad \text{if opponent effort} < \theta : 0 \text{ effort}$$

$$\beta(s_b) = s_b \quad > \theta : 1 \text{ effort}$$



Notation

$$\underset{\text{vector}}{X} \geq \underset{\text{vector}}{y} \quad \text{if } \forall k \quad \underset{\text{K elements}}{x^k} \geq y^k$$

$$\text{"join"} \quad X \vee y \equiv (\max \{x^k, y^k\})_{k \in K}$$

$$\text{"meet"} \quad X \wedge y \equiv (\min \{x^k, y^k\})_{k \in K}$$

2D Functions 2 players, fixed θ

$f: \mathbb{R}^2 \rightarrow \mathbb{R}$ has increasing differences (ID) if for any $(x_1, x_2) \geq (y_1, y_2)$:

$$f(x_1, x_2) - f(y_1, x_2) \geq f(x_1, y_2) - f(y_1, y_2) \quad \Downarrow$$

$$f(x_1, x_2) - f(y_1, y_2) \geq f(x_1, y_2) - f(y_1, x_2)$$

$$\begin{array}{l} \leftarrow \\ \text{it } f(\cdot) \\ \text{will} \\ \text{diff} \end{array} \quad \frac{\partial^2 f}{\partial x \partial y} \geq 0$$

Def. $f: \mathbb{R}^n \rightarrow \mathbb{R}$ is supermodular if $\forall x, y \in \mathbb{R}^n$:

$$f(x \vee y) + f(x \wedge y) \geq f(x) + f(y)$$

Lemma: f is supermodular if for any two arguments j, k :
 \forall any x_{-jk} $f(\cdot, \cdot, x_{-jk})$ has increasing differences in j, k .

Topkis Monotonicity Theorem

Conditions

Agent chose $x \in X$ *non-empty, closed, bounded*

$$X = X_1 \times X_2 \times X_3 \times \dots \times X_m \subseteq \mathbb{R}^m$$

parameters $\theta \in \Theta$ *non-empty*

$$\Theta = \Theta_1 \times \Theta_2 \times \dots \times \Theta_n \subseteq \mathbb{R}^n$$

to maximize $u: X \times \Theta \rightarrow \mathbb{R}$

continuous, supermodular

Theorem

For problems satisfying the LHS conditions, the largest and smallest maximizers:

$$\bar{B}(\theta) = \max \{x \in X \mid u(x, \theta) \geq u(y, \theta) \text{ for all } y \in X\}$$

$$\underline{B}(\theta) = \min \{x \in X \mid u(x, \theta) \geq u(y, \theta) \text{ for all } y \in X\}$$

exist and are weakly increasing in θ . \checkmark

If $x \in \bar{B}(\theta)$ then

$\forall y \in \underline{B}(\theta), x \geq y$.

Take $\theta > \theta'$: want to show $\bar{B}(\theta) \geq \bar{B}(\theta')$.

Want to show $x = \bar{B}(\theta) \vee \bar{B}(\theta')$

$$y = \bar{B}(\theta) \wedge \underline{B}(\theta)$$

suppose not $\bar{B}(\theta) \geq \bar{B}(\theta') \rightarrow x > \bar{B}(\theta)$

$$0 > \underbrace{u(x, \theta)}_{\text{join}} - \underbrace{v(\bar{B}(\theta), \theta)}_{\text{supermod}} \geq u(x, \theta') - u(\bar{B}(\theta), \theta')$$

$$\geq u(\bar{B}(\theta'), \theta') - \underbrace{u(y, \theta')}_{\text{meet}} \stackrel{\text{supermod}}{\geq} u(\bar{B}(\theta'), \theta') - u(y, \theta') \geq 0$$

$\bar{B}(\theta')$ is optimal at θ

Implications

$$u_n(s_n, s_{-n}, \theta) = \theta \alpha_n(s_n) \beta_n(s_{-n}) - s_n$$

$$BR_n(s_b, \theta)$$

goods θ

$$x \in \{0, 1\}^n$$

$$u(x, p) = v(x) - p \cdot x \quad \text{supermodular in } (x, -p)$$

supermodular

Supermodular game Properties

Normal-Form Game

θ is supermodular if $S_i = S_{i1} \times S_{i2} \times S_{i3} \times \dots \subseteq \mathbb{R}^{n_i}$

\bar{S}_i largest strategy

\underline{S}_i smallest strategy

\bar{J} largest strategy profile

\underline{J} smallest strategy profile

$v_i : S \rightarrow \mathbb{R}$ is supermodular and continuous

Bertrand game

- Bertrand games have strategic complements
- Linear Bertrand w/ product differentiation

$$Q_i(p) = A - \alpha_i p_i + \sum_{j \neq i} B_j p_j$$

$$u_i(p) = (p_i - c_i) Q_i(p)$$

$$\frac{\partial^2 u_i}{\partial p_i \partial p_j} = B_{ij} \geq 0$$

Linear cannot

3-player cannot is not supermodular

$$P(q) = A - q_1 - q_2$$

$$V_i(q) = q_i P(q) - c_i(q_i)$$

$$\frac{\partial^2 u}{\partial q_1 \partial q_2} = -1 < 0$$

1 choose q_1

2 chooses $q_2 = -q_1$

$\bar{B}_i(s_{-i}) \equiv i$'s largest BR to s_{-i}

$\underline{B}_i(s_{-i}) \equiv i$'s smallest BR to s_{-i}

$$\bar{B}(s) = (\bar{B}_i(s_{-i}))_{i \in N}$$

highest and take highest BR

lowest and take lowest BR

$$\bar{B}(\bar{B}(s)) \quad \underline{B}(\underline{B}(s))$$

Thm. For any supermodular game,

$$\bar{s}^+ = \lim_{k \rightarrow \infty} \bar{B}^k(s) \quad \text{and}$$

$$\underline{s}^+ = \lim_{k \rightarrow \infty} \underline{B}^k(s)$$

are Nash Equilibria and \forall rationalizable s ,

$$\underline{s}^+ \leq s \leq \bar{s}^+.$$

As you change payoff params, how do equilibria change?

Family of supermodular games G^θ where $\theta \in \mathbb{R}^m$,

$u_i(s, \theta)$ is supermodular.

Then $\Xi^+(\theta)$ and $\mathcal{J}^+(\theta)$ are weakly increasing in θ .

If $\theta \geq \theta'$ then $\mathcal{J}(\theta) \geq \mathcal{J}(\theta')$ ←