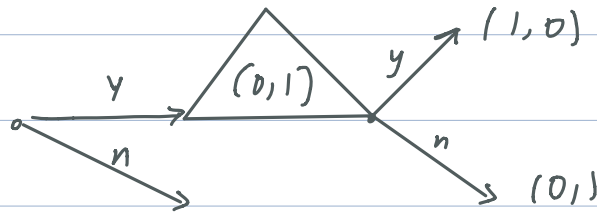
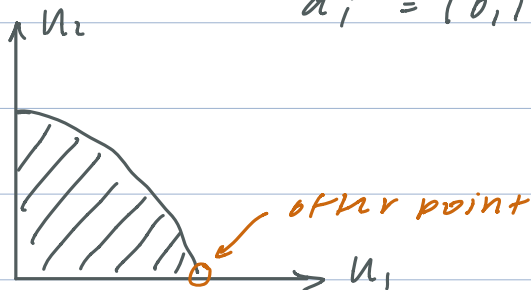


Dividing up Resources1 stage: $(1, 0)$ 2 stage: $(0, 1)$ 3 stage: $(1, 0)$ 

$$a_i^P = [0, 1]$$



Simple model has dependence
on "final period effects"

* Rubinstein Bargaining

Infinite Horizon Negotiation

$t=1$: Proposer (player 1) offers (x_1, x_2) s.t. $x_1 + x_2 = 1$

Receiver (player 2) says yes or no



δ chance
continues,
 $1-\delta$ chance stop.

$t=2$, roles swap

Proposer (p2) offers (x_1, x_2)

Receiver (p1) says yes $(\delta x_1, \delta x_2)$ or no



repeat

Agreement (x_1, x_2) at t : $(\delta^{t-1} x_1, \delta^{t-2} x_2)$ for $\delta \in (0, 1)$

• native feature of preferences

• allowing game to end w/o specifying when

Multi-Stage Game

- extensive-form game in which there are multiple "stages"
- In each stage:
 - players move simultaneously
 - It is common knowledge what has happened before this stage

terminal history $\bar{z} \equiv$ sequence of actions w/o successor

$$U_i: \text{terminal history} \rightarrow \mathbb{R}$$

receiver r_i :

threshold:

$$1 - \beta = \gamma$$

accept if $x_i \geq \gamma$

if $1 - \beta > \gamma$, should offer threshold

proposer:

$$\text{offer: } (\beta, 1 - \beta)$$

$1 - \beta < \gamma$, will not accept

$$\frac{1/2}{\delta^{t-1}(1-\beta)}$$

No (Delay)

$$= \delta^t(\beta)$$

$$\beta = \frac{1}{1+\delta}, \quad 1-\beta = \frac{\delta}{1+\delta}$$

$$\delta \rightarrow 1 \rightarrow \beta \rightarrow 1/2$$

~~Prop.~~ Not only is this a Nash Eq, this is a subgame-perfect equilibrium.

One-Shot Deviation Principle

A one-shot deviation from strategy $s_i \rightarrow$ choose a different action at a single stage, play according to s_i everywhere else.

For any multi-stage game that is 'continuous' in the limit, for any strategy profile $s = (s_i)_{i \in N}$, s is a SPE (Subgame-perfect eq) if for any stage there does not exist a profitable one-shot deviation conditional on reaching the stage.

Multi-stage G is continuous in the limit if $\forall i, s_i, s_{-i}$:
 $\forall \varepsilon > 0 : \exists K \in \mathbb{N}$. $\forall s_i^*$: if s_i and s_i^* are identical at all stages $\bar{w} \leq K$ previous stages, then
 $|u_i(s_i, s_{-i}) - u_i(s_i^*, s_{-i})| < \varepsilon$

Receiver

Accept: $(x_1, x_2) \quad \delta^{t-1} x_2$ accept iff $x_2 \geq \frac{\delta}{1+\delta}$
Reject: $\delta^t \cdot 1/(1+\delta)$

Proposer

(x_1, x_2)

if $x_1 \leq \frac{1}{1+\delta} \rightarrow$ utility $\delta^{t-1} x$

Will make strictly less than if you

0/W, \longrightarrow utility $\delta^t (s/(1+\delta))$ offered optimally

Prop. The strategy profile in which the proposer offers $(\frac{1}{1+\delta}, \frac{\delta}{1+\delta})$ and the receiver accepts iff her share $\geq \delta/(1+\delta)$ is a SPE of the AD bargaining model.

Prop. That strategy profile is the unique SPE of the AD bargaining model.

Pf. Let \bar{V} be the proposer's highest possible SPE payoff. Let \underline{V} be the proposer's lowest possible SPE payoff.

$$\underline{V} \leq 1/(1+\delta) \leq \bar{V}$$

receiver gets at least $\delta \underline{V}$ by rejecting.

$$\bar{V} \leq 1 - \delta \bar{V}$$

receiver gets no more than $\delta \bar{V}$ by rejecting.

$$\underline{V} \geq 1 - \delta \bar{V}$$

\Downarrow

$$\underbrace{(1-\delta)}_{>0} \underbrace{(\bar{V}-\underline{V})}_{=0} \leq 0$$



Unique SPE payoff \longrightarrow best response by one-shot is to accept $\delta/(1+\delta)$.

* no delay in responses