

Minimum Spanning Trees!

Cut property

Let $X \subseteq T$ where T is a MST.

Let $S \subset V$ w/ no edge in X crossing between S and $V-S$.

Let e be a minimum weight edge crossing between S and $V-S$.

Then $X \cup \{e\} \subseteq T'$ for an MST T' .

$X = \{ \}$

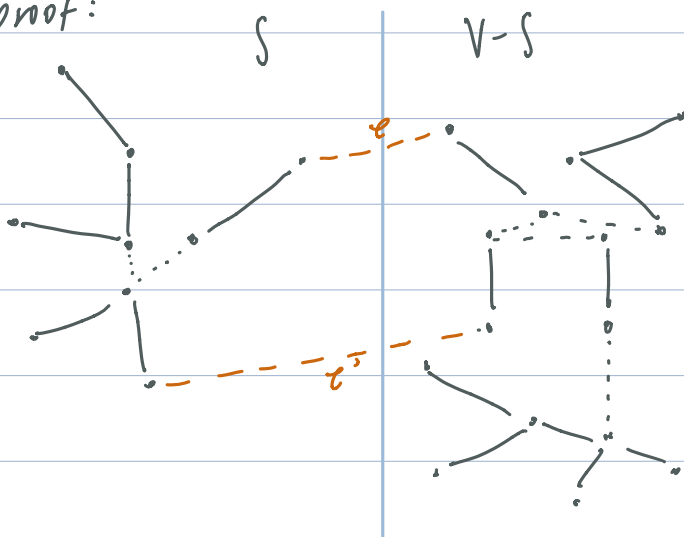
repeat until $|X| = n-1$

pick $S \subseteq V$ w/ no edge crossing, $S, V-S$

find lightest edge e crossing $S, V-S$

$X := X \cup \{e\}$

proof:



$e =$ lightest edge

PF by contradiction.

- suppose $e \notin T$
- Take $T \cup \{e\}$, we get a cycle.
- Tree has an edge e'

crossing $S, V-S$ on the cycle

- Let $T' = T \cup \{e\} - \{e'\}$ spanning tree, same # edges
by disconnecting and
reconnecting cycle

- T' is a tree, connected $n-1$ edges

$$W(T') = W(T) - W(e) + W(e')$$

$$W(e) \leq W(e')$$

$$\leq W(T)$$

$$= \text{if } W(e') = W(e)$$

(1) If $W(e) < W(e')$: $W(T') < W(T)$

So $e \in T$, But T is a MST \rightarrow contradiction.

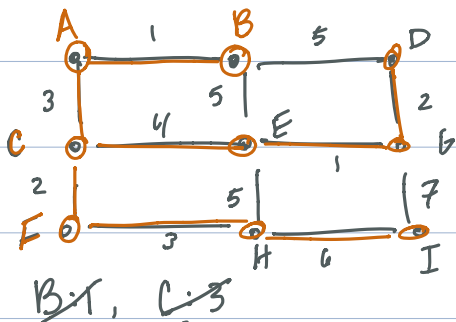
(2) If $W(e) = W(e')$: $W(T') = W(T)$

so T is also a MST. \square

Prim's Alg

Grow tree one vertex at a time

Prim's Tree = single growing component



~~D: 2~~, ~~E: 4~~, ~~G: 1~~

~~F: 3~~, ~~H: 3~~, ~~I: 6~~

A

$S = A$

A, B

$S = \{A, B\}$

A, B, C

$S = \{A, B, C\}$

\vdots

Algo.

$H = \{s: 0\}$

for $v \in V$:

$\text{dist}[v] := \infty$, $\text{prev}[v] := \text{nil}$

init array for each vertex

$\text{dist}[s] := 0$

while $H \neq \emptyset$

each vertex will
be deleted

satisfies the cut property

$v := \text{delemin}$, $S := S \cup \{v\}$

for $(v, w) \in E$, $w \in V - S$:

if ($\text{dist}[w] > \text{length}(v, w)$):

$\text{dist}[w] = \text{length}(v, w)$, $\text{prev}[w] := v$

($\text{insert}[w]$, $\text{dist}[w]$, H)

runtime:

analysis is the same as Dijkstra's Algorithm

Bin $\rightarrow O(|E| \cdot \text{insert} + |V| \cdot \text{delete min})$

$O((|E| + |V|) \log v) = O(|E| \cdot \log v)$

List $\rightarrow O(|E| + |V|^2) = O(|V|^2)$

Kruskal's Algorithm

Sort all edges

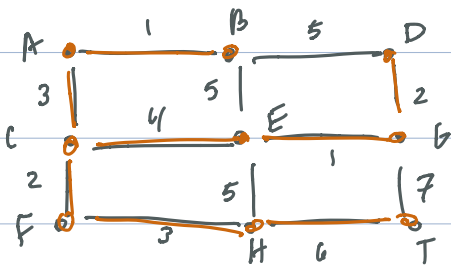
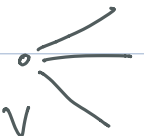
implicit set

sorting m edges

Go through from smallest \rightarrow largest

Add e unless it creates a cycle

(stop at $n-1$ edges)



runtime:

$\text{Sort}(m) + O(m \log^* n)$

Claim to draw
cut where
 $u \leftrightarrow v$ is smallest
cut

$\log^* n$ = number of repeated \log , till you get to a number ≤ 1

$\log^* 1 = \log 1 = 0$

$\log^* 2 = 1$

$\log^* 4 = 2$

$\log^* 16 = 3$
 $\log^* 2^{16} = 4$
 $\log^* 2^{2^{16}} = 5$ } largest value

Alg. (checking if edge creates cycle is hard)

$X = \{ E, \text{ sorted by weight } \}$

For $u \in V$:

makeSet(u)

for $(u,v) \in E$ in increasing order:

if $\text{find}(u) \neq \text{find}(v)$:

$X = X \cup \{(u,v)\}$

union(u,v)

} check

merge

disjoint set data structure

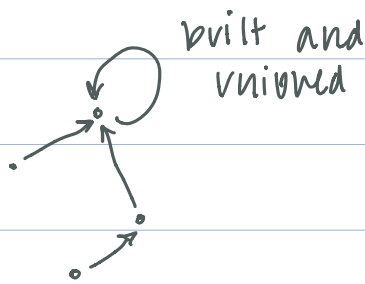
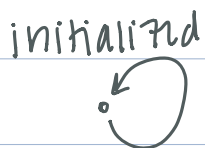
makeSet(x): new set containing x

find(x) = give me name of set containing x

union(x,y) = replace sets containing x,y with union

using an array: $O(1)$, $O(1)$, $O(n)$ $\text{union}(x,y) = \text{link}(\text{find}(x), \text{find}(y))$

implement sets as directed trees:



$\text{link}(x,y)$ = x,y are roots, join one root to another to form single tree

Alg.

rank is like "height"

PROC MAKESET(x)

$p(x) := x$

$\text{rank}(x) := 0$

PROC FIND(x)

if $(x \neq p(x))$:

PROC LINK(x,y):

if $\text{rank}(x) > \text{rank}(y)$:

switch(x,y)

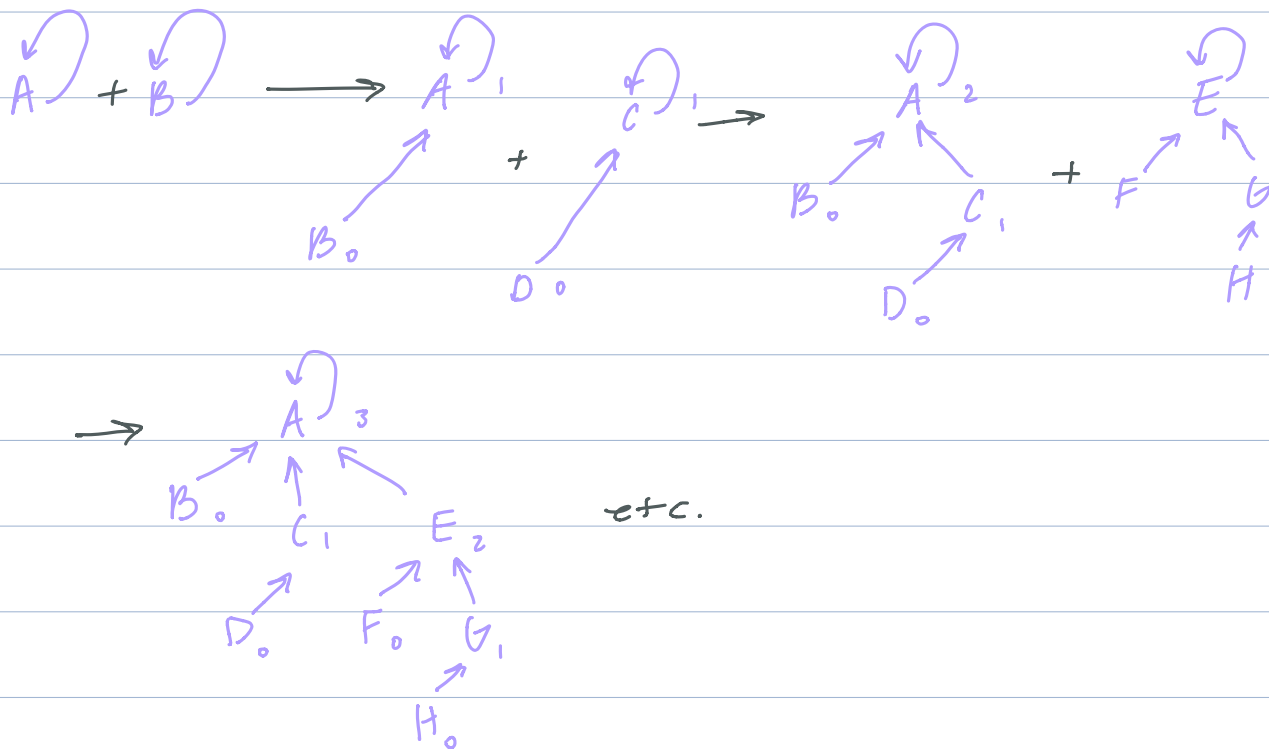
if $\text{rank}(x) = \text{rank}(y)$:

$\text{rank}(y) := \text{rank}(y) + 1$

$p(x) := \text{FIND}(p(x))$

$p(x) := y$

$\text{RETURN}(p(x))$



properties

0. Rank fixed when you're not a root.

1. If $r \neq p(v)$ then $\text{rank}(p(v)) > \text{rank}(v)$

2. If $p(v)$ is updated for v , $\text{rank}(p(v))$ increases.

3. # of elements of $\text{rank}(k) \leq n/2^k$

induction on k , repeated pairing is best you can do

4. # of elements of $\text{rank} \geq k$ is at most $n/2^{k-1}$

follows from 3, geometric sequence of ratio $1/2$