

CS121 Lecture 4: Defining Computation September 12th, 2019

Friday noon - Monday 4pm weekly quiz

part 1

Finite Computation
(boolean circuits)

part 2

Uniform Computation
(Turing machines)

part 3

Efficient Computation

part 4

Randomized Computation

part 5

Advanced Topics

How: Formula / Algorithm / Circuit

$$f: \{0,1\}^n \rightarrow \{0,1\}^m$$

compute f : map x to $f(x)$ using a sequence of basic operations

AND/OR: $\{0,1\}^2 \rightarrow \{0,1\}$

and: $a \wedge b$ | wedge

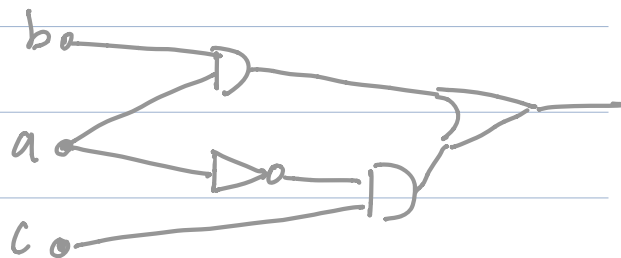
NOT: $\{0,1\} \rightarrow \{0,1\}$

or: $a \vee b$ | vee

$\forall x$: compute $f: \{0,1\}^3 \rightarrow \{0,1\}$ s.t.

$$f(a,b,c) = \begin{cases} b & a=1 \\ c & a=0 \end{cases}$$

$$\boxed{(a \wedge b) \vee (\bar{a} \wedge c)}$$



Boolean circuit: DAG w/ vertices as inputs or gates (AND, OR, or NOT)

AON-CIRC program: P has lines of form $foo = \text{AND}(bar, blah)$

Inputs are $x[0] \dots x[n-1]$

Outputs are $y[0] \dots y[m-1]$

Thrm 3 (3.8): For every $f: \{0,1\}^n \rightarrow \{0,1\}^m$ and $s \in \mathbb{N}$,
 f is computable w/ s gates iff f is
 computable by an AON-CIRC w/ s lines

EX: Write an AON-CIRC program that computes

$$\text{XOR}: \{0,1\}^2 \rightarrow \{0,1\} \text{ where } \text{XOR}(a,b) = a + b \bmod 2$$

$$(a \vee b) \wedge (\overline{a} \wedge b)$$

$$\text{foo1} = \text{OR}(x[0], x[1])$$

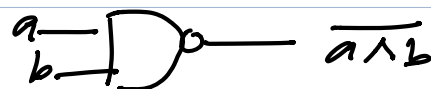
$$\text{foo2} = \text{AND}(x[0], x[1])$$

$$\text{foo3} = \text{NOT}(\text{foo2})$$

$$y[0] = \text{AND}(\text{foo1}, \text{foo3})$$

NAND Operation

$$\text{NAND}(a,b) = \overline{a \wedge b} = \begin{cases} 0 & a=b=1 \\ 1 & \text{o/w} \end{cases}$$



EX: Show how to compute NOT, AND, OR using NAND

$$\text{NOT}: \text{NAND}(a, 1)$$

$$\text{AND}: \text{NAND}(\text{NAND}(a,b), \text{NAND}(a,b))$$

$$\text{OR}: \text{NAND}(\text{NAND}(a,1), \text{NAND}(b,1))$$

$$\equiv \text{NAND}(\text{NOT}(a), \text{NOT}(b))$$

f computable by $\leq s$ NANDs $\rightarrow f$ computable by $\leq 2s$ AND/OR/NOT $\rightarrow f$ computable by $\leq 6s$

Boolean circuits

\updownarrow

NAND circuits

\longleftrightarrow

\longleftrightarrow

AON-CIRC
straightline programs

\updownarrow

NAND-CIRC
straightline programs

Ex: write NAND-CIRC code for XOR

$t1 = \text{NAND}(\text{NAND}(x[0], x[1]), \text{NAND}(x[0], x[1]))$

$\text{not}t1 = \text{NAND}(t1, t1)$

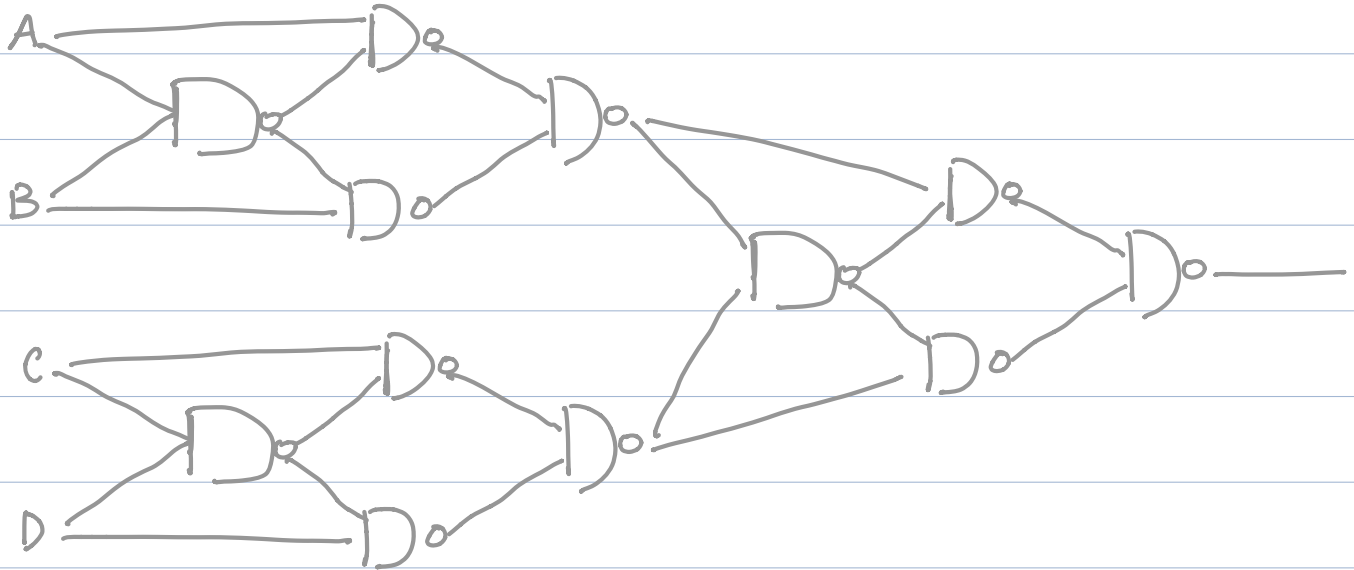
$t2 = \text{NAND}(\text{NAND}(x[0], 1), \text{NAND}(x[1], 1))$

$y[0] = \text{NAND}(\text{NAND}(\text{not}t1, t2), \text{NAND}(\text{not}t1, t2))$

Ex: NAND circuit for XOR4: $\{0,1\}^4 \rightarrow \{0,1\}$

$\text{XOR4}(a,b,c,d) = a+b+c+d \pmod 2$

$\text{XOR}(\text{XOR}(a,b), \text{XOR}(c,d))$



Next: Theorem: For every function $f: \{0,1\}^n \rightarrow \{0,1\}^m$ there exists a Boolean circuit to compute f .

Corollary: For every such f , there is an AND-CIRC program / NAND-CIRC program to compute f .