

```

#include <SoftwareSerial.h>
SoftwareSerial mySerial(A2, A3); //GSM TX - A0(6,7)
                                   //GSM RX - A1

#include <Keypad.h>
#include <LiquidCrystal_I2C.h> //FOR I2C SCL - A5
                                   // SDA - A4

LiquidCrystal_I2C lcd(0x27,16,2);
const byte ROWS = 4;
const byte COLS = 3;

char hexaKeys[ROWS][COLS] = {
  {'1', '2', '3' },
  {'4', '5', '6' },
  {'7', '8', '9' },
  {'*', '0', '#'}
};

byte rowPins[ROWS] = {2, 3, 4, 5}; //first 4 wire are r1,r2,r3,r4
byte colPins[COLS] = {6, 7, 8}; //second 4 wires are c1,c2,c3,c4

Keypad customKeypad = Keypad(makeKeymap(hexaKeys), rowPins, colPins,
ROWS, COLS);
int i,x,y,z,w,a,b,c,d,e,f,b1,c1,d1,e1,f1,ran[4],a2,b2,c2,p;
long randNumber;
void setup(){
  mySerial.begin(9600);    // Setting the baud rate of GSM Module

  pinMode(11, OUTPUT); //A3 - 0
  pinMode(12, OUTPUT); //A2 - 1

  randomSeed(analogRead(0));

  lcd.init();

  lcd.backlight();
  lcd.clear();
  for(int i=0;i<=10;i++)
  {
    lcd.setCursor(0,0);
    lcd.print("WAITING NETWORK...");
    lcd.setCursor(i,1);
    lcd.print("*");
    delay(2000);
  }
}

void loop() {

  char customKey = customKeypad.getKey();

```

```

    randomNumber = random(10000);

delay(1000);
ran[3]=(randomNumber%10);//last digit
a2=(randomNumber/10);
    ran[2]=(a2%10);//second last digit
    b2=(a2/10);
    ran[1]=(b2%10);//third last digit
c2= (b2/10);
    ran[0]=c2;//last digit
    f:
lcd.clear();
    lcd.setCursor(1,0);
    lcd.print("ENTER PASSWORD");
e:
    switch(customKeypad.getKey())
    {
        case '0':
            x=0;
            break;
        case '1':
            x=1;
            break;
        case '2':
            x=2;
            break;
        case '3':
            x=3;
            break;
        case '4':
            x=4;
            break;
        case '5':
            x=5;
            break;
        case '6':
            x=6;
            break;
        case '7':
            x=7;
            break;
        case '8':
            x=8;
            break;
        case '9':
            x=9;
            break;
        default:
            goto e;
    }
x;

```

```

lcd.setCursor(0,1);
lcd.print(x);
delay(20);
b:
  switch(customKeypad.getKey())
  {
    case '0':
      y=0;
      break;
    case '1':
      y=1;
      break;
    case '2':
      y=2;
      break;
    case '3':
      y=3;
      break;
    case '4':
      y=4;
      break;
    case '5':
      y=5;
      break;
    case '6':
      y=6;
      break;
    case '7':
      y=7;
      break;
    case '8':
      y=8;
      break;
    case '9':
      y=9;
      break;
    default:
      goto b;

  }

  y;
lcd.setCursor(1,1);
lcd.print(y);
delay(20);
c:
  switch(customKeypad.getKey())
  {
    case '0':
      z=0;
      break;
    case '1':
      z=1;

```

```

        break;
        case '2':
            z=2;
            break;
        case '3':
            z=3;
            break;
        case '4':
            z=4;
            break;
        case '5':
            z=5;
            break;
        case '6':
            z=6;
            break;
        case '7':
            z=7;
            break;
        case '8':
            z=8;
            break;
        case '9':
            z=9;
            break;
        default:
            goto c;

    }

    z;
    lcd.setCursor(2,1);
    lcd.print(z);
    delay(20);
d:
    switch(customKeypad.getKey())
    {
        case '0':
            w=0;
            break;
        case '1':
            w=1;
            break;
        case '2':
            w=2;
            break;
        case '3':
            w=3;
            break;
        case '4':
            w=4;
            break;
        case '5':

```

```

        w=5;
        break;
        case '6':
        w=6;
        break;
        case '7':
        w=7;
        break;
        case '8':
        w=8;
        break;
        case '9':
        w=9;
        break;
        default:
        goto d;

    }

    w;
    lcd.setCursor(3,1);
    lcd.print(w);
    delay(200);

    if(x==2&&y==3&&z==5&&w==7)
    {
        lcd.clear();
        lcd.setCursor(0,0);
        lcd.print("PASSWORD MATCHED");
        x=0;
        y=0;
        z=0;
        w=0;
        //-----
        mySerial.println("AT+CMGF=1");    //Sets the GSM Module in Text Mode
        delay(1000); // Delay of 1000 milli seconds or 1 second
        mySerial.println("AT+CMGS=\"+919398297819\"\\r"); // Replace x with
        mobile number
        delay(1000);
        mySerial.println("OTP FOR KEYPADLOCK");// The SMS text you want to
        send
        delay(100);
        mySerial.println(randNumber);// The SMS text you want to send
        delay(100);
        mySerial.println((char)26);// ASCII code of CTRL+Z
        delay(2000);
        //-----
        lcd.clear();
        for(p=0;p<=10;p++)
        {

            lcd.setCursor(0,0);
            lcd.print("SENDING OTP.....");

```

```

lcd.setCursor((p+1),1);
lcd.print("*");
delay(500);
}

//-----
f1:
lcd.clear();
lcd.setCursor(1,0);
lcd.print("ENTER OTP");
e1:
switch(customKeypad.getKey())
{
    case '0':
        x=0;
        break;
    case '1':
        x=1;
        break;
    case '2':
        x=2;
        break;
    case '3':
        x=3;
        break;
    case '4':
        x=4;
        break;
    case '5':
        x=5;
        break;
    case '6':
        x=6;
        break;
    case '7':
        x=7;
        break;
    case '8':
        x=8;
        break;
    case '9':
        x=9;
        break;
    default:
        goto e1;
}
x;
lcd.setCursor(0,1);
lcd.print(x);
delay(20);
b1:
switch(customKeypad.getKey())
{

```

```

        case '0':
            y=0;
            break;
        case '1':
            y=1;
            break;
        case '2':
            y=2;
            break;
        case '3':
            y=3;
            break;
        case '4':
            y=4;
            break;
        case '5':
            y=5;
            break;
        case '6':
            y=6;
            break;
        case '7':
            y=7;
            break;
        case '8':
            y=8;
            break;
        case '9':
            y=9;
            break;
        default:
            goto b1;

    }

    y;
    lcd.setCursor(1,1);
    lcd.print(y);
    delay(20);
c1:
    switch(customKeypad.getKey())
    {
        case '0':
            z=0;
            break;
        case '1':
            z=1;
            break;
        case '2':
            z=2;
            break;
        case '3':
            z=3;

```

```

        break;
        case '4':
            z=4;
            break;
        case '5':
            z=5;
            break;
        case '6':
            z=6;
            break;
        case '7':
            z=7;
            break;
        case '8':
            z=8;
            break;
        case '9':
            z=9;
            break;
        default:
            goto c1;

    }

    z;
    lcd.setCursor(2,1);
    lcd.print(z);
    delay(20);
    d1:
    switch(customKeypad.getKey())
    {
        case '0':
            w=0;
            break;
        case '1':
            w=1;
            break;
        case '2':
            w=2;
            break;
        case '3':
            w=3;
            break;
        case '4':
            w=4;
            break;
        case '5':
            w=5;
            break;
        case '6':
            w=6;
            break;
        case '7':

```



```

        w=7;
        break;
        case '8':
        w=8;
        break;
        case '9':
        w=9;
        break;
        default:
        goto d1;

    }

    w;
    lcd.setCursor(3,1);
    lcd.print(w);
    delay(200);

    if(x==ran[0]&&y==ran[1]&&z==ran[2]&&w==ran[3])
    {
        lcd.clear();
        lcd.setCursor(0,0);
        lcd.print("OTP MATCHED");
        lcd.setCursor(0,1);
        lcd.print("GATE OPEN");

        digitalWrite(11, HIGH);    // motor clock wise
        delay(1000);
        digitalWrite(11, LOW);
        delay(1000);

        //-----
    }
    else
    {
        lcd.clear();
        lcd.setCursor(0,0);
        lcd.print("OTP not matched");
        delay(500);
        lcd.setCursor(0,1);
        lcd.print("TRY AGAIN");
        delay(500);
        goto f1;
    }

} //if condition ends
else
{
    lcd.clear();
    lcd.setCursor(0,0);
    lcd.print("pass not matched");
    delay(500);
    lcd.setCursor(0,1);

```

```
    lcd.print("TRY AGAIN");  
    delay(500);  
    goto f;  
}  
} //loop
```