
Algorithm 1 Arithmetic encoding

Require: Data sequence $D = \{d_1, d_2, \dots, d_n\}$, symbol probabilities \mathcal{P}

Ensure: Encoded value E

```
1: Initialize  $low \leftarrow 0$ 
2: Initialize  $high \leftarrow 1$ 
3: Initialize  $range \leftarrow high - low$ 
4: for each symbol  $d_i$  in  $D$  do
5:    $range \leftarrow high - low$ 
6:    $high \leftarrow low + range \times \text{CDF}(d_i)$ 
7:    $low \leftarrow low + range \times \text{CDF}(d_{i-1})$ 
8: end for
9:  $E \leftarrow (low + high)/2$ 
10: return  $E$ 
```

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Algorithm 2 Arithmetic decoding

Require: Encoded value E , symbol probabilities \mathcal{P} , data length n

Ensure: Decoded sequence $\{D' = d'_1, d'_2, \dots, d'_n\}$

```
1: Initialize  $low \leftarrow 0$ 
2: Initialize  $high \leftarrow 1$ 
3: Initialize  $range \leftarrow high - low$ 
4: Initialize  $encoded\_value \leftarrow E$ 
5: for  $i \leftarrow 1$  to  $n$  do
6:    $range \leftarrow high - low$ 
7:    $value \leftarrow (encoded\_value - low)/range$ 
8:   Find the largest  $j$  such that  $\text{CDF}(d_j) \leq value$ 
9:    $d'_i \leftarrow d_j$ 
10:   $high \leftarrow low + range \times \text{CDF}(d_j)$ 
11:   $low \leftarrow low + range \times \text{CDF}(d_{j-1})$ 
12: end for
13: return  $S'$ 
```

Algorithm 3 Data hiding algorithm

Require: Cover images I_1, I_2 , secret data bits $m = \{b \in \{0, 1\}^n\}$

Ensure: Marked images I'_1, I'_2

1: **Initialization:**

2: Divide I_1 and I_2 into non-overlapping blocks of size 16×16

3: **for** each block pair (B_i^1, B_i^2) **do**

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Algorithm 3 *Cont.*

4: **Encoding:**

5: **for** each pixel pair (x_k^1, x_k^2) **do**

6: Extract upper bits to form codeword P

7: Compute syndrome $S \leftarrow H \cdot P^T$

8: $S' \leftarrow S \oplus (m_k, m_{k+1}, m_{k+2})$

9: Store S' in encoded message M

10: **end for**

11: **Compression:**

12: $D_{comp} \leftarrow A(M)$

▷ Apply arithmetic encoding

13: $L \leftarrow \text{len}(D_{comp})$

14: **Embedding (RDH EMD) method:**

15: **for** $k = 1$ to $L/2$ **do**

16: Compute $f \leftarrow (x_k^1 + x_k^2 \cdot 2) \bmod 5$

17: $d_{decimal}(k) = D_{comp}^{2r} \cdot 2^1 + D_{comp}^{2r+1} \cdot 2^0$

▷ binary to decimal value

18: Compute $pos = (d_{decimal}(k) - f) \bmod 5$

19: **if** $pos < 0$ **then**

20: $pos \leftarrow 5 - \text{abs}(pos)$

21: **end if**

22: **if** $pos == 1$ **then**

23: $x_k^1 \leftarrow x_k^1 + 1$

24: **else if** $pos == 2$ **then**

25: $x_k^2 \leftarrow x_k^2 + 1$

26: **else if** $pos == 3$ **then**

27: $x_k^1 \leftarrow x_k^1 - 1$

28: $x_k^2 \leftarrow x_k^2 + 2$

29: **else if** $pos == 4$ **then**

30: $x_k^1 \leftarrow x_k^1 + 1$

31: $x_k^2 \leftarrow x_k^2 - 1$

32: **end if**

33: **end for**

34: Store length L in pixels $\{x_{250}, x_{251}, \dots, x_{256}\}$ of B_i^1

35: **end for**

36: **Finalization:**

37: Replace original blocks in I_1, I_2 with modified blocks B_i^1, B_i^2

38: **return** Marked images I'_1, I'_2

Algorithm 4 Data extraction and image recovery algorithm

Require: Marked images I'_1, I'_2 **Ensure:** Recovered original image O and hidden data m

- 1: Divide I'_1 and I'_2 into non-overlapping blocks of size 16×16
 - 2: **for** each block pair (B_i^1, B_i^2) **do**
 - 3: Read pixel pairs $\{x_1^1, x_2^1, \dots, x_{256}^1\}$ and $\{x_1^2, x_2^2, \dots, x_{256}^2\}$
 - 4: Read binary values from pixel positions $(x_{250}^1, \dots, x_{256}^1)$ and convert to decimal length L
 - 5: **for** $k = 1$ to $L/2$ **do** ▷ Extract data using RDH EMD
 - 6: Compute $f \leftarrow (x_k^1 + x_k^2 \cdot 2) \bmod 5$
 - 7: $f_{binary} = \left(\left\lfloor \frac{f}{2} \right\rfloor \cdot 2 \right) + (f \bmod 2)$
 - 8: Assign $M(k) \leftarrow f_{binary}$
 - 9: **end for**
 - 10: **for** $j = 1$ to $L/2$ **do** ▷ Restore original pixel x_j
 - 11: Recover pixel value $p_j \leftarrow \left\lfloor \frac{x_j^1 \times x_j^2}{2} \right\rfloor$
 - 12: Replace corresponding pixels in blocks B_i^1, B_i^2
 - 13: **end for**
 - 14: Combine blocks to form images I_1, I_2
 - 15: **end for**
 - 16: Decompress extracted data using arithmetic decoding: $M_{decompressed} \leftarrow A_D(M)$
 - 17: **for** each pixel pair (x_j^1, x_j^2) **do**
 - 18: Construct codeword $P_j = \{b_{j,7}^1, b_{j,6}^1, b_{j,5}^1, b_{j,4}^1, b_{j,7}^2, b_{j,6}^2, b_{j,5}^2\}$
 - 19: Convert $M_{j:j+2}$ to decimal $l \leftarrow b2d(M_{decompressed}^{j:j+2})$
 - 20: Flip bit at position l in P_j
 - 21: Extract hidden bits $m_{k:k+2} \leftarrow H(P_j \oplus e_l)$
 - 22: **end for**
 - 23: Combine all blocks to restore the original cover image O
 - 24: **return** O, m
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