src\arithmetic_coder.py

```
from fractions import Fraction
 2
    from collections import defaultdict
 3
    from bitarray import bitarray
 4
    import struct
 5
 6
    def build_freqs(symbols):
 7
        \# symbols: iterable of ints (0..7)
 8
        freq = [0]*8
 9
        for s in symbols:
10
            freq[s] += 1
        # ensure nonzero for stable CDF (add 1 to any zero freq)
11
        for i in range(8):
12
            if freq[i] == 0:
13
                freq[i] = 1
14
        total = sum(freq)
15
16
        # cumulative
17
        cdf = [0]*(len(freq)+1)
18
        c = 0
19
        for i,f in enumerate(freq):
20
            cdf[i] = c
21
            c += f
22
        cdf[len(freq)] = c
23
        return freq, cdf, total
24
25
    def arithmetic_encode(symbols):
26
        # Build freq model from symbols
        freq, cdf, total = build_freqs(symbols)
27
28
        # arithmetic encode using Fractions
29
        low = Fraction(0,1)
        high = Fraction(1,1)
30
        for s in symbols:
31
32
            range_ = high - low
            high = low + range_ * Fraction(cdf[s+1], total)
33
            low = low + range_ * Fraction(cdf[s], total)
34
35
        # choose a binary fraction inside [low, high)
        # produce bits by repeatedly doubling low until it >= high
36
37
        bits = bitarray()
38
        x = low
39
        # produce enough bits: until x < high and either enough precision produced
        # Stop when low and high have different binary prefixes
40
41
        max_bits = 1024 # safety cap
        while True:
42
            if x >= 1:
43
44
                bits.append(1)
                x = 1
45
            else:
46
47
                bits.append(0)
            # advance low/high by doubling
48
            low = low * 2
49
50
            high = high * 2
51
            if low >= 1:
```

```
52
                 low -= 1
             if high >= 1:
 53
                 high -= 1
 54
 55
             if len(bits) > 0:
 56
                 # rebuild fractions represented by current bit sequence as binary fraction
                 # value v is the rational represented by bits
 57
 58
                 value v = Fraction(0,1)
 59
                 pow2 = Fraction(1,1)
                 for b in bits:
 60
                      pow2 *= 2
 61
                      if b:
 62
 63
                          value v += Fraction(1, pow2)
                 # if value v \ge low and value v < high then we can stop
 64
 65
                 if (value_v >= low) and (value_v < high):</pre>
                      break
 66
             if len(bits) >= max_bits:
 67
                 break
 68
         # pack header (frequencies) as 8 uint32 little-endian
 69
         header = b''.join(struct.pack('<I', f) for f in freq)</pre>
 70
         # pack bit length as uint32 big-endian
71
         bitlen = len(bits)
72
73
         header2 = struct.pack('>I', bitlen)
74
         # pack bits to bytes
 75
         bitbytes = bits.tobytes()
 76
         return header + header2 + bitbytes
 77
     def arithmetic_decode(blob):
78
 79
         import struct
80
         # read 8*4 bytes freq header
 81
         if len(blob) < 8*4 + 4:
             raise ValueError("Invalid encoded blob")
         header = blob[:8*4]
83
         freq = []
84
85
         for i in range(8):
             (f,) = struct.unpack('<I', header[i*4:(i+1)*4])
 86
             freq.append(f)
87
         rest = blob[8*4:]
88
89
         (bitlen,) = struct.unpack('>I', rest[:4])
90
         bitbytes = rest[4:]
         bits = bitarray()
91
         bits.frombytes(bitbytes)
92
93
         # trim to bitlen
         bits = bits[:bitlen]
94
95
         # build cdf
96
         total = sum(freq)
97
         cdf = [0]*(len(freq)+1)
98
         c = 0
         for i,f in enumerate(freq):
99
             cdf[i] = c
100
101
             c += f
         cdf[len(freq)] = c
102
         # reconstruct encoded_value fraction from bits
103
         encoded_value = Fraction(0,1)
104
105
         pow2 = Fraction(1,1)
```

```
106
         for b in bits:
             pow2 *= 2
107
             if b:
108
109
                 encoded_value += Fraction(1, pow2)
         # decoding loop (Algorithm 2)
110
         low = Fraction(0,1)
111
112
         high = Fraction(1,1)
113
         symbols = []
         max symbols = 1000000
114
         for _ in range(max_symbols):
115
             range = high - low
116
             # compute scaled value = (encoded_value - low) / range_
117
             scaled = (encoded_value - low) / range_
118
119
             # find symbol j s.t. CDF(j) <= scaled*total < CDF(j+1)</pre>
120
             # scaled is Fraction in [0,1)
             target = scaled * total
121
             # find j
122
             j = None
123
124
             for idx in range(len(freq)):
125
                 if target >= cdf[idx] and target < cdf[idx+1]:</pre>
126
                     j = idx
                     break
127
             if j is None:
128
129
                 break
130
             symbols.append(j)
             # update interval
131
             high = low + range_ * Fraction(cdf[j+1], total)
132
             low = low + range_ * Fraction(cdf[j], total)
133
             # termination heuristic: if low==high break
134
135
             if high - low <= 0:</pre>
136
                 break
             # If the decoded symbols so far, when encoded, would give an interval that
137
     contains encoded value,
138
             # we continue until bit precision exhausted. We cap by bitlen.
139
             # Stop condition: if we've decoded more symbols than some bound and the next
     refinement gives no change, break.
140
             if len(symbols) > 0 and len(symbols) > (bitlen*2):
141
142
         return symbols
```