# COMP6200 Machine Learning

# Homework 4

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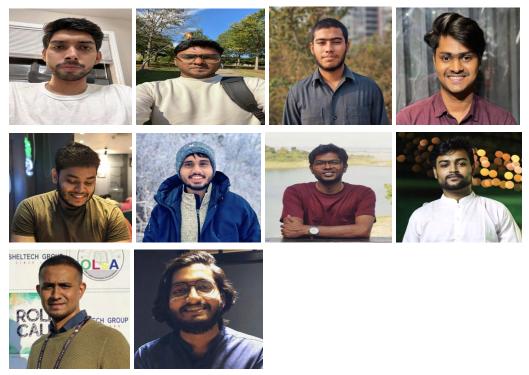
## Introduction:

In this report, we focus on two different experimental tasks. For the first task, we used pictures of 10 individual people from different age groups. From the picture of these people named image1, image2,....image10 we extract the facial portion using the Haar-cascade classifier and save the face images in a directory called faces. Later, we take a random facial image and match it with all other images by using BF-matcher from OpenCV. For the second task, I used my cellphone to take a picture of a parking space and then detected a line using Canny edge detection and Hugh transform and showed available parking space. This report illustrates both tasks in detail in the following sections.

# Implementation:

#### Task 01:

1.1



**Figure 1:** Images of 10 different people from different age groups

For this task I created a class called FaceMatcher which will have all the methods and instance variable initialized in it. For instance, I have **load\_image()** [shown in Figure 02] method to all of these images as shown in Figure 01.

```
def load_image(self, file_path):
    image = cv2.imread(str(file_path))
    if image is None:
        print(f"Image {file_path} not found or unable to load.")
        return None
    return image
```

Figure 2: Loading image from the given file\_path

Once I load the images, now according to the question I will have to extract facial images and save it to a directory. Therefore, I initialize all the global variables in the contractor (i.e., root data path, save\_path of facial images, cascade classifier initialization, and other necessary variables) as illustrated in Figure 03.

```
import cv2
from pathlib import Path
from random import choice

class FaceMatcher:
    def __init__(self, data_path):
        self.data_path = Path(data_path)
        self.faces_path = self.data_path / "faces"
        self.faces_path.mkdir(exist_ok=True)

        self.face_cascade = cv2.CascadeClassifier(cv2.data.haarcascades + 'haarcascade_frontalface_default.xml')
        self.orb = cv2.0RB_create()
        self.bf = cv2.BFMatcher(cv2.NORM_HAMMING, crossCheck=True)
```

Figure 03: FaceMatcher class and contractor for Task 01

After that, I have 2 methods to detect faces from images and save them to a directory. Here is a code snipped in Figure04 that uses a haar cascade classifier for face detection and saves face images to a directory.

```
def detect_faces(self, image):
    gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
    faces = self.face_cascade.detectMultiScale(gray, 1.1, 4)
    return [image[y:y+h, x:x+w] for (x, y, w, h) in faces]

def save_faces(self, faces, image_number):
    face_paths = []
    for idx, face in enumerate(faces):
        face_filename = f"face{image_number}_{idx}.png"
        face_path = self.faces_path / face_filename
        cv2.imwrite(str(face_path), face)
        face_paths.append(face_path)
    return face_paths
```

**Figure 4:** Detecting face from the image and saving in a directory

Figure 05 shows output images that were saved after detecting face.



Figure 05: output facial images from haar-cascade classifier

After that, I use **match\_faces()** method to match a random image with the extracted facial images which use BF matcher from OpenCV and ORB detector from OpenCV as shown in Figure 06.

```
def find_keypoints_descriptors(self, image):
    gray_image = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
    keypoints, descriptors = self.orb.detectAndCompute(gray image, None)
    return keypoints, descriptors
def match_faces(self, descriptors_to_match, image_paths):
    best_match_path = None
   best_match_score = -1
    for path in image_paths:
        image = self.load_image(path)
        if image is not None:
            keypoints, descriptors = self.find_keypoints_descriptors(image)
            if descriptors is not None and len(descriptors) > 0:
                matches = self.bf.match(descriptors_to_match, descriptors)
                matches = sorted(matches, key=lambda x: x.distance)
                match_score = len(matches)
                if match_score > best_match_score:
                    best_match_score = match_score
                    best match path = path
    return best_match_path, best_match_score
```

**Figure 06:** Face match with a random image using BF\_matcher and ORB Here is my driver code (Figure 07) that creates an instance of the FaceMatcher class and calls load image, detect faces, save faces, match faces, etc.

```
56 # Defining root dir
57 data_path = "/root"
58 # Creating FaceMatcher object to initialize all the required methods
59 face_matcher = FaceMatcher(data_path)
61 # Detecting and saving faces from images
62 face_images_paths = []
63 for i in range(1, 11):
                 image_path = face_matcher.data_path / f"image{i}.png"
64
65
                 if not image_path.is_file():
                           image_path = face_matcher.data_path / f"image{i}.jpg"
 67
                 image = face_matcher.load_image(image_path)
68
                 if image is not None:
                           faces = face_matcher.detect_faces(image)
 69
 70
                           face_paths = face_matcher.save_faces(faces, i)
71
                           face_images_paths.extend(face_paths)
72
73 # Selecting a random face and finding its descriptions
74 random_face_path = choice(face_images_paths)
75 random_face_image = face_matcher.load_image(random_face_path)
76 _, descriptors_to_match = face_matcher.find_keypoints_descriptors(random_face_image)
78 # Matching the face descriptors against all original images
79 \ original\_image\_paths = [str(face\_matcher.data\_path \ / \ f"image{i}.png") \ if \ (face\_matcher.data\_path \ / \ f"image{i}.png") \ if \ (face\_matcher.
                                                                  str(face_matcher.data_path / f"image{i}.jpg") if (face_matcher.data_path / f"image{i}.jpg")
                                                                  for i in range(1, 11)]
82 original_image_paths = [path for path in original_image_paths if path is not None]
83 best_match_path, best_match_score = face_matcher.match_faces(descriptors_to_match, original_image_paths)
85 print(random_face_path, best_match_path, best_match_score)
```

Figure 07: Driver code for task 01 to load the image, detect face, and match with a random image

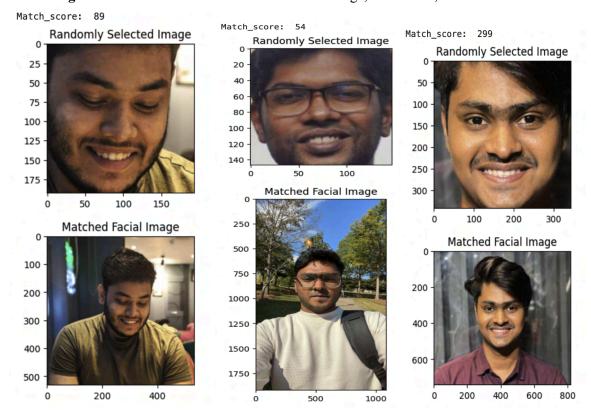


Figure 08: Sample of the randomly selected image and matched output with Brute-Force match Score

I tested this algorithm **over 30 times** and found that in one or a few scenarios it is giving the wrong prediction as shown in Figure 08 second picture.

#### Task02:

For this task, I took an image of a parking space with white lines in between each parking space.

Firstly, I convert the image to gray scale and then apply Gaussian blur to reduce the noise and to make the edges smooth as shown in Figure 9. Following that I used OpenCV canny edge detector to detect the edges of the parking space as shown in Figure 10. Then I used the probabilistic Hugh transform (PHT) to detect the lines from the image. Please note that I also tested with Standard Hugh Transform (SHT) which also works but it sometimes returns coordinates in negative format which makes image annotation complex for this task. Hence, I used PHT which also resulted in better line detection than SHT. I experimented with different threshold values here and 80 worked for my example image to detect all the lines as shown in Figure 11. The process up to this is demonstrated in Figure 09.

```
1 import numpy as np
2 import matplotlib.pyplot as plt
3 import cv2
4 image_path = '/content/p4.png'
5 image = cv2.imread(image_path)
6 image = cv2.resize(image, (1000,400))
7 image1 = image.copy()
8 image2 = image.copy()
9
10 gray_image = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
11 blurred_image = cv2.GaussianBlur(gray_image, (5, 5), 0) #smoothing the image to remove noise
12 edges = cv2.Canny(blurred_image, 70, 150, apertureSize=3)
13 linesP = cv2.HoughLinesP(edges, 1, np.pi / 180, threshold=80, minLineLength=30, maxLineGap=10)
```

Figure 09: loading parking space image and detecting lines

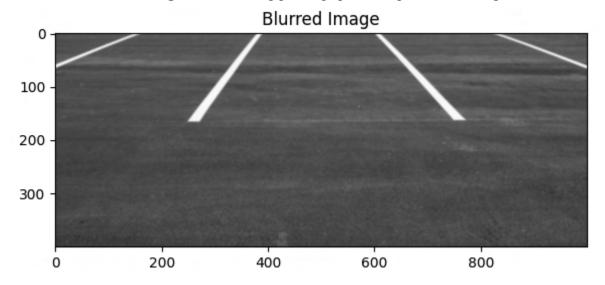


Figure 10: Converting image to grayscale and applying gaussian blur

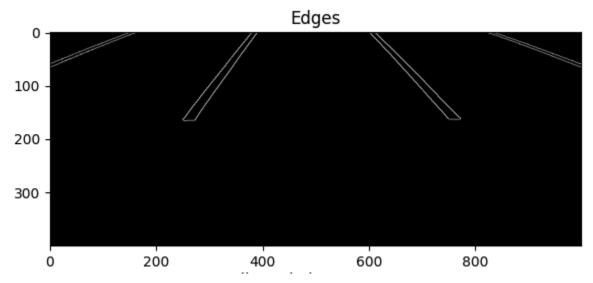


Figure 11: Detecting edges for the parking space Canny Edge

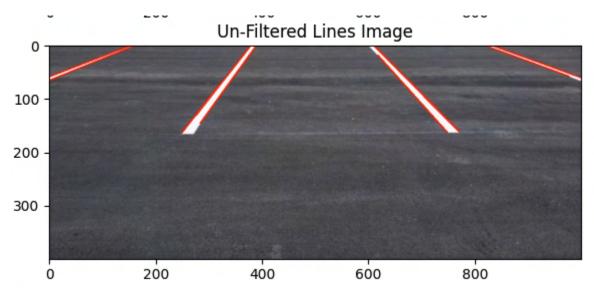


Figure 12: Detecting lines for the parking space using Hugh Transform

Extracting detected vertical line information and saving them for posterior analyzing like filtering lines to detect available parking space number, figure 13.

```
vertical_lines = []

if linesP is not None:
    for line in linesP:
        x1, y1, x2, y2 = line[0]

    # Calculation for the angle to filter vertical lines, if necessary
    angle = np.arctan2(y2 - y1, x2 - x1) * 180.0 / np.pi

    if -60 < abs(angle) < 100 or 300 < abs(angle) < 280:
        vertical_lines.append([x1, y1, x2, y2])
        cv2.line(image1, (x1, y1), (x2, y2), (0, 0, 255), 2)

print(f'Initial number of detected lines: {len(vertical_lines)}')</pre>
```

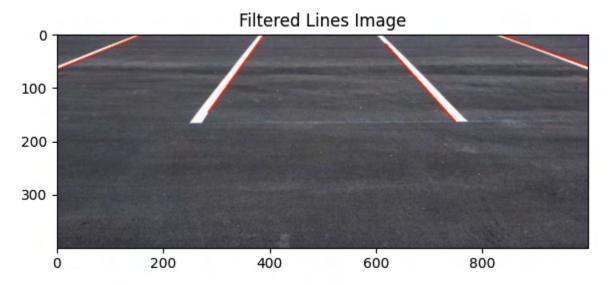
**Figure 13:** Extracting line information and drawing over the image

Once we have all the detected line information we can filter them by checking if the two lines are really close. If two lines are close we omit them and only consider a free parking space if two lines have a minimum distance of 70. In this way are only taking one line from each parking border and this helps us to filter out only one line for each border. I also do one additional check if multiple lines are really close but if the line is small the algorithm should ignore that and take the longest vertical line.

```
30 min distance = 70
32 def line_length(line):
      return ((line[2] - line[0])**2 + (line[3] - line[1])**2)**0.5
33
35 vertical_lines_sorted = sorted(vertical_lines, key=lambda x: x[2])
37 filtered_lines = [vertical_lines_sorted[0]]
39 for i in range(1, len(vertical_lines_sorted)):
40
      current_line = vertical_lines_sorted[i]
41
      previous_line = filtered_lines[-1]
42
43
      distance = abs(current_line[2] - previous_line[2])
44
      if distance > min_distance:
          filtered_lines.append(current_line)
45
46
      else:
47
          # If the lines are too close, compare their lengths and keep the longer one
48
          if line_length(current_line) > line_length(previous_line):
49
               filtered_lines[-1] = current_line
50
51 print(f'Final number of detected lines after filtering: {len(filtered_lines)}')
52 print('TOTAL FREE PARKING SPACE: ', len(filtered_lines) - 1)
```

```
Initial number of detected lines: 10
Final number of detected lines after filtering: 4
TOTAL FREE PARKING SPACE: 3
```

Figure 13: Filtering the detected edges for the parking space



**Figure 14:** Filtering the detected edges for the parking space Once I have the filtered lines I draw the lines over the image and also draw the parking space numbers sequentially on the image as shown in Figure 15-16.

```
54 for line in filtered_lines:
55  # print(line)
56     x1, y1, x2, y2 = line
57     cv2.line(image, (x1, y1), (x2, y2), (0, 0, 255), 2)
58
59 for idx, line in enumerate(filtered_lines[:-1], start=1):
60     next_line = filtered_lines[idx]
61     mid_x = (line[0] + next_line[0]) // 2
62     cv2.putText(image2, str(idx), (mid_x, 50), cv2.FONT_HERSHEY_SIMPLEX, 1, (255, 0, 0), 2)
```

Figure 15: Drawing and Detecting the number of available parking space

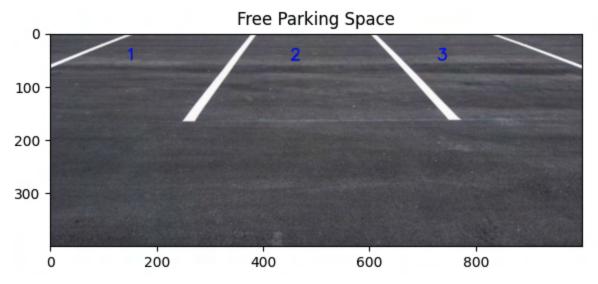


Figure 16: Detecting the number of available parking spaces

Figure 17 shows the overall output pictures of the whole algorithm.

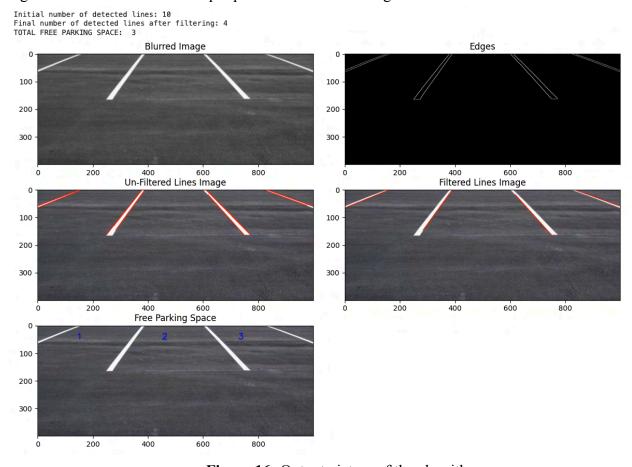


Figure 16: Output picture of the algorithm

# Conclusions:

This report shows how to detect a face from any image, find a match with a random image with a face, and return a score of the matched images using the OpenCV library. Also, this report explores the usage of the OpenCV library in real-world examples of detecting free parking space from an image. Even though detecting lines from any given image was easy, this task was challenging as we had to filter out lines as per our requirement and detect free parking space. I hope to explore more on this and add more complex scenarios (i.e. detecting parking space from video, when there are cars, etc.) to this assignment on my own to build up my skills on OpenCV.

## Appendix A: Source code

```
Task 01:
import cv2
from pathlib import Path
from random import choice
class FaceMatcher:
  def init (self, data path):
    self.data path = Path(data path)
    self.faces path = self.data path / "faces"
    self.faces path.mkdir(exist ok=True)
                      self.face cascade = cv2.CascadeClassifier(cv2.data.haarcascades +
'haarcascade frontalface default.xml')
    self.orb = cv2.ORB create()
    self.bf = cv2.BFMatcher(cv2.NORM HAMMING, crossCheck=True)
  def load image(self, file path):
    image = cv2.imread(str(file path))
    if image is None:
       print(f"Image {file path} not found or unable to load.")
       return None
    return image
  def detect faces(self, image):
    gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
    faces = self.face cascade.detectMultiScale(gray, 1.1, 4)
    return [image[y:y+h, x:x+w] for (x, y, w, h) in faces]
  def save faces(self, faces, image number):
    face paths = []
    for idx, face in enumerate(faces):
       face filename = f"face{image number} {idx}.png"
       face path = self.faces path / face filename
       cv2.imwrite(str(face path), face)
       face paths.append(face path)
    return face paths
  def find keypoints descriptors(self, image):
    gray image = cv2.cvtColor(image, cv2.COLOR BGR2GRAY)
```

```
keypoints, descriptors = self.orb.detectAndCompute(gray image, None)
    return keypoints, descriptors
  def match faces(self, descriptors to match, image paths):
    best match path = None
    best match score = -1
    for path in image paths:
       image = self.load image(path)
       if image is not None:
         keypoints, descriptors = self.find keypoints descriptors(image)
         if descriptors is not None and len(descriptors) > 0:
            matches = self.bf.match(descriptors to match, descriptors)
            matches = sorted(matches, key=lambda x: x.distance)
            match score = len(matches)
           if match score > best match score:
              best match score = match score
              best match path = path
    return best match path, best match score
# Defining root dir
data path = "/root"
# Creating FaceMatcher object to initialize all the required methods
face matcher = FaceMatcher(data path)
# Detecting and saving faces from images
face images paths = []
for i in range(1, 11):
  image path = face matcher.data path / f"image {i}.png"
  if not image path.is file():
    image path = face matcher.data path / f"image{i}.jpg"
  image = face matcher.load image(image path)
  if image is not None:
    faces = face matcher.detect faces(image)
    face paths = face matcher.save faces(faces, i)
    face images paths.extend(face paths)
# Selecting a random face and finding its descriptions
random face path = choice(face images paths)
random face image = face matcher.load image(random face path)
, descriptors to match = face matcher.find keypoints descriptors(random face image)
```

```
# Matching the face descriptors against all original images
original image paths
                                [str(face matcher.data path
                                                                /
                                                                      f"image{i}.png")
                                                                                           if
(face matcher.data path / f"image {i}.png").is file() else
                     str(face matcher.data path / f"image {i}.jpg") if (face_matcher.data_path /
f"image{i}.jpg").is file() else None
              for i in range(1, 11)
original image paths = [path for path in original image paths if path is not None]
best match path,
                    best match score
                                              face matcher.match faces(descriptors to match,
original image paths)
print(random face path, best match path, best match score)
print("Match score: ", best match score)
# print(best match path)
random face path = random face path
best match path = best match path
random img = cv2.imread(str(random face path))
best match = cv2.imread(str(best match path))
plt.subplot(1, 2, 1)
plt.imshow(cv2.cvtColor(random img, cv2.COLOR BGR2RGB))
plt.title('Randomly Selected Image')
plt.show()
plt.subplot(1, 2, 2)
plt.imshow(cv2.cvtColor(best match, cv2.COLOR BGR2RGB))
plt.title('Matched Facial Image')
plt.show()
       Task 02:
       import numpy as np
       import matplotlib.pyplot as plt
```

# import numpy as np import matplotlib.pyplot as plt import cv2 image\_path = '/content/p4.png' image = cv2.imread(image\_path) image = cv2.resize(image, (1000,400)) image1 = image.copy() image2 = image.copy() gray image = cv2.cvtColor(image, cv2.COLOR\_BGR2GRAY)

```
blurred image = cv2.GaussianBlur(gray image, (5, 5), 0) #smoothing the image to
remove noise
edges = cv2.Canny(blurred image, 70, 150, apertureSize=3)
linesP = cv2.HoughLinesP(edges, 1, np.pi / 180, threshold=80, minLineLength=30,
maxLineGap=10)
vertical lines = []
if linesP is not None:
  for line in linesP:
     x1, y1, x2, y2 = line[0]
     # Calculation for the angle to filter vertical lines, if necessary
     angle = np.arctan2(y2 - y1, x2 - x1) * 180.0 / np.pi
    if -60 < abs(angle) < 100 \text{ or } 300 < abs(angle) < 280:
       vertical lines.append([x1, y1, x2, y2])
       cv2.line(image1, (x1, y1), (x2, y2), (0, 0, 255), 2)
print(f'Initial number of detected lines: {len(vertical lines)}')
min distance = 70
def line length(line):
  return ((line[2] - line[0])**2 + (line[3] - line[1])**2)**0.5
vertical lines sorted = sorted(vertical lines, key=lambda x: x[2])
filtered lines = [vertical lines sorted[0]]
for i in range(1, len(vertical lines sorted)):
  current line = vertical lines sorted[i]
  previous line = filtered lines[-1]
  distance = abs(current line[2] - previous line[2])
  if distance > min distance:
     filtered lines.append(current line)
  else:
     # If the lines are too close, compare their lengths and keep the longer one
     if line length(current line) > line length(previous line):
```

```
filtered lines[-1] = current line
print(fFinal number of detected lines after filtering: {len(filtered lines)}')
print('TOTAL FREE PARKING SPACE: ', len(filtered lines) - 1)
for line in filtered lines:
 # print(line)
 x1, y1, x2, y2 = line
 cv2.line(image, (x1, y1), (x2, y2), (0, 0, 255), 2)
for idx, line in enumerate(filtered lines[:-1], start=1):
  next line = filtered lines[idx]
  mid x = (line[0] + next line[0]) // 2
  cv2.putText(image2, str(idx), (mid x, 50), cv2.FONT HERSHEY_SIMPLEX, 1, (255,
(0, 0), (2)
numbered image dir = '/content/parking space numbered.png'
cv2.imwrite(numbered image dir, image)
plt.figure(figsize=(12, 8))
plt.subplot(3, 2, 4)
plt.imshow(cv2.cvtColor(image, cv2.COLOR_BGR2RGB))
plt.title('Filtered Lines Image')
plt.subplot(3, 2, 3)
plt.imshow(cv2.cvtColor(image1, cv2.COLOR BGR2RGB))
plt.title('Un-Filtered Lines Image')
# Display blurred image in 2nd subplot (bottom left)
plt.subplot(3, 2, 1)
plt.imshow(cv2.cvtColor(blurred image, cv2.COLOR BGR2RGB))
plt.title('Blurred Image')
# Display edges in 3rd subplot (bottom right)
plt.subplot(3, 2, 2)
plt.imshow(cv2.cvtColor(edges, cv2.COLOR_BGR2RGB))
plt.title('Edges')
```

```
plt.subplot(3, 2, 5)
plt.imshow(cv2.cvtColor(image2, cv2.COLOR_BGR2RGB))
plt.title('Free Parking Space')

# plt.subplot(3, 2, 4)
# plt.imshow(cv2.cvtColor(lines, cv2.COLOR_BGR2RGB))
# plt.title('Edges')

plt.tight_layout() # Adjust layout to make room for titles and ensure no overlap plt.show()
```