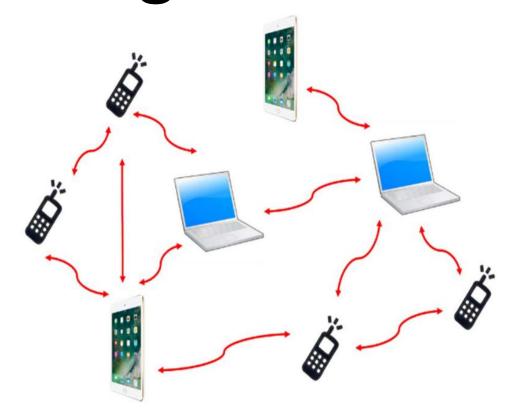
An Effective Multiple Paths Congestion Control AODV



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Conference Paper

CC-ADOV: An effective multiple paths congestion control AODV

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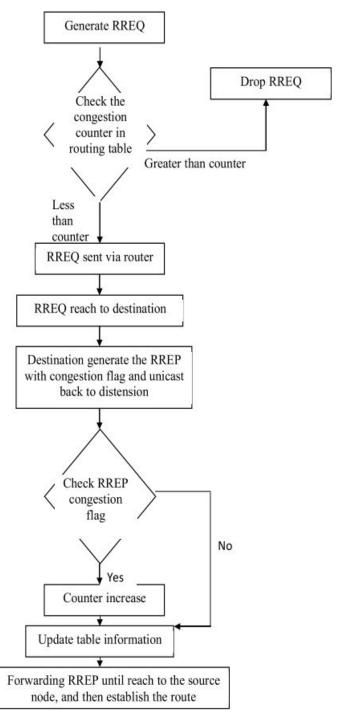
Authors:



https://www.researchgate.net/publication/323562880 CC-AD OV An effective multiple paths congestion control AODV

https://ieeexplore.ieee.org/document/8301758

CC-AODV Flowchart



Project Update 2

File Reference

```
kawshikbuet17 ../ns-allinone-3.35/ns-3.35 cd examples/routing/
 kawshikbuet17 .../ns-3.35/examples/routing ls
dynamic-global-routing.cc
                                           rip-simple-network.cc
examples-to-run.py
                                           simple-alternate-routing.cc
global-injection-slash32.cc
                                           simple-global-routing.cc
global-routing-multi-switch-plus-router.cc
                                           simple-multicast-flooding.cc
global-routing-slash32.cc
                                           simple-routing-ping6.cc
manet-routing-compare.cc
                                           simple-routing-ping6.py
mixed-global-routing.cc
                                           static-routing-slash32.cc
ripng-simple-network.cc
                                           wscript
 kawshikbuet17 ../ns-3.35/examples/routing
```

Main Function

```
scratch > ← AODV-Topology.cc > ♠ main(int, char * [])
       main (int argc, char *argv[])
201
202
203
         RoutingExperiment experiment;
204
         std::string CSVfileName = experiment.CommandSetup (argc,argv);
205
206
         //blank out the last output file and write the column headers
207
         std::ofstream out (CSVfileName.c_str ());
         out << "SimulationSecond," <<</pre>
208
209
         "ReceiveRate," <<
                                                            scratch > ← AODV-Topology.cc > ♦ RoutingExperiment()
         "PacketsReceived," <<
210
                                                             113
211
         "NumberOfSinks," <<
                                                                  RoutingExperiment::RoutingExperiment ()
                                                             114
         "RoutingProtocol," <<
212
                                                                    : port (9),
                                                             115
                                                                      bytesTotal (0),
                                                             116
213
         "TransmissionPower" <<
                                                             117
                                                                      packetsReceived (0),
         std::endl;
214
                                                                      m_CSVfileName ("manet-routing-output.csv"),
                                                             118
215
         out.close ();
                                                             119
                                                                      m_traceMobility (false),
216
                                                             120
                                                                      m_protocol (2) // AODV
         int nSinks = 10;
217
                                                             121
                                                             122
218
         double txp = 7.5;
         experiment.Run (nSinks, txp, CSVfileName);
219
220
```

Set Simulation Time and Params

```
scratch > ← AODV-Topology.cc > ♦ Run(int, double, std::string)
441
222
       void
223
       RoutingExperiment::Run (int nSinks, double txp, std::string CSVfileName)
224
225
         Packet::EnablePrinting ();
226
         m_nSinks = nSinks;
        m txp = txp;
227
         m CSVfileName = CSVfileName;
228
229
         int nWifis = 50;
230
231
232
         double TotalTime = 70.0;
         std::string rate ("2048bps");
233
234
         std::string phyMode ("DsssRate11Mbps");
         std::string tr_name ("AODV_Topology_Trace");
235
         int nodeSpeed = 20; //in m/s
236
         int nodePause = 0; //in s
237
238
         m_protocolName = "protocol";
239
```

Creating adhocNodes and adhocDevices

```
scratch > ← AODV-Topology.cc > ♠ Run(int, double, std::string)
240
        Config::SetDefault ("ns3::OnOffApplication::PacketSize",StringValue ("64"));
        Config::SetDefault ("ns3::OnOffApplication::DataRate", StringValue (rate));
241
242
243
        //Set Non-unicastMode rate to unicast mode
        Config::SetDefault ("ns3::WifiRemoteStationManager::NonUnicastMode", StringValue (phyMode));
244
245
246
        NodeContainer adhocNodes;
        adhocNodes.Create (nWifis);
247
248
        // setting up wifi phy and channel using helpers
249
250
        WifiHelper wifi;
        wifi.SetStandard (WIFI_STANDARD_80211b);
251
252
253
        YansWifiPhyHelper wifiPhy;
        YansWifiChannelHelper wifiChannel;
254
255
        wifiChannel.SetPropagationDelay ("ns3::ConstantSpeedPropagationDelayModel");
256
        wifiChannel.AddPropagationLoss ("ns3::FriisPropagationLossModel");
        wifiPhy.SetChannel (wifiChannel.Create ());
257
258
259
        // Add a mac and disable rate control
260
        WifiMacHelper wifiMac;
        wifi.SetRemoteStationManager ("ns3::ConstantRateWifiManager",
261
262
                                       "DataMode", StringValue (phyMode),
                                       "ControlMode", StringValue (phyMode));
263
264
        wifiPhy.Set ("TxPowerStart", DoubleValue (txp));
265
        wifiPhy.Set ("TxPowerEnd", DoubleValue (txp));
266
267
        wifiMac.SetType ("ns3::AdhocWifiMac");
268
        NetDeviceContainer adhocDevices = wifi.Install (wifiPhy, wifiMac, adhocNodes):
```

Set Mobility

```
scratch > ← AODV-Topology.cc > ♠ Run(int, double, std::string)
271
        MobilityHelper mobilityAdhoc;
        int64_t streamIndex = 0; // used to get consistent mobility across scenarios
272
273
        ObjectFactory pos;
274
275
        pos.SetTypeId ("ns3::RandomRectanglePositionAllocator");
        pos.Set ("X", StringValue ("ns3::UniformRandomVariable[Min=0.0|Max=300.0]"));
276
277
        pos. Set ("Y", StringValue ("ns3::UniformRandomVariable[Min=0.0|Max=1500.0]"));
278
279
        Ptr<PositionAllocator> taPositionAlloc = pos.Create ()->GetObject<PositionAllocator> ();
         streamIndex += taPositionAlloc->AssignStreams (streamIndex);
280
281
282
         std::stringstream ssSpeed;
         ssSpeed << "ns3::UniformRandomVariable[Min=0.0|Max=" << nodeSpeed << "]";
283
284
         std::stringstream ssPause;
         ssPause << "ns3::ConstantRandomVariable[Constant=" << nodePause << "]";</pre>
285
        mobilityAdhoc.SetMobilityModel ("ns3::RandomWaypointMobilityModel",
286
                                         "Speed", StringValue (ssSpeed.str ()),
287
                                         "Pause", StringValue (ssPause.str ()),
288
                                         "PositionAllocator", PointerValue (taPositionAlloc));
289
        mobilityAdhoc.SetPositionAllocator (taPositionAlloc);
290
        mobilityAdhoc.Install (adhocNodes);
291
         streamIndex += mobilityAdhoc.AssignStreams (adhocNodes, streamIndex);
292
293
        NS_UNUSED (streamIndex); // From this point, streamIndex is unused
```

Adding Network Address

Packet Send Receive

```
scratch > ← AODV-Topology.cc > ♠ Run(int, double, std::string)
342
        OnOffHelper onoff1 ("ns3::UdpSocketFactory", Address ());
343
        onoff1.SetAttribute ("OnTime", StringValue ("ns3::ConstantRandomVariable[Constant=1.0]"));
        onoff1.SetAttribute ("OffTime", StringValue ("ns3::ConstantRandomVariable[Constant=0.0]"));
344
345
        for (int i = 0; i < nSinks; i++)
346
347
             Ptr<Socket> sink = SetupPacketReceive (adhocInterfaces.GetAddress (i), adhocNodes.Get (i));
348
349
            AddressValue remoteAddress (InetSocketAddress (adhocInterfaces.GetAddress (i), port));
350
351
             onoff1.SetAttribute ("Remote", remoteAddress);
352
             Ptr<UniformRandomVariable> var = CreateObject<UniformRandomVariable> ();
353
             ApplicationContainer temp = onoff1.Install (adhocNodes.Get (i + nSinks));
354
             temp.Start (Seconds (var->GetValue (50.0,51.0)));
355
356
             temp.Stop (Seconds (TotalTime));
357
```

.tr file generating

```
scratch > C AODV-Topology.cc > Run(int, double, std::string)

378
    AsciiTraceHelper ascii;
379    Ptr<OutputStreamWrapper> osw = ascii.CreateFileStream ( (tr_name + ".tr").c_str());
380    wifiPhy.EnableAsciiAll (osw);
381    // AsciiTraceHelper ascii;
382    // MobilityHelper::EnableAsciiAll (ascii.CreateFileStream (tr_name + ".mob"));
383
```

Flow Monitor

```
scratch > • AODV-Topology.cc > Run(int, double, std::string)
383
384
        uint32_t rxPacketsum = 0;
385
        double Delaysum = 0;
         double rxTimeSum = 0, txTimeSum = 0;
386
387
        uint32_t txPacketsum = 0;
        uint32_t txBytessum = 0;
388
        uint32_t rxBytessum = 0;
389
        uint32_t txTimeFirst = 0;
390
        uint32_t rxTimeLast = 0;
391
        uint32_t lostPacketssum = 0;
392
393
394
         FlowMonitorHelper flowmon;
         Ptr<FlowMonitor> monitor = flowmon.InstallAll();
395
396
```

Run Simulation

```
scratch > C→ AODV-Topology.cc > ♠ Run(int, double, std::string)

397
398
NS_LOG_INFO ("Run Simulation.");
399
400
CheckThroughput ();
401
402
Simulator::Stop (Seconds (TotalTime));
403
Simulator::Run ();
```

Calculating Flow Packet Properties

```
scratch > ← AODV-Topology.cc > ♠ Run(int, double, std::string)
        Ptr<Ipv4FlowClassifier > classifier = DynamicCast<Ipv4FlowClassifier> (flowmon.GetClassifier ());
405
        std::map<FlowId, FlowMonitor::FlowStats> stats = monitor->GetFlowStats ();
406
407
        for (std::map<FlowId, FlowMonitor::FlowStats>::const iterator i = stats.begin (); i != stats.end (); ++i)
408
409
          Ipv4FlowClassifier::FiveTuple t = classifier->FindFlow (i->first);
410
          if(t.sourcePort==654){
411
            continue;
412
413
414
415
          rxPacketsum += i->second.rxPackets;
          txPacketsum += i->second.txPackets;
416
          txBytessum += i->second.txBytes;
417
          rxBytessum += i->second.rxBytes;
418
          Delaysum += i->second.delaySum.GetSeconds();
419
          lostPacketssum += i->second.lostPackets;
420
421
          if(txTimeFirst == 0)
422
423
            txTimeFirst = i->second.timeFirstTxPacket.GetSeconds();
424
425
426
          rxTimeLast = i->second.timeLastRxPacket.GetSeconds();
427
          lostPacketssum += i->second.lostPackets;
428
          Delaysum += i->second.delaySum.GetSeconds();
429
430
431
        monitor->SerializeToXmlFile ((tr_name + ".flowmon").c_str(), false, false);
432
```

Getting Output and Store in a File

```
scratch > ← AODV-Topology.cc > ♠ Run(int, double, std::string)
434
        uint64_t timeDiff = (rxTimeLast - txTimeFirst);
        double timeDiff2 = (rxTimeSum - txTimeSum) / rxPacketsum;
435
436
        std::cout << "\n\n":
437
        std::cout << "Total Tx Packets: " << txPacketsum << "\n";</pre>
438
        std::cout << "Total Rx Packets: " << rxPacketsum << "\n";</pre>
439
        std::cout << "Total Packets Lost: " << (txPacketsum - rxPacketsum) << "\n";</pre>
440
        std::cout << "Average Round trip time of Packet: " << timeDiff2 << "\n";</pre>
441
        std::cout << "Throughput: " << ((rxBytessum * 8.0) / timeDiff)/1024<<" Kbps"<<"\n";
442
        std::cout << "Packets Loss Ratio: " << (((txPacketsum - rxPacketsum) * 100) /txPacketsum) << "%" << "\n";
443
        std::cout << "Packets Delivery Ratio: " << ((rxPacketsum * 100) /txPacketsum) << "%" << "\n";</pre>
444
        std::cout << "Avg End to End Delay: " << Delaysum/rxPacketsum << "\n";</pre>
445
446
        std::ofstream myfile;
447
448
        myfile.open ("DATA_NSINKS.txt", std::ios::app);
        myfile<<nSinks<<" "<<txPacketsum<<" "<<(txPacketsum)<<" "<<((rxBytessum * 8.0) / timeDiff)/1024<<" "<<(
449
        ((txPacketsum - rxPacketsum) * 100) /txPacketsum) << " "<<((rxPacketsum * 100) /txPacketsum) << " "<< Delaysum << std::endl;
        myfile.close();
450
451
452
        Simulator::Destroy ();
453
```

Flow (For nSinks=10)

```
Reading XML file
                                                 Aa _ab_ * 2 of 284
                          > FlowID
     FlowID: 1 (UDP 10.
         TX bitrate: 2.98 kbit/s
 4
         RX bitrate: 2.53 kbit/s
         Mean Delay: 24.67 ms
         Packet Loss Ratio: 16.46 %
     FlowID: 2 (UDP 10.1.1.11/49153 --> 10.1.1.1/9)
         TX bitrate: 2.98 kbit/s
 9
         RX bitrate: None
         Mean Delay: None
10
11
         Packet Loss Ratio: None
     FlowID: 3 (UDP 10.1.1.14/49153 --> 10.1.1.4/9)
                                                     RX bitrate: 2.
                                                                                          Aa _ab _* 1 of 274
                                                    Mean Delay: 1.
                                                     Packet Loss Ratio: 1.28 %
                                                 FlowID: 6 (UDP 10.1.1.8/654 --> 10.1.1.20/654)
                                                     TX bitrate: 0.25 kbit/s
                                           28
                                                    RX bitrate: 0.25 kbit/s
                                                    Mean Delay: 1.75 ms
                                                    Packet Loss Ratio: 0.00 %
                                                FlowID: 7 (UDP 10.1.1.8/654 --> 10.1.1.10/654)
                                           33
                                                    TX bitrate: 0.77 kbit/s
                                           34
                                                    RX bitrate: 0.77 kbit/s
                                                    Mean Delay: 2.53 ms
```

Running Code (nSinks=1)

```
scratch > ← AODV-Topology.cc > ♠ main(int, char * [])
                                                                                                                                 ns-3.35 : bash — Konsole
217
        int nSinks = 1;
                                                                                        File Edit View Bookmarks Settings Help
218
        double txp = 7.5;
219
        experiment.Run (nSinks, txp, CSVfileName);
                                                                                        kawshikbuet17 ../ns-allinone-3.35/ns-3.35 ./waf --run scratch/AODV-Topology
220
                                                                                        /af: Entering directory `/home/kawshikbuet17/Documents/Coding/L3-T2/CSE-322-Computer-Ne
221
                                                                                       [2946/2996] Compiling scratch/AODV-Topology.cc
222
      void
                                                                                       [2957/2996] Linking build/scratch/AODV-Topology
       RoutingExperiment::Run (int nSinks, double txp, std::string CSVfileName)
224
225
        Packet::EnablePrinting ();
226
        m_nSinks = nSinks;
                                                                                       50.5389 0 received one packet from 10.1.1.2
227
        m_{txp} = txp;
                                                                                       50.7799 0 received one packet from 10.1.1.2
        m_CSVfileName = CSVfileName;
228
                                                                                       51.0299 0 received one packet from 10.1.1.2
229
                                                                                       51.2799 0 received one packet from 10.1.1.2
230
        int nWifis = 50;
                                                                                       51.5299 0 received one packet from 10.1.1.2
                                                                                       51.7799 0 received one packet from 10.1.1.2
231
                                                                                       52.0299 0 received one packet from 10.1.1.2
232
        double TotalTime = 70.0:
                                                                                       52.2799 0 received one packet from 10.1.1.2
233
        std::string rate ("2048bps");
                                                                                       52.5299 0 received one packet from 10.1.1.2
234
        std::string phyMode ("DsssRate11Mbps");
                                                                                       52.7799 0 received one packet from 10.1.1.2
235
        std::string tr_name ("AODV_Topology_Trace");
                                                                                       53.0299 0 received one packet from 10.1.1.2
236
         int nodeSpeed = 20. //in m/s
                                                                                       53.2799 0 received one packet from 10.1.1.2
```

Demo Output for nSinks=1

```
59.7799 0 received one packet from 10.1.1.2
60.0299 0 received one packet from 10.1.1.2
60.2799 0 received one packet from 10.1.1.2
60.5299 0 received one packet from 10.1.1.2
60.7799 0 received one packet from 10.1.1.2
61.0299 0 received one packet from 10.1.1.2
61.2799 0 received one packet from 10.1.1.2
61.5299 0 received one packet from 10.1.1.2
61.7799 0 received one packet from 10.1.1.2
Total Tx Packets: 78
Total Rx Packets: 46
Total Packets Lost: 32
Average Round trip time of Packet: 0
Throughput: 3.00568 Kbps
Packets Loss Ratio: 41%
Packets Delivery Ratio: 58%
Avg End to End Delay: 0.00106457
kawshikbuet17 ../ns-allinone-3.35/ns-3.35
```

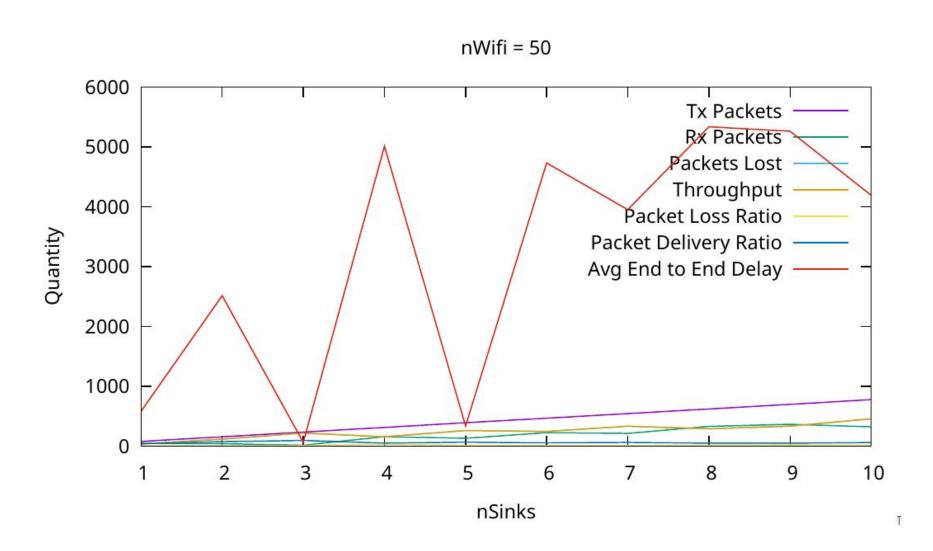
Generate Data and Plot

```
kawshikbuet17 .../ns-allinone-3.35/ns-3.35 cat DATA_NSINKS.txt

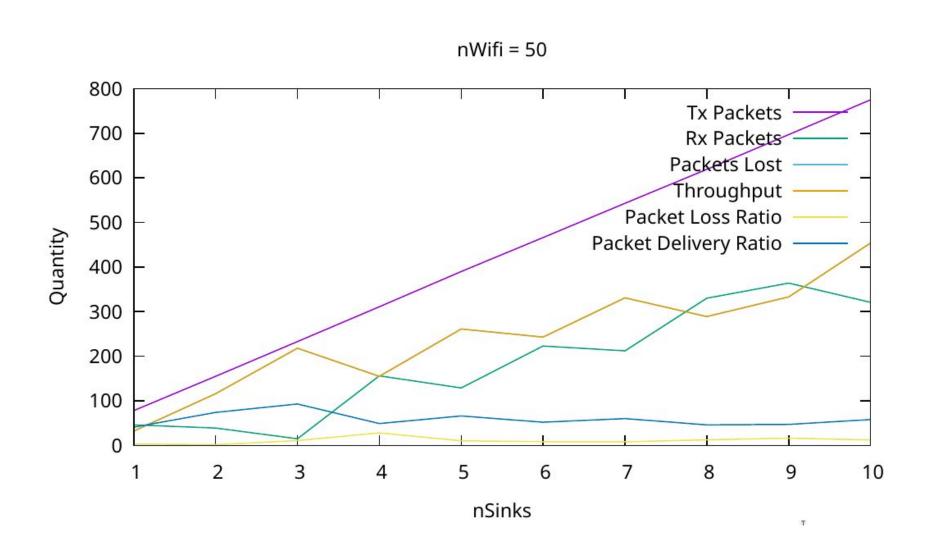
1 78 46 32 3.00568 41 580.0489703
2 155 39 116 1.75195 74 2511.7714
3 233 15 218 10.7812 93 63.06061
4 311 156 155 28.0312 49 5011.7358
5 390 129 261 10.3021 66 334.67104
7 543 212 331 8.01974 60 3949.7577
6 466 223 243 8.43586 52 4730.7937
8 619 330 289 12.4836 46 5336.3943
9 697 364 333 16.3516 47 5260.6265
10 775 321 454 12.1431 58 4191.0462

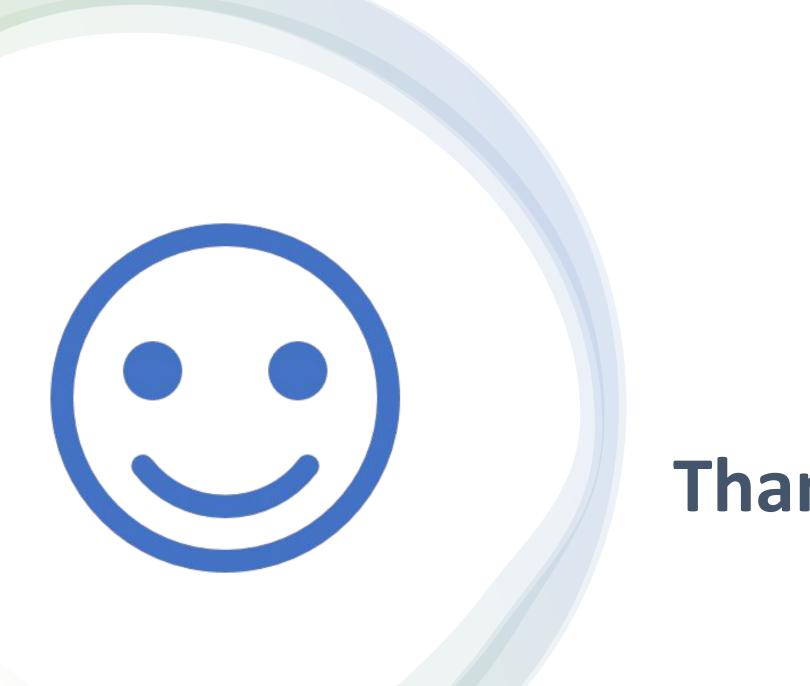
kawshikbuet17 .../ns-allinone-3.35/ns-3.35
```

Plot Graph 1



Plot Graph 2 (Without E2E Delay)





Thank You