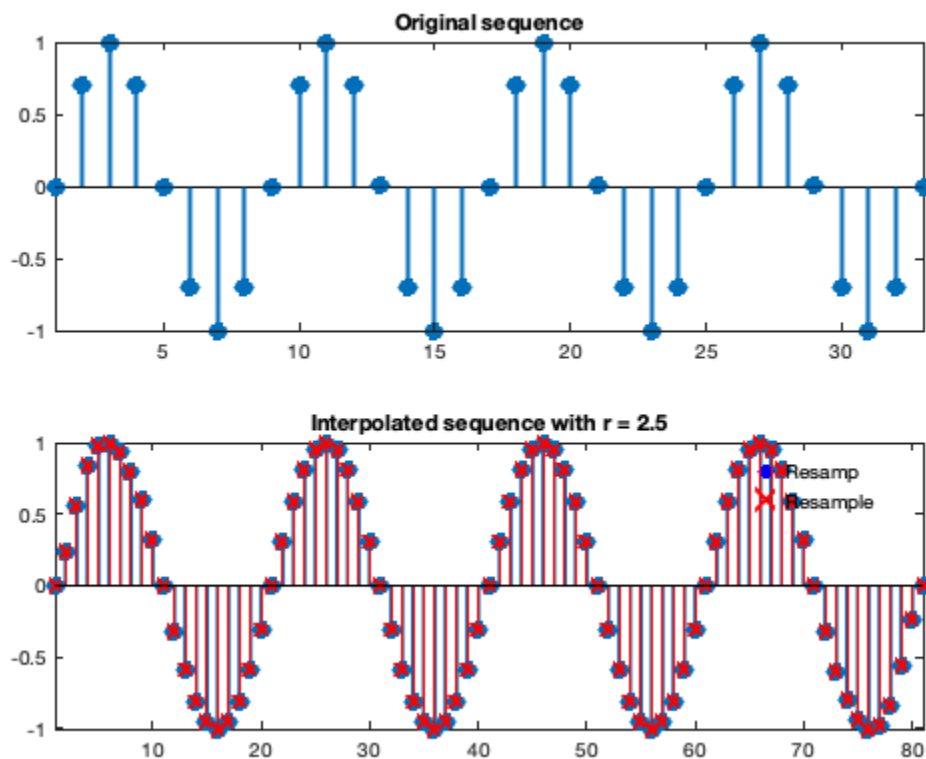

Lab 6 - Resampling

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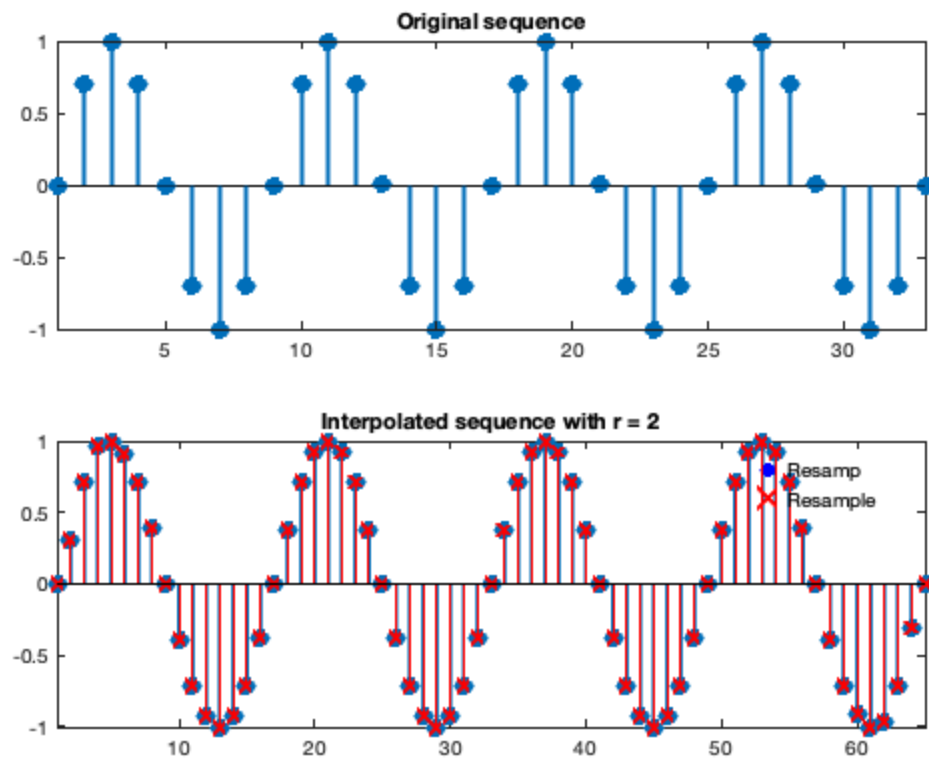
Testing resampling of a sin at $(5/2)fs$

```
x = sin(2 * pi * (0:32) / 8);  
test_resamp(x, 2.5);
```



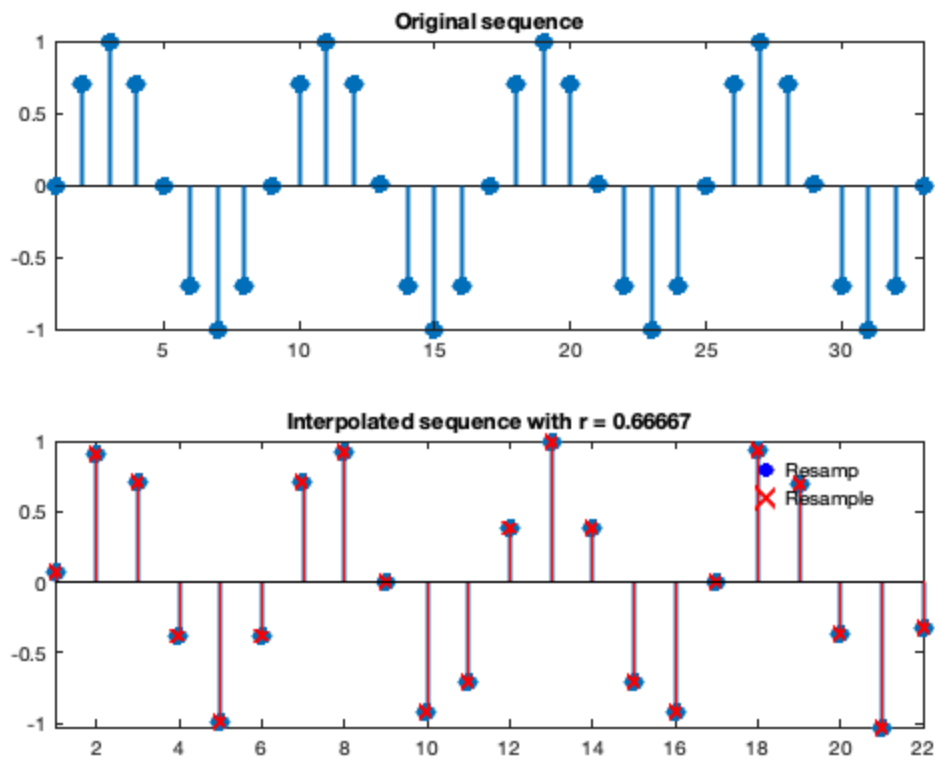
Testing resampling of a sin at $2fs$

```
test_resamp(x, 2);
```



Testing resampling of a sin at $(2/3)f_s$

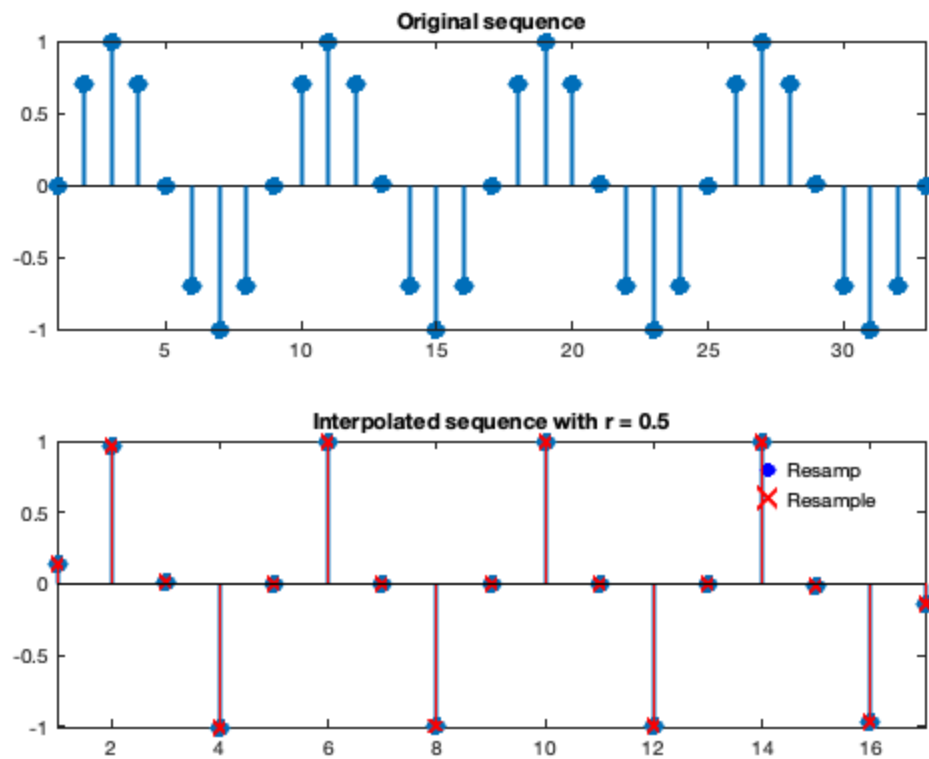
```
test_resamp(x, 0.666667);
```



Testing resampling of a sin at $(1/2)f_s$

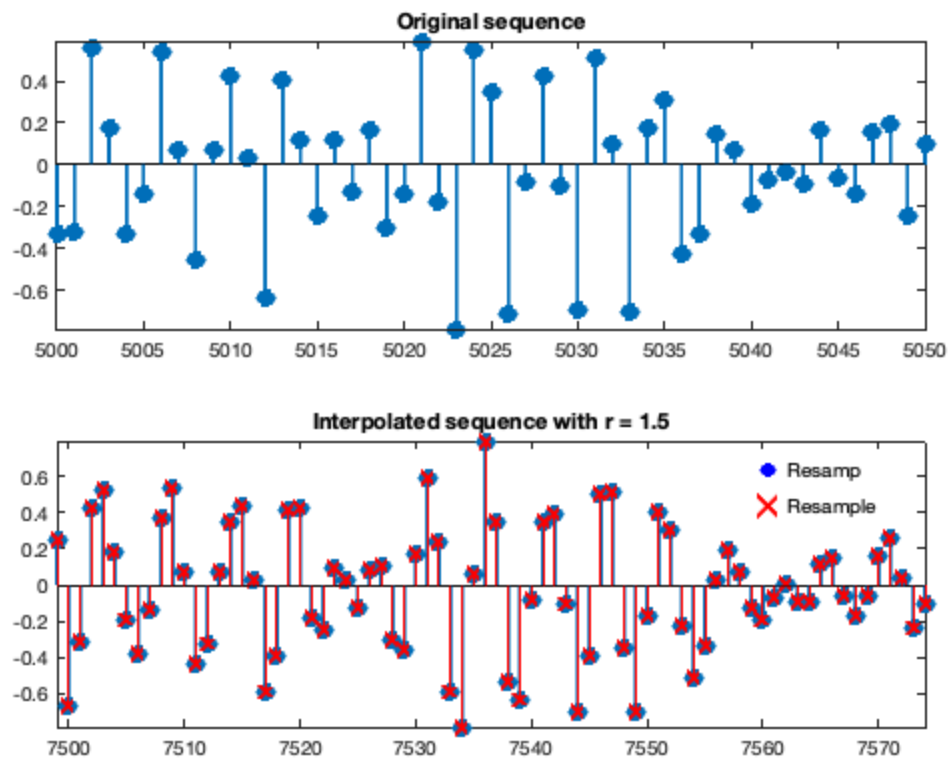
```
test_resamp(x, 0.5);
```

```
% Make sure that you have the file 'seashell.wav' in your directory
[x, fs] = audioread('seashell.wav');
```



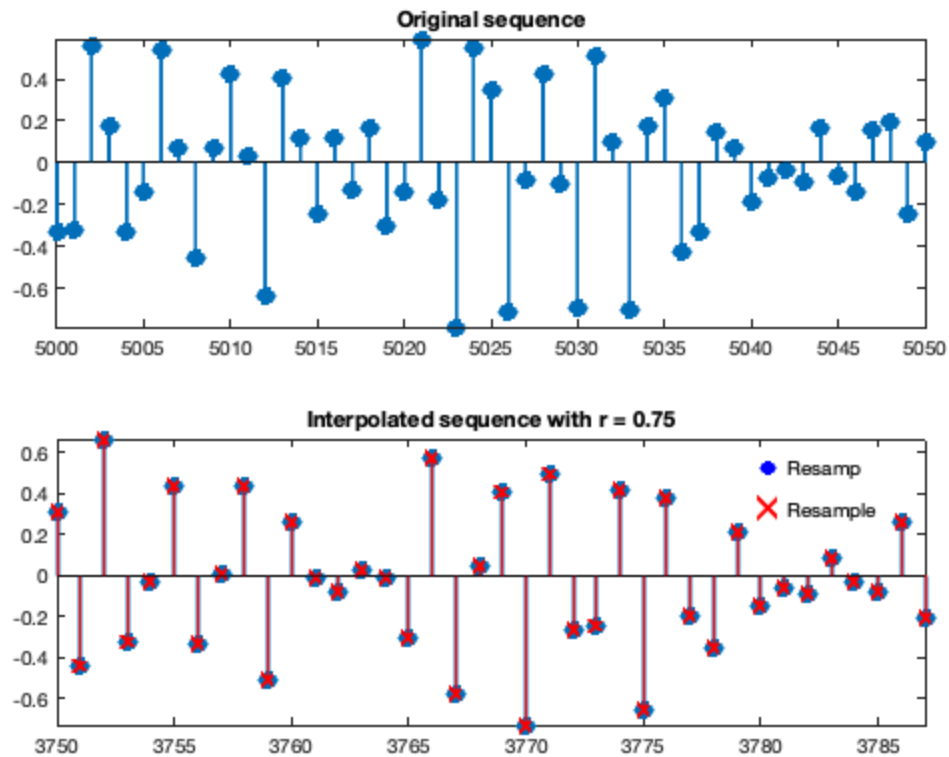
Testing resampling of 'seashell' at $(3/2)f_s$

```
test_resamp(x, 1.5, 5000, 5050);
```



Testing resampling of 'seashell' at $(3/4s)fs$

```
test_resamp(x, 0.75, 5000, 5050);
```



Print program

```
disp(' ')
disp('--- resamp.m -----')
type('resamp')

--- resamp.m -----

function y = resamp(x, r)
% RESAMP Resample an input sequence x by a factor of r
% to produce an output sequence y by a combination
% of upsampling and downsampling.
% For example, y = resamp(x,1.5);
% will upsample x by 3 and downsample by 2.

[L,M] = rat(r);
lengthX = length(x);
upsampleX = zeros(1,lengthX*L);
upsampleX(1:L:end) = x; %this calculates the upsample
wc = max(L,M);
fn = 1/wc;
n = round(1+20/fn);
h = L*fir1(n-1, fn, kaiser(n,5));
x_filt = conv(upsampleX, h, 'same');
y = x_filt(1:M:end); %this calculates the downsample
```

end

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