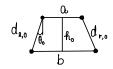
Upper joint 사이 거리 = 0. Bottom joint 사이 거리 = b

초기 균형 잡힌 상태일 조건

ho: Given

de = d r, o = d o : renkenown



$$d_{a,0} = \frac{0}{h_0} d_{r,0} + \theta_0 = \frac{b-0}{2 \cdot h_0} d_{r,0} + \frac{d_0}{h_0} d_{r,0}$$

$$d_0 = \sqrt{\left(\frac{b-0}{2}\right)^2 + h_0^2}$$

Upper plate의 자세는 thrust frame의 자세와 동일 (같이 붙어있는 강처로 화석할 수 있는) 3점 자치 해석을 통해 Universe Kinematics 분석



$${}^{\mathcal{B}}\mathcal{R}_{\mathbf{I}} \ = \begin{bmatrix} \mathbf{c}\boldsymbol{\theta} & \mathbf{o} & \mathbf{s}\boldsymbol{\theta} \\ \mathbf{o} & \mathbf{i} & \mathbf{o} \\ -\mathbf{s}\boldsymbol{\theta} & \mathbf{o} & \mathbf{c}\boldsymbol{\theta} \end{bmatrix} \qquad {}^{\mathbf{I}}\mathcal{R}_{\mathbf{P}} = \begin{bmatrix} \mathbf{1} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{c}\boldsymbol{\phi} & -\mathbf{s}\boldsymbol{\phi} \\ \mathbf{0} & \mathbf{s}\boldsymbol{\phi} & \mathbf{c}\boldsymbol{\phi} \end{bmatrix}$$

$${}^{3}\mathcal{R}_{p} = \begin{bmatrix} c\theta & s\theta s\phi & s\theta c\phi \\ 0 & c\phi & -s\phi \\ -s\theta & c\theta s\phi & c\theta c\phi \end{bmatrix}$$

Plate 좌포계에서 축력 = [0 0 -⊤] → Yody frame 에서 추벅 = - ⊤ [s\0 c\0 -s\phi c\0 c\0 c\0 c\0] ™



과관 장선은 "Sar 항 링턴 중에 함께 있다.
과관 박다는 "Sar 항 링턴을 수직으로 자르는 링턴 위에 함여 있다.

Gymbal의 pivot point에 ned 좌포계설정 and Body frame 또한 pivot point에 원정일치시킨.

2) upper joint
$$\leq 9$$
 AX)

Left one $^{26}b_1 = ^{18}\mathcal{R}_p{}^pb_1$ where $^{27}b_2 = \begin{bmatrix} -1 \text{ gym} & -0/2 & 0 \end{bmatrix}^T$

Right one $^{26}b_1 = ^{18}\mathcal{R}_p{}^pb_r$ where $^{27}b_r = \begin{bmatrix} -1 \text{ gym} & 0/2 & 0 \end{bmatrix}^T$

্ব lower joint ভূথ প্রত্তা

Left one
$$\mathcal{B}_{\ell_{\ell}} = \begin{bmatrix} -r_{\rm sym} & -b/2 & -h_0 \end{bmatrix}^{\mathsf{T}}$$
 $\mathcal{R}ight\ one\ \mathcal{B}_{\ell_{r}} = \begin{bmatrix} -r_{\rm sym} & b/2 & -h_0 \end{bmatrix}^{\mathsf{T}}$

$$\text{Sol}: \quad \mathsf{d}_{\mathtt{P}} = \sqrt{(^{2\!\!8}b_{\mathtt{P}} - ^{2\!\!8}a_{\mathtt{P}})^{\!\top}(^{2\!\!8}b_{\mathtt{P}} - ^{2\!\!8}a_{\mathtt{P}})} \quad \quad \mathsf{d}_{\mathtt{r}} = \sqrt{(^{2\!\!8}b_{\mathtt{r}} - ^{2\!\!8}a_{\mathtt{r}})^{\!\top}(^{2\!\!8}b_{\mathtt{r}} - ^{2\!\!8}a_{\mathtt{r}})}$$

Check! Let
$${}^{12}\mathcal{R}_{p}=\mathbb{I}_{3}$$
 (no roll, pitch and yaw)
$$d_{2}=\sqrt{\left(\frac{b-0}{2}\right)^{2}+k_{o}^{2}} \quad \text{yes!}$$

출저: Robot Analysis 저자 Jung-Wen Tsai

Forward Kinematics

$$\begin{cases}
f_1(\theta, \phi) = d_1^2 - (^{26}b_{\ell} - ^{26}a_{\ell})^{\mathsf{T}}(^{26}b_{\ell} - ^{26}a_{\ell}) = 0 \\
f_2(\theta, \phi) = d_r^2 - (^{26}b_{r} - ^{26}a_{r})^{\mathsf{T}}(^{26}b_{r} - ^{26}a_{r}) = 0
\end{cases}$$

