

Denis Klimovich

Front-end developer

denis.klimovich.web@gmail.com

+48 78 9611176

portfolio: kay4yk13.github.io

Productive developer with a rich experience in various fields and a passion for new technologies.

Have a proactive attitude towards the work-flow and live in general.

Tech skills & stack

Abstraction Basics

- KISS, DRY
- SOLID principles
- Design Patterns understanding
 - Singleton
 - State
 - Iterator
 - Observer

Tools & Environment

- Vscode / PHPStorm
- Figma
- Linux(Ubuntu)
- Docker
- Postman
- PHPmyAdmin
- MailTrap
- Slack
- Atlassian suit
- Notion

FE development

- HTML5
- CSS (ScSS, SASS)
 - Flex
 - Grid
- Responsive mark-up
- JS / TS
- DOM & BOM interaction

VueJS

- vuex
- router
- conditional rendering
- hooks
- props-events
- mixins, filters
- global event bus
- slots
- REST API
- UI Frameworks

GIT

- git flow
- PRs reviewing
- git conflicts resolving
- cherry-picking
- SSH deploy to production and npm build (AWS + ServerPilot Ubuntu)

npm / yarn

- packages search, selection, and implementation
- conflicting versions resolvment
- packages CSS override

CMS / Frameworks

- Laravel 8
- Wordpress

Soft Skills

- | | | |
|--|--|--|
| <ul style="list-style-type: none">• Daily reporting• Comprehensive educated | <ul style="list-style-type: none">• Attentive for details• Task decomposition | <ul style="list-style-type: none">• Collaborative• Teammates guidance |
|--|--|--|

My mentor taught me well that

"dev who asks a question can look dummy for 5 minutes, dev who never asks a question - is dummy for life"

Languages

- | | | |
|---|---|--|
| <ul style="list-style-type: none">• English - B1/B2 | <ul style="list-style-type: none">• Belarusian - native | <ul style="list-style-type: none">• Russian - native |
|---|---|--|

Education

Belarusian State Economic University, Advertisement & marketing, 2007-2012

Recent projects

Project	Transport management system
Period	November 2022 – Present
Project Role	Front end developer
Task executed	<ul style="list-style-type: none">● Application components development with VueJS and TS:<ul style="list-style-type: none">○ Brand new functional components and extended from existing classes○ Extendable functional wrappers and mixins○ Chunked data collection from backend and assembling on FE-side○ Inefficient solutions refactoring● Backend (laravel) models/migrations/controllers/services with related logic● Vuetify elements implementation and customization
Project	SaaS solution for DIY crafting with social network features
Period	June 2022 – October 2022
Project Role	Front end developer
Task executed	<ul style="list-style-type: none">● Develop components based on Figma mockups● Responsive markup● JSON API (REST) integration in collaboration with BE developer● FE features implemented:<ul style="list-style-type: none">○ Auth (JWT), FE + server-side validation with HTTP status codes handling○ Catalog with sorting/filtering, product-page, gallery○ Implemented and customize touch-interactive elements (Swiper)○ Profile editor with Avatar uploader/cropper/editor○ Create Interfaces of core-feature components: scheme voice-reading and visual grid scheme editor○ Common UI elements and utils/helpers development
Project	Widget for Gambling streamers + management dashboard
Period	February 2022 – May 2022
Project Roles	Front end developer, PjM, Designer
Task executed	<ul style="list-style-type: none">● Full application specification● Design the main interface mockups from scratch● JSON API (REST) integration in collaboration with BE developer● User Flow and Data Flow (BE <--> FE) scripting● Full FE implementation:<ul style="list-style-type: none">○ Dynamic widgets for screen capture○ CRUD interface○ Auth (JWT), token refresh○ Cross-app logic○ Landing Page○ Production SSH FE deployment

Project	Internal service for staff management, backoffice
Period	October 2021 – February 2022
Project Role	Front end developer
Task executed	<ul style="list-style-type: none"> • JSON API communication, vuex • Migrating static HTML to SPA => VueJS consuming API • Schedule for staff • Custom task/time tracking system • Metrics / graphs / reports analytics dashboards • Different pages & components development / polishing, including: <ul style="list-style-type: none"> ◦ Administration ◦ Profiles ◦ Projects ◦ Tickets
Project	CRM for e-commerce
Period	July 2021 – September 2021
Project Role	Front end developer
Task executed	<ul style="list-style-type: none"> • Development new modules with VueJS & Quasar framework • Communication with BE by internal API • 3rd party API integration: parcel service
Project	Tetris
Period	May 2021 – June 2021
Project Role	Front end developer
Task executed	<ul style="list-style-type: none"> • Designed and developed all in-game conditional rendering algorithms with VueJS • Developed figures movement and rotation logic, collision detection • Implement state manager • Implement sprite based sound effects
Project	E-commerce catalog
Period	March 2021 – May 2021
Project Roles	Front end developer
Task executed	<ul style="list-style-type: none"> • Created local running web application on HTML + vanilla JS • Stylize all the pages according to Figma mockups (opensource) • Migrated project to VueJS • Full FE implementation: <ul style="list-style-type: none"> ◦ Catalog, product card, cart page interlinked with vuex and router ◦ Rendering catalog from external source ◦ Google maps integration ◦ Deployment