

Denis Klimovich

Front-end developer

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portfolio: kay4yk13.github.io

Efficient developer with a rich experience in various fields and a passion for new technologies.

Have proactive attitude towards the work-flow and live in general

Tech skills & stack

Abstraction Basics

- KISS, DRY
- Design Patterns understanding
 - Singleton
 - State
 - Iterator
 - Observer

Tools & Environment

- Docker
- Vscode
- Linux(Ubuntu)
- Postman
- PHPmyAdmin
- MailTrap
- Atlassian Solutions
- Notion

FE development

- HTML (flexbox, grid)
- CSS (ScSS, SASS)
- JS (Vanilla, jQuery, Lodash)
- Figma

VueJS

- vuex
- router
- conditional rendering
- props-events
- refs
- mixins, filters
- global event bus
- promises/async functions
- REST API
- scoped slots
- VuePrime UI Kit styles override

GIT

- git flow (PR -> dev/master)
- PRs reviewing
- git conflicts resolving
- SSH deploy to production and npm build (AWS + ServerPilot Ubuntu)

NPM

- packages search, selection, and implementation
- conflicting versions resolvment
- packages CSS override (VuePrime, vue-swiper, etc.)

CMS / Frameworks

- Laravel 8
 - endpoints adjustments
- Wordpress

Soft Skills

- | | |
|--|---|
| <ul style="list-style-type: none">• Daily reporting• Comprehensive educated• Attentive for details | <ul style="list-style-type: none">• Task decomposition• Collaborative• Teammates guidance |
|--|---|

My mentor taught me well that "dev who asks a question can look dummy for 5 minutes, dev who never asks a question - is dummy for life"

Languages

- | | | |
|-------------------|-----------------------|--------------------|
| • English - B1/B2 | • Belarusian - native | • Russian - native |
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Education

Belarusian State Economic University, Advertisement & marketing, 2007-2012

Recent projects

Project	Gambling Widget for streamers + management dashboard
Period	October 2022
Project Roles	Front end developer, PM, Designer
Tasks executed	<ul style="list-style-type: none">• Full application specification• Design the main interface mockups from scratch• JSON API (REST) integration in collaboration with BE developer• User Flow and Data Flow (BE <--> FE) scripting• Full FE implementation:<ul style="list-style-type: none">• Dynamic widgets for screen capture (2)• CRUD interface• Auth (JWT), token refresh• Cross-app logic• Landing Page• Production SSH FE deployment

Project	SAAS solution for DIY crafting with social network features
Period	June 2022 – September 2022
Project Roles	Front end developer
Tasks executed	<ul style="list-style-type: none"> • Develop components based on Figma mockups • JSON API (REST) integration in collaboration with BE developer • FE features implemented: <ul style="list-style-type: none"> • Auth (JWT), FE + server-side validation with HTTP status codes handling • Catalog with sorting, product-page, gallery • Implemented and customize touch-interactive elements (Swiper) • Profile editor with Avatar uploader & cropper • Create Interfaces of core-feature components: schemes voice-acting player and visual grid scheme editor
Project	Tetris on VueJS
Period	May 2022 – June 2022
Project Roles	Architect, Front end developer, designer
Tasks executed	<ul style="list-style-type: none"> • Designed and developed all in-game conditional rendering algorithms • Developed figures movement and rotation logic, collision detection • Implement state manager • Implement sprite based sound effects
Project	E-commerce site
Period	April 2022 – May 2022
Project Roles	Front end developer
Tasks executed	<ul style="list-style-type: none"> • Created local running web application on HTML + vanilla JS • Stylize all the pages according to Figma mockup • Migrated project to Vue JS • Full FE implementation: <ul style="list-style-type: none"> • Catalog, product card, cart page interlinked with vuex and router • Rendering catalog from external source • Google maps integration • Deployment