Denis Klimovich
Front-end developer

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portfolio: kay4yk13.github.io

Efficient developer with a rich experience in various fields and a passion for new technologies.
Have proactive attitude towards the work-flow and live in general

Tech skills & stack

Abstraction Basics
- KISS, DRY
- Design Patterns understanding
  - Singleton
  - State
  - Iterator
  - Observer

Tools & Environment
- Docker
- Vscode
- Linux(Ubuntu)
- Postman
- PHPmyAdmin
- MailTrap
- Atlassian Solutions
- Notion

FE development
- HTML (flexbox, grid)
- CSS (ScSS, SASS)
- JS (Vanilla, jQuary, Lodash)
- Figma

VueJS
- vuex
- router
- conditional rendering
- props-events
- refs
- mixins, filters
- global event bus
- promises/async functions
- REST API
- scoped slots
- VuePrime UI Kit styles override

GIT
- git flow (PR -> dev/master)
- PRs reviewing
- git conflicts resolving
- SSH deploy to production and npm build (AWS + ServerPilot Ubuntu)

NPM
- packages search, selection, and implementation
- conflicting versions resolvment
- packages CSS override (VuePrime, vue-swiper, etc.)

CMS / Frameworks
- Laravel 8
  - endpoints adjustments
- Wordpress

Soft Skills

- Daily reporting
- Comprehensive educated
- Attentive for details
- Task decomposition
- Collaborative
- Teammates guidance

My mentor taught me well that "dev who asks a question can look dummy for 5 minutes, dev who never asks a question - is dummy for life"

Languages

- English - B1/B2
- Belarusian - native
- Russian - native

Education

Belarusian State Economic University, Advertisement & marketing, 2007-2012

Recent projects

Project	Gambling Widget for streamers + management dashboard
Period	October 2022
Project Roles	Front end developer, PM, Designer
Tasks executed	- Full application specification - Design the main interface mockups from scratch - JSON API (REST) integration in collaboration with BE developer - User Flow and Data Flow (BE <--> FE) scripting - Full FE implementation: - Dynamic widgets for screen capture (2) - CRUD interface - Auth (JWT), token refresh - Cross-app logic - Landing Page

- Production SSH FE deployment

Project	SAAS solution for DIY crafting with social network features
Period	June 2022 – September 2022
Project Roles	Front end developer

Tasks executed	• Develop components based on Figma mockups
	• JSON API (REST) integration in collaboration with BE developer
	• FE features implemented:
	  • Auth (JWT), FE + server-side validation with HTTP status codes handling
	  • Catalog with sorting, product-page, gallery
	  • Implemented and customize touch-interactive elements (Swiper)
	  • Profile editor with Avatar uploader & cropper
	  • Create Interfaces of core-feature components: schemes voice-acting player and visual grid scheme editor

Project	Tetris on VueJS
Period	May 2022 – June 2022
Project Roles	Architect, Front end developer, designer
Tasks executed	• Designed and developed all in-game conditional rendering algorithms • Developed figures movement and rotation logic, collision detection • Implement state manager • Implement sprite based sound effects
Project	E-commerce site
Period	April 2022 – May 2022
Project Roles	Front end developer

Tasks executed	• Created local running web application on HTML + vanilla JS
	• Stylize all the pages according to Figma mockup
	• Migrated project to Vue JS
	• Full FE implementation:
	  • Catalog, product card, cart page interlinked with vuex and router
	  • Rendering catalog from external source
	  • Google maps integration
	• Deployment