



## Denis Klimovich

Junior Front End developer

Beginner developer of interactive web applications with creative mind and a huge passion in various spheres of IT

### Education

Educational establishment	Diploma profession
Belarusian State Economical University	Marketing and Advertisement

### Language Skills (English)

Everyday topics			Professional topics		
Reading	Writing	Speaking	Reading	Writing	Speaking
Intermediate	Intermediate	Intermediate	Intermediate	Intermediate	Intermediate

### Professional Roles

Role	Experience, in years	Level (Expert/ Advanced/ Intermediate/ Elementary)	Last used, year
Front-end developer	0.5	Beginner	2022

### Professional Skills

Skill	Experience, in years	Level (Expert/ Advanced/ Intermediate/ Elementary)	Last used, year
<b>Operating Systems</b>			
MS Windows	20	Advanced	2022
Linux (Debian, Ubuntu)	7	Intermediate	2022
<b>Databases, Data Storages</b>			
MySQL	0.5	Beginner	2022
MongoDB	0.5	Beginner	2022
<b>Programming Languages</b>			
JavaScript	2	Intermediate	2022
<b>Markup Language</b>			
HTML, CSS	2	Intermediate	2022

<b>CMS</b>			
Wordpress, proprietary	1	Beginner	2018
<b>JavaScript Frameworks, libraries</b>			
Vue.js 2	0.5	Beginner	2022
<b>Version Control Systems</b>			
GIT (Github, Bitbucket)	0.5	Beginner	2022
<b>Infrastructure</b>			
Docker	0.5	Beginner	2022
<b>Task/Time Trackers</b>			
Jira	3	Intermediate	2022
Trello	3	Intermediate	2022

## Professional Activity/Projects

Period	From June 2022	Till Now
Project Roles	Front end developer	
Projects	DIY Social club and patterns catalog of handiworks	
Tasks executed	Deploy project infrastructure from docker container, Install packages with npm, fix dependencies incompatibility. Update old project libs Developed authentication, catalog, product-page modules with restylization(by hands) PrimeVue UIKit elements. Implemented BE+FE validation, Implemented and customize touch-interactive swipe elements. Construct avatar uploader and editor component	
Environment	VScode, GIT, Docker, JS, HTML, CSS, VueJS 2, vuex, flexbox, PrimeFaces, axios, Insomnia (REST client)	

Period	From May 2022	To June 2022
Project Roles	Architect, Front end developer, designer	
Projects	VueJS Tetris game	
Tasks executed	Build self-developed matrix-based logic and game algorithms on VueJS, Stylize all elements in "Old-School manner" on pure html/css, Implement sprite based sound effects,	
Environment	VScode, GIT, JS, HTML, CSS, VueJS 2, vuex	

Period	From April 2022	To May 2022
Project Roles	Front end developer	
Projects	Online store	
Tasks executed	Created local running web application in pure JS, stylize all the pages according to Figma mockup. Made Catalog and Cart fully interactive. Then migrated the project to VueJS v.2 Deploy	

Environment	VScode, GIT, JS, HTML, CSS, VueJS 2, vuex, flexbox, Figma
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