Denis Klimovich

Front-end developer

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portfolio: kay4yk13.github.io

Efficient developer with a rich experience in various fields and a passion for new technologies. Have a proactive attitude towards the work-flow and live in general.

Tech skills & stack

Abstraction Basics

- KISS, DRY
- SOLID principles
- Design Patterns understanding
 - Singleton
 - o State
 - Iterator
 - Observer

Tools & Environment

- Vscode / PHPStorm
- Linux(Ubuntu)
- Docker
- Postman
- PHPmyAdmin
- MailTrap
- Slack
- Atlassian suit
- Notion

FE development

- HTML5
- CSS (ScSS, SASS)
- Responsive mark-up
- JS / TS
- DOM & BOM interaction
- Figma

VueJS

- vuex
- router
- conditional rendering
- hooks
- props-events
- mixins, filters
- global event bus
- slots
- REST API
- UI Frameworks

GIT

- git flow
- PRs reviewing
- git conflicts resolving
- cherry-picking
- SSH deploy to production and npm build (AWS + ServerPilot Ubuntu)

npm / yarn

- packages search, selection, and implementation
- conflicting versions resolvement
- packages CSS override (VuePrime, vue- swiper, etc.)

CMS / Frameworks

- Laravel 8
- Wordpress

Soft Skills

- Daily reporting
- Comprehensive educated
- Attentive for details
- Task decomposition
- Collaborative
- Teammates guidance

My mentor taught me well that

"dev who asks a question can look dummy for 5 minutes, dev who never asks a question - is dummy for life"

Languages

• English - B1/B2

- Belarusian native
- Russian native

Education

Belarusian State Economic University, Advertisement & marketing, 2007-2012

Recent projects

Project

Transport management system

Period

November 2022 - Present

Project Role

Front end developer

Task executed

- Application components development with VueJS and TS:
 - o Brand new functional components and extended from existing classes
 - o Extendable functional wrappers and mixins
 - o Chunked data collection from backend and assembling on FE-side
 - Inefficient solutions refactoring
- Several backend (laravel) models/migrations/controllers with related logic
- Vuetify elements implementation and customization

Project

SaaS solution for DIY crafting with social network features

Period

June 2022 - October 2022

Project Role

Front end developer

Task executed

- Develop components based on Figma mockups
- Responsive markup
- JSON API (REST) integration in collaboration with BE developer
- FE features implemented:
 - o Auth (JWT), FE + server-side validation with HTTP status codes handling
 - Catalog with sorting/filtering, product-page, gallery
 - Implemented and customize touch-interactive elements (Swiper)
 - Profile editor with Avatar uploader/cropper/editor
 - Create Interfaces of core-feature components: scheme voice-reading and visual grid scheme editor
 - o Common UI elements and utils/helpers development

Project

Widget for Gambling streamers + management dashboard

Period

February 2022 - May 2022

Project Roles

Front end developer, PiM, Designer

Task executed

- Full application specification
- Design the main interface mockups from scratch
- JSON API (REST) integration in collaboration with BE developer
- User Flow and Data Flow (BE <--> FE) scripting
- Full FE implementation:
 - o Dynamic widgets for screen capture
 - o CRUD interface
 - o Auth (JWT), token refresh
 - Cross-app logic
 - Landing Page
 - Production SSH FE deployment

Custom task/time tracking system

- Metrics / graphs / reports analytics dashboards
- Different pages & components development / polishing, including:
 - Administration
 - o Profiles
 - Projects
 - Tickets

Project CRM for e-commerce

Period July 2021 – September 2021

Project Role Front end developer

Task executed • Development new modules with VueJS & Quasar framework

• Communication with BE by internal API

3rd party API integration: parcel service

Project **Tetris**

Task executed

Period | May 2021 – June 2021

Project Role Front end developer

 Designed and developed all in-game conditional rendering algorithms with VueJS

• Developed figures movement and rotation logic, collision detection

• Implement state manager

• Implement sprite based sound effects

Project **E-commerce catalog**

Period | March 2021 - May 2021

Project Roles Front end developer

Task executed • Created local running web application on HTML + vanilla JS

• Stylize all the pages according to Figma mockups (opensource)

- Migrated project to VueJS
- Full FE implementation:
 - o Catalog, product card, cart page interlinked with vuex and router
 - o Rendering catalog from external source
 - o Google maps integration
 - Deployment