Denis Klimovich

Front-end developer

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Productive developer with a rich experience in various fields and a passion for new technologies. Have a proactive attitude towards the work-flow and live in general.

Tech skills & stack

Software Development Principles:

- KISS
- DRY
- SOLID
- Design Patterns

Front-end Development:

- HTML5
- CSS (ScSS, SASS)
 - Flexbox
 - o CSS Grid
- Responsive markup
- JavaScript / TypeScript (ES6+)
- DOM & BOM interaction
- Webpack

Back-end Development:

- Laravel 8 (PHP Framework)
 - o MVC architecture
 - Eloquent ORM
 - Routing and Middleware

Tools & Environment:

- VScode / PHPStorm
- Figma
- Linux(Ubuntu)
- Docker
- Postman
- DBeaver / pgAdmin
- MailTrap
- Slack
- Atlassian suit
- Notion
- ESLint

Version Control:

- GitLab / GitHub / Bitbucket
- Git flow
- CI/CD
- Cherry-picking
- SSH deploy to production
- NPM build (AWS + ServerPilot Ubuntu)

VueJS:

- Vuex store / Pinia
- Router
- Hooks
- Props-events / Provide-inject
- Mixins and filters
- Slots
- UI Frameworks
 - Vuetify
 - o PrimeVue
- External libs/packages
 - Lodash
 - o i18n

API:

- REST API
 - Filtering
 - Sorting
 - Pagination
- GraphQL
- Websockets

Soft Skills

- Daily reporting
- · Comprehensive educated
- Attentive for details
- Task decomposition
- Collaborative
- Teammates guidance

My mentor taught me well that

dev who asks a question can look dummy for 5 minutes, dev who never asks a question - is dummy for life"

Languages

• English - B2

- Belarusian native
- Russian native

Education

- Belarusian State Economic University, Advertisement & marketing, 2007-2012
- Front-end development with practicing menthor, internship on commercial projects, early 2021

Recent projects

Task executed

Task executed

Project Transport management system

Period November 2022 – Present

Project Role Full-stack developer

Application components development with VueJS and TypeScript:

Brand new functional components and extended from existing classes

Extendable functional wrappers and mixins

o Chunked data collection from backend and assembling on FE-side

Inefficient solutions refactoring

 Backend (laravel) models/migrations/controllers/services creation with related logic

• Models relations management

• Vuetify elements implementation and customization

Project SaaS solution for DIY crafting with social network features

Period June 2022 – October 2022

Project Role Front-end developer

Develop components based on Figma designs

• Responsive markup

• JSON API (REST) integration in collaboration with BE developer

• FE features implemented:

o Auth (JWT), FE + server-side validation with HTTP status codes handling

Catalog with sorting/filtering, product-page, gallery

Implemented and customize touch-interactive elements (Swiper)

Profile editor with Avatar uploader/cropper/editor

 Create Interfaces of core-feature components: scheme voice-reading and visual grid scheme editor

UI Kit development

Common elements and utils/helpers development

Widget for Gambling streamers + management dashboard

February 2022 - May 2022

Front-end developer, PjM, Designer

Full application specification

• Design the main interface from scratch

• JSON API (REST) integration in collaboration with BE developer

• User Flow and Data Flow (BE <--> FE) scripting

• BE Endpoints adjustments

• Full FE implementation:

o Dynamic widgets for screen capture

o CRUD interface

Auth (JWT), token refresh

o Cross-app logic

Landing Page

Production SSH FE deployment

Project Period

Project Roles

Task executed

Project Internal service for staff management, backoffice

October 2021 - February 2022 Period

Project Role Front-end developer

Task executed JSON API communication, vuex

- Migrating static HTML to SPA; VueJS consuming API
- Schedule for staff
- Custom task/time tracking system
- Metrics / graphs / reports analytics dashboards
- Different pages & components development / polishing, including:
 - Administration
 - Profiles
 - o Projects
 - Tickets

Project **CRM for e-commerce**

Period July 2021 - September 2021

Project Role Front end developer

Task executed Development new modules with VueJS & Quasar framework on existing system

Communication with BE by internal API

• 3rd party API integration: parcel service

Project Tetris

May 2021 - June 2021 Period

Project Role Front-end developer

VueJS

• Designed and developed all in-game conditional rendering algorithms with

• Developed figures movement and rotation logic, collision detection

• Implement state manager

Implement sprite based sound effects

E-commerce catalog **Project**

March 2021 - May 2021

Project Roles Front-end developer

Task executed • Created local running web application on HTML + vanilla JS

- Stylize all the pages according to Figma mockups (opensource)
- Migrated project to VueJS
- Full FE implementation:
 - o Catalog, product card, cart page interlinked with vuex and router
 - o Rendering catalog from external source
 - Google maps integration
 - Deployment

Task executed

Period