Aim:

Write a program to implement queue using arrays.

Array representation

```
Sample Input and Output:
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 1
        Enter element: 23
        Successfully inserted.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 1
        Enter element : 56
        Successfully inserted.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option: 3
        Elements in the queue : 23 56
        1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
        Enter your option : 4
        Queue is not empty.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 5
        Queue size : 2
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 2
        Deleted element = 23
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 2
        Deleted element = 56
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option: 4
        Queue is empty.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 6
```

Exp. Name: Write a C program to implement different Operations on Queue using

Source Code:

QueueUsingArray.c

```
#include <conio.h>
#include <stdio.h>
#include "QueueOperations.c"
int main() {
   int op, x;
   while(1) {
      printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");
      printf("Enter your option : ");
      scanf("%d",&op);
      switch(op) {
        case 1:
            printf("Enter element : ");
            scanf("%d",&x);
```

```
enqueue(x);
             break;
         case 2:
             dequeue();
             break;
         case 3:
             display();
             break;
         case 4:
             isEmpty();
             break:
         case 5:
             size();
             break;
         case 6: exit(0);
  }
}
}
```

QueueOperations.c

```
int queue[10];
int front=-1;
int rare=-1;
void enqueue(int x)
   if(front==-1&&rare==-1)
      front++;
      rare++;
      queue[rare]=x;
}
   else
   {
      rare++;
      queue[rare]=x;
   printf("Successfully inserted.\n");
}
int dequeue()
   if(front==-1&&rare==-1)
      printf("Queue is underflow.\n");
      return;
}
  else if(front<=rare)</pre>
      printf("Deleted element = %d\n",queue[front]);
      front++;
}
   else
      printf("Queue is underflow.\n");
```

```
}
}
void display()
{
   int i;
   if((front==-1&&rare==-1)||(front>rare))
      printf("Queue is empty.\n");
      return;
 }
   else
   {
      printf("Elements in the queue : ");
      for(i=front;i<=rare;i++)</pre>
         printf("%d ",queue[i]);
  }
      printf("\n");
 }
}
int size()
    if(rare==front)
 //
 // {
  //
         printf("Queue size : %d\n",1);
 //}
   if(front==-1&&rare==-1)
      printf("Queue size : %d\n",0);
 }
   else
      printf("Queue size : %d\n",rare-front+1);
 }
}
int isEmpty()
   if(front==-1&&rare==-1)
      printf("Queue is empty.\n");
   else if(front<=rare)</pre>
      printf("Queue is not empty.\n");
   else
      printf("Queue is empty.\n");
 }
}
```

User Output 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2 Enter your option : 2 Queue is underflow. 3 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3 Enter your option : 3 Queue is empty. 4 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4 Enter your option : 4 Queue is empty. 5 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 Enter your option : 5 Queue size : 01 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 Enter your option : 1 Enter element : 14 Successfully inserted. 1 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 Enter your option : 1 Enter element : 78 Successfully inserted. 1 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 Enter your option : 1 Enter element : 53 Successfully inserted. 3 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3 Enter your option : 3 Elements in the queue : 14 78 53 5 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 Enter your option : 5 Queue size : 36 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 6 Enter your option : 6

Test Case - 2
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 25
Successfully inserted. 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Deleted element = 252
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Queue is underflow. 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Queue is empty. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1

Enter element : 65 Successfully inserted. 3 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3 Enter your option : 3 Elements in the queue : 65 4 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4 Enter your option : 4 Queue is not empty. 2 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2 Enter your option : 2 Deleted element = 6541.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4 Enter your option : 4 Queue is empty. 5 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 Enter your option : 5 Queue size : 01 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 Enter your option : 1 Enter element : 63 Successfully inserted. 5 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 Enter your option : 5 Queue size : 16 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 6 Enter your option : 6