

Aim:

Write a recursive C program for traversing a binary tree in preorder, inorder and postorder.

Source Code:binaryTree.c

```
#include<stdio.h>
#include<stdlib.h>
struct node
{
    int info;
    struct node*left;
    struct node*right;
};
struct node*root=NULL;
void inorder(struct node*temp)
{
    if(temp)
    {
        inorder(temp->left);
        printf("%d->",temp->info);
        inorder(temp->right);
    }
}
void preorder(struct node*temp)
{
    if(temp)
    {
        printf("%d->",temp->info);
        preorder(temp->left);
        preorder(temp->right);
    }
}
void postorder(struct node*temp)
{
    if(temp)
    {
        postorder(temp->left);
        postorder(temp->right);
        printf("%d->",temp->info);
    }
}
void create()
{
    root=NULL;
    insert();
}
struct node*createnode()
{
    struct node*r;
    r=(struct node *)malloc(sizeof(struct node));
}
```

```

    return r;
}
void insert()
{
    struct node *temp,*r;
    r=createnode();
    printf("Enter the data: ");
    scanf("%d",&r->info);
    r->left=NULL;
    r->right=NULL;
    if(root==NULL)
    {
        root=r;
    }
    else
    {
        temp=root;
        while(temp!=NULL)
        {
            if(temp->info>r->info)
            {
                if(temp->left==NULL)
                {
                    temp->left=r;
                    temp=temp->left;
                }
                temp=temp->left;
            }
            else
            {
                if(temp->right==NULL)
                {
                    temp->right=r;
                    temp=temp->right;
                }
                temp=temp->right;
            }
        }
    }
}
int main()
{
    root=NULL;
    int x,choice;
    do
    {
        printf("0.create\n1.insert\n2.preorder\n3.postorder\n4.inorder\n5.exit\n");
        printf("Enter your choice: ");
        scanf("%d",&choice);
        switch(choice)
        {
            case 0:
            {
                create();
                break;
            }
        }
    }
}

```

```

    }
    case 1:
    {
        insert();
        break;
    }
    case 2:
    {
        printf("Display tree in Preorder ");
        preorder(root);
        printf("\n");
        break;
    }
    case 3:
    {
        printf("Display tree in Postorder ");
        postorder(root);
        printf("\n");
        break;
    }
    case 4:
    {
        printf("Display tree in Inorder ");
        inorder(root);
        printf("\n");
        break;
    }
    case 5:
    {
        exit(0);
    }
    default:printf("Enter valid input\n");
}
}
while(choice!=5);
return 0;
}

```

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
0.create 0
1.insert 0
2.preorder 0
3.postorder 0
4.inorder 0
5.exit 0
Enter your choice: 0
Enter the data: 25
0.create 1
1.insert 1
2.preorder 1

```
3.postorder 1
4.inorder 1
5.exit 1
Enter your choice: 1
Enter the data: 245
0.create 0
1.insert 0
2.preorder 0
3.postorder 0
4.inorder 0
5.exit 0
Enter your choice: 0
Enter the data: 345
0.create 1
1.insert 1
2.preorder 1
3.postorder 1
4.inorder 1
5.exit 1
Enter your choice: 1
Enter the data: 36
0.create 1
1.insert 1
2.preorder 1
3.postorder 1
4.inorder 1
5.exit 1
Enter your choice: 1
Enter the data: 589
0.create 2
1.insert 2
2.preorder 2
3.postorder 2
4.inorder 2
5.exit 2
Enter your choice: 2
Display tree in Preorder 345->36->589-> 3
0.create 3
1.insert 3
2.preorder 3
3.postorder 3
4.inorder 3
5.exit 3
Enter your choice: 3
Display tree in Postorder 36->589->345-> 4
0.create 4
1.insert 4
2.preorder 4
3.postorder 4
4.inorder 4
5.exit 4
```

```
Enter your choice: 4
Display tree in Inorder 36->345->589-> 5
0.create 5
1.insert 5
2.preorder 5
3.postorder 5
4.inorder 5
5.exit 5
Enter your choice: 5
```

Test Case - 2	
User Output	
0.create 0	
1.insert 0	
2.preorder 0	
3.postorder 0	
4.inorder 0	
5.exit 0	
Enter your choice: 0	
Enter the data: 21	
0.create 0	
1.insert 0	
2.preorder 0	
3.postorder 0	
4.inorder 0	
5.exit 0	
Enter your choice: 0	
Enter the data: 325	
0.create 1	
1.insert 1	
2.preorder 1	
3.postorder 1	
4.inorder 1	
5.exit 1	
Enter your choice: 1	
Enter the data: 586	
0.create 0	
1.insert 0	
2.preorder 0	
3.postorder 0	
4.inorder 0	
5.exit 0	
Enter your choice: 0	
Enter the data: 26	
0.create 1	
1.insert 1	
2.preorder 1	
3.postorder 1	
4.inorder 1	
5.exit 1	
Enter your choice: 1	

```
Enter the data: 478
```

```
0.create 1
```

```
1.insert 1
```

```
2.preorder 1
```

```
3.postorder 1
```

```
4.inorder 1
```

```
5.exit 1
```

```
Enter your choice: 1
```

```
Enter the data: 213
```

```
0.create 1
```

```
1.insert 1
```

```
2.preorder 1
```

```
3.postorder 1
```

```
4.inorder 1
```

```
5.exit 1
```

```
Enter your choice: 1
```

```
Enter the data: 36
```

```
0.create 1
```

```
1.insert 1
```

```
2.preorder 1
```

```
3.postorder 1
```

```
4.inorder 1
```

```
5.exit 1
```

```
Enter your choice: 1
```

```
Enter the data: 21
```

```
0.create 1
```

```
1.insert 1
```

```
2.preorder 1
```

```
3.postorder 1
```

```
4.inorder 1
```

```
5.exit 1
```

```
Enter your choice: 1
```

```
Enter the data: 2245
```

```
0.create 2
```

```
1.insert 2
```

```
2.preorder 2
```

```
3.postorder 2
```

```
4.inorder 2
```

```
5.exit 2
```

```
Enter your choice: 2
```

```
Display tree in Preorder 26->21->478->213->36->2245-> 3
```

```
0.create 3
```

```
1.insert 3
```

```
2.preorder 3
```

```
3.postorder 3
```

```
4.inorder 3
```

```
5.exit 3
```

```
Enter your choice: 3
```

```
Display tree in Postorder 21->36->213->2245->478->26-> 4
```

```
0.create 4
```

```
1.insert 4
```

```
2.preorder 4
```

```
3.postorder 4
```

```
4.inorder 4
```

```
5.exit 4
```

```
Enter your choice: 4
```

```
Display tree in Inorder 21->26->36->213->478->2245-> 5
```

```
0.create 5
```

```
1.insert 5
```

```
2.preorder 5
```

```
3.postorder 5
```

```
4.inorder 5
```

```
5.exit 5
```

```
Enter your choice: 5
```