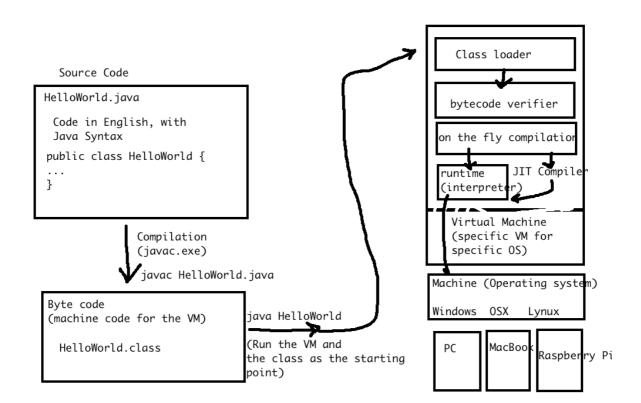
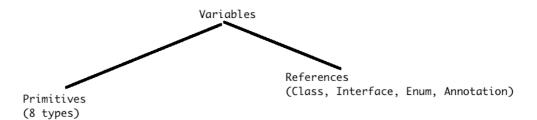
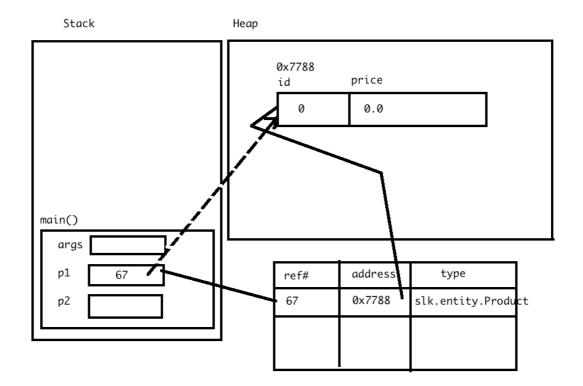


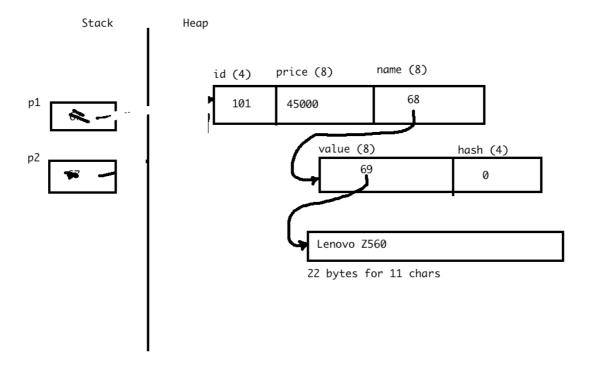
			contact details		
	Name	City	Email address	Phone number	
	Vinod Kumar	Bangalore	vinod@vinod.co	9731424784	
\cub Le>	John Doe	Dallas	johndoe@mailinator.com		
	Jane Doe	janedoe@mailinator.com	Chicago	5538893727	
	<td>d></td> <td></td> <td></td>	d>			





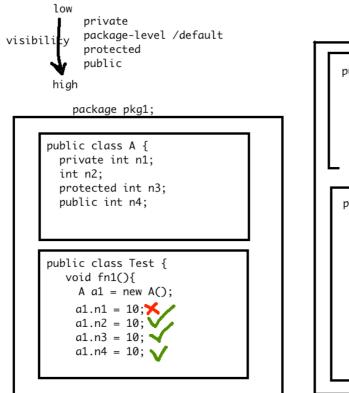
- Integers:
 byte (1 byte)
 short (2 bytes)
 int (4 bytes)
 long (8 bytes)
- 2. Real numbers float (4 bytes) double (8 bytes)
- Characters char (2 bytes)
- 4. Boolean / logical
 boolean (1 bit)
 true/false

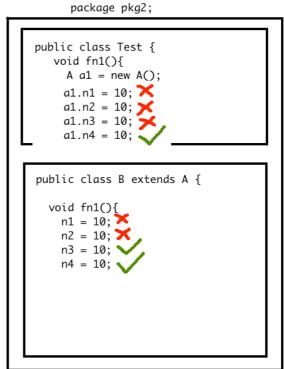


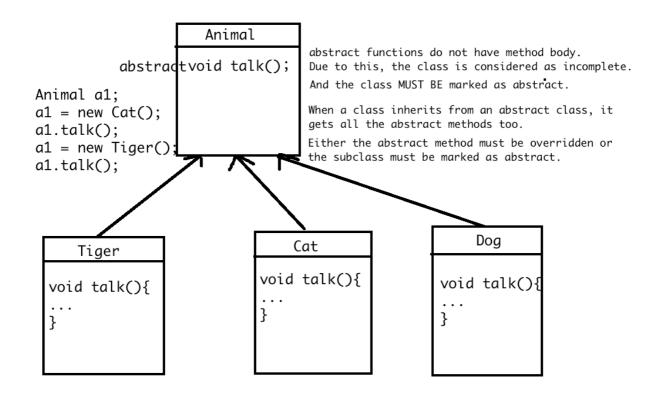


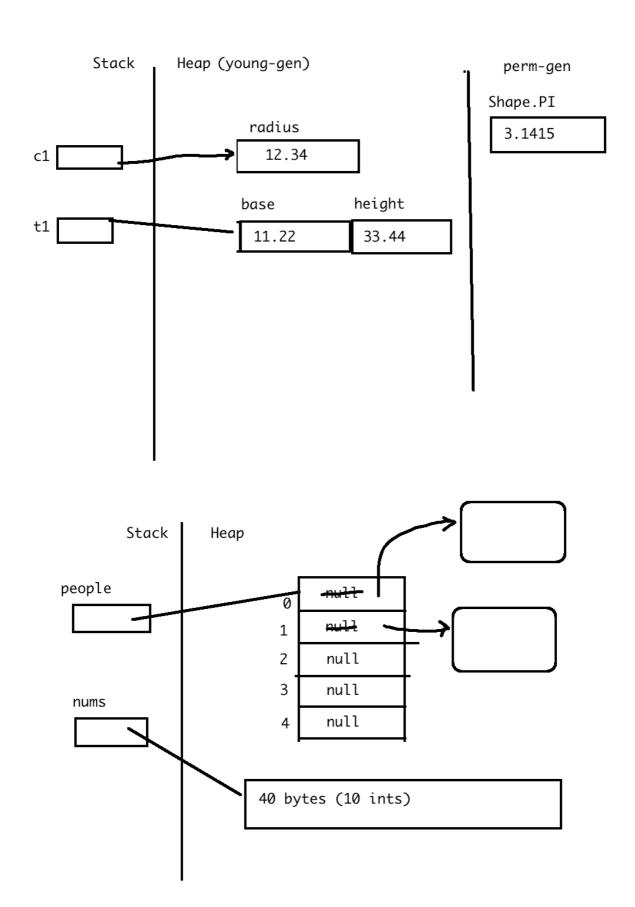
Initial memory allocation to the JVM is 1/64 th of the RAM Maximum memory allocation to the JVM is 1/4 th of the RAM

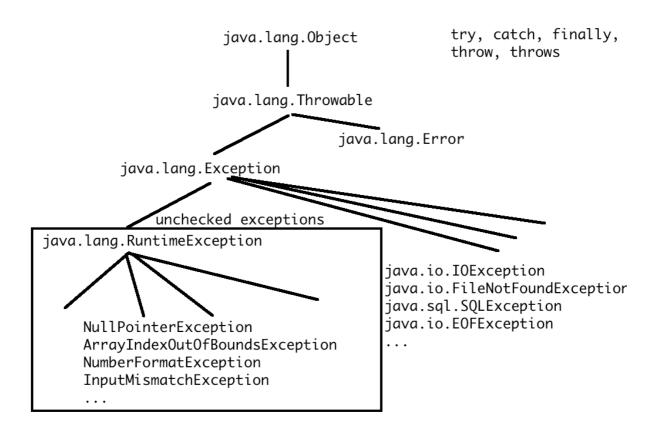
perm-gen	old-gen	young-gen		
classes static vars methods stacks a local variables	nd			
		ss0	ss1	eden

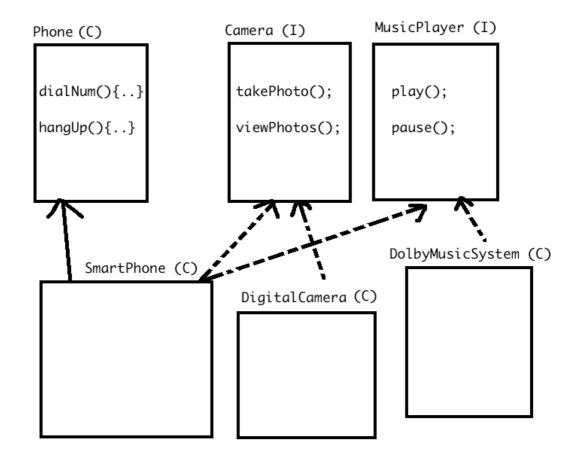


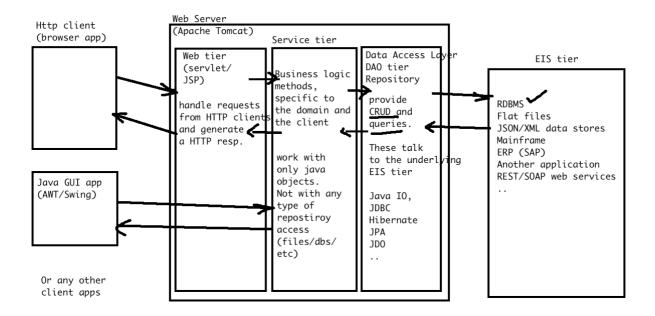


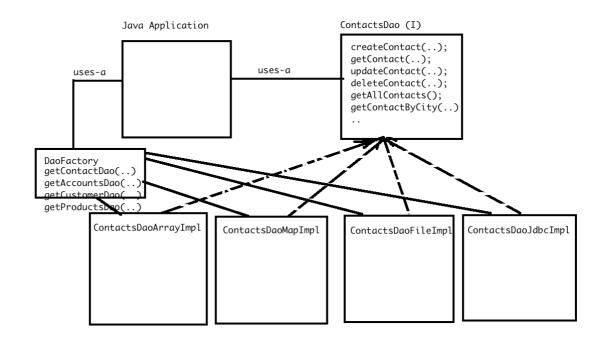


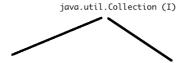












java.util.List (I)

- * provides index based operations
- * order of insertion is maintained while retrieval

Most important classes that implement the List interface:
1. java.util.ArrayList

- * must be the default choice
- * insertion/deletion at random index is less performing
- 2. java.util.LinkedList
 - * preferred when insertion/deletion is frequently done at random indexes.
- 3. java.util.Vector
 - * legacy
 - * many methods are synchronised, and hence is preferred in a multithreaded application where this collection is shared by many threads

java.util.Set (I)

- * No additional methods provided
- * No index based operations
- * puts a restriction on implementing classes that there are no duplicate elements in the collection
- * order of insertion is not guaranteed to be same as order of retrieval

Some of the most commonly used implementations:

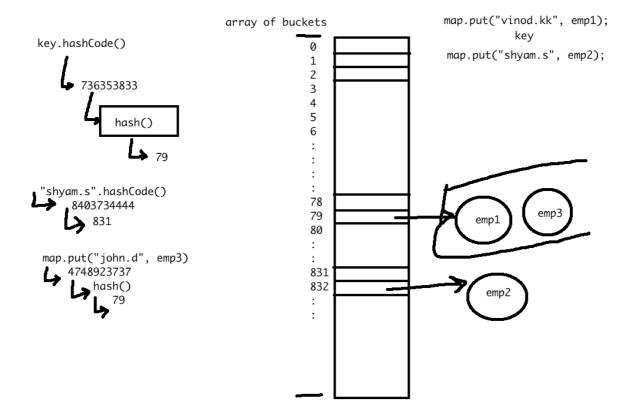
- 1. HashSet
 - * internally uses another collection called HashMap
 - * the elements to be added to this collection must contain equals() and hashCode() functions
 - * order of insertion and retrieval may differ
- 2. TreeSet
 - * internally uses a red-black tree
 - * the elements must implement java.lang.Comparable
 - * the order of retrieval is in ascending order of the elements
- 3. LinkedHashSet
 - * similar to HashSet
 - * the order of retrieval is same as the order of insertion

java.util.Map (I)

- * elements are stored and accessed using a "key" rather than a numerical index
- * key-value collection
- * key must be unique

Popular implementations:

- 1. java.util.HashMap
 - * the key can be any object, but must provide hashCode() and equals()
 - * If the key is duplicate or not is decided by the outcome of hashCode() and equals()
 - * The object represented by the key has no restrictions
 - * does not guarantee the order of retrieval to be same as order of insertion
 - * if a key is repeated, then it replaces the previously stored value
- 2. java.util.TreeMap
 - * the key can be any object, but must be a Comparable object
 - * when the values are retrieved, they will be in ascending order of their keys
- java.util.LinkedHashMap
 - * The key can be any object that implements hashCode() and equals()
 - * The order of insertion is maintained, and when you retrieve the values, they will be in the order as how they were added



java.util.Comparator<T>

public int compare(T t1, T t2)

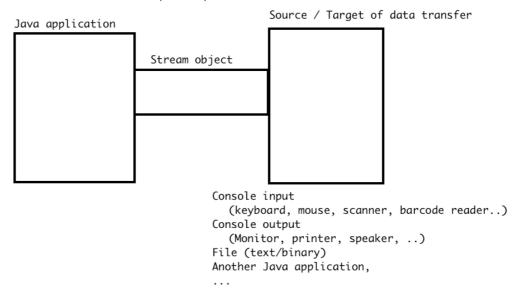
- * logic to compare t1 and t2 $\,$
- * return value must be -ve, zero or +ve

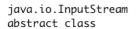
if -ve, t1 < t2
if +ve, t1 > t2
if 0, t1 == t2

* used by many utility methods, such as: Collections.sort TreeMap, TreeSet constructors

. . .

Java Input/Output Streams



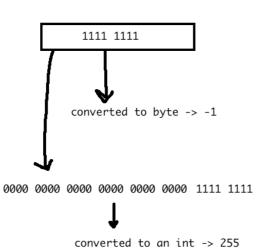


BufferedInputStream
DataInputStream
ObjectInputStream

decorators

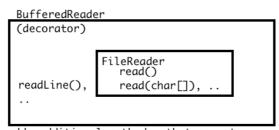
FileInputStream
SocketInputStream
ServletInputStream

java.io.OutputStream
abstract class

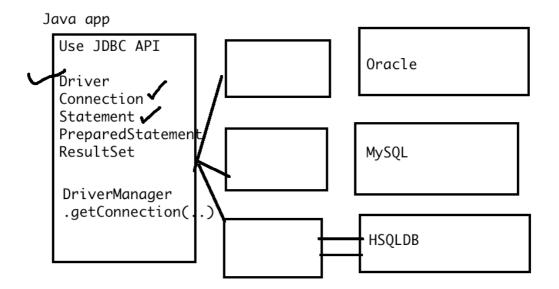


java.io.Reader (abstract class)

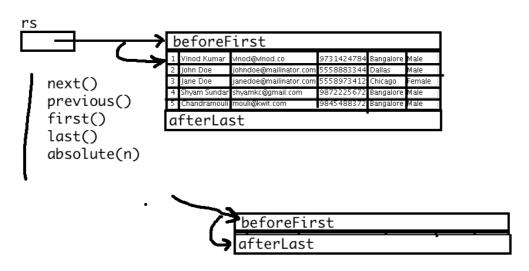
> FileReader BufferedReader InputStreamReader (converts an InputStream into a Reader)



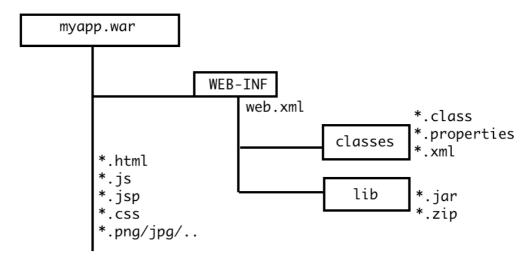
adds additional methods, that operate on the methods of the object it decorates.

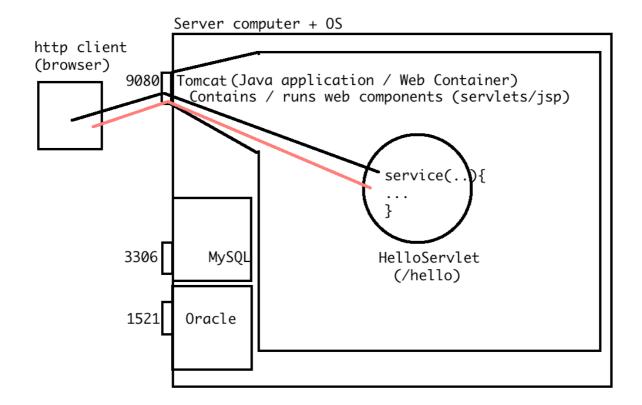






JEE Standard for web applications WAR (Web Archive)





javax.servlet.Servlet (I)

void init(ServletConfig) void service(ServletRequest, ServletResponse) void destroy() ServletConfig getServletConfig() String getServletInfo()

> javax.servlet.ServletConfig javax.servlet.[GenericServlet (C)

All methods from Servlet and ServletConfig interfaces are implemented, except the "service" method (abstract, subclasses must provide the service() method body)

javax.servlet.http.HttpServlet (C)

provides a method body for the inherited "service" method, which converts the input params into a http equivalent params.

ServletRequest -> HttpServletRequest

ServletResponse -> HttpServletResponse

This method also delegates the call to another "service" method with these params, which based on the HTTP method (GET, POST, PUT, ..) used by the client, dispatches the request to doGet(), doPost(), doPut(), ... methods.

User defined servlets, that extend from HttpServlet should override the doXxx() methods

