

Kamile Demir

Computer Science | Graphic Design | Digital Media



PORTFOLIO

SENIOR | EST. GRAD MAY. 2020

BS COMPUTER SCIENCE | MINOR DIGITAL ARTS

KAMILE.KAYDEE@GMAIL.COM



CAPS LOCK ON: THE RAFFLES ARE BACK

WEEKLY THROUGH JULY

\$100 Gift Card Raffle



2019-20 Girls Who Code College Loops Challenges

The diagram illustrates the 'College Loops Challenges' program. It features a central diamond shape representing the 'Prototyping 101' challenge, which is mandatory. Surrounding this central node are ten optional challenges arranged in a circular pattern:

- Get in the Loop** (Yellow circle, mandatory)
- Sisterhood** (Yellow circle, mandatory)
- Pitch Perfect** (Blue circle)
- Learn a New Language** (Blue circle)
- Totally Tutorial** (Blue circle)
- Tackle the Technical** (Blue circle)
- Behavioral Boss** (Blue circle)
- Hardware Hack** (Blue circle)
- Open Source Of Course** (Blue circle)
- Owning Open Source** (Blue circle)

Don't See What You Want To Do?

Celebration (Last)

Suggested Order, You Decide

Workshops in yellow are mandatory; you decide the rest.

Click on workshops to find HQ resource pages

2019-20 College Loops Challenges	
 Get In The Loop	Get in the loop! Meet your CL members & learn about upcoming events. Join HQ to find out more about College Loops and Girls Who Code.
 Sisterhood Challenge	Every day, you are changing the world. Advocate on your campus using the VAST framework & show the strength of our sisterhood.
 Prototyping 101	What is your narrative? Craft and hone your personal pitch for interviews & networking. Plus, practice sharing technical solutions.
 Pitch Perfect	What is your narrative? Craft and hone your personal pitch for interviews & networking.
 Learn a New Language	Bring a syllabus from your hardest class & make a game to practice new concepts and languages. Support each other as you run into bugs and learn without the pressure of a grade.
 Totally Tutorial	Don't just study for a class — learn and practice a concept while filming a new tutorial to increase the representation of women in CS.
 Tackle the Technical	Practice, practice, practice. Level up your technical interview skills with group workshops.
 Behavioral Boss	Now that you've crafted your narrative, role play interviews utilizing the STAR method.
 Hardware Hack	Sponsored by Digikay, complete earlier challenges to receive FREE hardware kits and tutorials this spring. Coming soon.
 Open Source Of Course	In partnership with TideIt, discover & explore open source projects this spring. Coming soon.
 Own Open Source	Continuing with open source, learn how & why you should contribute to open source projects. Coming soon.
 Celebrate (Final)	Happy end of the year! Come together to beat the stress of finals, celebrate your accomplishments, and get an overview of exciting things to come next semester!



A landing page for Girls Who Code College Loops. It features a blue and green abstract background. The title "COLLEGE LOOPS" is prominently displayed in large, bold letters. Below it, the text "Passionate about social change & computing? Participated in a Girls Who Code program in the past?" is shown. A yellow button on the right says "Join Girls Who Code College Loops!". On the left, there's a section titled "WHEN" with a photo of people at a meeting, and a section titled "WHERE" with another photo of people. At the bottom, there's a "CONTACT" section with a photo of people.

A document titled "2019-2020 Launch Checklist". It includes a title graphic with "COLLEGE LOOPS" and the Girls Who Code logo. The checklist consists of several items with checkboxes:

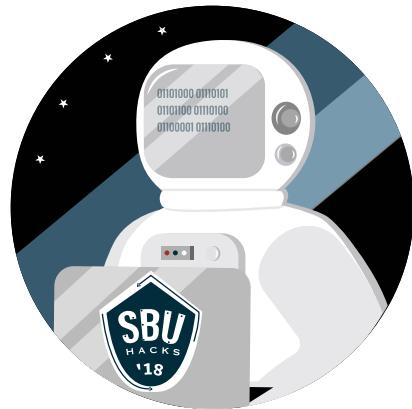
- Join HQ
- Find a Space
- Recruit Members
- Establish Your College Loop on Campus
- Prepare

Each item has a brief description and a link to "FAQ" or "MORE". The page also includes a "Follow These steps to get started!" section and a "More questions? Check out our FAQ and if you can't find the information you're looking for, you can always email us at collegeloops@girlswhocode.com." link.A promotional page for Girls Who Code College Loops. It features a large circular graphic with the "COLLEGE LOOPS" logo and the Girls Who Code logo. The text "Meet other women on campus interested in computer science!" is displayed. Below this, there are sections for "Attend skill & career-oriented workshops" and "Compete with coding challenges". A call-to-action at the bottom reads "Join Girls Who Code College Loops: <https://girlswhocode.com/collegeloops/>".

SBUHACKS 2018

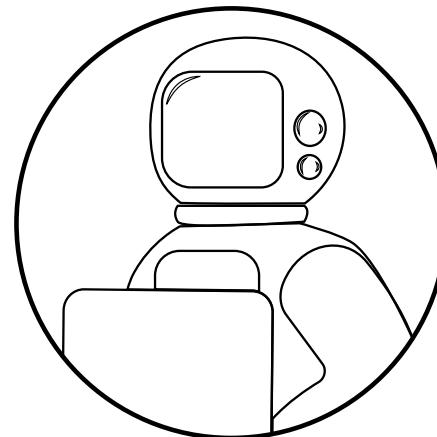
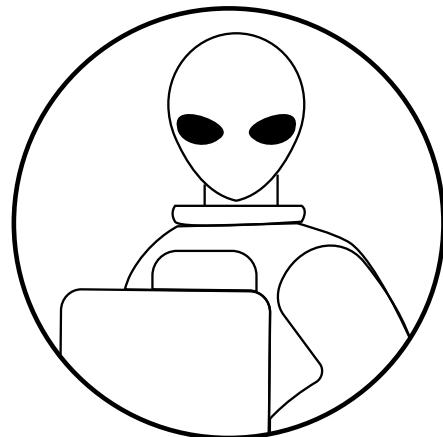
ASSET SYSTEM

OFFICIAL 2018 EMBLEM



OFFICIAL 2018 LOGO





PARTICIPANT SHIRT



BOTTLE

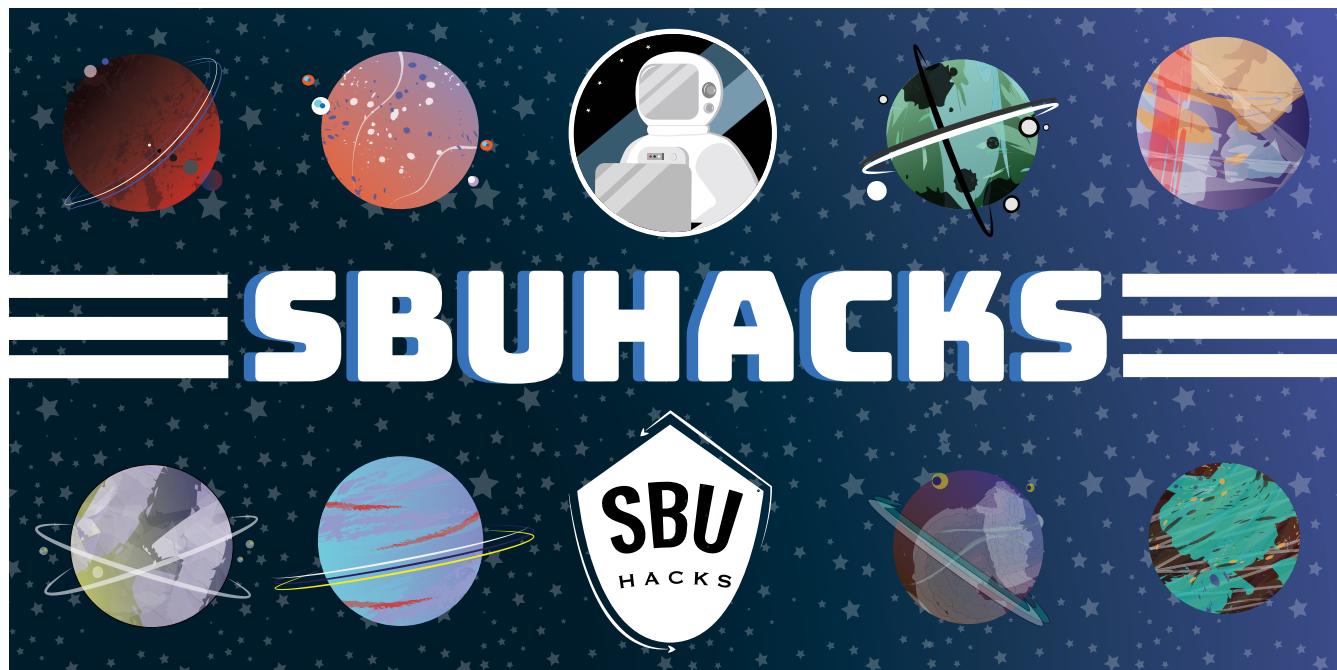
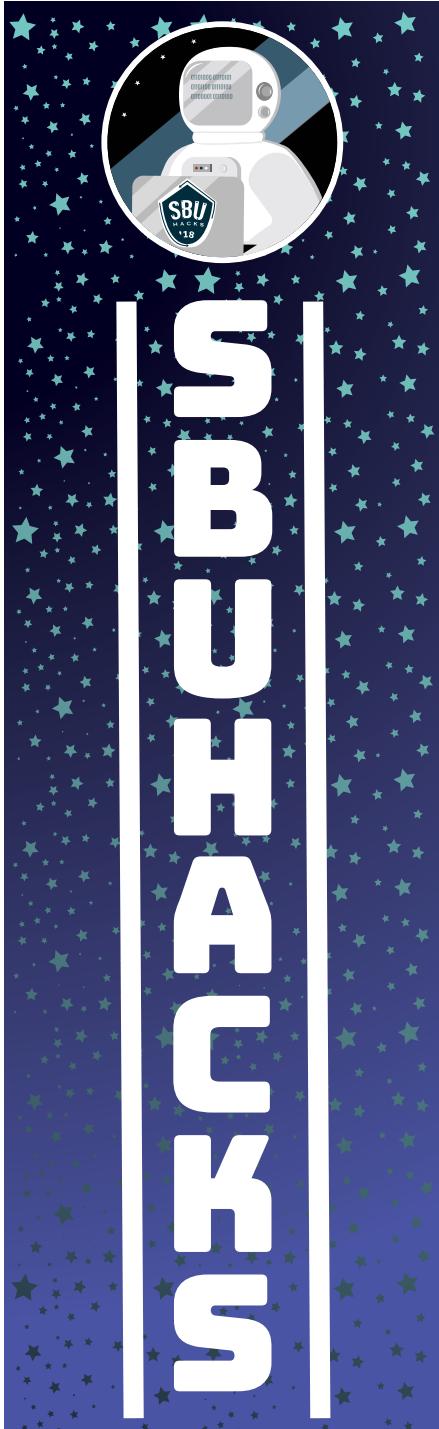


VOLUNTEER SHIRT



STICKERS

SBUHACKS FATHER FLAG

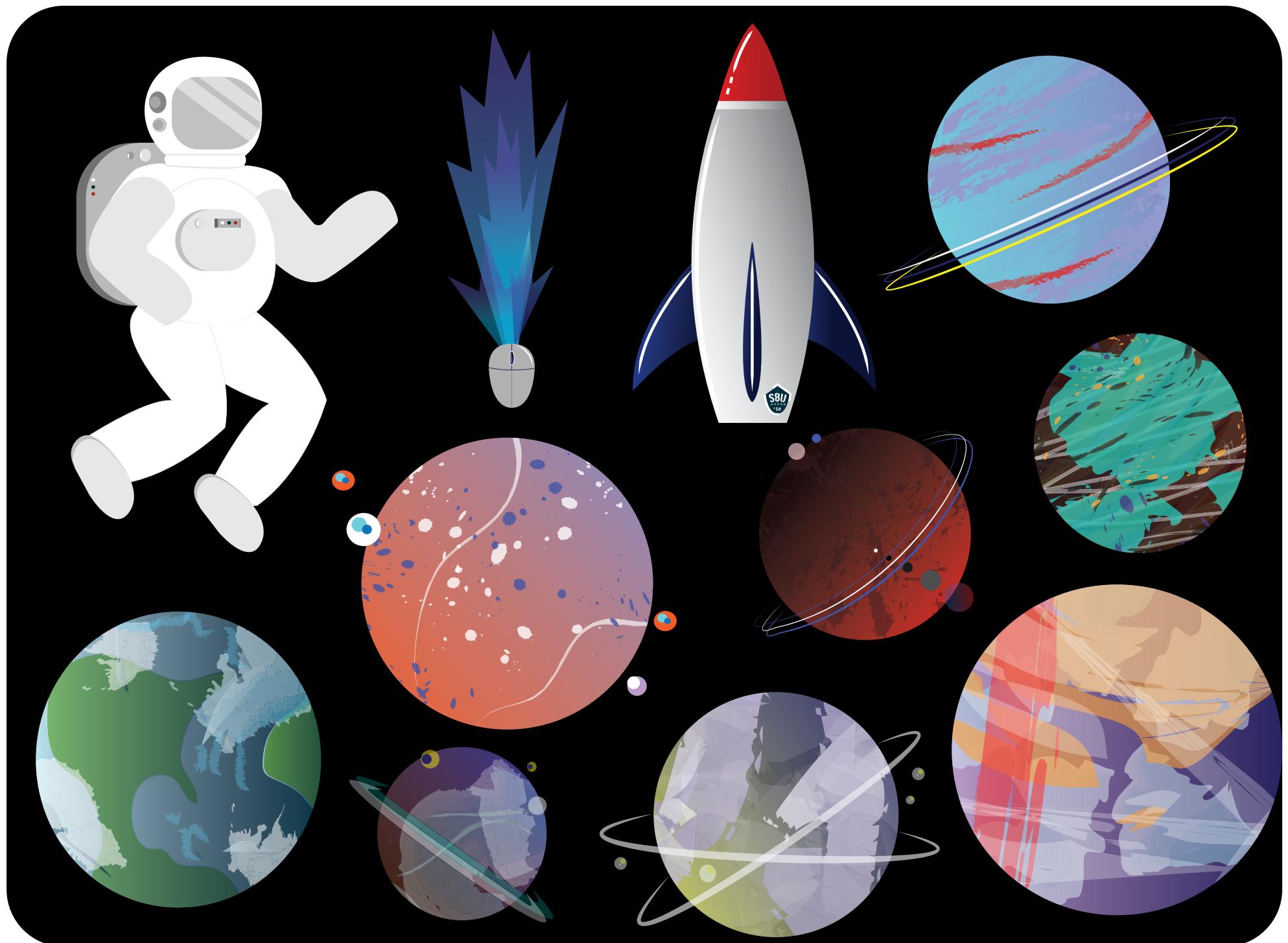


SBUHACKS BANNER



SBUHACKS FLAG

ADDITIONAL ASSETS



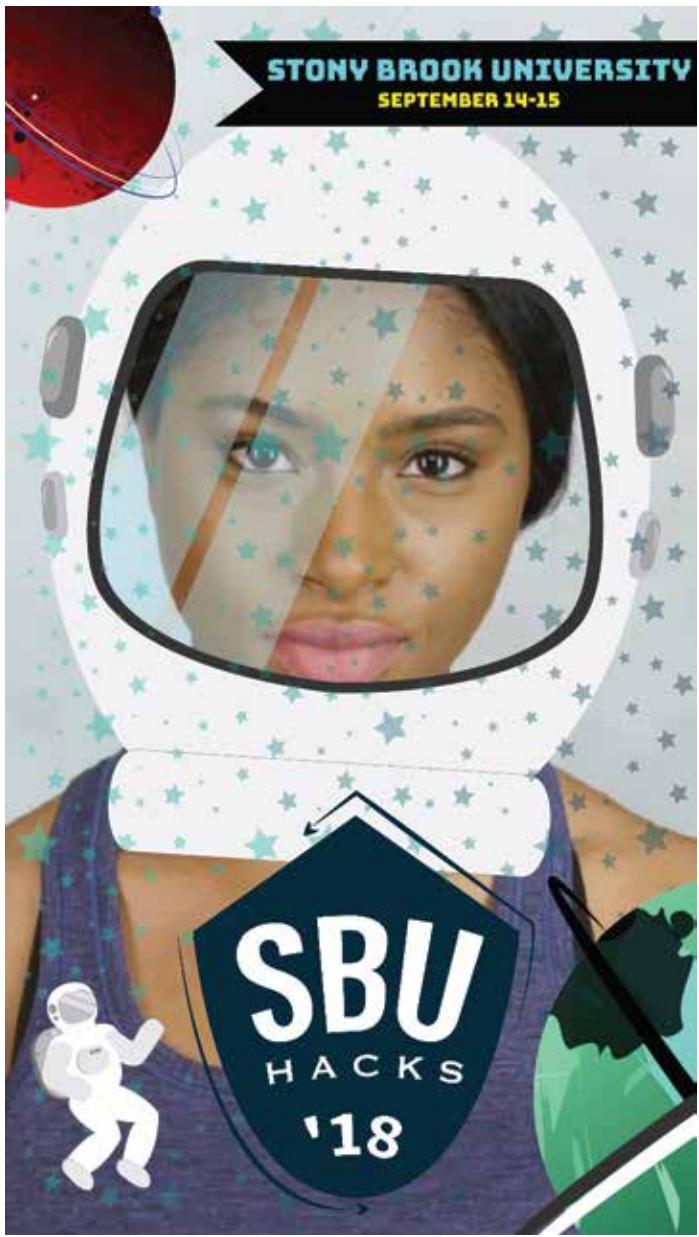
MAIN PROMOTIONAL ASSETS



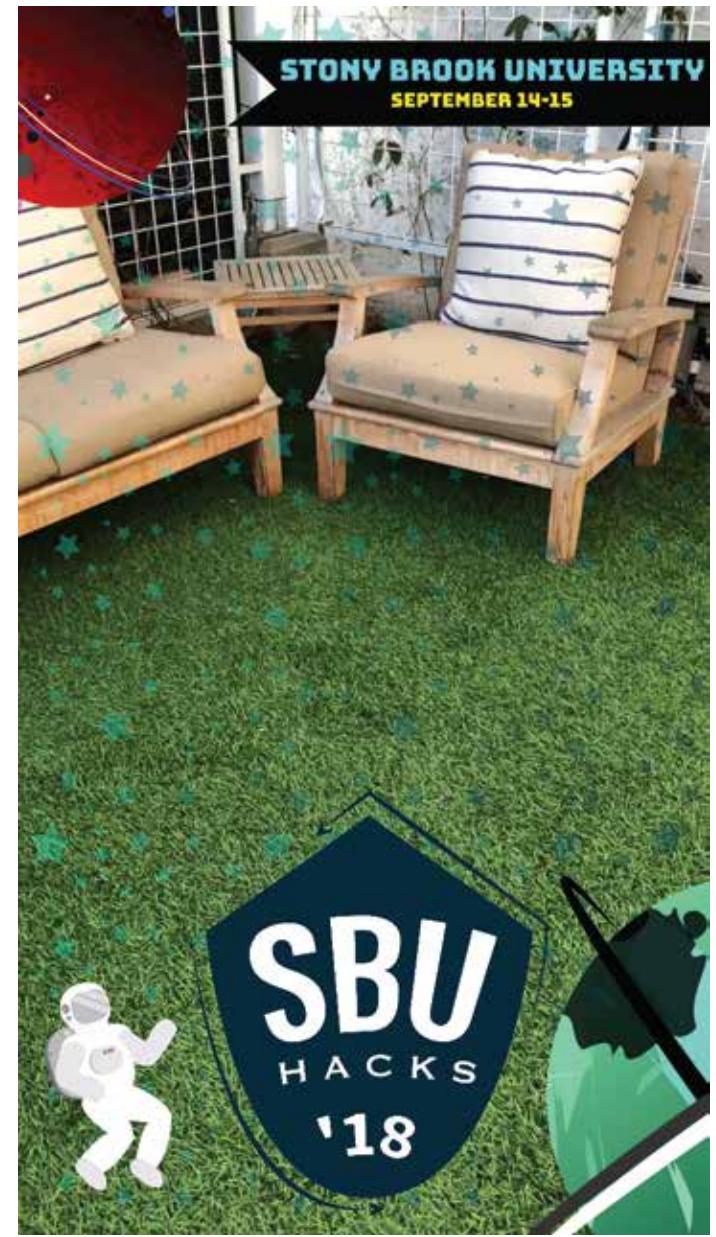
MAIN FLYER



UNIVERSITY SCREEN COVER



SNAPCHAT FILTER



CATERINA DE' MEDICI: 500 YEARS OF ITALIAN HOSPITALITY

VISUAL ASSETS



Visual System Proposal for

Florence University of the Arts' 5th Annual Conference

This was the main visual asset of my project: Caterina Medici standing in front of gates that would represent the gates of Florence, bringing in a big, vibrant wave behind her.

I really wanted to showcase the huge impact she had on Florence, Italy and the world. During my time here in Florence, I visited and learned about the old gates and wall that surrounded the city. When visiting Siena and other areas in Tuscany, I discovered just how important the Arno River was to Florence and Italy. The Arno River had helped flourish Florence, along with the Medici family. I saw this river and the Medici Family almost as if they were 'working side by side'. To represent the huge amount of wealth and impact Caterina brought into Florence, into France, and furthermore into Italy and the world, I wanted to present her with the visual that she was bringing in a wave of water into and out of the city gates; water that is both nourishing and powerful.

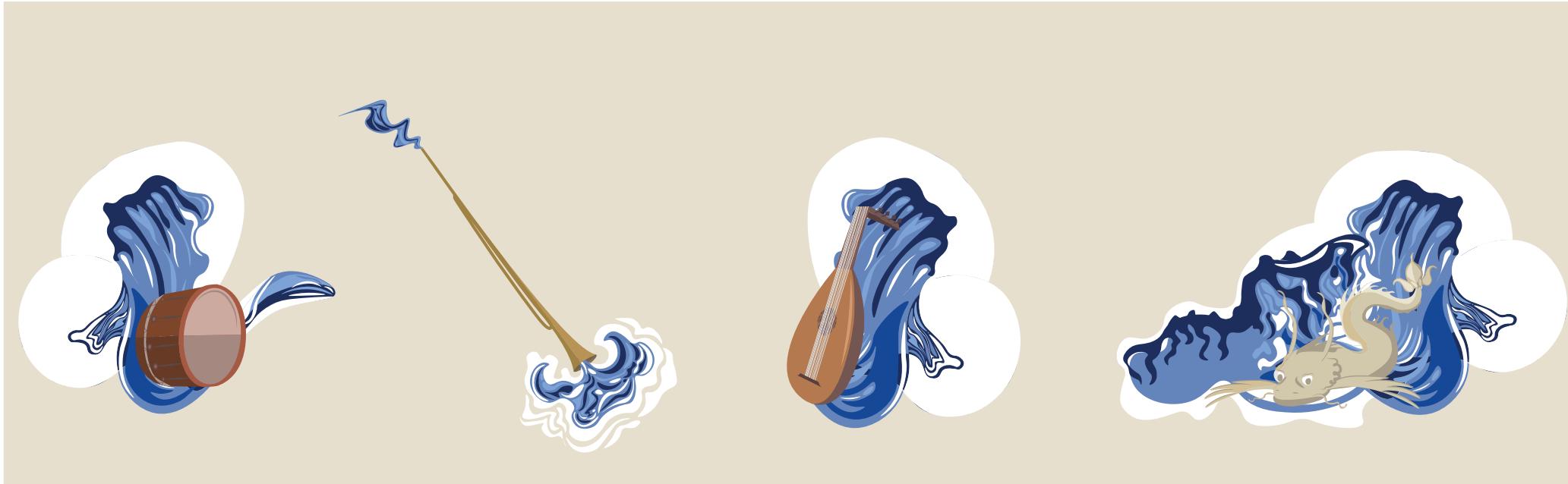


For the supporting visual assets, I wanted to specify the types of influence Caterina had, thus visually telling the story of how she helped create 500 years of Italian Hospitality. I wanted the visuals to not only be visually pleasing to look at, but to also whet the attendees' curiosities about what they would learn about throughout the conference.

The first was to present her work of architecture, the image showing her most favorite castle. This is a mere representation of the huge amounts of dedicated work she did on many architectural landmarks still widely appreciated in many parts of France.

The fork is due to the famous myth that she introduced the fork to France; a huge undertaking as forks are now a standard in not only Italy, not only France, but the entire world. With a mere fork, Caterina made history.

Caterina also invented ballet! With her ceremonies and parties extraordinarily planned and detailed, she introduced dance that later turned to ballet. To present the centuries in which was able to evolve thanks to Caterina, I included both an old ballet shoe and the current standard one.



The drum, the slide trumpet and the string instrument are all to present the way she included music in her parties, her ceremonies, her dances, and her theatrical shows. She hired many musicians skilled to play a variety of instruments that provided further influence on Italian Hospitality.

The mythical creature is to present her famous theatrical/drama shows, many of which told stories of mythical creatures. As someone who has had a long experience in theater, as well as someone who values storytelling, I wanted to present the beautiful way she incorporated her creativity into such fine art. Not only did she help preserve many pieces from the renaissance, but she helped create new masterpieces as well that were fun, creative, and daring.

PROGRAMS

Florence University of the Arts presents the 5th Annual Apicius Conference

CATERINA DE MEDICI

500 Years of Italian Hospitality

PALAZZO BOMBICCI GUICCIARDINI STROZZI
CORSO DEI TINTORI 21

APICIUS INTERNATIONAL
SCHOOL OF HOSPITALITY



09:30 Registration

10:00 - 11:30

Inauguration and Opening Remarks:
Eugenio Giani
President, Region al Council of Tuscana

Lapo Baroncelli
Vice President, Confindustria Toscana

Umberto Gori
FUA Conference Coordinator

Keynote Speech:
The Future of Hospitality Guest Service
Kevin Murphy
Chair, Hospitality Services Department
Rosen College of Hospitality Management,
University of Central Florida

Book Presentation:
The Value of Study Abroad Externships in
Hospitality Education: Experiential Learning
Authors: Kevin Murphy & Manuel Rivera

11:30 - 11:45 Coffee Break

11:45 - 13:00 Panel One:

Moderator: Mattia Rondinelli
Apicius Hospitality Manager

An exploration of the rise of local food and
cuisine
in the Modern United States
Aaron Prater
Johnson County Community College

Wellness Synergies between Hospitality &
Experiences
Gloria Mottini & Alessandra Andreani
Luxury Accommodation Professionals

13:30 - 15:00 Presentation and Tasting Session with Apicius Culinary Arts & Baking and Pastry Students

Moderator: Massimo Bocci
Apicius Executive Sous Chef & Academic Coordinator

Industry Participants:
Frantoi Pruneti
Riso Acquerello
Pasta Artigianale Fabbri
Acetaia Malpighi
Fattoria Corzano e Paterno
Macelleria Artigianale Savigni

15:00 - 16:30 Panel Two:

Moderator: Massimo Bocci
Apicius Executive Sous Chef & Academic Coordinator

Industry Panel:
Le Caratteristiche del Riso
Piero Rondolino
Riso Acquerello

New Trends in Alternative Accomodations and
the Rise of Shared Experiences
Andrea Adams
Global Marketing and Sales Professional,
FUA Faculty

16:30 - 18:00
Student Panel:
Understanding Quality
A blind tasting experience of 12 different
high quality Italian wines, conducted by:
The students of the
Viticulture and Enology: An Educational Wine Tour II
course of Apicius Wine Studies

18:00
Closing Remarks:
Umberto Gori
FUA Conference Coordinator

09:30 Registration

10:00 - 11:30

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PALAZZO BOMBICCI GUICCIARDINI STROZZI
CORSO DEI TINTORI 21

APICIUS INTERNATIONAL
SCHOOL OF HOSPITALITY

SCREENSAVERS

Florence University of the Arts presents the 5th Annual Apicius Conference

500 Years of Italian Hospitality



APICIUS INTERNATIONAL SCHOOL OF HOSPITALITY
PALAZZO BOMBICCI GUICCIARDINI STROZZI
CORSO DEI TINTORI 21



PALAZZO BOMBICCI GUICCIARDINI STROZZI
CORSO DEI TINTORI 21

Florence University of the Arts presents the 5th Annual Apicius Conference

CATERINA DE' MEDICI

500 Years of Italian Hospitality



APICIUS INTERNATIONAL SCHOOL OF HOSPITALITY



PALAZZO BOMBICCI GUICCIARDINI STROZZI
CORSO DEI TINTORI 21

Florence University of the Arts presents the 5th Annual Apicius Conference

CATERINA DE' MEDICI

500 Years of Italian Hospitality



PALAZZO BOMBICCI GUICCIARDINI STROZZI
CORSO DEI TINTORI 21

APICIUS INTERNATIONAL SCHOOL OF HOSPITALITY



PALAZZO BOMBICCI GUICCIARDINI STROZZI
CORSO DEI TINTORI 21

Florence University of the Arts presents the 5th Annual Apicius Conference

CATERINA DE' MEDICI

500 Years of
Italian Hospitality



APICIUS INTERNATIONAL SCHOOL OF HOSPITALITY
PALAZZO BOMBICCI GUICCIARDINI STROZZI
CORSO DEI TINTORI 21



NOTES

NOTES



APRIL VI BORG 45 - 5001 Florence, Italy
www.aprili.it | www.aprili.com

NOTES



NOTES



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NOTES



CHECK-IN

Florence University of the Arts presents the 5th Annual Apicius Conference

CATERINA DE' MEDICI

500 Years of Italian Hospitality

FIRST AND LAST NAME

EMAIL

PHONE

Florence University of the Arts presents the 5th Annual Apicius Conference

CATERINA DE' MEDICI

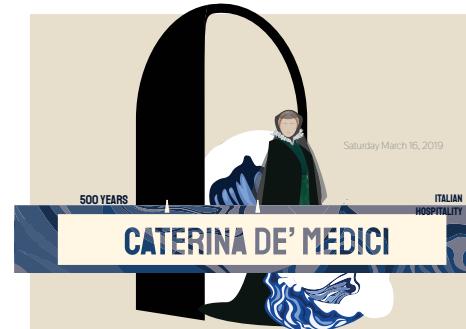
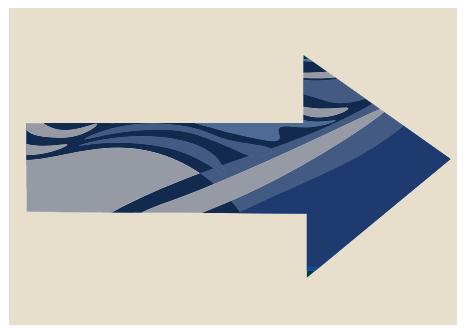
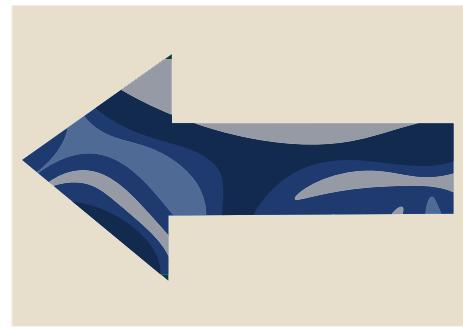
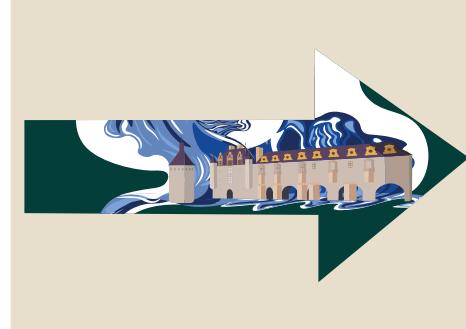
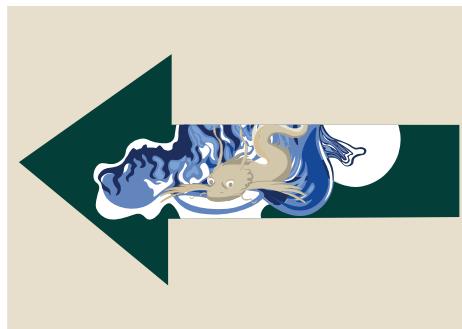
500 Years of Italian Hospitality

FIRST AND LAST NAME

EMAIL

PHONE

DIRECTION SIGNS



MENU

CLASSIC FRITTELLE DI RISO
ACQUERELLO RICE



ACQUERELLO RICE
CLASSIC FRITTELLE DI RISO

CLASSIC FRITTELLE DI RISO
ACQUERELLO RICE



ACQUERELLO RICE
CLASSIC FRITTELLE DI RISO

POSTCARD

BLENDING

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SUBMISSION GUIDELINES

Submit by:
Maximum article length: 1000 words
Images: 240/300 dpi - minimum 10 Mb
Contact Staff: blending@fua.it



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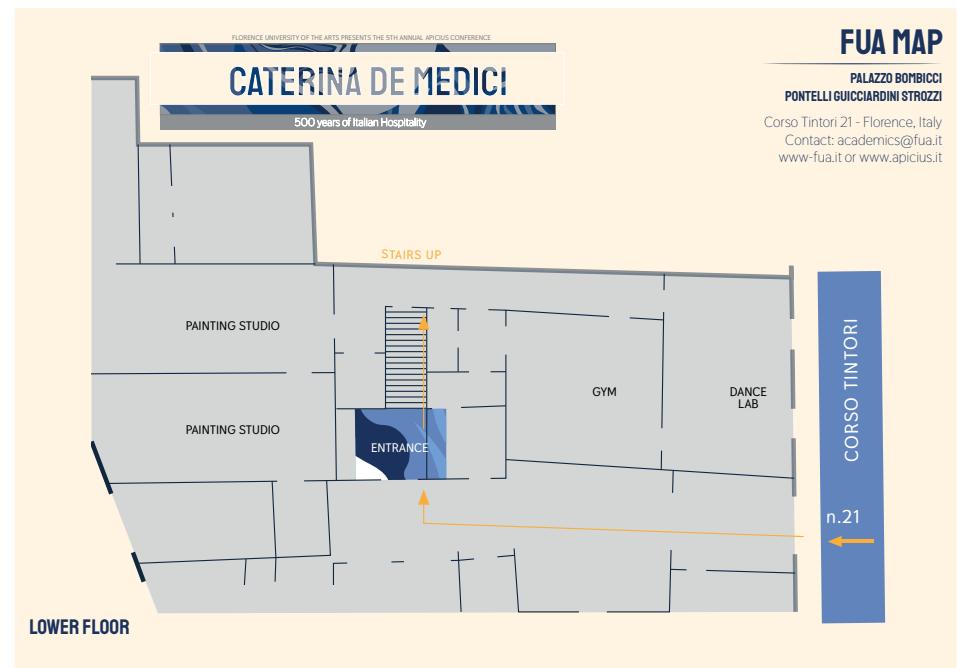
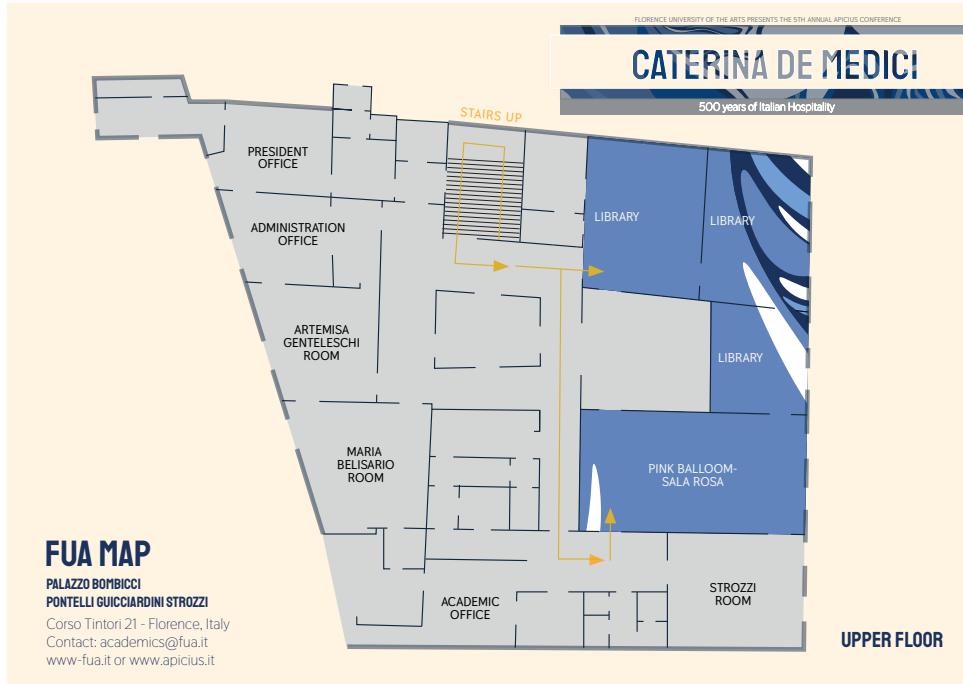
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SUBMISSION GUIDELINES

Submit by:
Maximum article length: 1000 words
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Contact Staff: blending@fua.it



MAP





Stony Brook University
College of Engineering
and Applied Sciences

STUDENT DESIGNER & PHOTOGRAPHER

Responsibilities include:

- + Editing Dean's annual end-of year video with Adobe Premiere Pro to be sent to several faculty, students and deans
- + Designing department layouts & postcards with Adobe Illustrator and Adobe InDesign for official use
- + Photographing for several professional events, proposed ideas for ribbon cutting ceremonies and university displays
- + Proposing ideas for ribbon cutting ceremonies and university tv screen content
- + Conducting research and compiling photos
- + Communicating with students & faculty
- + Filming & editing video content for CEAS website & social media



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Edited with
Adobe Premiere Pro

Link: <https://youtu.be/xV2UJs5pO3E>

Screen cover for TV Screen systems for
Stony Brook Computer Science Department

Thank you to our
CS FRIENDS



Broadridge

CEMTREX



AccountantsWorld®
A leader in cloud solutions for accountants

Google

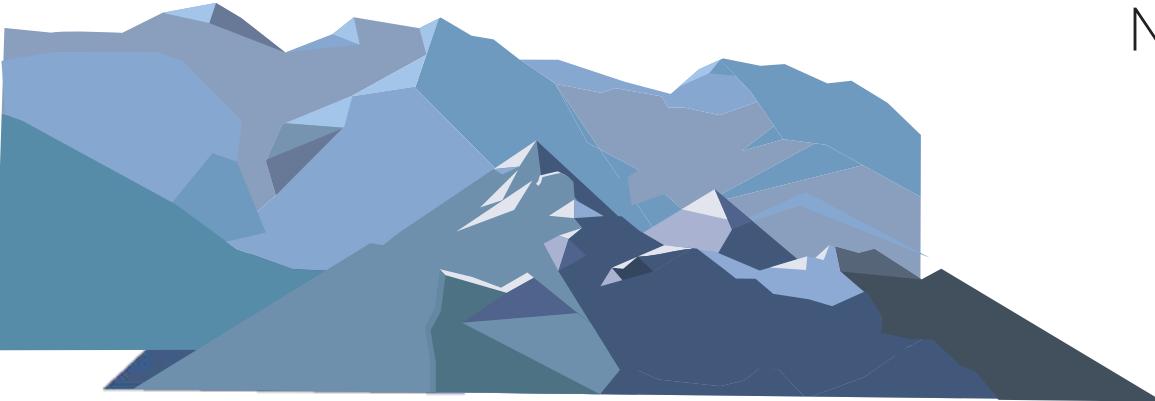


FOOD, SOCIETY, AND CULTURE IN ITALY

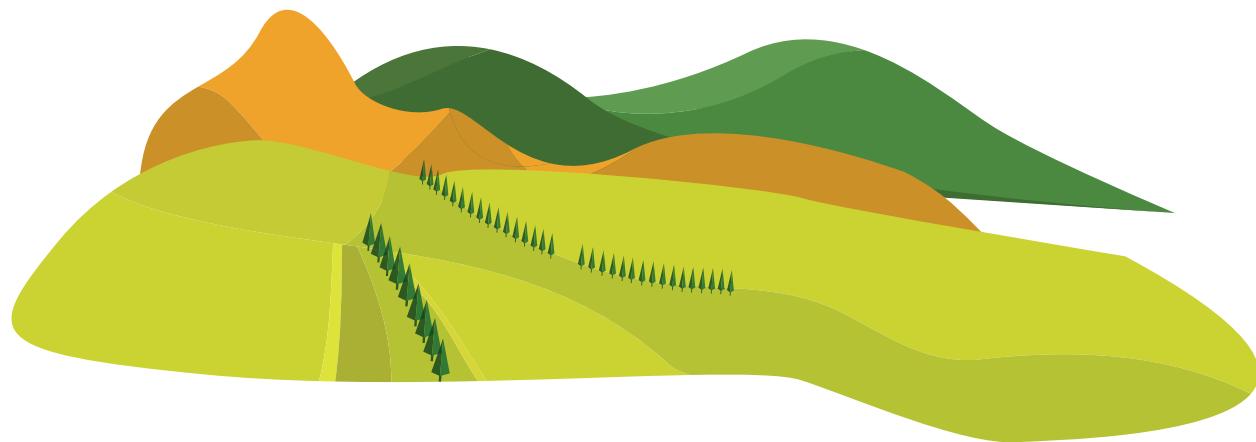
TEXTBOOK COVER

Florence University of the Arts
textbook cover proposal

After doing research about topics in the course syllabus, I realized that everything in Italy can be related to its rich and diverse cuisine. Thus, I wanted to present Italy as a large collaboration of its three main regions: North, Central, and Southern Italy. To present the focus of culture and society that the readers would study in this textbook, I decided to present it all visually with a ‘dinner table’ concept. Through my research and my EL experience in Italy, sitting down with friends and family to eat is an art, a rich part of life. It is where discussions happen, relationships grow stronger, and sharing is cherished. The dinner table shown on the textbook cover presents a large array of food, each placed on top of a visual representation of the region it originates from, and plates to present the new endeavour the readers would take on to ‘get a real taste of Italy’s food, culture and society’.



Northern Italy's mountains

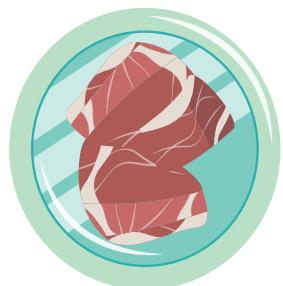


Central Italy's hills

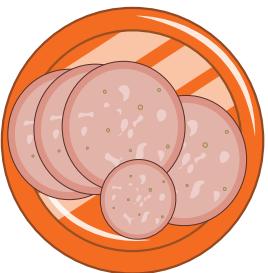


Southern Italy's cliffs and sea

NORTH



prosciutto



mortadella



parmigiano reggiano



pasta

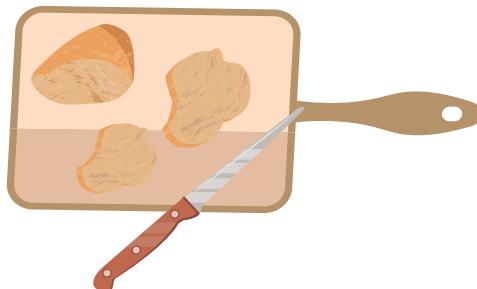
CENTRAL



florentine steak



tuscan wine



saltless bread

SOUTH



lemons/limes



pizza



italian wedding soup

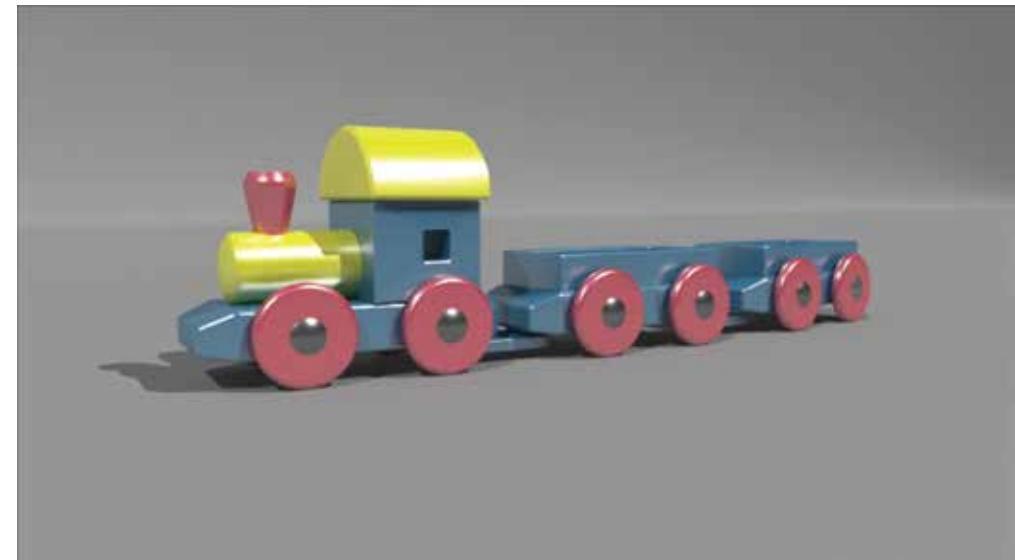


mozzarella

3D MODELING PROJECTS



Wine Bottles



Toy Train

Link: <https://www.youtube.com/watch?v=3GzPPoEAS4Q>



Cotton Candy Clouds

Dragon



help investor pecunia beat the moneytaur

Mythonancial is a **web game** created to help college students learn about **financial investments** in an **engaging** way.

This game won 2nd place for Best Money Management Hack at Technica 2018, the world's largest All-Women and Non-Binary hackathon, with more than 900+ participants.

Developed under 24 hours with:
HTML, CSS, JavaScript, jQuery, Adobe Illustrator

The game is structured to be in multiple levels, where each level teaches and quizzes the player on a new topic of investments. This allows a fun and natural learning flow for the player.

Link: <https://kaydeearts.github.io/Mythonancial/>

CHARACTERS

PECUNIA



MONEYTAUR



SoliloQuack
is a web application
powered by a
Speech-To-Text API
revolutionizing the way actors
rehearse their lines.

From my 8 years of theater experience ranging from acting to directing, I have always known of the line memorization experience to be a grueling one. With actors having busy schedules, it is often hard to find a fellow actor to run your lines with.

Thus, in a team of two, we created a web application where actors could rehearse alone with their laptops.

Powered with a Speech-To-Text API, actors can feed in their script, begin the rehearsal process by pressing start, and speak their lines to their laptop, which will compare the actor's spoken lines to their script. It will then output which lines are incorrect, to which actors can rehearse to master.

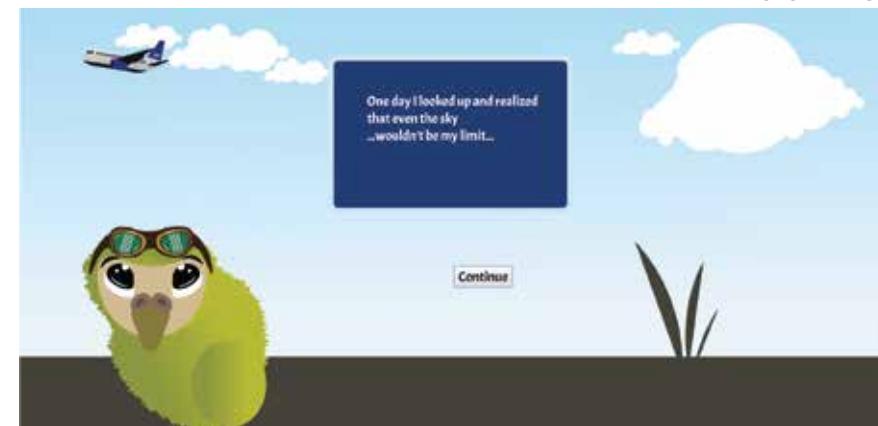
Eureka, our mascot, is a theatrical duck inspired by the 'rubber duck method' in computer science (coders explaining their code to a rubber duck to find the bug) as well as the Eureka moment from Hamlet (where Hamlet speaks to the skull of Eureka)



A screenshot of the SoliloQuack web application. At the top, it says 'Web Speech API SoliloQuack' and 'Click on Start and begin speaking.' Below that is a 'Start' button. Further down, there are language selection dropdowns for 'English' and 'United States'. A note says 'Please copy your translation with Control + C and paste into the comparison box below.' Below this is a 'Script Comparison' section with a text input field labeled 'Copy + Paste your monologue:' and a 'Submit' button.

Developed in 36 hours with:
JavaScript, jQuery, Bootstrap, Gimp,
Web Speech API

Won 'Most Original Hack' at Hack@CEWIT 2018, a 36 hour hackathon with 150+ participants



PECKADEST

PeckaDest

This is the beginning page for PeckaDest, a hackathon project utilizing JetBlue data to enhance customer experience. My main role was designing the start page of the project with the backstory of our mascot, Peck, a flightless Kakapo bird who gets his wings with JetBlue!

Link: https://kaydeearts.github.io/PeckaDest_StartPage/

Adobe Illustrator, JavaScript, HTML, CSS



Blind Run

Renpy game -- won 2nd place for Stony Brook Game Design club
RenPy competition

Developed all graphic assets with Adobe Illustrator



TRADITIONAL ARTS



FLAWS ARE BLINDING

DEAR EVAN HANSEN ARTIST FOR
ARTS CONNECTION ART2ART

Flaws Are Blinding. Acrylic on Canvas. June 2017.

ArtsConnection's Art2Art Program in collaboration with Broadway Show Dear Evan Hansen involved 60 chosen students who would watch the show, meet and interact with the cast, and would create paintings that would be hung in the Music Box Theater backstage, as well as displayed on an online gallery.

Lead Actress Julia Dreyfuss chose Flaws Are Blinding as the painting to be hung in her dressing room.

ART2ART

Kamile Demir
Flaws Are Blinding

I was really inspired by how the show presented Evan's flaws; his desires were so strong that he took a dangerous path that could throw him into the dark. In the painting, Evan is on a boat, using the biggest wave to get high into the sky, which represents his desires. However, he doesn't realize that the wave is soon about to consume him and throw him deep into the forest again. It is a climax part of desires and decisions clashing.

DEAREVANHANSEN

ArtsConnection
TEEN PROGRAMS

ART2ART

Kamile Demir
Flaws Are Blinding

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DEAREVANHANSEN

ArtsConnection
TEEN PROGRAMS

LINDA HER

SPRING ONE ACT PLAY FESTIVAL
2017



The BHSEC Queens Theater Department
presents:

THE **ONE ACT PLAY FESTIVAL**

Cleaning House
by Timothy Ryan Olson

Wildwood Park
by Doug Wright

Funeral Parlor
by Christopher Durang

Linda Her
By Harry Kondolean

Talking About It
by Nikki Harmon

**Playwriting 101:
The Rooftop Lesson**
By Rich Orloff

May 31st & June 1st

The Spring One Act Play Festival is an annual theater show at Bard High School Early College Queens, where students direct One-Act Plays chosen by them.

RESPONSIBILITIES INCLUDED:

- + Casting through multi-day auditions
- + Scheduling, creating, leading rehearsal routines
- + Guiding actors to create their own decisions regarding character development
- + Costume, Set, Sound, Lighting Design

ABOUT THE PLAY

Linda Her takes place in a summer vacation house. Carol, a woman in her 30's, cannot sleep during the night and although tries speaking to her husband, her husband continues sleeping. Janet, Carol's best friend from elementary school, a woman also in her 30's, comes into the room. Carol and Janet start arguing after Carol insists on leaving her life and leaving Janet in her place. The 4th character, Hilary, is a 6-year old girl who is present during the conversation and is consulted throughout the argument, in which she replies in random phrases. At the end of the play, Carol leaves Janet and Janet takes Carol's position.

It is revealed that all that has happened is an argument between two personas in Carol's head, and that Janet and Carol is in fact the same person. It is a metaphor for the way we cut out many parts of ourselves to try to find true happiness.

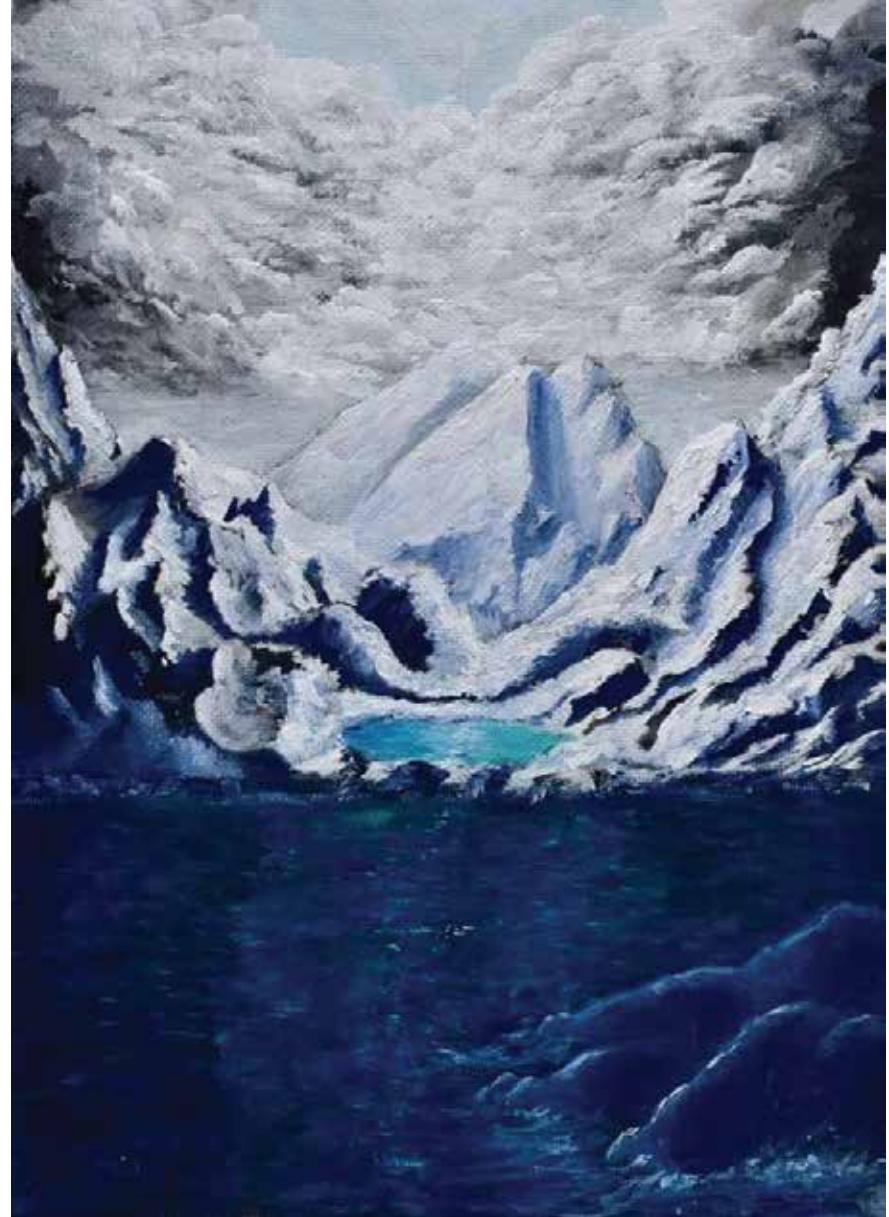
For this very dreamlike, almost unreal play, I further added to Harry Kindoleon's set of Greek Columns, a fan, a bed, a door, a bedside table by painting them all lavender; also having added a vase with poppy flowers. The lighting was a mix of blues, pinks and yellows, and dotted gobos were used throughout the play, fading slowly once Carol had left her life.

ASTRO



ACRYLIC ON CANVAS. 2017

MAJESTIC MOUNTAINS



ACRYLIC ON CANVAS. 2017

OCEAN PANORAMA

ACRYLIC ON CANVAS. 2016

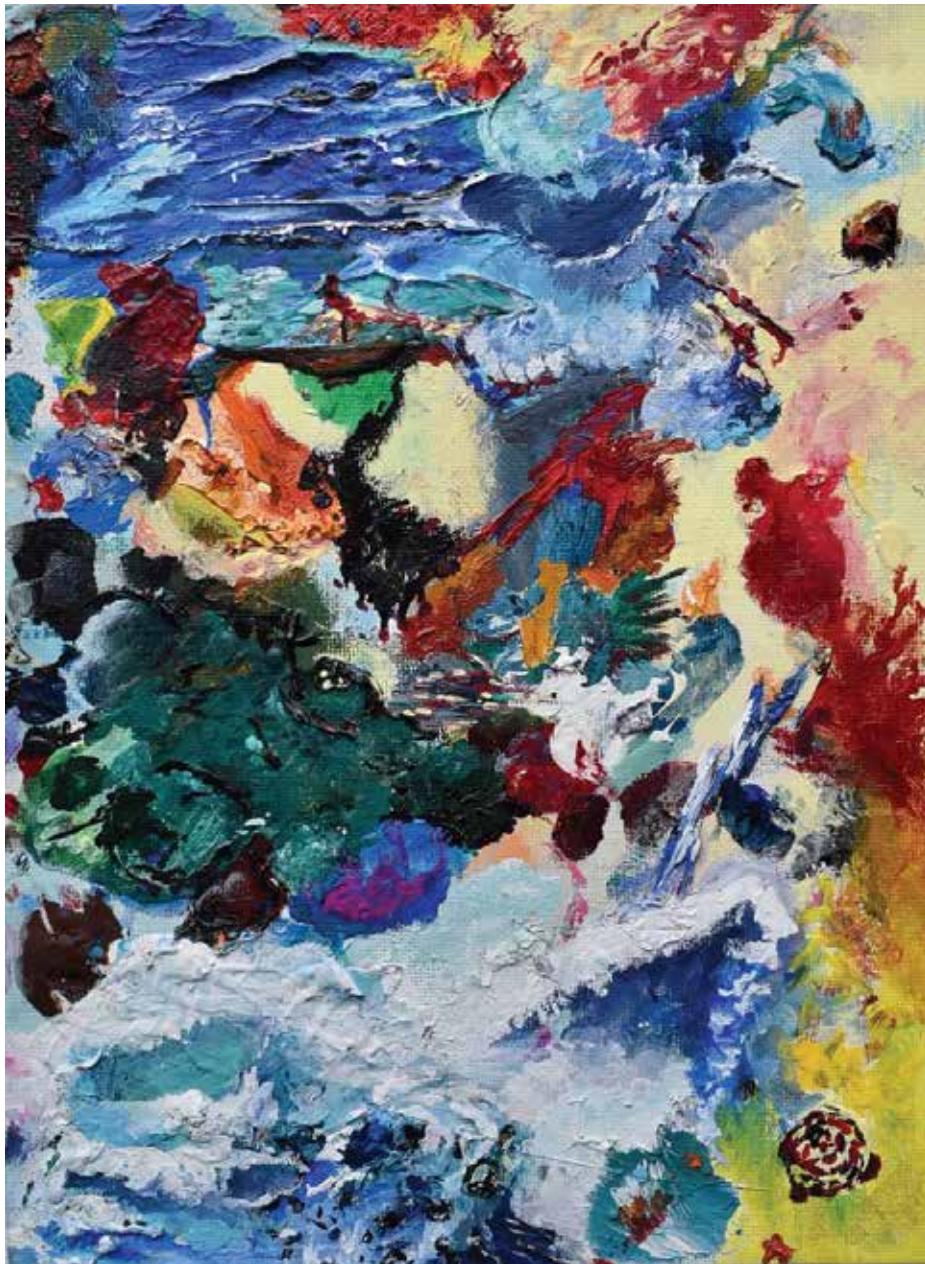


PINK SUNSET

ACRYLIC ON CANVAS. 2017



EUREKA



ACRYLIC ON CANVAS. 2017

SPRING INTO ACTION



ACRYLIC ON CANVAS. 2017