

# MICAILLA MARCOS

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## EDUCATION

<b>Bachelor of Science in Information Technology</b> Pamantasan ng Lungsod ng Valenzuela	<b>Aug 2022 - July 2026</b>
• Graduating of 4 <sup>th</sup> year coursework.	

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## WORK EXPERIENCE

<b>Private Academic Tutor (Grade School Level)</b>	<b>Aug 2023 - Apr 2025</b>
• Provided one-on-one tutoring in core subjects including Math and English to a grade school student. • Tracked progress and adjusted methods to suit the learner's pace and style. • Developed communication and mentoring skills through consistent instructional sessions.	

<b>Freelance Video Editor (Outsourced Projects)</b>	<b>Feb 2025 - Mar 2025</b>
• Edited video content for clients including vlogs and educational materials. • Utilized tools such as Adobe Premiere Pro, After Effects, and CapCut to create dynamic, branded videos. • Worked remotely with clients to meet project specifications, brand consistency, and revision cycles. • Managed timelines and feedback loops to ensure efficient delivery.	

<b>Freelance Photo Enhancer &amp; Editor</b>	<b>Nov 2024 - Jan 2025</b>
• Enhanced and retouched images for personal, and academic use using Adobe Photoshop. • Designed posters, banners, and tarpaulins for events including school programs, community activities, and special occasions such as birthdays and baptisms. • Delivered creative outputs that matched client vision and event requirements under tight deadlines. • Maintained consistent quality while handling multiple projects independently.	

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## ADDITIONAL INFORMATION

### Skills:

- Proficient in Microsoft Office (Word, Excel, PowerPoint)
- Experienced in document formatting, data entry, and basic records management
- Skilled in graphic design using Adobe Photoshop and Canva
- Basic video editing (Adobe Premiere Pro, CapCut)
- Familiar with HTML/CSS (for IT-related tasks)
- Strong communication, time management, and attention to detail
- Adaptable, reliable, and professional in handling tasks

### Achievements:

- I graduated with honors in Grade 11 and 12, completed my third year in BSIT with consistent academic standing, and worked on freelance photo and video editing projects. I also successfully tutored a grade school student and contributed materials like posters and tarpaulins for campus events.

## Seminars Attended:

### Scrum 101: The Introduction (Apr 2024)

- PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus

### Data Privacy Essentials: A User's Manual (Apr 2024)

- PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus

### ENGAMED: Game Development - Introduction to Game Engines (Apr 2024)

- PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus

### Beyond The Clouds: Unlocking Limitless Potential Through Comprehensive Cloud Computing Strategies (Apr 2024)

- PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus

### Press Start to Level Up: Best Practices in Game Testing (Apr 2024)

- PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus

### Strategic Project Management: Aligning Projects With Organizational Goals (Apr 2024)

- PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus

## Academic Projects:

### Information Technology Film Fest – Publicity Materials Editor

*College of Information Technology*

- Created digital publicity materials such as posters and promotional graphics for the IT Film Festival.

### PLV 22nd Foundation Day – Event Volunteer (Photographer, PubMat Editor, Social Media Team)

*College of Information Technology*

- Assisted in event coverage through photography, promotional design, and social media content, created publicity materials for both print and digital use, and collaborated with students and faculty to ensure smooth event documentation and promotion.

### Agape – Dating App (UI/UX Developer)

*App Development*

- Designed wireframes and user interface layouts focused on usability and clarity, contributed to user experience improvements through peer testing, and collaborated with the development team to align the UI with app functionality and user goals.

### Project Portfolio Website (Web Developer)

*Web Development*

- Designed and developed a responsive website using HTML, CSS, and JavaScript to showcase academic and freelance projects, with a focus on usability, clean layout, and professional presentation.

### Ethan's Blend & Brew – Business Website (Front-End Developer)

*Quantitative Methods (Web Development)*

- Developed the front-end of a business website for a real local coffee shop, focusing on responsive design, product presentation, and user-friendly navigation based on business research and client profiling.

**Eateresting – Nutrition-Based Recipe App (Front-End Developer | UI Designer)**

*Event-Driven Programming*

- Designed and developed the front-end of a healthy recipe app that suggests meals based on ingredients, with a focus on interactive UI and responsive design using event-driven logic.

**Expansion of Table-Top Game App & AntWars – Game Projects (UI/UX Designer)**

*Game Development I*

- Designed UI/UX for a digital tabletop game expansion and *AntWars*, a one-tap mobile game, focusing on intuitive layouts, controls, and visual feedback.

**HCI: Tycoon – Educational Simulation Game (Front-End Developer | Back-End Developer | Main Developer)**

*3rd Year Capstone Project*

- Developed a Unity-based tycoon game simulating the HCI process, with features like resource management, quizzes, and UI/UX evaluation, aligned with academic goals.

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**CHARACTER REFERENCE****KENMAR C. BERNARDINO**

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