



Kayla Glick

Senior Software Engineer

Contact Me

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My Skills

Ruby on Rails	REST & RPC APIs
JavaScript	Agile Development
HTML5	Data Modeling
CSS & Sass	Flowchart Design
React	Project Management
GraphQL	UX Design Principles
JSON	Test Automation
SQL	Git Version Control

Interests

Chef & Foodie
Coffee Connoisseur
Amateur 3D Modeler
MMORPG Fanatic
Tabletop Gamer
Musician
Hiker

Experience

Tech Lead, Senior Software Engineer II

Dutchie — Nov 2021 - Present

- Tech lead and consulting engineer for Dutchie's online payments team.
- Architect for the workflows, services, and underlying data models supporting Dutchie's in-house payments service, Dutchie Pay.
- Draft engineering project blueprints from product specifications and design mock-ups, and consult on blueprints from other teams.
- Develop high-level estimates to help determine project timelines and resource estimation.
- Create and manage Jira tickets and sprint storyboards for the online payments team.
- Manage releases and deployments using Git & Heroku Enterprise.
- Drive incident investigation and response using Datadog, Rollbar, and the Heroku console.
- Mentor and provide guidance to other members of the team.

Senior Software Engineer I

Dutchie — Mar 2021 - Nov 2021

- Developed a new full-stack platform for accepting online credit card payments with Rails, GraphQL, and React.
- Began investigation and initial planning for Dutchie's in-house payments platform.
- Devised new patterns to consolidate Dutchie's back-end service objects.
- Proposed improvements to Dutchie's back-end testing practices.

Senior Web Developer

Medical University of SC — Jan 2020 - Feb 2021

- Collaborate with stakeholders to plan new features, sprints and releases.
- Managed storyboards, pull requests, and code deployments to meet sprint deadlines.
- Refactored multiple back-end components to improve application performance
- Trained new developers and provided advice, support, and guidance as needed.
- Performed thorough review and provided feedback on all code contributions.

Web Developer

Medical University of SC — Oct 2018 - Dec 2019

- Joined the same team I had interned for after graduation, performing many of the same roles as I had previously.
- Led multiple projects to improve front-end UX, including implementing Bootstrap and re-designing multiple sections of our applications.
- Interfaced with analysts to devise new requirements for and make improvements to existing applications.

Intern Web Developer

Medical University of SC — Jun 2015 - Sep 2018

- Learned Ruby on Rails, HTML, JavaScript and web development concepts from scratch while attending school.
- Collaborated with other interns and full-time developers to build and maintain full-stack Ruby on Rails web applications.
- Improved upon existing RSpec and Capybara tests to provide more-comprehensive test coverage.

Education

B.S. Computer Science, Minor in Mathematics

College of Charleston, SC — Jun 2015 - Sep 2018