FulboGalaxy: Summary Report

The Summary Report contains *Bug Report* and *Suggestions* for improving the user experience on the App "FulboGalaxy" on Android.

Main Screen

- *BUG:* Due to the android(Galaxy S10+) phone I used for testing the button that is circled in the image is hidden by the hole-punch camera cutout

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Transfers Screen

- *BUG:* When attempting to purchase a new player the game says "Tap to Continue" but it seems that you'd expect it to take you to a purchase screen for more coins
    - *Video attached (file name: vid4_tapToCont.)*
- *SUGGESTION:* When selecting the character profiles it shows a button with the character running and when you click on it, it changes the character to run but maybe when the character is changed to run it could show a little character standing still to show it being able to switch back
    - *Video attached (file name: vid2_runningIcon)*

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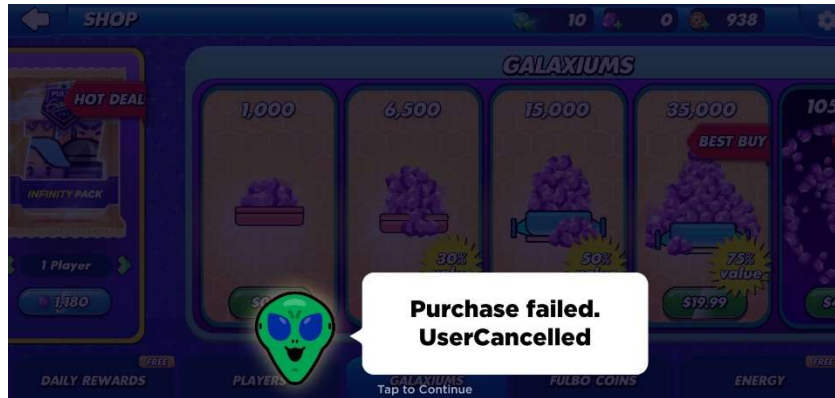   - *^ Switch this icon on arrow to a standing character*

Confirm Purchase

- *BUG:* When attempting to purchase the confirm purchase button is not highlighted, this could be where a user can click to upgrade and buy more coins
- *BUG:* When attempting to purchase and clicking the confirm purchase button it has a popup that says "You need to achieve this level to upgrade." a user could assume that the upgrade(because its in bold) is clickable and would take you to a screen to buy more coins

o   *Video attached (file name: vid3_confirmPurchase)*

Shop Screen

- *BUG:* Under Galaxiums, click .99 cents for 1000, cancel the transaction before purchasing, observe that typo in the popup message

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o   ^^ "UserCancelled" is two words
- *BUG:* Under Energy > observe x1 > observe Free Ad but once selecting that Free button user receives a popup message stating No Ads Available, once you tap to return to shop the button should go dark but it does not
    o   *Video attached (file name: vid1_noAds)*