GroceryStore2.java

```
package cs175lab;
 1
 2
 3
      import java.util.Scanner;
 4
 5
      public class GroceryStore2 {
 6
 7
          public static void main(String[] args) {
 8
              // TODO Auto-generated method stub
 9
               Scanner input = new Scanner(System.in);
10
               //Variables for grocery discount
11
               boolean begin = true;
12
               double amountSpentAtStore =0;
13
               double couponWorth = 0;
14
15
               double totalAfterCoupon= 0;
               final double lessThanTen = 0.00;
16
               final double betweenTenAndSixity = 0.08;
17
               final double betweenSixtyOneAndOneHundredAndFifty =
18
  0.10;
19
               final double
  betweenOneHundredAndFiftyOneAndTwoHundredAndTen = 0.12;
               final double overTwoHundredAndTen = 0.14;
20
21
22
                 //the inputs from user
23
                while (begin = true) {
                System.out.print("Please enter the cost of your
24
  groceries or 0 to end: ");
                amountSpentAtStore = input.nextDouble();
25
                 if (amountSpentAtStore == 0)
26
27
                 {
28
                     break;
29
30
                 //make it quit with zero
31
32
                  //calculations
33
34
               if (amountSpentAtStore < 10) {</pre>
                   System.out.println("Your input needs to be larger
35
  than 10");
```

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```
}
36
37
                 else if (amountSpentAtStore<=60)</pre>
38
39
40
                     couponWorth = betweenTenAndSixity *
  amountSpentAtStore;
                       System.out.println("You win a discount coupon of
41
  $"+ (couponWorth) + ". (8 percent of your purchase)");
42
                 else if (amountSpentAtStore<=150)</pre>
43
44
                     couponWorth = betweenSixtyOneAndOneHundredAndFifty
45
  * amountSpentAtStore;
                     System.out.println("You win a discount coupon of
46
  $"+ (couponWorth) + ". (10 percent of your purchase)");
47
                 }
                 else if (amountSpentAtStore<= 210)</pre>
48
49
50
                     couponWorth =
  betweenOneHundredAndFiftyOneAndTwoHundredAndTen* amountSpentAtStore;
                     System.out.println("You win a discount coupon of
51
     + (couponWorth) + ". (12 percent of your purchase)");
52
                 else
53
54
55
                     couponWorth = overTwoHundredAndTen*
  amountSpentAtStore;
                     System.out.println("You win a discount coupon of
56
  $"+ (couponWorth) + ". (14 percent of your purchase)");
57
                 }
58
                   }
59
      }//class
      }//void
60
61
```