# CS102 – Review for exam over Chapter 2

#### Variables

Know how to create and use variables (types we know: <u>int</u>, <u>double</u>, <u>string</u>) Be able to use cin to read a variable

#### Comments

They explain what the program does

They increase readability (Know what readability is)

Know that indentation is only for people, and not for the compiler.

Indentation is another way to increase readability.

We have // and the pair /\* \*/

#### Math

Be able to declare a constant

Given a formula, be able to figure out the result of a calculation using it

% indicates the remainder after division

Know how to use the increment and decrement operators

Be able to use a cast if necessary

To calculate  $\sqrt{x}$ , use sqrt (x)

Don't get tripped up by integer math

Integer arithmetic gives integer answers.

Fractions are rounded down, not rounded off

In any (single) C++ calculation, C++ promotes the variables to the most precise

type

## Know basic string ideas

Be able to declare and initialize a string variable

Concatenation

The length function: name.length ();

The substring function: substr (m, n)

You can use cin to read a string, but it only reads the first word

### Displaying results

Know how to use cout with strings and data values and endl

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Here is a sample question with two partially wrong solutions
   Write a Java if statement to print "Volume is too high" if the int variable
speakerVolume is greater than 10.
   Correct Solution: (Just do this; don't do more.)
       if (intVolume > 10)
           System.out.println ("Volume is too high");
   Bad Solution One:
       int speakerVolume;
       if (intVolume > 10)
           System.out.println ("Volume is too high");
   Bad Solution Two:
       int speakerVolume = 13;
       if (intVolume > 10)
          System.out.println ("Volume is too high");
   A problem with those solutions:
       Why bother with the if statement?
          In Bad Solution One, speakerVolume was just created and has no value.
              This means that the if statement won't work correctly.
          In Bad Solution Two, you know the volume.
              Why use the if statement to test? You don't need it.
   The moral of the story:
       You are just creating the if.
       The variable already has a value. Your job is merely to test it.
```

You will lose points if you create the variable or change its value.

Do not create it or change its value.