



CS 113

DISCRETE STRUCTURES

Chapter 3: Algorithms

HOMework

- **All homework is from the Exercises**
 - **No problems are from the Review Exercises**
- **Section 3.2 (p. 127): 19, 21**
- **Section 3.3 (p. 131): 1-5 (all), 13, 22-24 (all)**
- **Section 3.4 (p. 137): 8, 9, 12, 27, 28**
- **Section 3.5 (p. 149): 1-12 (all), 17, 19**
- **Section 3.7 (p. 160): 1-9 (all)**

THE RSA PUBLIC KEY CRYPTOSYSTEM

- We saw some of these ideas in the chapter in the C++ textbook that talked about files
 - The textbook had examples of the Caesar cipher
- Cryptology is the study of ways of encoding data
- This is especially important in computer science
 - It's useful for security
 - Similar techniques are used for sending data over a noisy channel



VOCABULARY

- Using a formula to convert your raw data to something unreadable is called *encrypting* the data
- Using a formula to convert your encrypted data back to the original message is called *decrypting* the data
- Your original message is called *plaintext*
- A message that is encrypted is called *ciphertext*

ENCRYPTING DATA

- One way to encrypt data is to use keys
- The person with plaintext uses a key to encrypt the data
 - You can think of a key as a number to add to or subtract from, each character of the plaintext
 - Or, you can think of a key as a number to multiply each character of the plaintext before adding them, etc.
- Then the message is sent
- The receiver also has a key
 - The key is used to decode the message

A PROBLEM

- One problem that we have is this:
 - How can the sender get the key to the receiver?
- The sender cannot just send it unencrypted
 - If the sender does that, anyone can see the key and the messages will not be secret any more
- But, there is no way yet to encrypt the key because the receiver won't know how to decrypt the encrypted key
- This is a problem!
- We look at this from the receiver's point of view
 - The receiver needs to decrypt the message, and so comes up with the encryption key



THE RSA ALGORITHM

- **The name comes from the three people who invented the algorithm**
 - **Ronald Rivest, Adi Shamir, Leonard Adelman**
- **The idea of the algorithm is simple**
- **There are two keys, an encryption key (to encrypt plaintext) and a decryption key (to decrypt ciphertext)**



THE KEYS

- **The receiver broadcasts the encryption key**
 - It's now public
 - Anyone can see it and use it
- **The receiver keeps the decryption key**
- **You might think having the encryption key also gives you the decryption key**
 - It's probably just some math formula to encrypt, after all
 - How hard can it be to decrypt an encrypted message?

THE ALGORITHM

- The algorithm depends on two numbers z and n
- z is chosen to be the product of two primes p and q
 - p and q are chosen to have a lot of digits, at least 100
 - For my example, I will use $p = 3$ and $q = 5$
 - So $z = 15$
- The receiver calculates $\phi = (p - 1)(q - 1)$
 - Here $\phi = (3 - 1)(5 - 1) = 2(4) = 8$
- The receiver chooses a number n with $\gcd(n, \phi) = 1$
 - This is often chosen to be a prime
 - I will choose $n = 11$
- The receiver then computes s where $0 < s < \phi$ with $ns \bmod \phi = 1$
 - I will choose $s = 3$
- The receiver then publicly broadcasts z and n

ENCRYPTING THE CIPHERTEXT

- The receiver broadcasts $z = 15$, and $n = 11$
- Suppose the message is 3, 8
- It is encrypted as $c = a^n \bmod z$, which is $c = 3^{11} \bmod 15$
- $3^{11} = (3^4)^2(3^3) = (81)^2(3^3) \equiv (6^2)(3^3) \equiv 6(3^3) = 6(27)$
 $\equiv 6(12) = 72 \equiv 12 \bmod 15$
- $8^{11} = (8^2)^5(8) = (64)^5(8) \equiv (4)^5(8) = (4^2)^2 \times 4(8) = (4^2)^2(4 \times 8)$
 $= (16)^2 \times 32 \equiv (1)^2 \times 32 = 32 \equiv 2 \bmod 15$
- So, the message 12, 2 is sent

DECRYPTING THE CIPHERTEXT

- The receiver sees the message and computes $c^s \bmod z$, which is $c^3 \bmod 15$
- $12^3 = (12^2)(12) \equiv 9 \times 12 = 108 \equiv 3 \bmod 15$
- $2^3 = 8 \bmod 15$
- So the decoded message is 3, 8 as it should be
- For future reference
 - z and n are the public keys
 - s is the private key

INTERNET INTERLOPERS

- Suppose you wanted to spy on the sender and the receiver
- You know z (which is 15) and n (which is 11)
 - They were broadcast publicly
- You see 12 flying by, then 2
- You have to decode $12^s \bmod 15$ and $2^s \bmod 15$, without knowing s
 - You do, however, know that $ns \equiv 1 \bmod \phi$, or $11s \equiv 1 \bmod \phi$
- Great! Except you don't know ϕ either
- ☹ or, "That message is secure"

CHECKING THE ALGORITHM

- Why does this work?
- If a is the data to be encrypted, then $c = a^n \bmod z$ is sent
 - We know that this means that $c = a^n + vz$ for some integer v
- We need to recover a from c
- To start, we calculate c^s , which is $c^s = (a^n + vz)^s$
- Let's expand this by the binomial theorem

FERMAT'S LITTLE THEOREM

- Fermat was a mathematician who lived in the 1600s
 - He is famous for his “Last Theorem”
- I will rely on his little theorem
- It says that

If p is a prime, then $a^p \equiv a \pmod{p}$
- This is equivalent to $a^{p-1} \equiv 1 \pmod{p}$
 - I divided both sides by a
- I will need this for later

A SIMPLIFICATION USING MODULAR ARITHMETIC

- Remember that $ns \bmod \phi = 1$
 - This means that $ns - 1 = u\phi$ for some integer u
- So then, $a^{ns} = a^{u\phi + 1} = (a^{u\phi})a = a^{u(p-1)(q-1)}a$

CHECKING THE ALGORITHM-PART 2

- Expanding $(a^n + vz)^s$ by the Binomial Theorem gives
 - $c^s = (a^n + vz)^s = a^{ns} + C_{s,1}a^{n(s-1)}(vz)^1 + C_{s,2}a^{n(s-2)}(vz)^2 + \dots$
 - $+ C_{s,s-1}a^{n(1)}(vz)^{s-1} + C_{s,0}(vz)^s$
 - $= a^{ns} + (vz)[\text{-----}]$
 - Notice that vz is a factor of all terms except the first
 - Also, notice that $vz \equiv 0 \pmod{z}$
- So, $c^s \equiv a^{ns} \pmod{z}$, and by Fermat's Little Theorem,
- $a^{ns} = a^{u(p-1)(q-1)}a \equiv [a^{(p-1)}]^{(q-1)u} a \equiv 1^{(q-1)u} a \pmod{z}$
 $\equiv a \pmod{z}$



HOMEWORK

- **Do the homework at the end of Section 3.7**
- **Section 3.7 (p. 160): 1-9 (all)**



QUESTIONS

- Any questions?