# **Symfony**

### What is Symfony?

Symfony is an Open Source distributed PHP framework. Of course, when you know how to develop in PHP, you don't need a framework. However, it is very nice to have one!

A framework helps you work better (structuring developments) and faster (reusing generic modules). A framework facilitates long-term maintenance and scalability by complying with standard development rules. Compliance with development standards also simplifies integrating and interfacing the application with the rest of the information system.

### **Installing Symfony**

### Symfony installer

Symfony provides an installer to help you kickstart your projects. It is only available for Symfony 2.x and 3.x. If you want to install Symfony 4.x you'll need to use Composer.

```
$ composer create-project symfony/skeleton my_project_name
```

For more info visit Symfonys offical documentation

#### MacOS and Linux

```
$ sudo curl -LsS https://symfony.com/installer -o /usr/local/bin/symfony
$ sudo chmod a+x /usr/local/bin/symfony
```

#### **Windows**

```
c:\> php -r "file_put_contents('symfony', file_get_contents('https://symfony.com/installer'
```

Now that you have the installer you may move it into a project directory and use it as follows.

```
c:\> php symfony
```

If your too lazy too move the installer in all of your Symfony project (like me) you can set it as global command.

```
c:\> (echo @ECHO OFF & echo php "%~dp@symfony" %*) > symfony.bat
```

#### Using the installer

```
# MacOS and Linux
$ symfony new my_project
# Windows
c:\> php symfony new my_project
```

If you want to install a specific version of Symfony you can provide the version after your project name.

```
# MacOS and Linux
$ symfony new my_project 3.4
# Windows
c:\> php symfony new my_project 3.4
```

### File structure

### **Bundles**

△ As of Symfony 4.0 the Bundle system is no longer recommended.

Bundles are a structured set of files. Each Bundle will be an implementation of a single feature. It would like this. BlogBundle, FormBundle and a UserBundle. The great thing about Bundles is that they are similar to plugins, which means you can easily share your code with somebody else and you can install third party Bundles offered by the community.

You can create a Bundle by hand or you can Symfonys cli to generate if.

```
$ php bin/console generate:bundle --namespace=Foo/BarBundle
```

### **Actions and Controllers**

All of your controllers are stored in the Controller folder within your Bundle e.g. src/AppBundle/Controller/DefaultController.php

If you open the file you'll see the following:

As you can see controller in Symfony are PHP classes and their name is suffixed with the word Controller.

The different methods associated with an URL are called actions. In this example the controller has one method called index.

## Routing

Symfonys routing system can be used in a variety of ways. You can load them from files or have them as anotation of your controllers and actions.

When loading your routes from a file, you can use YAML, XML or PHP files.

```
# app/config/routing.yml
route1:
   path: /category/{name}
   defaults: { _controller: 'AppBundle:Default:category' }
   options:
      utf8: true
```

```
<!-- app/config/routing.xml -->
<?xml version="1.0" encoding="UTF-8" ?>
```

### **Templating**

Symfony uses Twig as its templating engine. By default your applications templates are located in <code>app/Ressources/views/yyy/zzz.html.twig</code>. But you can keep them within your controllers so you can keep everything close together .

```
{# app/Resources/views/default/index.html.twig #}
{% extends 'base.html.twig' %}

{% block body %}
     <h1>Welcome to Symfony</h1>
     {# ... #}
{% endblock %}
```

To render your view you'll use the handy render method provided by Symfonys base

Controller class.

```
return $this->render('render/index.html.twig', [
    # Params related to view will go here
    # e.g. 'foo' => $bar,
]);
```