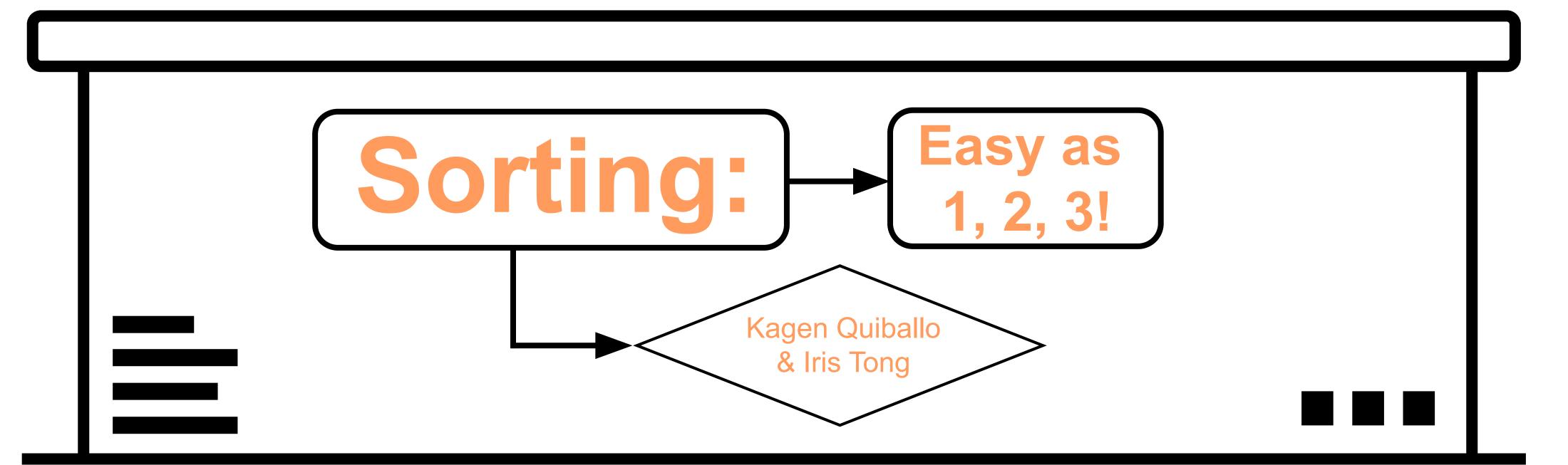
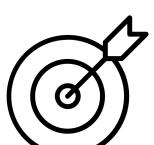
# Creating a lesson plan for real world applications of sorting algorithms

to cultivate an interest in computer processing and coding









### CONTENT OBJECTIVES

- > Students will **sort themselves** in birthday order and write an algorithm describing the process.
- Students will define and test out 4 different sorting algorithms: bubble sort, merge sort, insertion sort, and selection sort.
- Students will compare and analyze the efficiency of the 4 different sorting algorithms by sorting groups of
- Students will explore how algorithms are used in computers and real life.

# 令 OVERVIEW

This lesson plan is designed for students in grades six through eight to explore the concepts of different sorting algorithms and how they are used in the real world.

Students will have the opportunity to create their own algorithm and sort themselves in real time. This lesson is designed to last one hour.





To look for and to make use of **structure**, as well as to look for and to express regularity in repeated reasoning

To classify objects into given categories and recognize patterns

Std.3 To recognize different algorithms can achieve the **same result** while some are more appropriate in specific contexts

## THE LESSON

In this 60 minute lesson, the teacher will need to prepare materials before-hand, introduce and direct activities, and facilitate discussions afterwards.

2-3 classroom aides may be beneficial to help students during the activities depending on the size of the class.

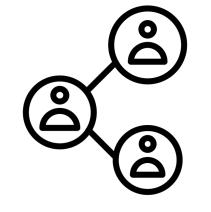


## VARM-UP ACTIVITY: 20 min. DISCUSSION: 10 min.

ACTIVITY: The teacher needs students to sort themselves in birthday order as quickly as possible. The context is to remember which birthday to celebrate next.

### DISCUSSION Q's:

What questions did you ask each other? What thoughts were running through your head? How did you place yourself in between two students?







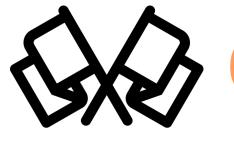


Countryside School

Illinois Geometry Lab

PROCEDURE: In four separate groups, students will race against time to sort objects using sorting algorithms. Each group will be given a stopwatch, an instructional video for their respective sorting algorithm, objects to sort in an exciting scenario, and a list of guiding questions to answer when presenting their algorithm to the rest of the class.

GUIDING Q'S FOR PRESENTATION: What is the name of your sorting algorithm? How does it work? (with a quick demonstration) How long did it take to finish sorting your object? Would this algorithm be more useful sorting fewer objects or more objects? Why? What is a real life application for this sorting algorithm?



## CLOSURE & EXTENSION DISCUSSION: 5 min.

CLOSURE: The teacher may discuss how algorithms relate to computer processing and coding, how efficiency varies in different scenarios, and how algorithms are applicable to real life situations

**EXTENSION**: Play the trailer of "The Secret Rules of Modern Living: Algorithms" by Marcus du Sautoy to get students excited about algorithms and computers. Encourage students to watch the full documentary on their own time on either Netflix or YouTube. Pass out a take-home sheet that describes all of the algorithms discussed in the activity.

## CLASSROOM RESULTS

### RESULTS

This activity was tested out in a classroom of five students at the Countryside School in Champaign, Illinois. Students had some previous experience with algorithms, and were h engaged throughout the activity. Although the activity was enough to be adapted for a smaller group. Instead of working with four algorithms, two algorithms were discussed etween two groups of two and three.

he videos we used in this activity were effective, but coul have been more exciting for younger students to watch Overall, the activity was successful.

and discuss their thinking processes with each other







### **FUTURE DIRECTIONS**

In the future, we hope to test this activity out in a larger classroom (~20 students). We would also lik to show a **computer simulatio** of algorithms racing against ea other to sort a group of objects, well as create our own nstructional videos for each algorithm we used.





