KAYRA KOCAELİ

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GAME DEVELOPER

Passionate Game Developer with over four years of Unity experience, specializing in VR simulations and PC games. Proven track record in crafting immersive VR experiences and realistic simulations, complemented by active participation and award-winning contributions in numerous game jams. Passionate about pushing creative boundaries and delivering engaging experiences across diverse gaming platforms.

KEY COMPETENCIES

Unity (+4 Year) Object Oriented Programming English (C1)

C# Problem Solving

VR Development C++

PROFESSIONAL EXPERIENCE

Uludag University Nov 2022 - June 2023

Student Assistant

Prepared routine business correspondence for office staff.

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Intern Game Developer

During my internship, I was responsible for designing and developing mechanics for 2D and 3D games as well as VR simulations.

Peilabs LLC

Peilabs LLC

Part-Time Game Developer

August 2023 - Present

July 2023 - August 2023

I actively contributed to the design and development of mechanics for a range of projects, spanning from 2D and 3D games to VR simulations. My responsibilities included conceptualizing innovative gameplay elements, implementing intricate mechanics, and fine-tuning user interactions to enhance overall player experience.

EDUCATION

Prep School

Sakarya University 2019 - 2020

Computer Engineering Sakarya University 2020 - 2021

I started Sakarya University in 2019 and I undergraduate transferred Uludag University in the 2nd year with 3,75 GPA.

Computer Engineering

Uludag University 2021 - 2024

EXTRACURRICULAR ACTIVITIES

CO-FOUNDER - VICE CHAIRMAN OF THE BOARD

Uludag Dijital Oyun Tasarım Topluluğu

ACHIEVEMENTS

Global Game Jam 2024 (Innopark Konya)

1st Place Award

Harmonia Games - KargaKarga Gamejam 2023

2nd Place Award