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## **ABOUT**

- O Passionate about integrating art, technology, and data for social good
- O Interested in using research and documentation to create inclusive and accessible products and experiences
- O Committed to a detail-oriented, thoughtful, and collaborative working process

## **EXPERIENCE**

### Web Designer & Developer

Oct 2020 - current

USC FemFest

Designed and developed React-powered website and immersive online experience for Los Angeles-based feminist music festival with near 3000 attendees.

**Intern** *May* 2020 – *Aug* 2020

CeeKayEllo (Hong Kong)

Engaged in design research on local culture and folklore, produced animation work, and assisted with hands-on exhibition disassembly.

#### **Innovation Scholar**

Oct 2019 - May 2020

Ahmanson Lab, USC Harman Academy

With a small student group, assisted faculty advisor in the "Distant Destinations" collaboratory on a space game prototype for the California Science Center.

### **Digital Creative Intern**

Jul 2019 – Aug 2019

Superunion (Hong Kong)

Using Processing and graphic shaders, collaborated with designers and strategists to create branding activation experiences for two major clients.

# **EDUCATION**

### **University of Southern California**

Aug 2018 - May 2022

Major: Media Arts + Practice BA (School of Cinematic Arts)

Minors: Computer Programming, Linguistics

Sample coursework: Race, Class & Gender in Digital

Culture; Tangible & Spatial Computing; Human Language

as Computation; Information Visualization

**Activities:** Co-leader of Creative Code Collective

## **HONOURS**

### Phi Beta Kappa

Feb 2021

Elected to oldest honour society in United States.

#### Jonathan Bernbaum Memorial Fund

Oct 2020

For academic excellence and interest in experimental art.

## **Best Sustainability Project**

Feb 2020

Winning team in category in hackathon of 440 participants.

## **SKILLS**

#### Creative

Web design/development Interactive media Data analysis/visualisation

Game design/development Vector graphics Motion graphics

Video production & editing 3D modelling

## **Technical**

(HTML/CSS) (JavaScript) (Node.js) (React.js) (Python) (Git) (Processing) (Java) (Bash/Zsh) (C++) (C#/Unity) (GLSL) (R)

#### Language

Fluent: (English) (Mandarin) (Shanghainese)

Conversational: (Cantonese)(American Sign Language)

## **SAMPLE PROJECTS**

## **Waking and Sleeping**

Oct 2020

Mapping "good night" and "good morning" tweets.

#### **Emotions Poem**

Jul 2020

Experimental poetry interface about emotions.

## **A Global Language**

Dec 2019

Tool to visualise geo-historical etymology.