

- whykatherine.github.io
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## SUMMARY

- O Passionate about uniting art (design, film) and technology (web, code) for social good
- Interested in using user research to create empathetic and accessible products
- O Committed to a detail-oriented and thorough working process

#### **EXPERIENCE**

VP, Media & Marketing May 2015 – Dec 2017

Support! International Foundation

Coordinated organisation's creative strategies, including branding, website, and community engagement.

**Layout Director** 

*Mar 2016 – Jun 2017* 

Scribbles Magazine CIS

Designed layout of arts magazine, collaborating with leadership team to present a meaningful visual and thematic narrative.

Marketing Intern

*Mar 2016 – Apr 2016* 

TingPark Company Limited

Shadowed the startup's lead designer, creating design assets and learning about the company's product strategies.

# **SKILLS**

Research & testing
Data analysis & visualisation
Prototyping & iteration
UI/UX & interaction design
Vector & raster graphics
Video production & editing
Motion graphics
HTML/CSS + JavaScript
Processing + Java
Python
Git

# **EDUCATION**

U of Southern California 2018–22

BA Media Arts + Practice

Chinese International School 2003-18

IB Bilingual Diploma (Hong Kong)

### SELECTED PROJECTS

Dinner Parties Dec 2014 – Oct 2017

Invitations and menus for personal dinner parties.

Small but Tall Jun 2016 – Jun 2017

Design and marketing for environment campaign.

Project O Mar 2017

Design for interactive water-sleeves installation.

Timetables

Jun 2015 - Sep 2016

Personal commissioned timetable wallpapers.

One Education Two Systems Me

May 2016 - Jul 2016

Editor and designer for Best Picture at HKIFF.

sCan (BitwiseHacks)

Feb 2016

Web design and marketing for Top Overall project.