

# *World Cup 2026* *Readiness Model*

## A Multi-Position Data Framework for Squad Planning

USING EURO 2024 PLAYER DATA

- DEFENDERS
- MIDFIELDERS
- FORWARDS
- GOALKEEPERS

**READ MORE** 

Most football discussion focus on:

- Goals
- Assists
- Clean sheets

But tournament success depends on:

- Role balance
- Tactical adaptability
- Risk control
- Age-cycle timing

So I built a structured evaluation framework across all positions.

# *Framework Overview*

For each position, players are evaluated across role specific dimensions



## Defenders

- Defensive Stability
- Ball Progression
- Reliability Index



## Midfielders

- Control
- Progression
- Creativity



## Forwards

- Finishing Efficiency
- Shot Volume
- Link Play



## Goalkeepers

- Shot Stopping
- Distribution & Build-Up
- Reliability & Control

*All metrics  
are:*

- Directionally aligned
- Scaled (Min-Max, Z-score)
- Aggregated into readiness indices



BORCELLE

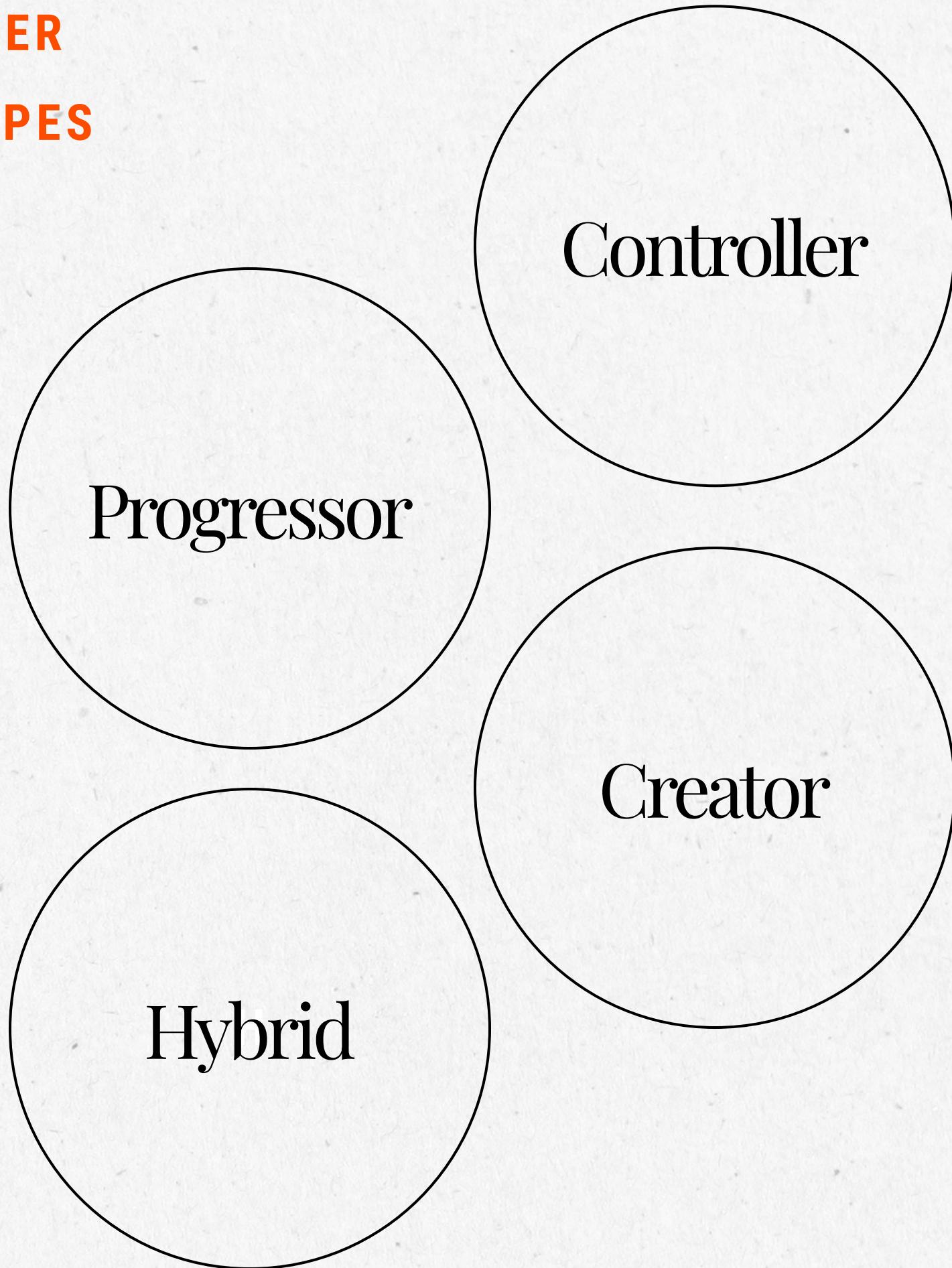
## DEFENDER ARCHETYPES

Stopper

Progressor

Hybrid

## MIDFIELDER ARCHETYPES



## FORWARD ARCHETYPES

Finisher

Volume  
Attacker

Link Forward

Hybrid

# *Beyond Archetypes: International Tournament Index*

The Index represents overall tournament readiness within positional context, combining multiple performance dimensions into a single decision support metric

# What this Framework Enables

- Squad Depth Planning
- Succession Planning
- Tactical Match Simulation
- Performance Sustainability
- Age-Cycle Risk Modelling
- Injury Scenario Planning

This framework shifts analysis from:  
“Who scored the most?” to “Who fits the tactical  
and tournament demands of 2026?”

Data doesn't choose  
the squad.

*It strengthens the  
decision.*