Streetle Proposal

By Kaylem and Dane

Streetle will be a browser-based game for anyone to enjoy.
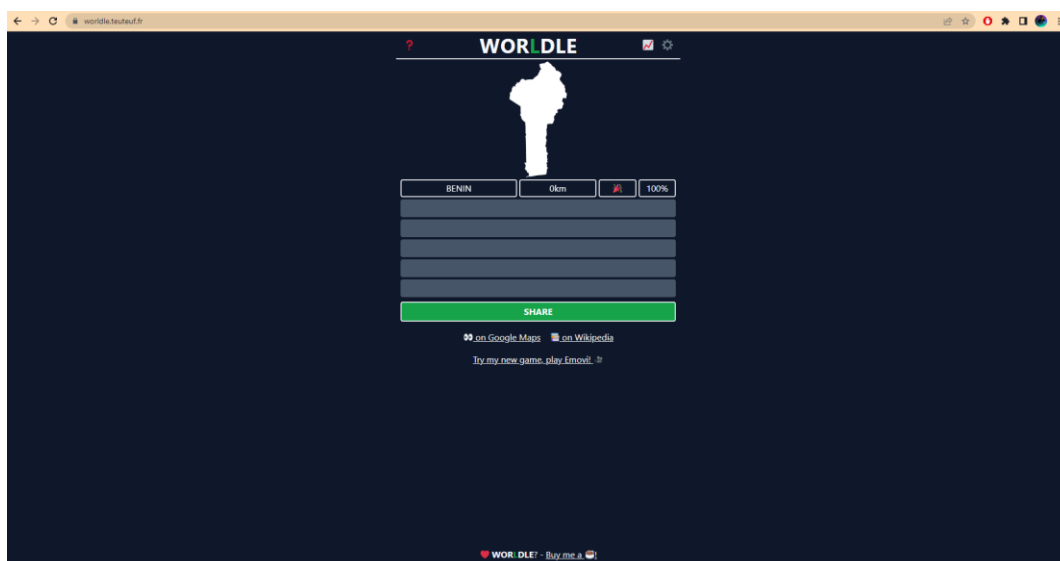
The idea for Streetle comes from the popular game Wordle, From Wordle came a few popular clones of the game such as Worldle and Globle. Our app will be a mash up of Worldle and Geoguessr.

Geoguessr Example:

https://www.geoguessr.com/

Worldle Example:

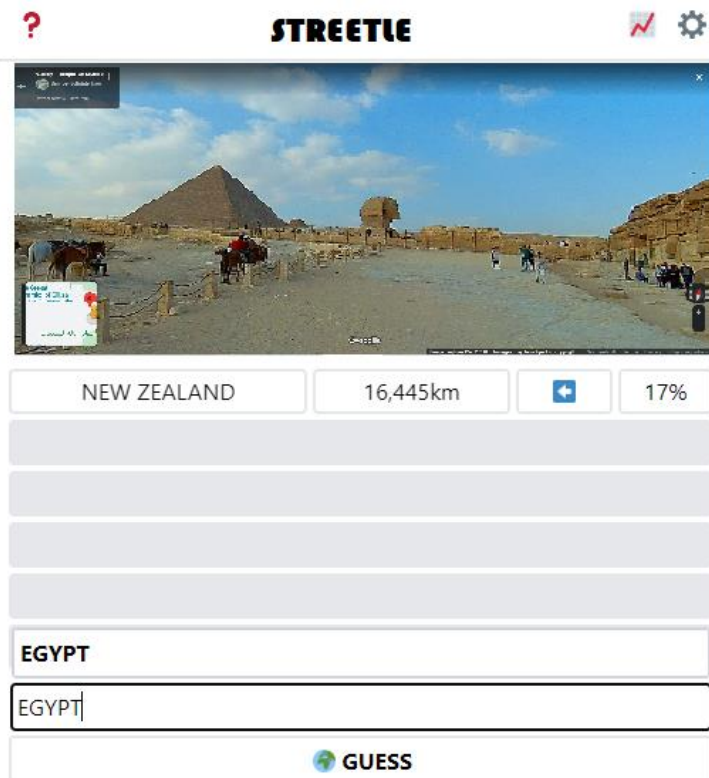https://worldle.teuteuf.fr/

MVP (minimal viable product)

A level will consist of a randomly selected street view image located in a single country. The player will then guess which country they think they are in. The player will have x number of guesses to guess the correct country. For every incorrect guess the player makes, they will receive information about how far away and which direction the correct country is.

Design concept:

Future features:

- Streaks
- Difficultly modifiers
- Leaderboards
- Different games modes e.g capital cities, countries, continents (Asia only)
- Full screen mode
- Full interactive street view mode

Development stack

Front-end: React (maybe svelte)

Live deploy: Heroku

Project Management Tool: Github