Milestone 1 - Independent Project

Author - Kaza Razat

Introduction

You have been asked to provide data analysis on a text dataset composed from articles, summaries and user reviews on video games. The project manager asks you to conduct exploratory data analysis on the dataset to determine if it's going to be suitable for use in their machine learning products. She wants to know if there are relationships that could help validate the sentiment values or the typology classifications.

Problem Statements

- Identify any relationships between the grammar lengths, the typology classification and the sentiment
- Is this dataset going to be viable for future training based on the exploratory analysis
- A higher quantity of SVO class sentences is expected, does the analysis of the dataset validate this

About the dataset

We will use a dataset created from blocks of text that features the number of nouns and verbs in the sentence (integers), the typology of the sentence (categorical), the sentiment score of the sentence (floats) and the length of the sentence (ints).

GitHub Dataset Project

This repo was created and used to create a dataset with NLP features. My interest lies in applying data science techniques to understanding and extracting insights from text data so I will be expanding on the features in the dataset based on the results of the EDA as the independent project progresses.

https://github.com/kazarazat/datasetify (https://github.com/kazarazat/datasetify)

In [1]:

```
# Import libraries
import pandas as pd
import numpy as np
import seaborn as sns
%matplotlib inline
import matplotlib.pyplot as plt
import warnings
warnings.filterwarnings("ignore")
```

In [2]:

```
# Dataset location
fileName = "https://raw.githubusercontent.com/kazarazat/datasetify/master/csvs/s
ummary-nlp-data.csv"
```

In [3]:

```
# Create a dataFrame from the CSV
game_text = pd.read_csv(fileName)
```

Summary Statistics

In [4]:

```
print ("data shape:",game_text.shape)
game_text.describe()
```

data shape: (3392, 5)

Out[4]:

	WordCount	Nouns	Verbs	Sentiment
count	3392.000000	3392.000000	3392.000000	3392.000000
mean	29.771816	9.927771	4.384434	0.026004
std	18.174466	6.450988	2.967170	0.211652
min	1.000000	0.000000	0.000000	-1.000000
25%	18.000000	6.000000	2.000000	-0.066700
50%	25.000000	8.000000	4.000000	0.000000
75%	37.000000	13.000000	6.000000	0.129400
max	259.000000	91.000000	26.000000	1.000000

In [5]:

game_text.head(10)

Out[5]:

	WordCount	Nouns	Verbs	Typology	Sentiment
0	17	8	2	SOV	-0.4000
1	29	12	4	SOV	-0.2000
2	28	8	5	SVO	0.0000
3	15	4	2	SOV	0.0000
4	77	26	7	SOV	0.0385
5	20	8	4	SOV	0.0000
6	12	3	0	SVO	0.1250
7	35	13	2	SOV	0.1389
8	10	3	2	SOV	0.0000
9	32	15	1	SOV	-0.1250

In [6]:

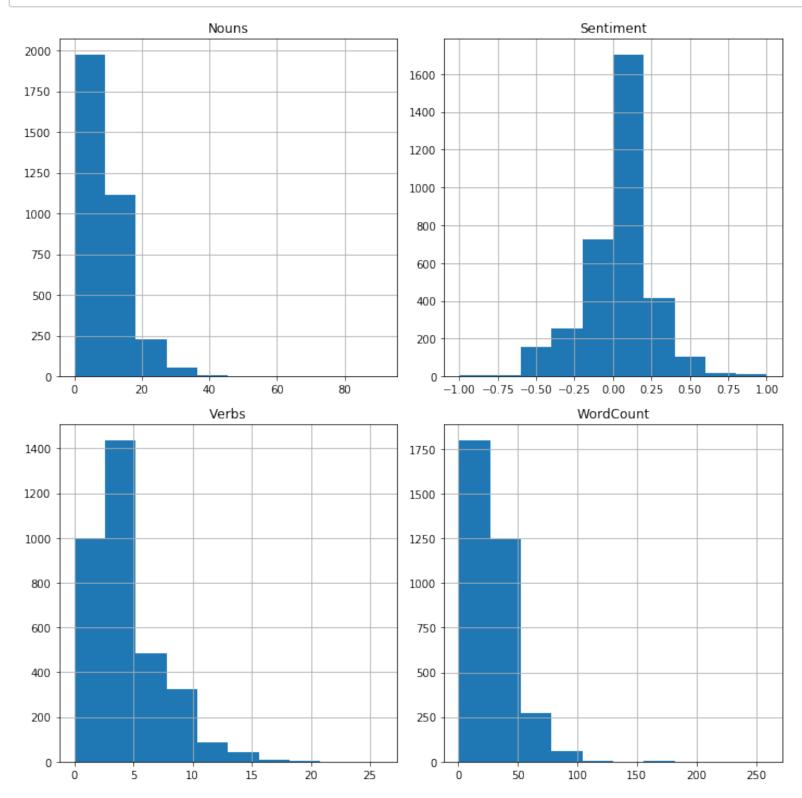
Check for missing values in the dataset
game_text.isnull()

Out[6]:

WordCount	Nouns	Verbs	Typology	Sentiment
False	False	False	False	False
False	False	False	False	False
False	False	False	False	False
False	False	False	False	False
False	False	False	False	False
False	False	False	False	False
False	False	False	False	False
False	False	False	False	False
False	False	False	False	False
False	False	False	False	False
	False	False	False	False

```
In [7]:
```

```
# Show histograms of the columns with numeric values
ax = game_text.loc[:, game_text.columns.difference(['Typology'])].hist(bins=10,f)
igsize=(10, 10))
plt.tight_layout()
```



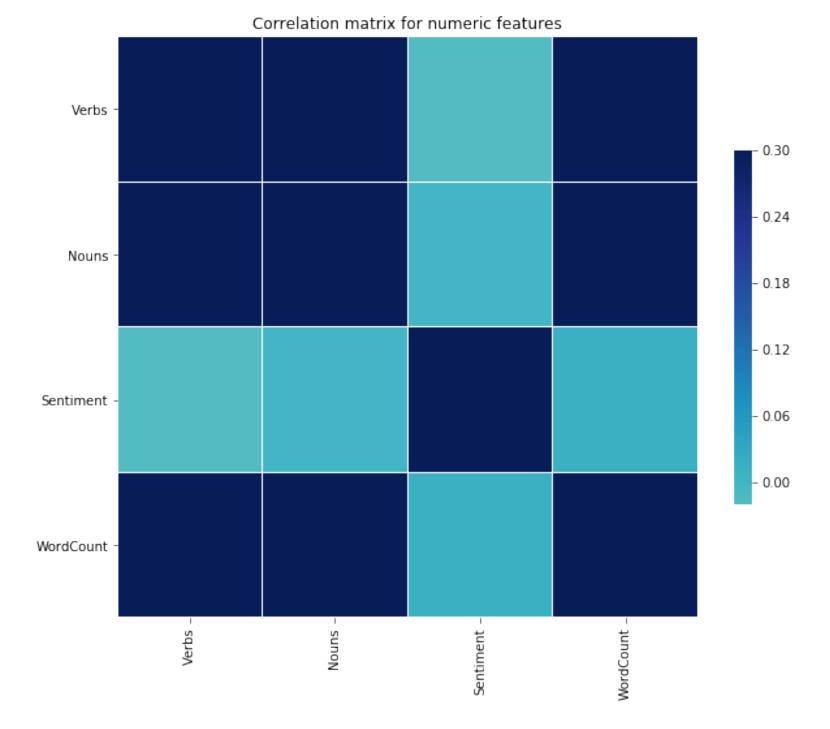
Outliers in Text Data

The Word Count column shows a decent amount of sentences had words counts approaching 100 words. We have to be careful to treat these rows as outliers because it is possible that for whatever reasons a sentence runs on for several hundred words. We would neither impute these rows nor remove them without going back to the original text corpus to see if they are in fact long sentences or if they were processed incorrectly. Also because of the nature and personal preference of writing styles, it is very diffuclt to determine means and medians where text data are concerned.

Correlation plots

As a starting point to help indentity what possible value relationships to explore we have a function to plot a heatmap of all the numerical values in the dataset. This function can later be expanded to exclude values as well.

In [8]:



Observation 1

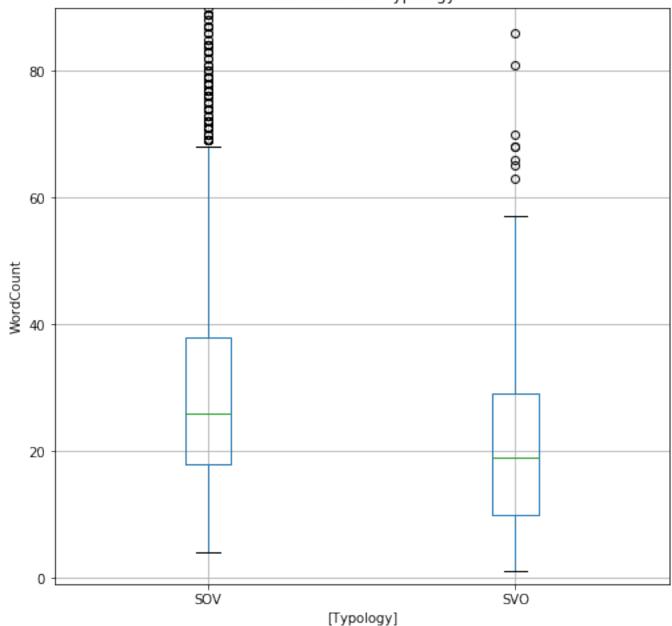
The quantity of verbs and nouns in a sentence don't appear to be correlated with the sentiment score of the sentence. This would validate domain knowledge of how sentiment analysis is processed on text by vector representation of words and by word orders to account for grammatical negations. We would expect verb and noun counts to have correlation with word count because they are subsets. We also don't see any correlation here or word count to sentiment.

In [9]:

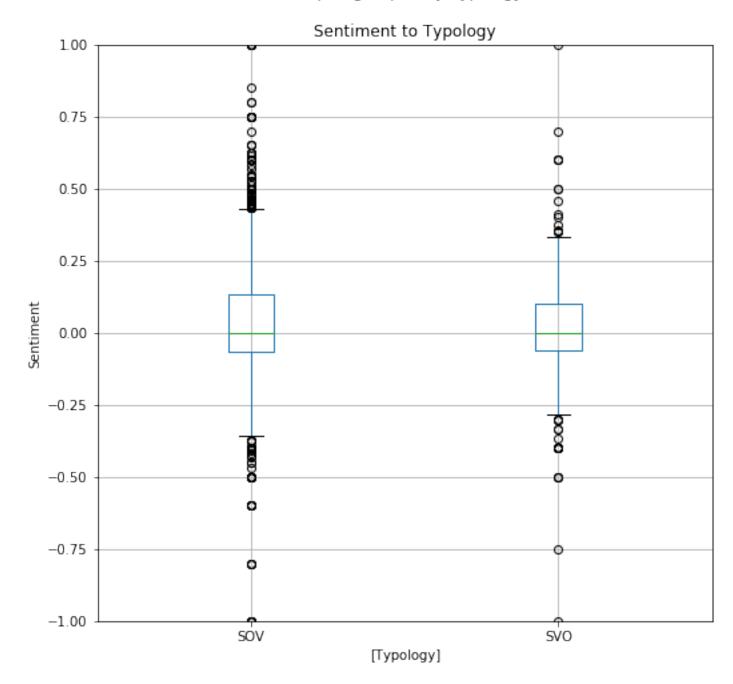
```
def group_boxplot(category_name,vals_name,y_min,y_max):
    fig = plt.figure(figsize=(8, 8)) # Define plot area
    ax = fig.gca() # Define axis
    game_text.loc[:,[vals_name,category_name]].boxplot(by = category_name, ax =
ax)
    ax.set_title('{} to {}'.format(vals_name,category_name)) # Give the plot a m
ain title
    ax.set_ylabel(vals_name)# Set text for y axis
    ax.set_ylim(y_min, y_max) # Set the limits of the y axis
    return
group_boxplot("Typology", "WordCount", -1.0,90.0)
group_boxplot("Typology", "Sentiment", -1.0,1.0)
```

Boxplot grouped by Typology





Boxplot grouped by Typology



Observation 2

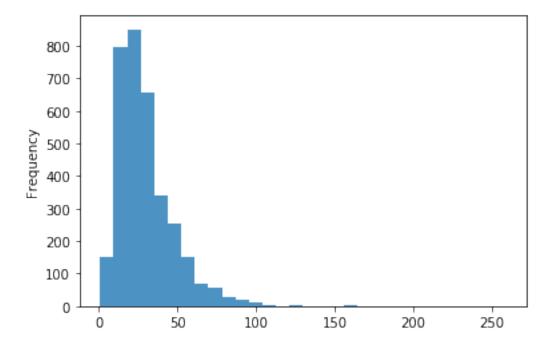
There appears to be a relationship with the word count of a sentence and the typological structure of it's subject, verb and object order(SVO). There are several outlier sentences exceeding the average number of words as well. The boxplot of Sentiment to typology however appears to show less difference between the two different typology categories.

Note on Text Data

Human generated text may not adhear to established distribution patterns like other types of data. To test this hypothesis lets apply the *Central Limit Theorum* (mean of samples) to the Word Counts and see if we observe less outliers and a smoother distribution.

In [10]:

```
# A histogram of the Word Count
ax = game_text['WordCount'].plot.hist(bins=30, alpha=0.8)
```



In [11]:

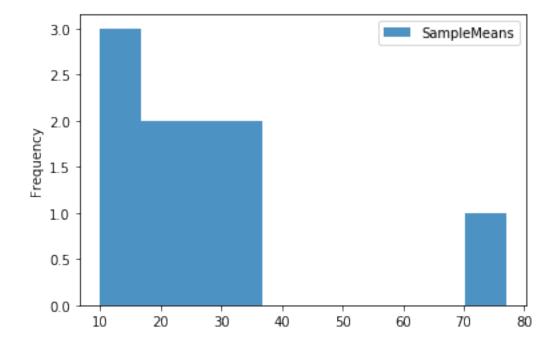
```
# Create a function slice the data into the mean of sample groups of 10
def get sample means(column):
    Takes a values column
    Creates sample mean groups of 10
    Plots the sample means
    H H H
    from numpy import mean
    from itertools import islice
    col_list = column.tolist()
    in list = iter(col list)
    split len = [10]
    #create an array of slices by 10 of the input array
    out list = [list(islice(in list, elem))
                  for elem in split_len][0]
    # get the mean of the 10 or less items in each list
    sample_means = [mean(item) for item in out_list]
    sample df = pd.DataFrame({"SampleMeans":sample means})
    return sample_df
wc sample means = get sample means(game text['WordCount'])
```

In [12]:

```
# A histogram of the sample means of Word Count
wc_sample_means.plot.hist(alpha=0.8)
```

Out[12]:

<matplotlib.axes._subplots.AxesSubplot at 0x1a1d344190>

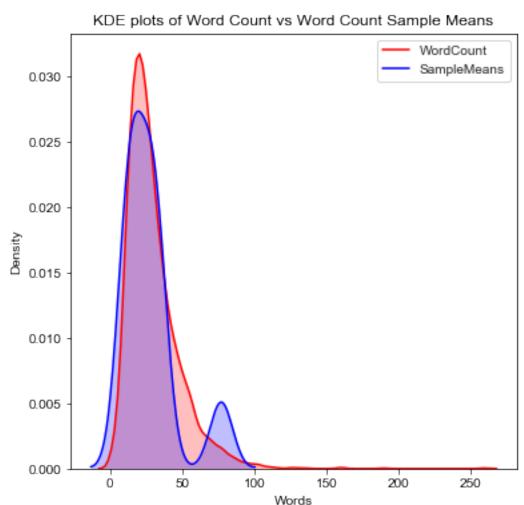


The distribution of the sample means while having less outliers still don't appear to follow normal distribution patterns. Perhaps with a larger sample size we might see CLT better play out or it might be the case that text data doesn't easily adhere to gaussian distribution given sentence lengths.

In [13]:

```
def kde_overlay():
    fig = plt.figure(figsize=(6,6)) # Define plot area
    ax = fig.gca() # Define axis
    sns.set_style("whitegrid")
    ax = sns.kdeplot(game_text['WordCount'], shade=True, color="r")
    ax = sns.kdeplot(wc_sample_means['SampleMeans'], shade=True, color="b") #wc_
sample_means
    ax.set_title('KDE plots of Word Count vs Word Count Sample Means')
    ax.set_xlabel('Words')
    ax.set_ylabel('Density')
    return

kde_overlay()
```



Looking at the graph above it appears that the long tail of word count outliers had a measurable impact on the sample means.

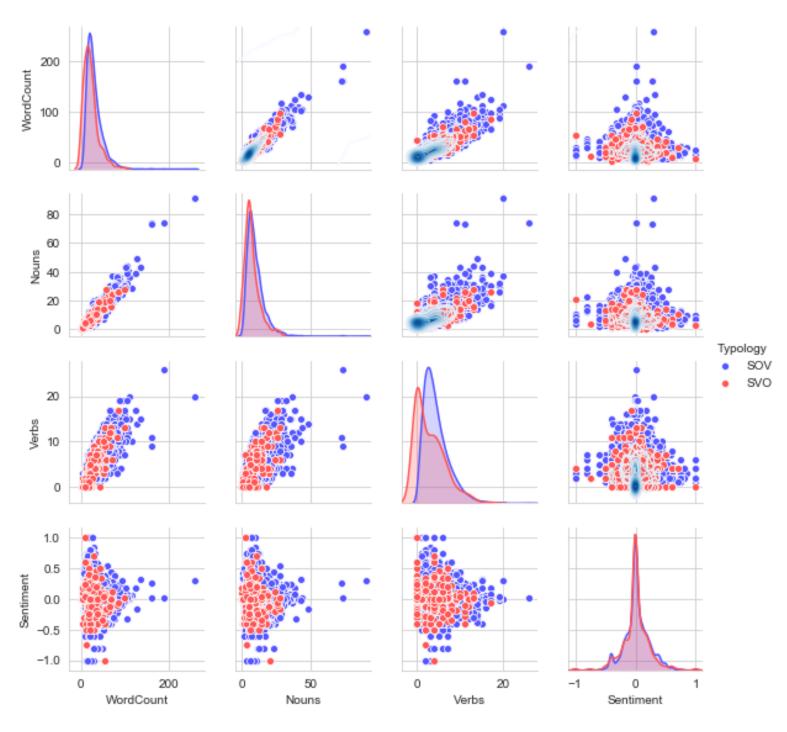
Dataset Pair Plots

Among the interesting things this pair plot shows is the:

- A balanced distribution of sentiment scores where the average score is 0.0 or Neutral
- The relatively consistant linear relationship between sentiment and grammatical counts
- The SOV class sentences appear to be the outliers which is consistant with linguistic patterns

In [14]:

<Figure size 576x576 with 0 Axes>



Data Transformations

Starting with a pivot table we're going to transform the dataset and create a new categorical attribute from the Sentiment values because their wide range from 1.0 to -1.0.

```
In [15]:
```

```
# Create a pivot table that is a slice of the main dataset to focus on Tables th
at were opened
temp_game_text = game_text[['Typology','WordCount','Sentiment']]
print (temp_game_text.head(10))
```

```
Typology
             WordCount
                          Sentiment
0
        SOV
                      17
                            -0.4000
1
                      29
                            -0.2000
        SOV
2
        SVO
                     28
                              0.0000
3
                      15
        SOV
                              0.0000
        SOV
                      77
4
                              0.0385
5
        SOV
                     20
                              0.0000
6
        SVO
                      12
                              0.1250
7
                     35
        SOV
                              0.1389
8
        SOV
                      10
                              0.0000
9
        SOV
                      32
                            -0.1250
```

In [16]:

```
# Create categories for Sentiment values
desc = []
for val in temp_game_text['Sentiment'].tolist():
    if 0.4 <= val <= 1.0:
        desc.append('high')
    elif 0.00 <= val <= 0.399:
        desc.append('neutral')
    elif val < 0.001:
        desc.append('low')</pre>
```

In [17]:

```
temp_game_text['Description'] = desc
print (temp_game_text.head(10))
```

	Typology	WordCount	Sentiment	Description
0	SOV	17	-0.4000	low
1	SOV	29	-0.2000	low
2	SVO	28	0.0000	neutral
3	SOV	15	0.0000	neutral
4	sov	77	0.0385	neutral
5	SOV	20	0.0000	neutral
6	SVO	12	0.1250	neutral
7	sov	35	0.1389	neutral
8	sov	10	0.0000	neutral
9	sov	32	-0.1250	low

In [18]:

In [19]:

```
with_description.head(10)
```

Out[19]:

Typology	WordCount	Sentiment	Description
	4	0.0000	neutral
	5	0.0000	neutral
	0	-0.1500	low
	6	0.0000	neutral
201/	7	-0.4000	low
SOV		-0.3000	low
		-0.2000	low
		0.0000	neutral
			0.1667
		0.2500	neutral

In [20]:

with_description.tail(10)

Out[20]:

Typology	WordCount	Sentiment	Description
	57	0.0957	neutral
	63	-0.2000	low
	65	-0.1174	low
	66	-0.1750	low
SVO	68	-0.0028	low
300		0.0000	neutral
	70	0.1167	neutral
	81	-0.0997	low
	86	-0.0667	low
	98	0.0181	neutral

Violin Plots

With our transformed table we can now create a violin plot of Sentiment value distributions by sentiment category across typology class.

The SVO and SOV sentences with low sentiment appear to have the most outlier sentiment values. A possible explanation

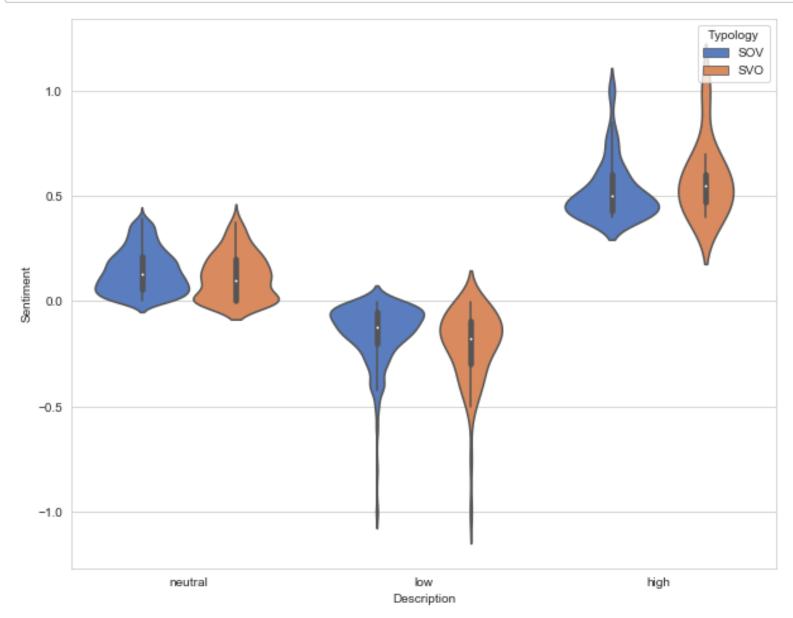
for this could be that the sentence's grammatical structure made an accurate sentiment analysis difficult. If this is true it would

mean that we cannot fully trust the sentiment scores of the dataset.

In [21]:

```
def violin_plot(data_):
    df = data_.reset_index()
    fig = plt.figure(figsize=(10, 8))
    ax = sns.violinplot(x="Description", y="Sentiment", hue="Typology",data=df,
palette="muted")
    return

violin_plot(with_description)
```



Categorical Scatter Plots

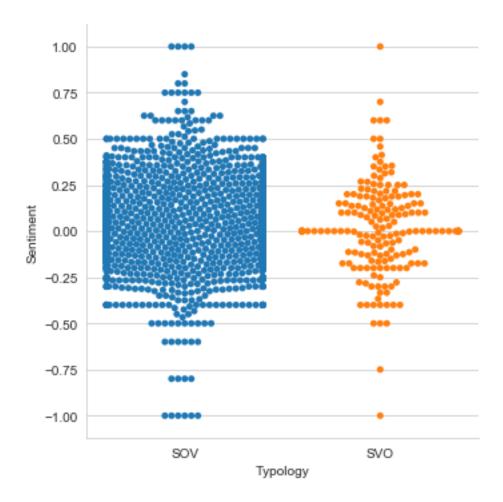
The category scatter plot is another way to see the groupings of sentences by sentiment and typology. This type of plot uses a swarm algorithm to prevent the visual displaying of overplotting of scatter points.

In [22]:

```
sns.catplot(x="Typology", y="Sentiment", kind="swarm", data=with_description.res
et_index())
```

Out[22]:

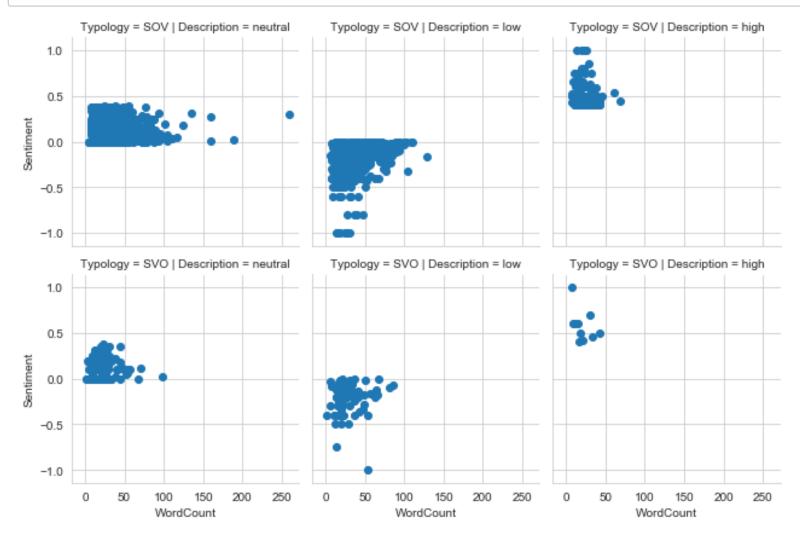
<seaborn.axisgrid.FacetGrid at 0x1a1d08eed0>



Facet Grids

The facet grids are showing multivalue scatter plots by typology class. Here we can see yet again that the amount of sentences in the dataset categorized as SOV by far outnumber the SVO class sentences. According to the problem statement the opposite should be true.

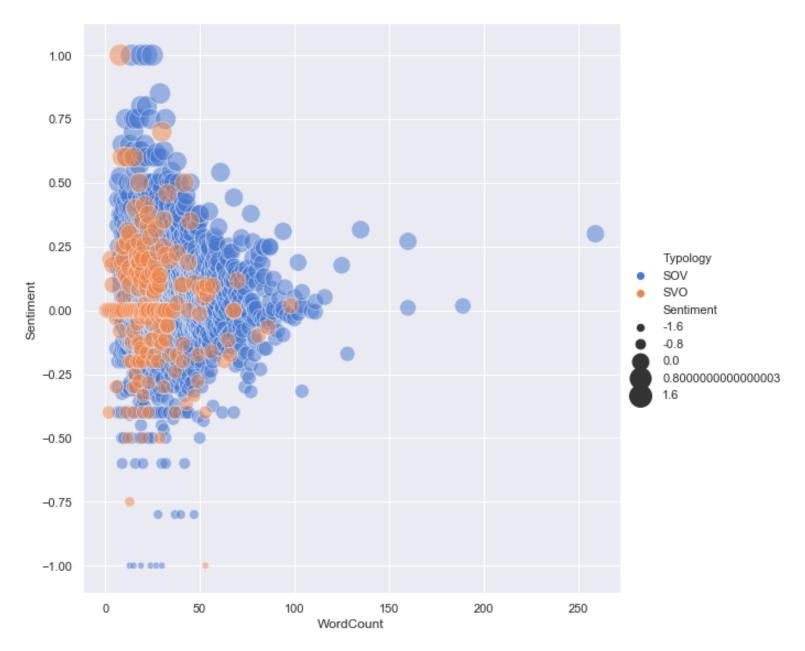
In [23]:



In [24]:

Out[24]:

<seaborn.axisgrid.FacetGrid at 0x1a1c6c6c90>



Observation 3

In english grammar properly formed sentences should follow a typology of subject, verb, object (SVO). Based on our initial EDA we can see that many of sentences with the highest sentiment scores are SOV (subject, object, verb) in structure. Linguistically these sentences are misformed according to the grammatic rules of the English language. It's possible that there is a correlation in their high sentiment scores and their irregular grammatic structure. The highest sentiment SOV sentences, the lowest sentiment SOV sentences and the sentences with irregular amounts of words could all be outliers.

Conclusions

- The EDA appears to confirm that there are more SOV class sentences calling into the question the validity of the dataset
- There appears to be a relationship between the length of the sentence and it's typology classification
- There was no observable relationship between the word count, grammar count and sentiment
- There appears to be a substantial amount of sentences that exceed the average word count which again challenges the viability of the dataset for future use.
- There is a relationship between typology classification and word count however there are so many outliers that it is likely to change should we impute or remove the outliers from the dataset.
- The sentiment attribute values of the dataset are questionable given the unexpectedly high distribution of SOV class observations.

In []:		