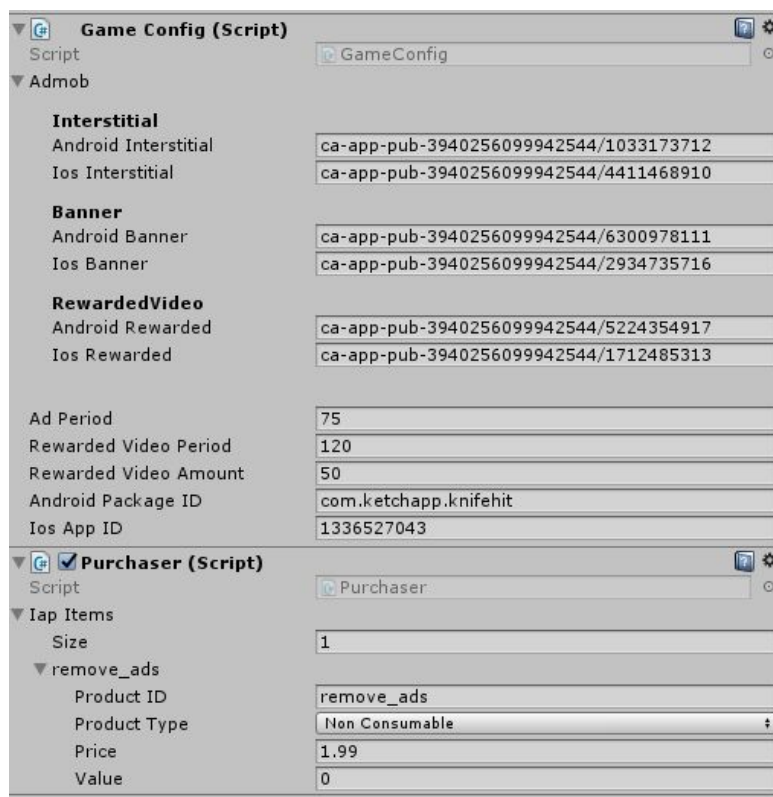# Pixel Art Documentation (v3.0)

1. Requirement
- Unity 2018.3.14 or higher
- This game is made with Unity 2018.3.14 so if any errors show up due to the Unity version, you are required to switch to Unity 2018.3.14 or contact us for some advice.

2. Edit game settings (Admob, In-app purchase ..)

Open any scenes in Assets/_Scene and click on **---Read Me ---** object. Then click on the "Edit Game Settings" button on the right side. After that click on "Open Prefab"
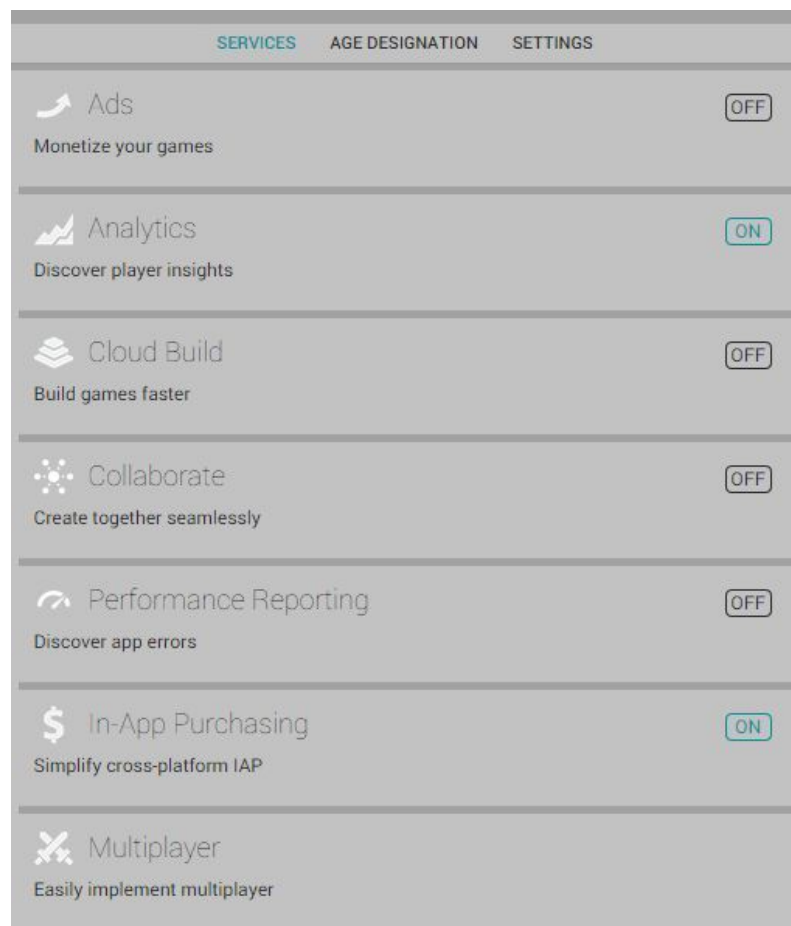

Expand "Admob" in GameConfig section and expand "iap item" in Purchaser section to see the configurations there
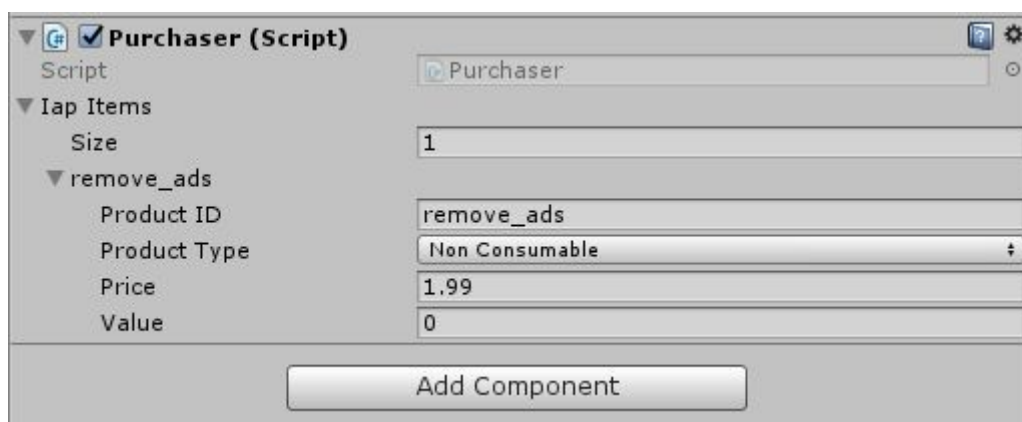

3. Setup In-app purchase

Open Window → Services and follow the instruction
This is the expectation (Analytics and In-App Purchase are ON):

Find the product ids in Game Settings → Purchaser section (by click on **--Read Me--**, then click on Edit Game Settings)

- You have to register the product ids on stores (Android, iOS ..). Remember that the ids must be the same between Unity and stores

- In-app purchase only works on devices after the game is released or you use Test mode (Test fight or Alpha ..)

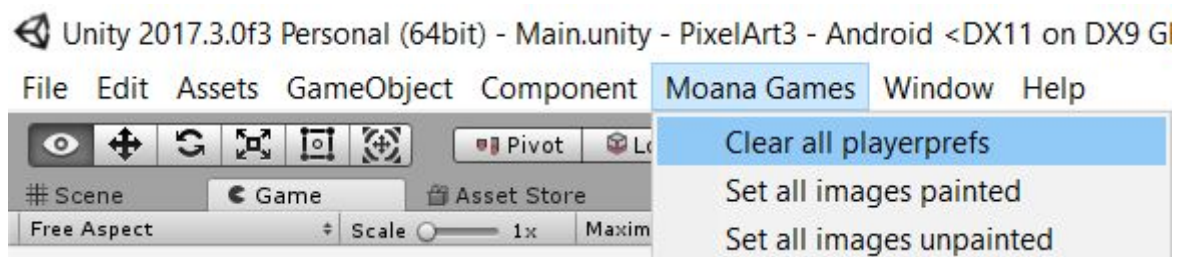For iTunes: Remember to update your Agreements, Tax, and Banking (make sure that 3 buttons are Edit, Edit and View)

Contract Num...	Contact I...	Bank Info	Tax Info	Effective
MS119129729	Edit	Edit	View	Mar 26, 2018
MS119129369	N/A	N/A	N/A	Mar 26, 2018

6. Why does rewarded video ad keep saying "Ad is not available at the moment" ??

If your game is not published, only banner and interstitial ad work. Admob check your package name and if it is not live in the store, your rewarded video ad will not work.
So here are 2 ways to see the rewarded video work:
- Publish your game, or
- Temporarily change your package name to a certain live package name (for example: com.king.candycrushsaga). It will work for sure.
- Sometimes you need to wait a few hours or a few days after publishing to see the rewarded video works. (We don't know why Admob does this)

7. Use this for testing

8. How to create pixel title like below

Please make it here: https://fontmeme.com/pixel-fonts/

9. How to add more pixel images
https://www.youtube.com/watch?v=zmxYr_FHoOg

10. How to convert color images to pixel images (simple way, amatuer)
https://www.youtube.com/watch?v=GM0x7cAZBMM

11. How to load more pixel images from server
https://drive.google.com/open?id=16mCJyivzlVqtGrKxAMwPb24eurbTowdi93T2bC4XhL8

12. Contact us
Email: moana.gamestudio@gmail.com